

# CS3103: Computer Networks Practice

## Network Applications - DNS

DNS Concepts

Hierarchical Name System and Storage

DNS Protocol

Introduction to DNS Lab

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# Domain Name System (DNS)

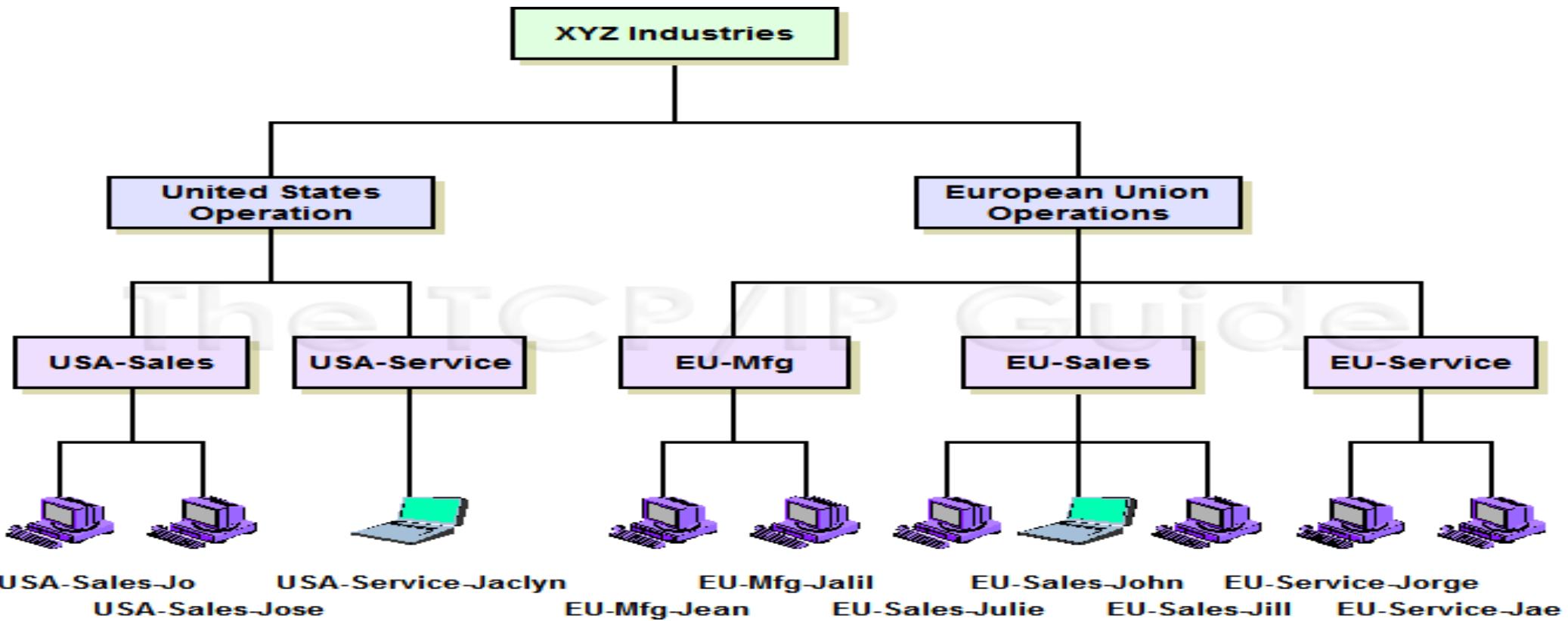
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- ▶ Questions to ponder...

**Q: What are some effective methods for generating unique names for every individual in the world?**

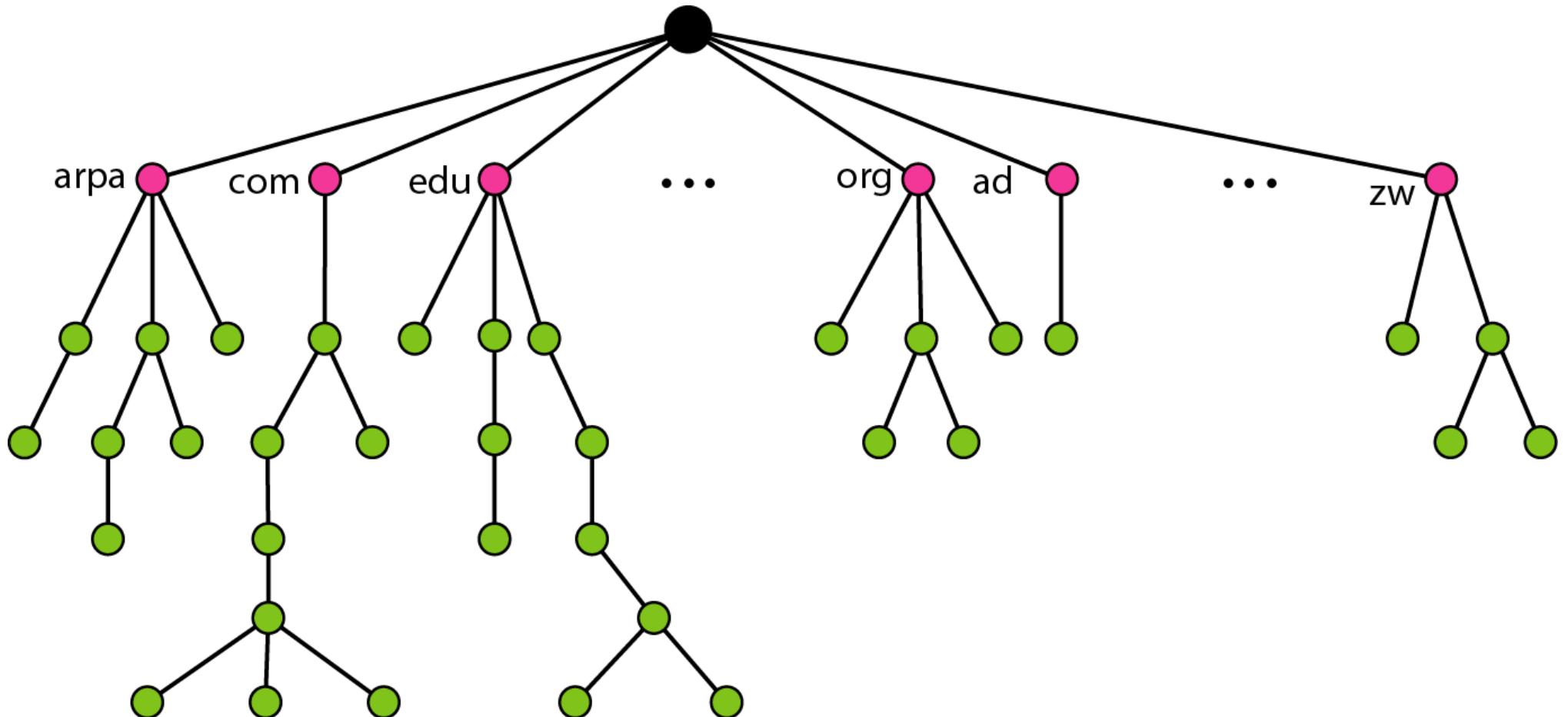
# Domain Name Space

## HIERARCHICAL NAME SPACE

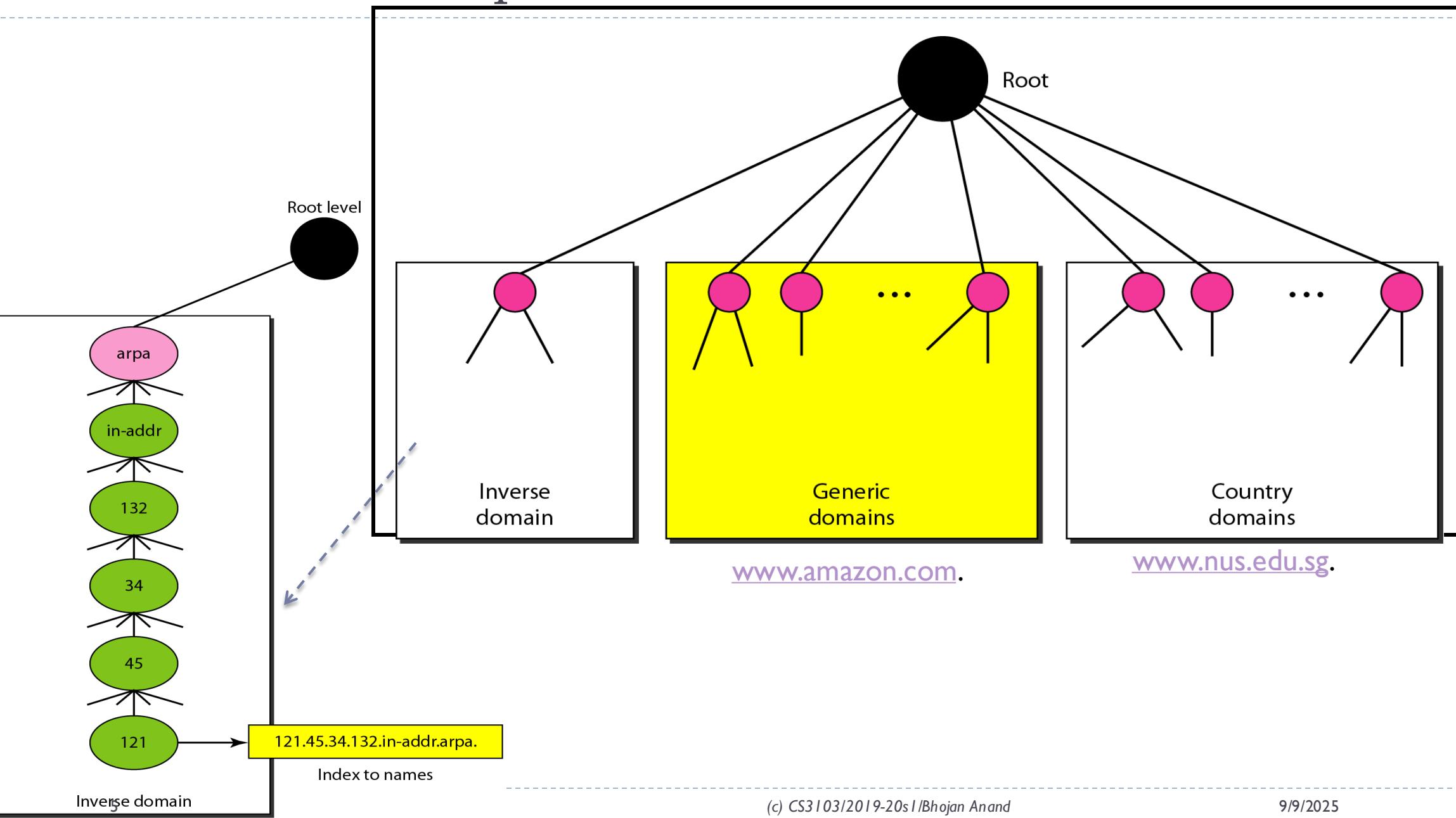


- The name consists of discrete elements that are related to each other usually using hierarchical “parent/child” semantics.
- Easy to avoid conflicts

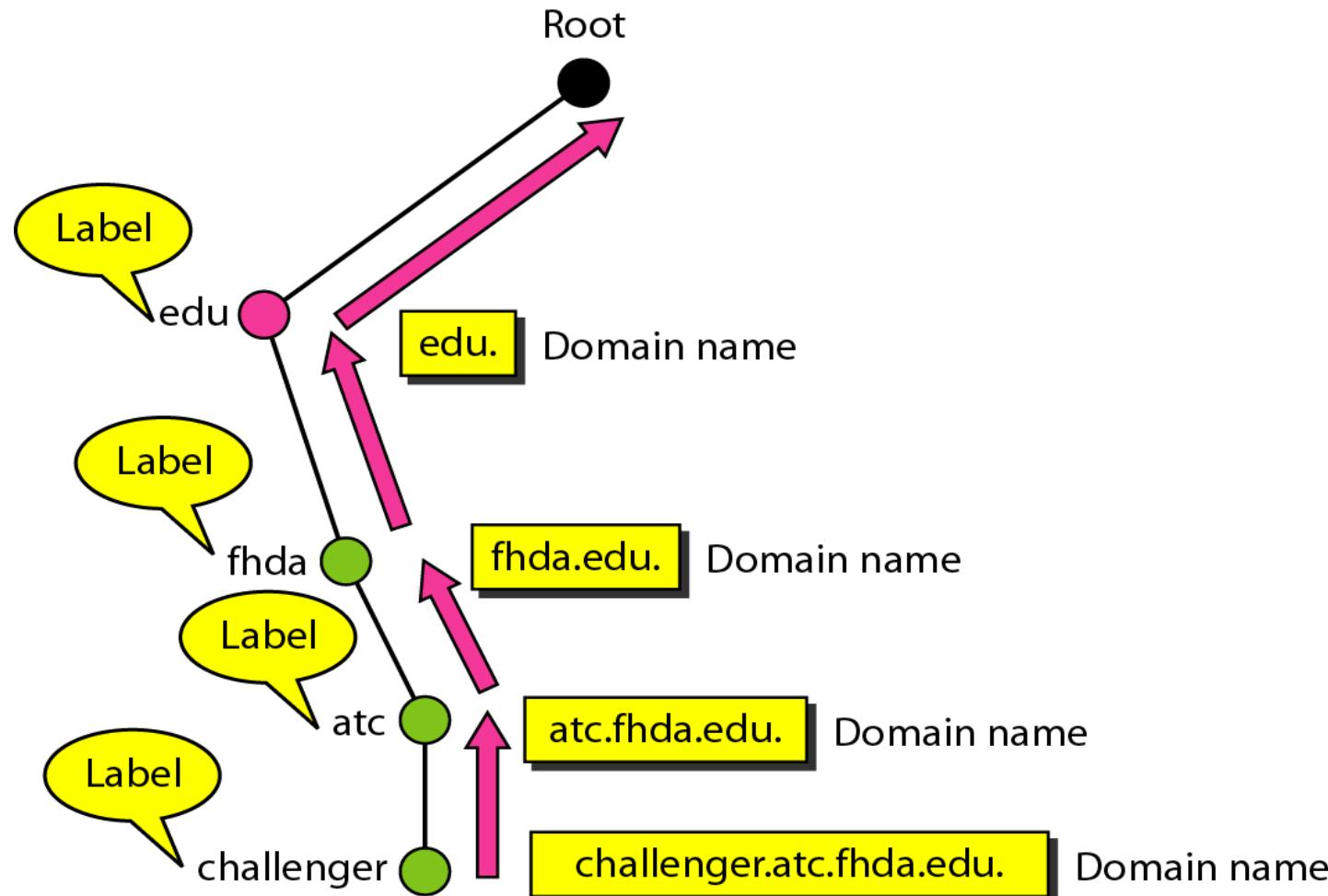
# Domain Name Space



# Domain Name Space in Internet

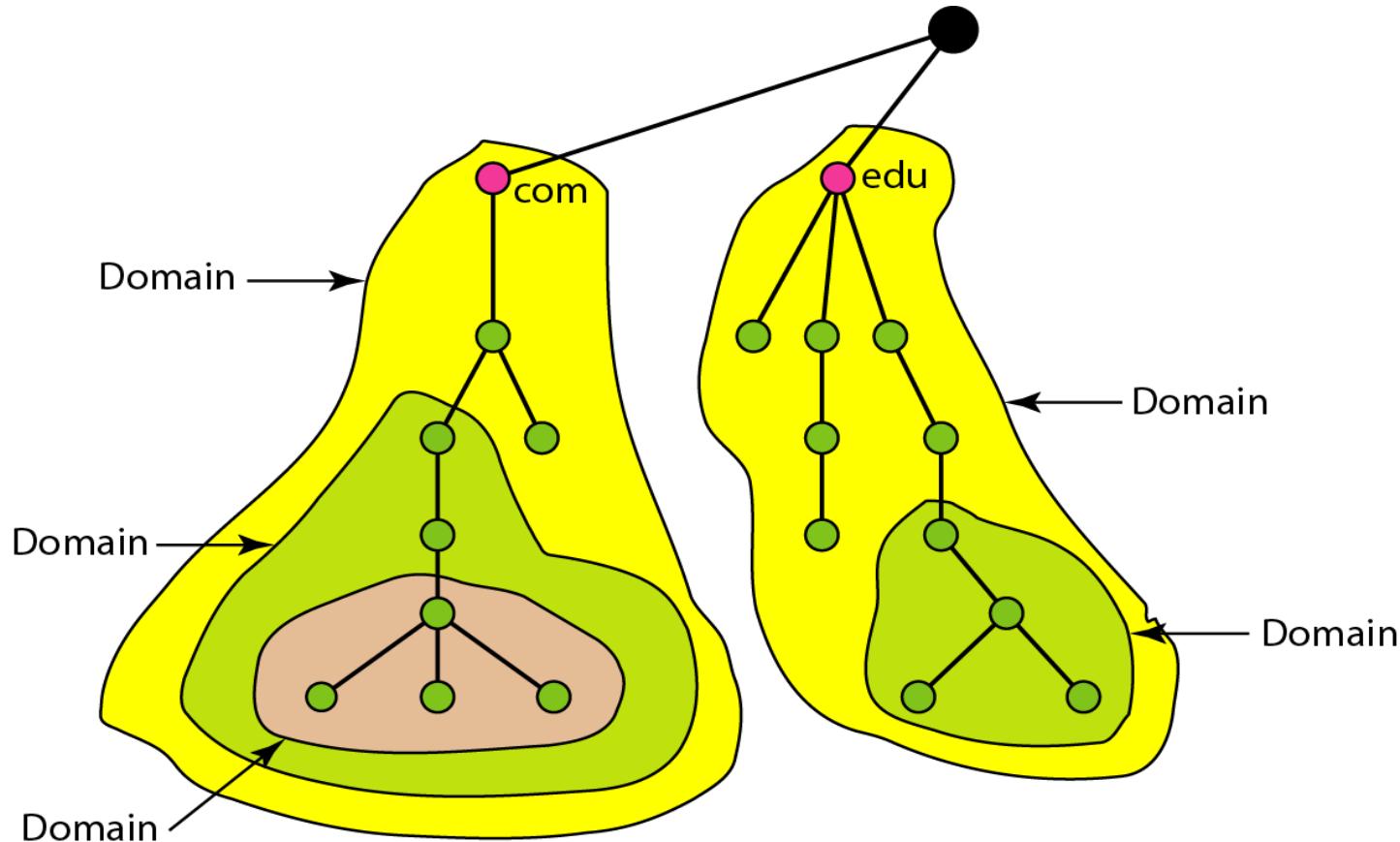


# Domain Names



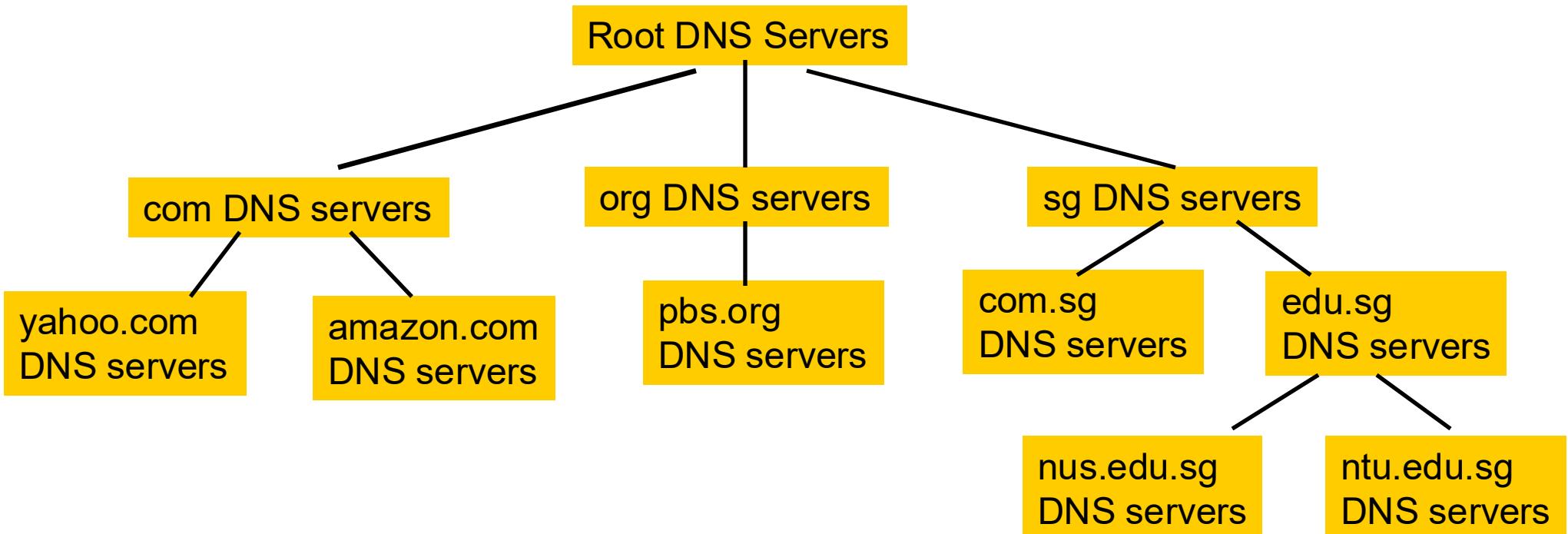
# Domain

- Domain – is a **subtree** of the domain name space.



- The information contained in the domain name space must be stored.  
**Q: Where and How? – Next slide...**

# Hierarchical storage of Domain Name Space



Client in NUS wants IP for [www.amazon.com](http://www.amazon.com):

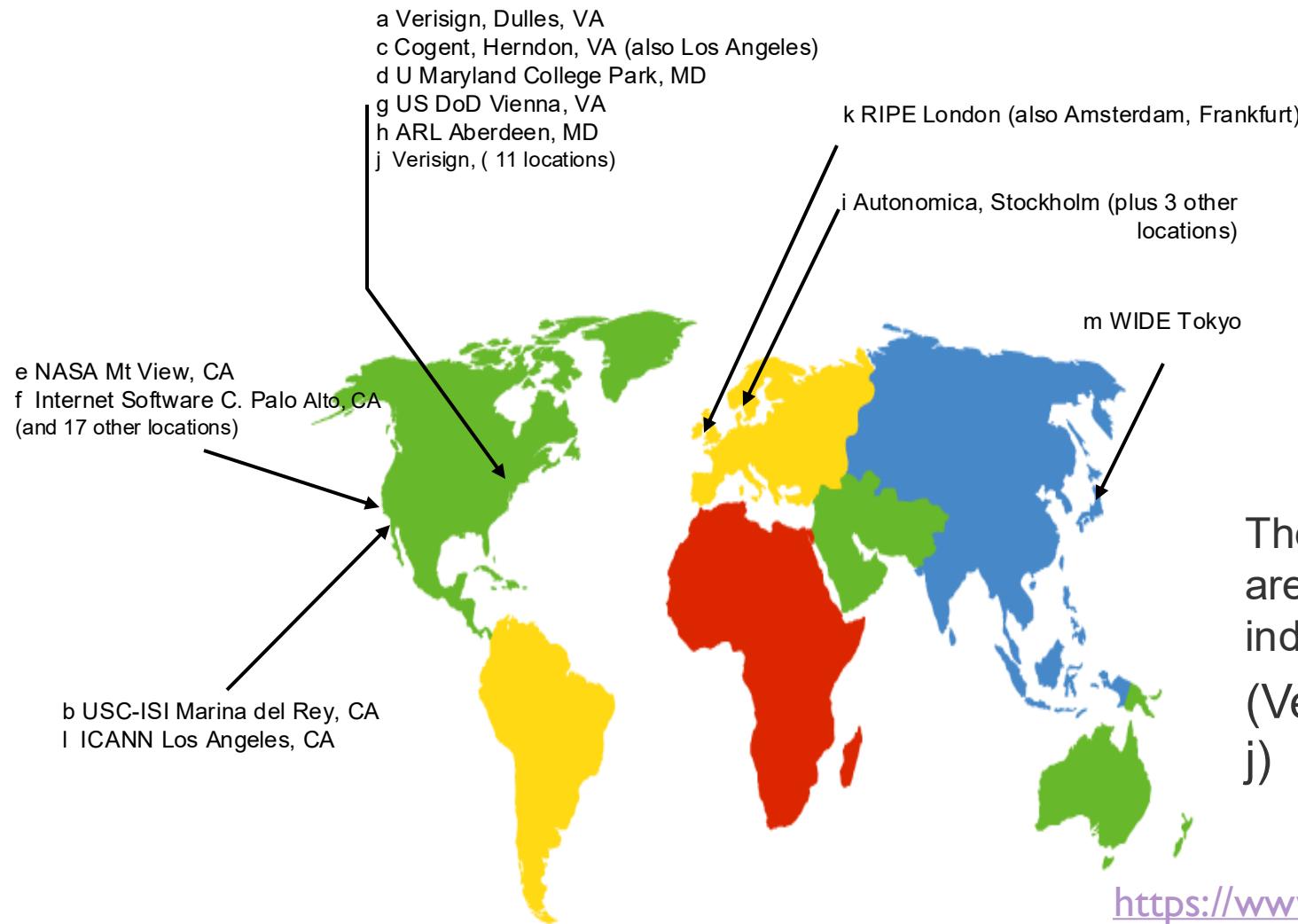
are all domains DNS?

- ▶ Client queries a **NUS DNS server** to find a **root server**
- ▶ Client queries a **root server** to find **com DNS server**
- ▶ Client queries **com DNS server** to get **amazon.com DNS server**
- ▶ Client queries **amazon.com DNS server** to get IP address for **www.amazon.com**

# Domain Name System

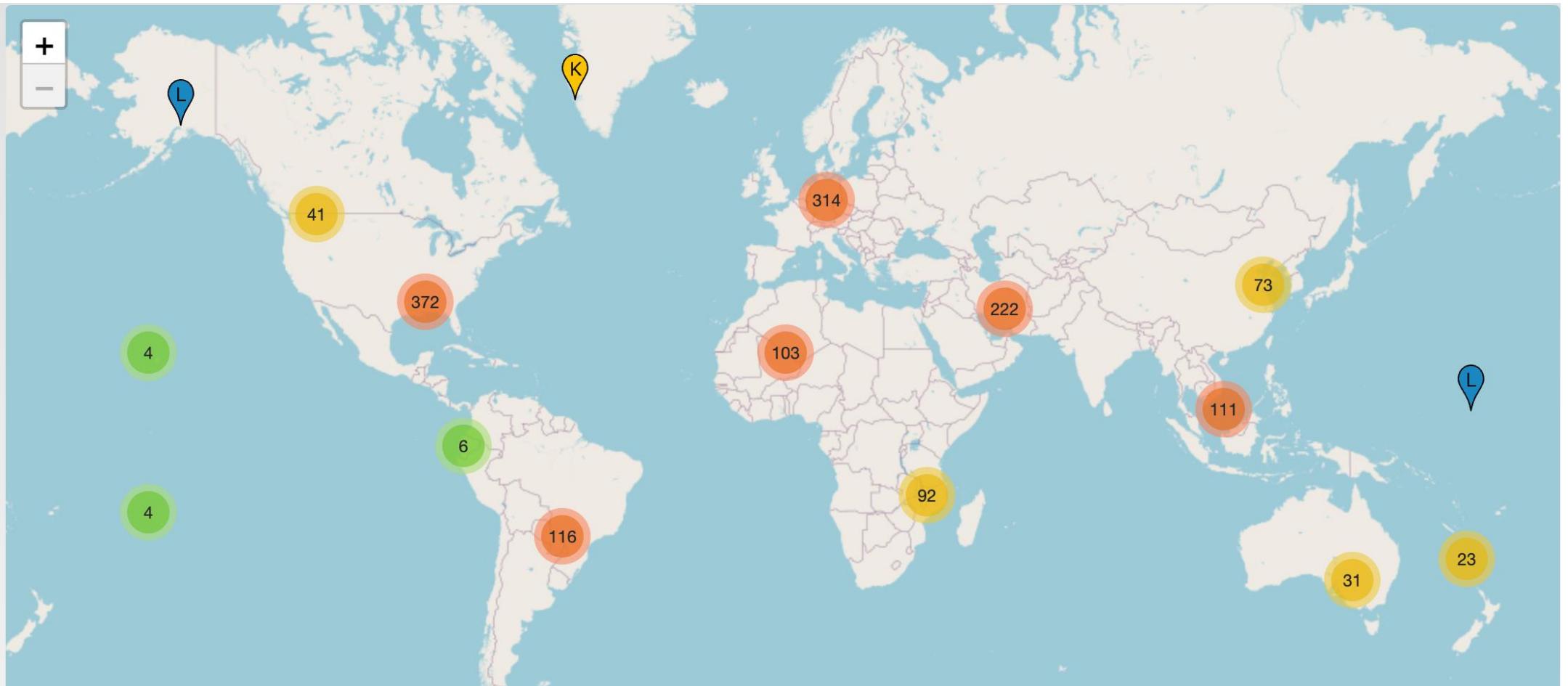
- ▶ **DNS Components**
  - ▶ An **hierarchical name system**
  - ▶ **Distributed database** implemented in hierarchy of many name servers
  - ▶ **Application** on top of UDP/TCP:
    - ▶ DNS Resolver (Client)
    - ▶ DNS Server application
    - ▶ DNS server port 53.
- ▶ **Q: Why not centralized DNS?**
  - ▶ If the size of the response message is more than 512 bytes, a TCP connection is used instead of UDP.

# ROOT DNS Servers



Q: What are the possible attacks on Root Servers, TLD Servers? <active learning>

# ROOT DNS Servers



As of 2024-09-09T23:01:32Z, the root server system  
consists of 1866 instances

<http://www.root-servers.org/>

# A-Root Servers

A B C D E F G H I J K L M

**Operator** Verisign, Inc.

[Homepage](#) [Statistics](#) [Peering Policy](#) [Email](#)

**Locations** Sites: 59

Flag Amsterdam, NL Flag Ashburn, US Flag Ashburn, US Flag Ashburn, US  
Flag Ashburn, US Flag Chicago, US Flag Chicago, US Flag Frankfurt, DE Flag Guangzhou, CN  
Flag London, GB Flag London, GB Flag London, GB Flag London, GB Flag Los Angeles, US  
Flag Los Angeles, US Flag Manassas, US Flag Marseille, FR Flag Marseille, FR Flag Miami, US Flag Miami, US Flag Miami, US Flag New York, US Flag New York, US  
Flag New York, US Flag Paris, FR Flag Paris, FR Flag Plano, US Flag Plano, US Flag Plano, US Flag Plano, US Flag Reston, US Flag San Jose, US Flag San Jose, US  
Flag San Jose, US Flag San Jose, US Flag Seattle, US Flag Seattle, US Flag Singapore, SG Flag Singapore, SG Flag Singapore, SG Flag Stockholm, SE  
Flag Stockholm, SE Flag Stockholm, SE Flag Tokyo, JP Flag Tokyo, JP Flag Tokyo, JP Flag Tokyo, JP Flag Washington DC, US

**IPv4** 198.41.0.4

**IPv6** 2001:503:ba3e::2:30

There are 59 instances of a-root servers.

Q: When all these instances use same IP address, how and where the packets are routed? <active learning>

# TLD, authoritative servers

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## *top-level domain (TLD) servers:*

- ▶ responsible for com, org, net, edu, aero, jobs, museums, and all top-level country domains, e.g.: uk, fr, ca, jp
- ▶ Network Solutions maintains servers for .com TLD
- ▶ Educause for .edu TLD

## *authoritative DNS servers:*

- ▶ organization's own DNS server(s), providing authoritative hostname to IP mappings for organization's named hosts
- ▶ can be maintained by organization or service provider

## Local DNS name server [DNS Resolver]

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- ▶ does not strictly belong to hierarchy
- ▶ each ISP (residential ISP, company, university) has one
  - ▶ also called “**default name server**”
- ▶ when host makes DNS query, query is sent to its local DNS server
  - ▶ has local **cache** of recent name-to-address translation pairs (but may be out of date!)
  - ▶ acts as **proxy**, forwards query into hierarchy

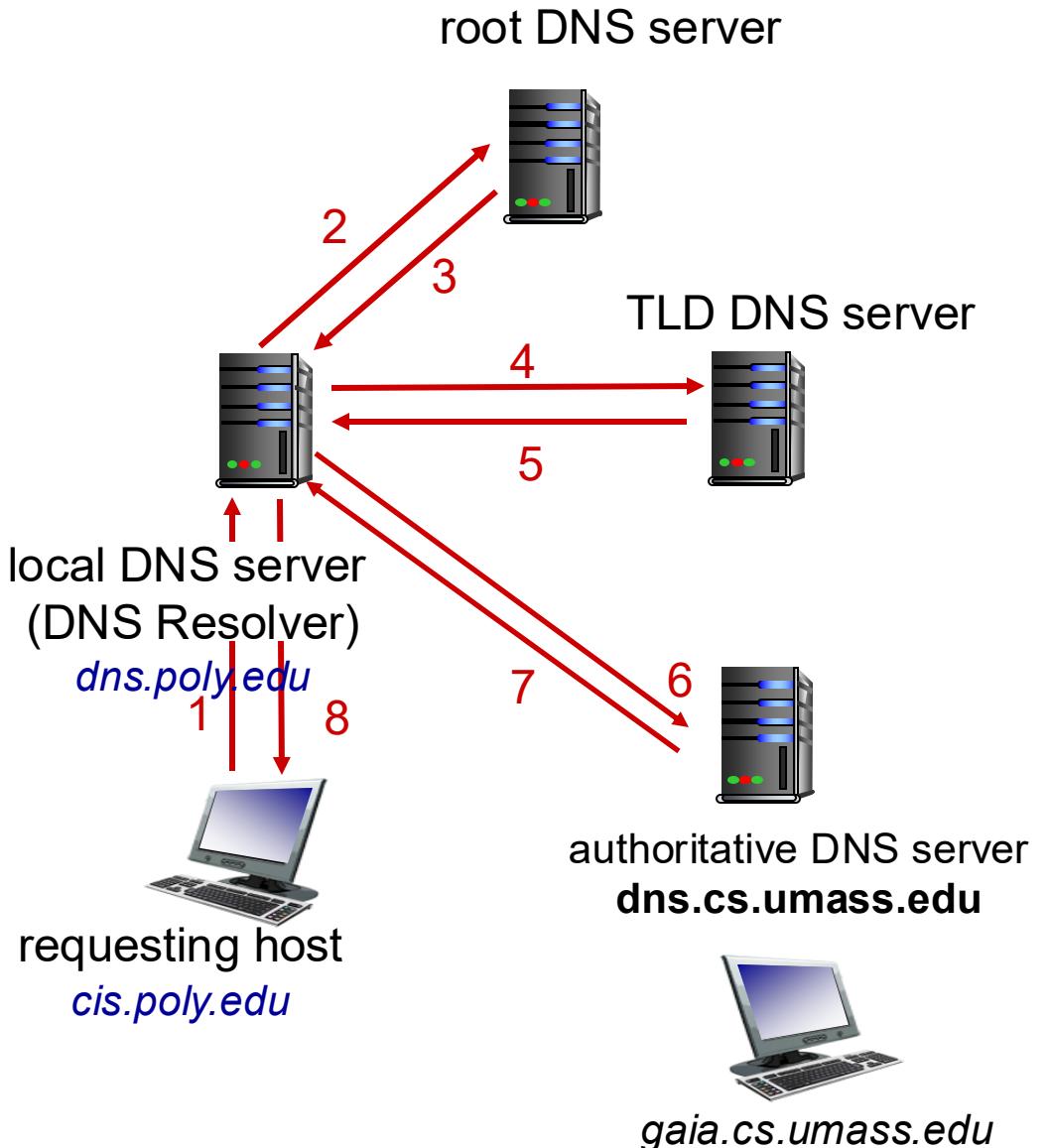
# DNS name resolution example

- ▶ host at `cis.poly.edu` wants IP address for `gaia.cs.umass.edu`

## *iterated query:*

- ❖ contacted server replies with name of server to contact
- ❖ “I don’t know this name, but ask this server”

wats the difference and when is it used?

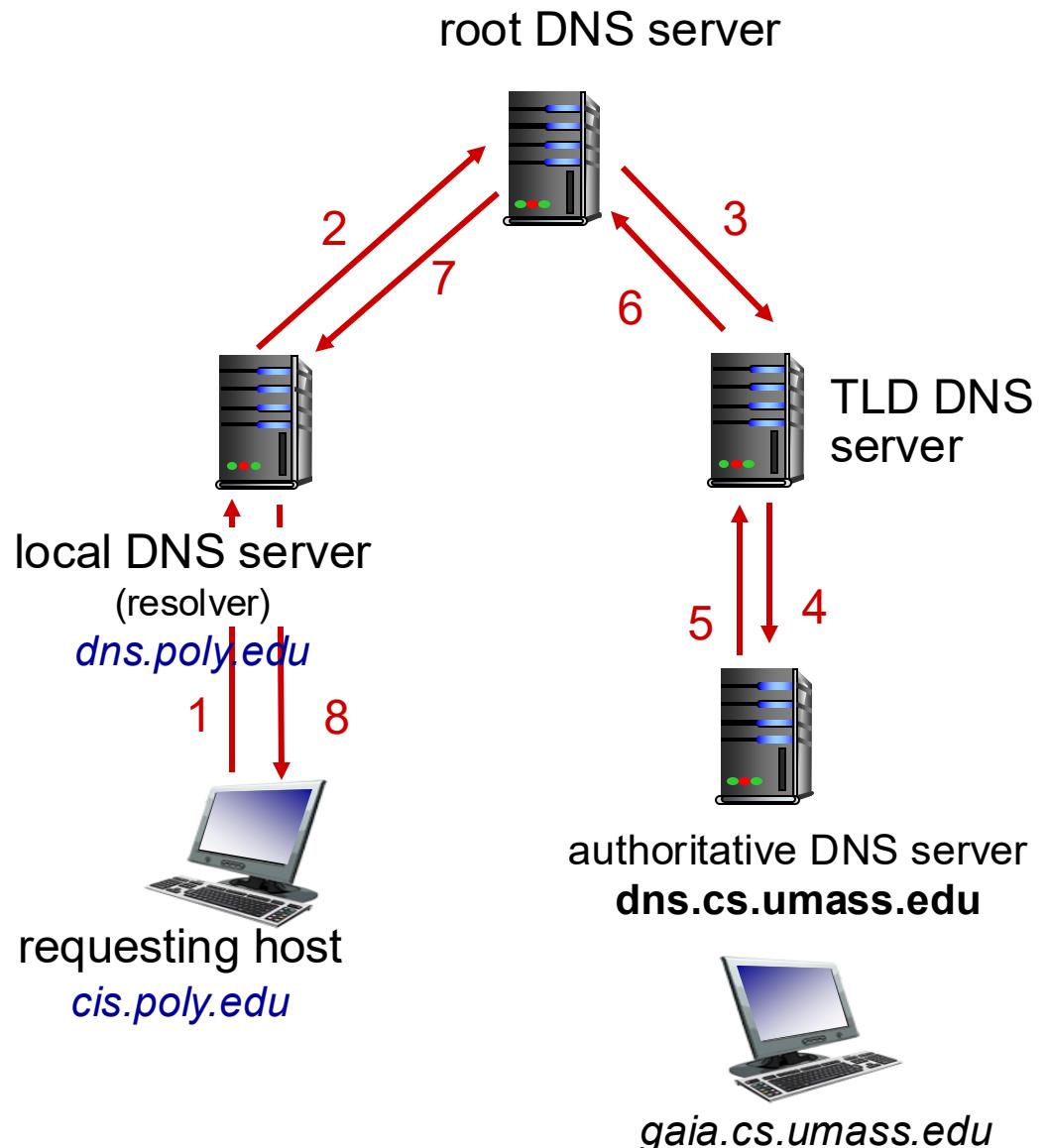


# DNS name resolution example

## recursive query:

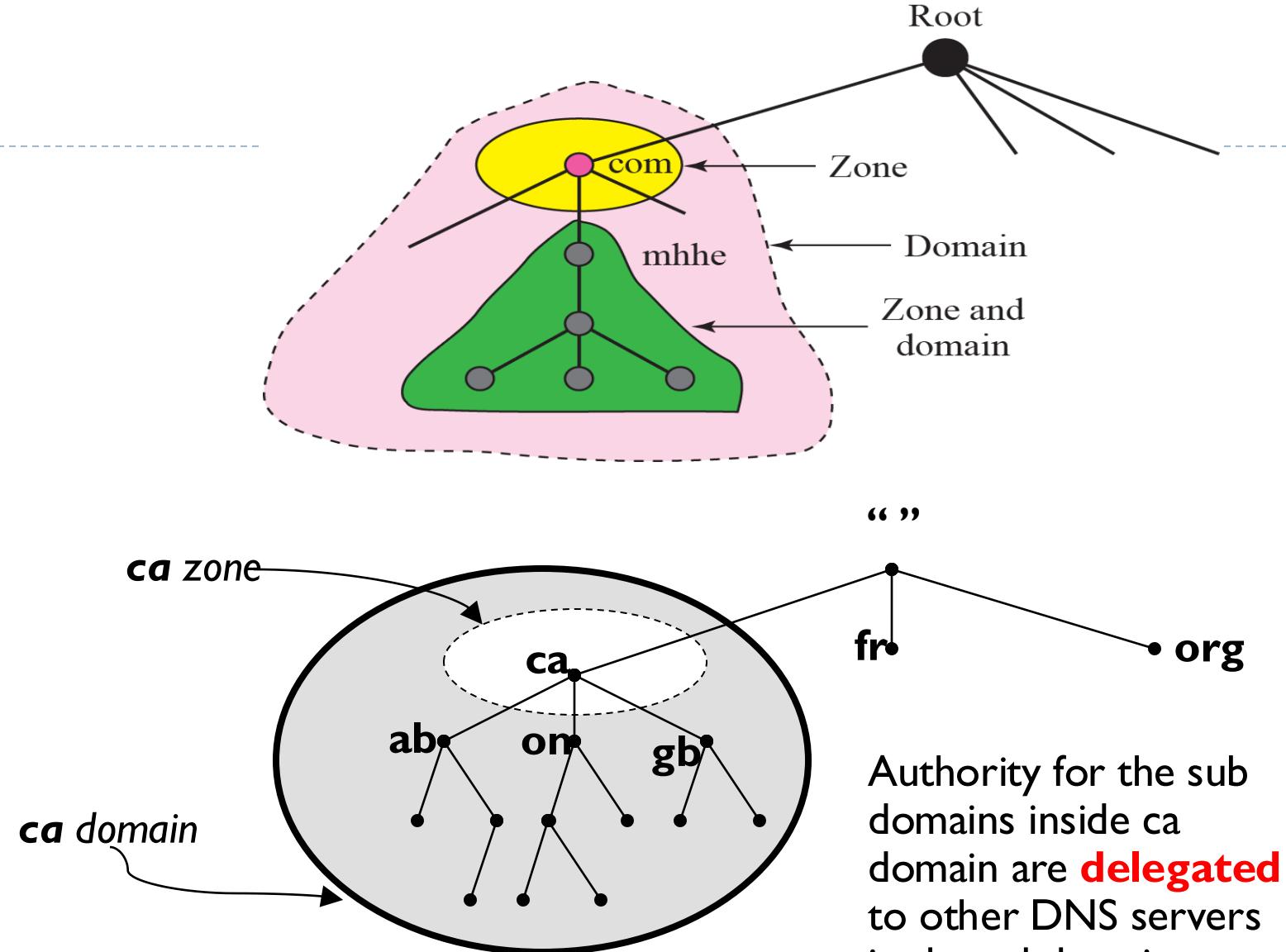
- ❖ puts burden of name resolution on contacted name server
- ❖ heavy load at upper levels of hierarchy?

Q: Have you ever used DNS service  
IP: 8.8.8.8 or 8.8.4.4?



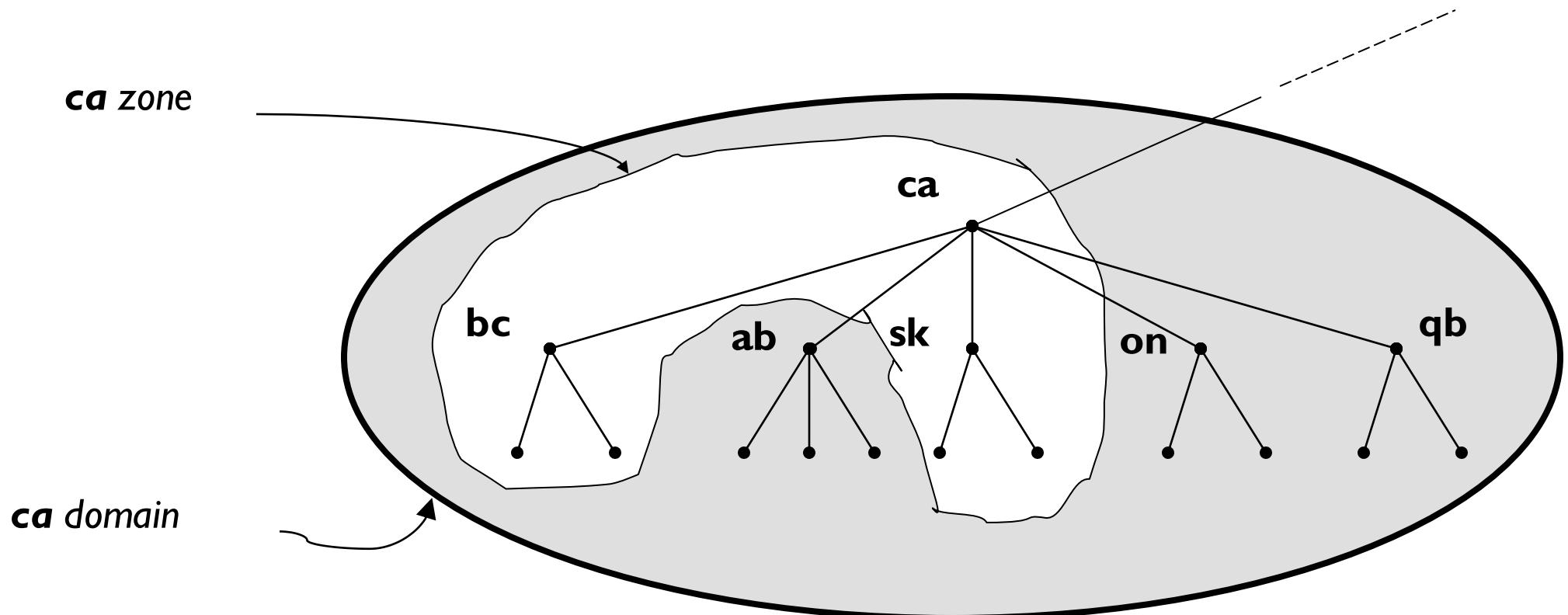
# Domain & Zone

- **Domain** is a subtree of the domain name space.
- The DNS server for a domain can either store information about every node in the domain or divide the domain into sub-domains and delegate part of its authority to other servers. **What a server is responsible for or has authority over is called a Zone.**



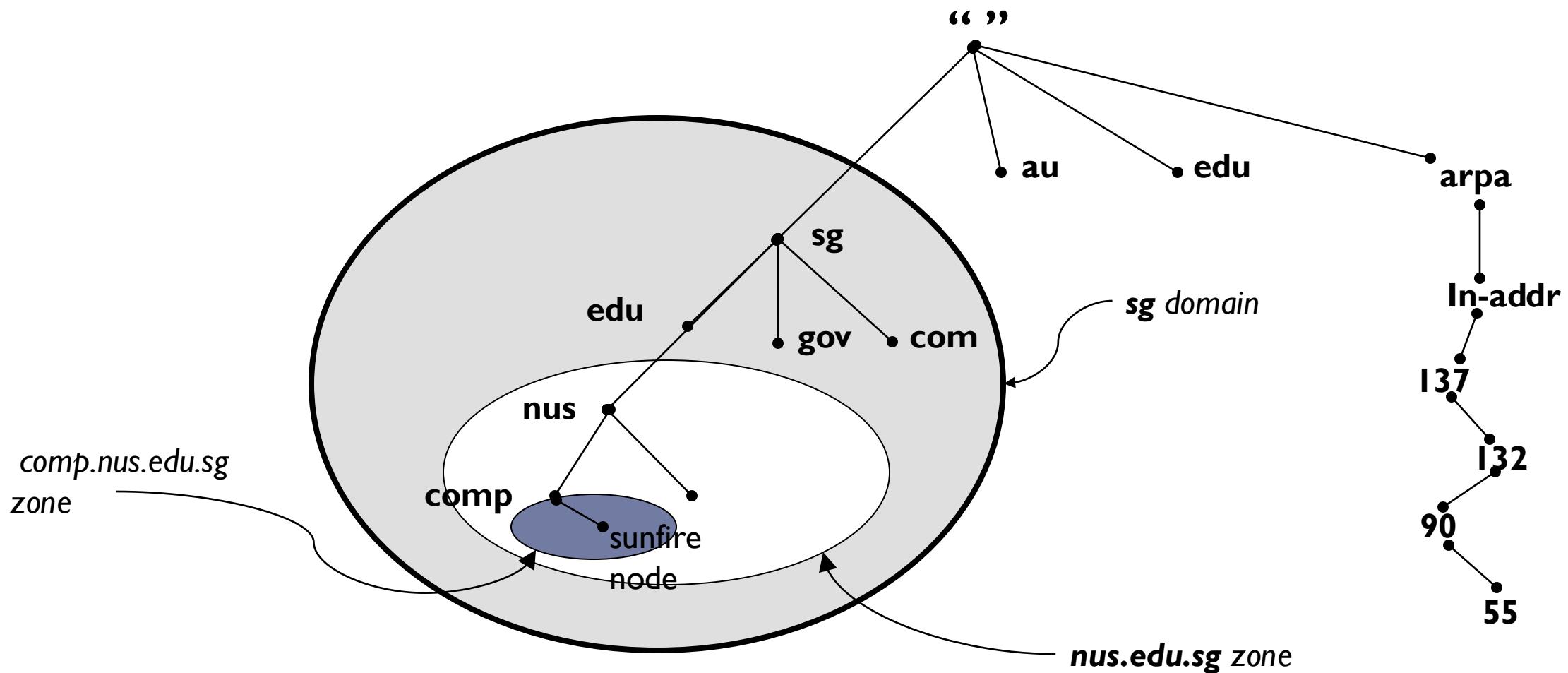
[Source: Fig 2.8 of DNS and BIND by Paul Albitz & Cricket Liu ]

# Domain & Zone



[Source: Fig 2.9 of DNS and BIND by Paul Albitz & Cricket Liu ]

# A Node in Multiple Zones



# Primary/Secondary Servers

- ▶ Primary server stores information about the zone it is an authority for
  - ▶ Creates, maintains and updates zone file
- ▶ Secondary server has the complete information about a zone (transfer from primary or secondary server – **zone transfer**)
  - ▶ Cannot create or update zone file
- ▶ Primary and secondary servers are both **authoritative** for the zone they serve. They provide authoritative answer for their zone.
  - ▶ An authoritative answer from a name server (such as reading the data from the disk) is “guaranteed” to be accurate
  - ▶ A non-authoritative answer (such as an answer from the cache) may not be accurate

# DNS – Resource Records

- ▶ DNS: distributed db storing resource records (RR)

RR format: (**name**, **value**, **type**, **ttl**)

- Type=A
  - ★ **name** is hostname
  - ★ **value** is IP address
- Type=NS (List a name server for this domain)
  - ★ **name** is domain (e.g. foo.com)
  - ★ **value** is hostname of authoritative name server for this domain (**primary & secondary**)
- Type=CNAME
  - ★ **name** is alias name for some “canonical” (the real) name [www.nus.edu.sg](http://www.nus.edu.sg) is really mgnzsqc.x.incapdns.net
  - ★ **value** is canonical name
- Type=MX (List a mail server for this domain)
  - ★ **value** is name of mailserver associated with **name**

# DNS – Resource Records

RR format: (**name**, **value**, **type**, **ttl**)

➤ Type=SOA (Indicates authority for this domain data)

- ★ **name** is domain (e.g. foo.com)

- ★ **value** is hostname of authoritative name server (**only primary**) for this domain and other info.

- ★ **ttl** – time-to-live when cached by others

➤ Type=PTR

- ★ **name** is IP address (in-addr.arpa Domain)

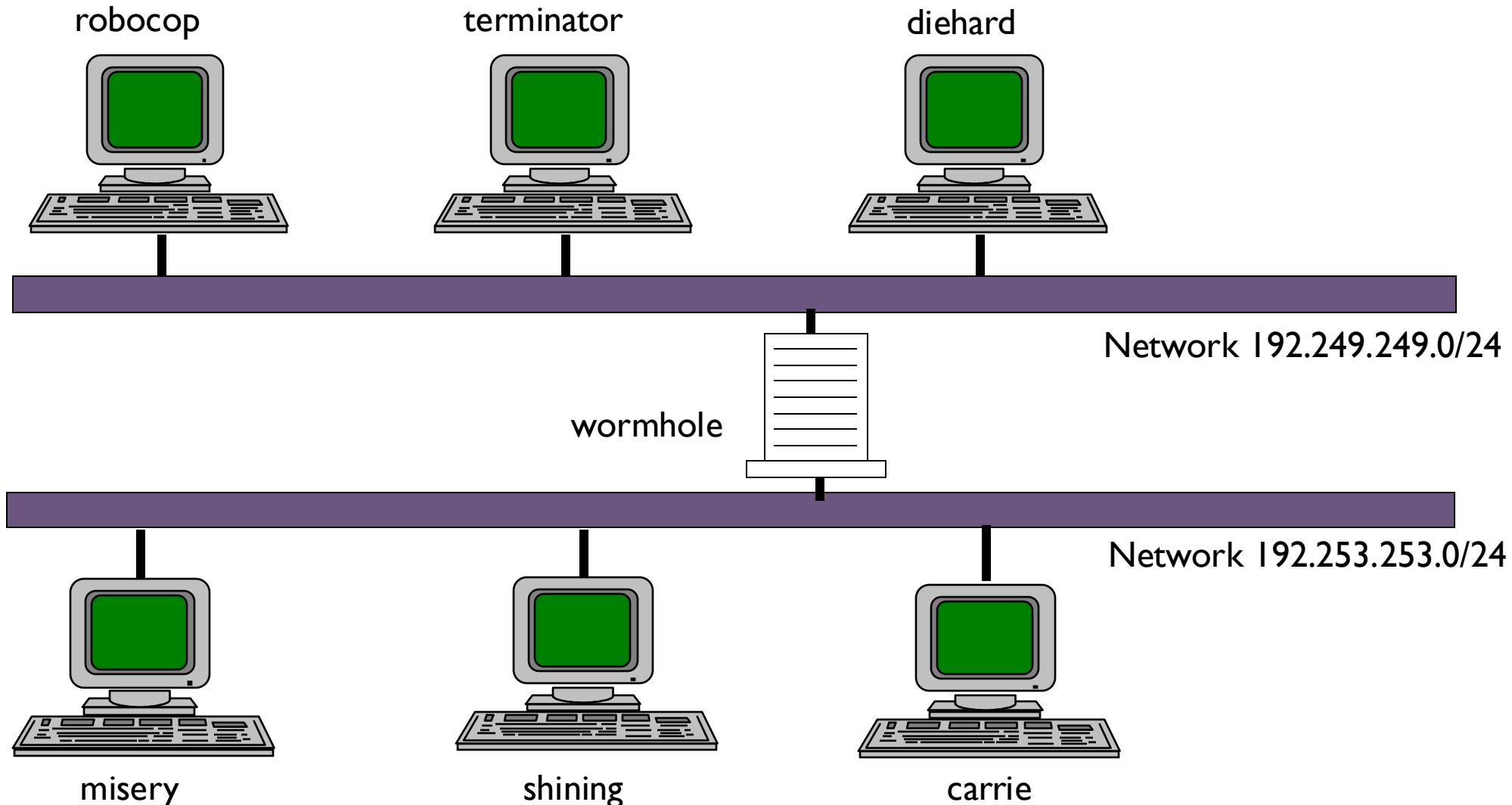
- ★ **value** is host name

Some of the other records:

TXT	Textual information
WKS	Well-known services
HINFO	Host information
DNSKEY	Public Key
RRSIG	Signature

# RR - An Example: Network used

[Source: Fig 4.1 of DNS and BIND by Paul Albitz & Cricket Liu ]



# RR – An Example (cont)

## **SOA records** (Start of authority)

Indicates the domains for which it is authoritative.

```
movie.edu. IN SOA terminator.movie.edu. al.robocop.movie.edu (  
                      | ; Serial  
                      | 10800 ; Slave refresh after 3 hours  
                      | 3600 ; Slave retry after 1 hour  
                      | 604800 ; Slave data expire after 1 week  
                      | 86400 ) ; Resolver-cache Minimum TTL of 1 day
```

## **NS records** (Name Server)

One record for each name server for the domain

```
movie.edu. IN NS terminator.movie.edu.  
movie.edu. IN NS wormhole.movie.edu.
```

# RR – An Example (cont)

## A records (Address)

Provides name-to-address mapping

;

; Addresses for the canonical names

;

localhost.movie.edu. IN A 127.0.0.1

robocop.movie.edu. IN A 192.249.249.2

terminator.movie.edu. IN A 192.249.249.3

diehard.movie.edu. IN A 192.249.249.4

misery.movie.edu. IN A 192.253.253.2

shining.movie.edu. IN A 192.253.253.3

carrie.movie.edu. IN A 192.253.253.4

wormhole.movie.edu. IN A 192.249.249.1

wormhole.movie.edu. IN A 192.253.253.1

# RR – An Example (cont)

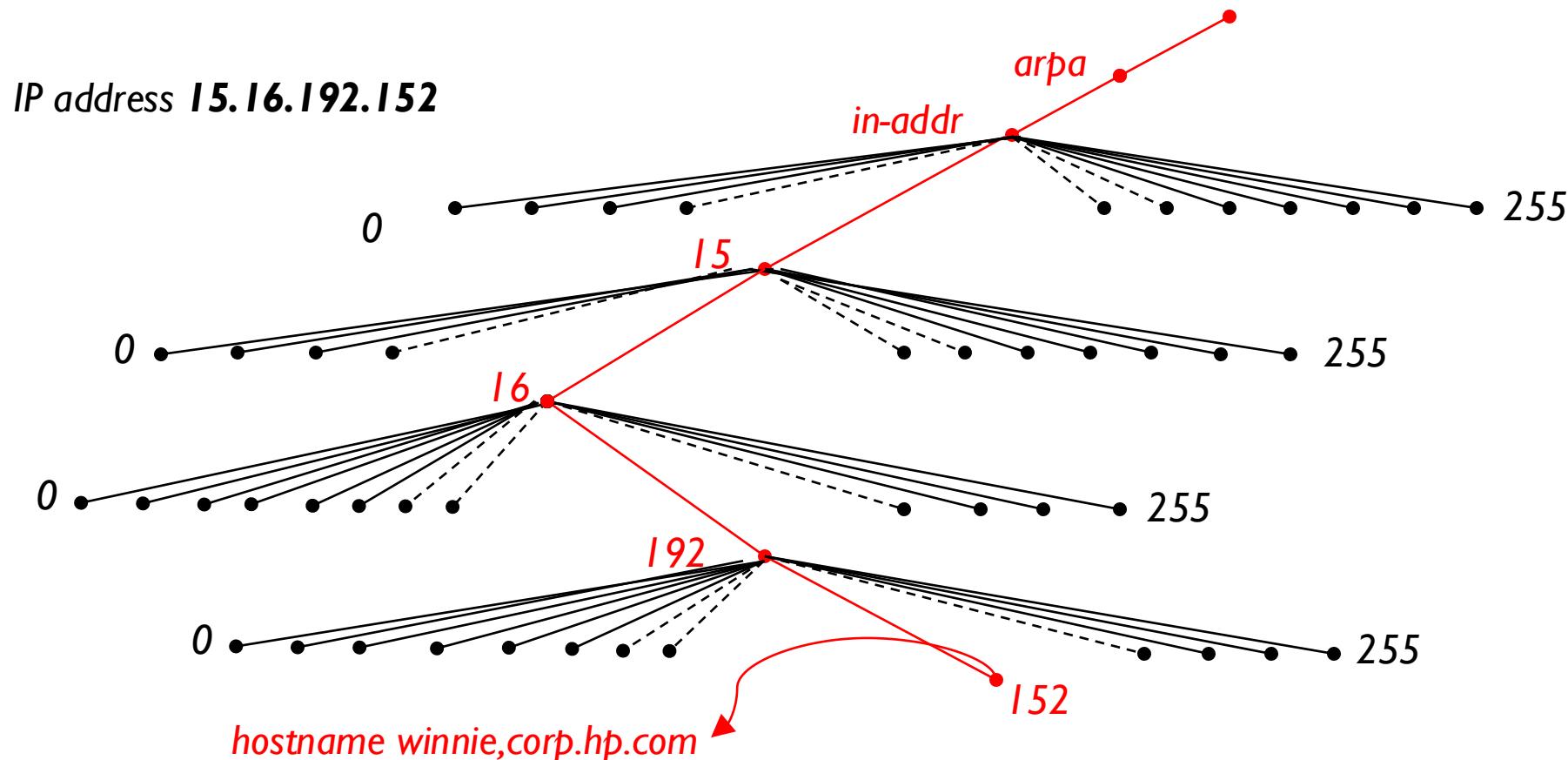
## CNAME records (Alias)

Aliases are created using CNAME record (canonical name).

bigt.movie.edu.	IN	CNAME	terminator.movie.edu.
dh.movie.edu.	IN	CNAME	diehard.movie.edu.
wh.movie.edu.	IN	CNAME	wormhole.movie.edu.

# Mapping Addresses to Names

- ▶ Similar technique is followed to search the name space.
- ▶ Create in-addr.arpa domain in which names are numbers!



**152.192.16.15.in-addr.arpa** is the address of the domain name **winnie.corp.hp.com**

# RR – An Example (cont)

## PTR records (Pointer)

Used for creating address-to-name mappings (inverse domain)

1.249.249.192.in-addr.arpa.	IN PTR	wormhole.movie.edu.
2.249.249.192.in-addr.arpa.	IN PTR	robocop.movie.edu.
3.249.249.192.in-addr.arpa.	IN PTR	terminator.movie.edu.
4.249.249.192.in-addr.arpa.	IN PTR	diehard.movie.edu.

# DNS Database (in our Lab)

- ▶ DNS server program: **named**
- ▶ DNS Database is usually created using the following 3 files  
(The files are created inside ‘named’ folder)
  - ▶ *db.domain – for name to address mapping, cname, mail and other records*
  - ▶ *db.domain.rev – for address to name mapping records (inverse domain)*
  - ▶ *db.127.0.0 – for loopback address to name, name to address mapping*
- ▶ A configuration file for “named” program is created inside ‘named’ folder.
  - ▶ Filename: **named.conf**
  - ▶ This file points to the above 3 files which collectively contains the DNS database.
- ▶ Run the DNS Server
  - ▶ ***sudo named –c named.conf***

# DNS Database Example 1 *(db.domain)*

```
$TTL 86400
comp.nus.edu.sg. IN SOA ns1.comp.nus.edu.sg. admin.ns1.comp.nus.edu.sg. (
    1           ;Serial
    10800       ;Refresh after 3 hours
    3600        ;Retry after 1 hour
    604800      ;Expire after 1 week
    86400 )     ;Minimum TTL of 1 day
;
; Name servers
;
comp.nus.edu.sg.          IN      NS      ns1.comp.nus.edu.sg.
;
; Addresses for canonical names
;
anand.comp.nus.edu.sg.    IN      A      137.132.5.10
www0.comp.nus.edu.sg.     IN      A      137.132.5.11
lee.comp.nus.edu.sg.      IN      A      137.132.5.12
mikhil.comp.nus.edu.sg.   IN      A      137.132.5.13
;
; Aliases
;
www.comp.nus.edu.sg.      IN      CNAME www0.comp.nus.edu.sg.
```

# DNS Database Example 2 – inverse mapping *(db.domain.rev)*

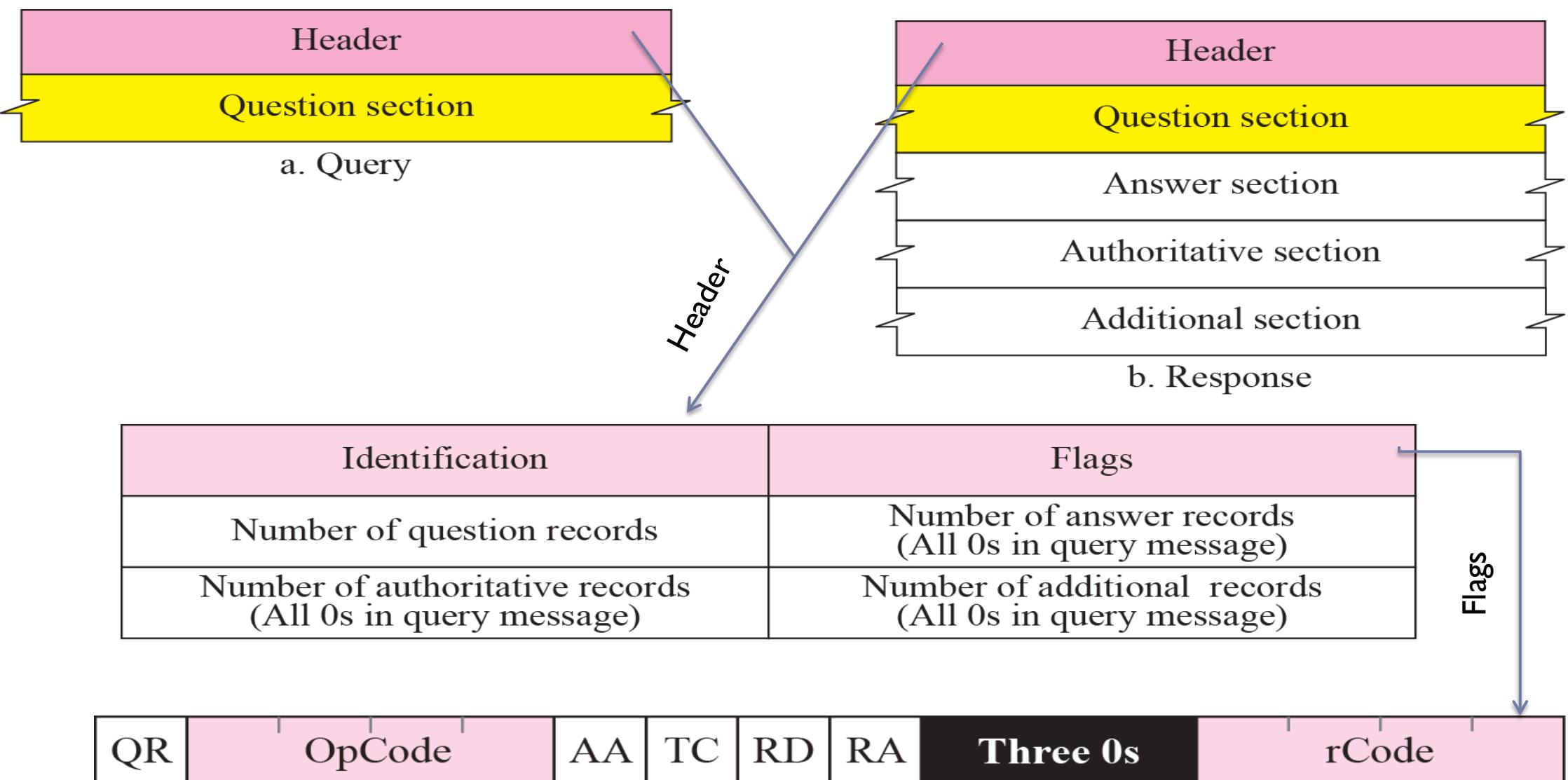
```
$TTL 86400
comp.nus.edu.sg. IN SOA ns1.comp.nus.edu.sg. admin.ns1.comp.nus.edu.sg. (
    1                               ;Serial
    10800                          ;Refresh after 3 hours
    3600                           ;Retry after 1 hour
    604800                          ;Expire after 1 week
    86400 )                         ;Minimum TTL of 1 day
;
;
; Name servers
;
5.132.137.in-addr.arpa.      IN      NS      ns1.comp.nus.edu.sg.
;
; Addresses point to canonical name
;
10.5.132.137.in-addr.arpa.   IN      PTR     anand.comp.nus.edu.sg .
11.5.132.137.in-addr.arpa.   IN      PTR     www0.comp.nus.edu.sg .
13.5.132.137.in-addr.arpa.   IN      PTR     mikhil.comp.nus.edu.sg .
```

# Client Configuration

- ▶ DNS Client Program must know the default DNS server (Resolver)
- ▶ `$ cat /etc/resolv.conf`

```
nameserver 138.23.169.10  
nameserver 138.23.178.2
```

# DNS Messages



# Flags – Explained...

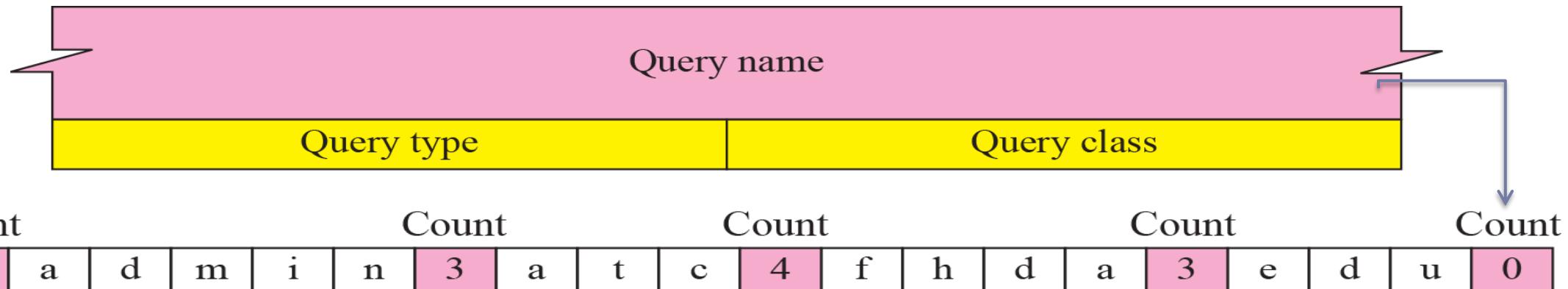


- ▶ Q/R - 0 for query, 1 for response
- ▶ OpCode - standard (0), inverse (1), 2 (server status)
- ▶ AA - 1 if server is authoritative
- ▶ TC - 1 if truncated to 512 (if UDP is used)
- ▶ RD - 1 if client desires recursive answer
- ▶ RA - 1 if recursive response is available
- ▶ rCode - error code

**Table 19.2** *Values of rCode*

<i>Value</i>	<i>Meaning</i>	<i>Value</i>	<i>Meaning</i>
0	No error	4	Query type not supported
1	Format error	5	Administratively prohibited
2	Problem at name server	6–15	Reserved
3	Domain reference problem		

# Question Record Format



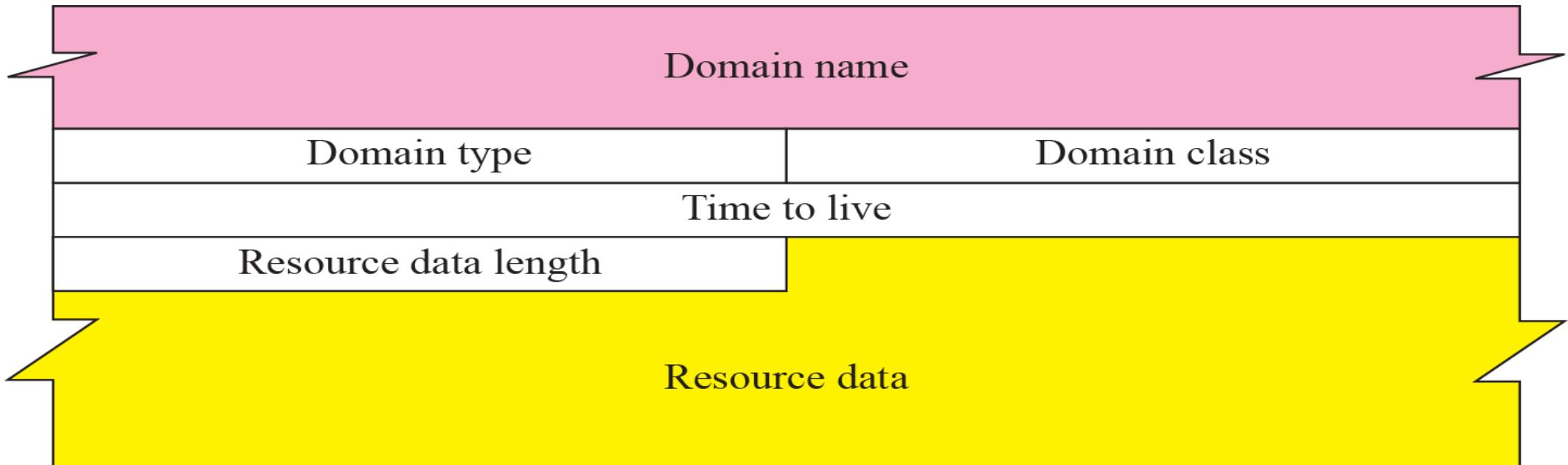
**Table 19.3** *Types*

Type	Mnemonic	Description
1	A	<b>Address.</b> A 32-bit IPv4 address. It converts a domain name to an address.
2	NS	<b>Name server.</b> It identifies the authoritative servers for a zone.
5	CNAME	<b>Canonical name.</b> It defines an alias for the official name of a host.
6	SOA	<b>Start of authority.</b> It marks the beginning of a zone.
11	WKS	<b>Well-known services.</b> It defines the network services that a host provides.
12	PTR	<b>Pointer.</b> It is used to convert an IP address to a domain name.
13	HINFO	<b>Host information.</b> It defines the hardware and operating system.
15	MX	<b>Mail exchange.</b> It redirects mail to a mail server.
28	AAAA	<b>Address.</b> An IPv6 address (see Chapter 26).
252	AXFR	A request for the transfer of the entire zone.
255	ANY	A request for all records.

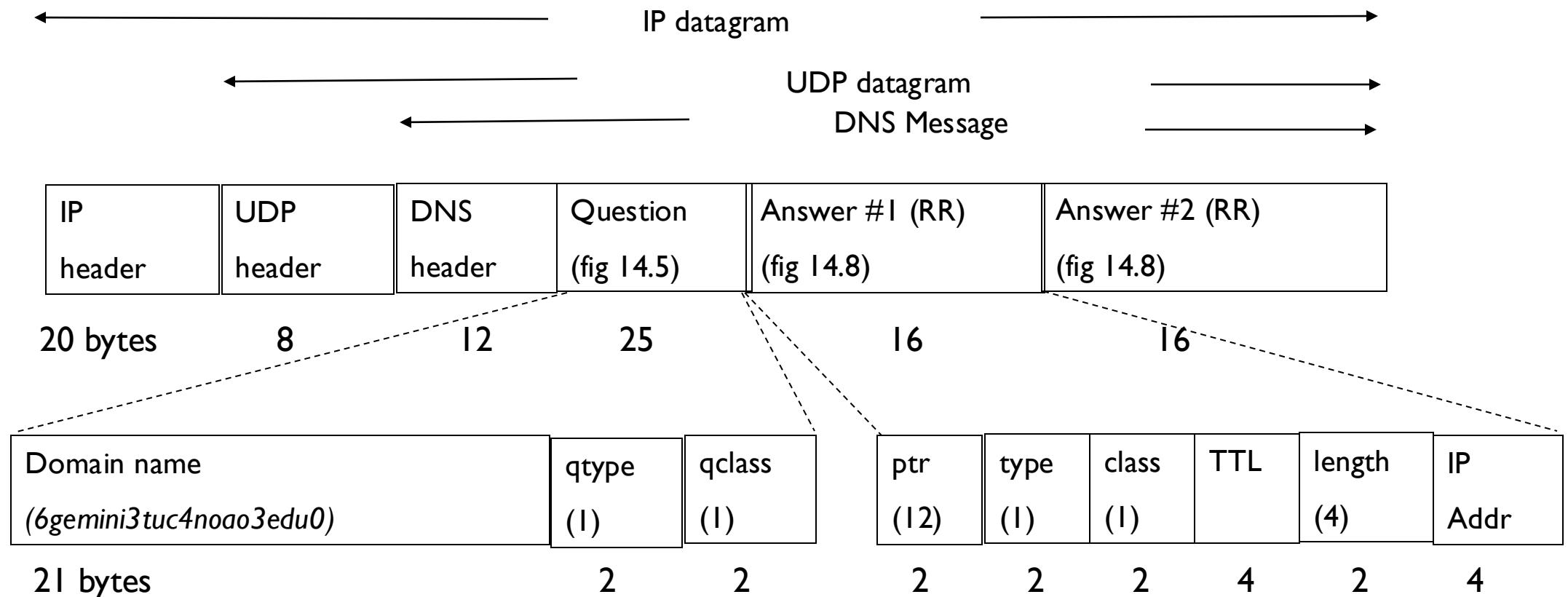
**Class:**

- 1 – Internet
- 2 – CSNET
- 3 – CS
- 4 - HS

# Resource Record Format



# Format of DNS Reply



# REGISTRARS

- ▶ How are new domains added to DNS? This is done through a registrar, a commercial entity accredited by ICANN (*Internet Corporation for Assigned Names and Numbers*). A registrar first verifies that the requested domain name is unique and then enters it into the DNS database. A fee is charged.



ICANN headquarters in Playa Vista,  Los Angeles, California.

# Inserting records into DNS

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- ▶ Example: new startup “Anuflora Technologies”
- ▶ register name `anuflora.com` at *DNS registrar* (e.g., Network Solutions, Namesilo)
  - ▶ provide names, IP addresses of authoritative name server (primary and secondary)
  - ▶ registrar inserts two RRs into .com TLD server:  
`(anuflora.com, dns1.anuflora.com, NS)`  
`(dns1.anuflora.com, 212.212.212.1, A)`
- ▶ add the following to authoritative server,
  - ▶ type A record for `www.anuflora.com`;
  - ▶ type MX record for `anuflora.com`

# Dynamic DNS

- ▶ When the DNS was designed, no one predicted that there would be so many address changes.
- ▶ In DNS, when there is a change, such as adding a new host, removing a host, or changing an IP address, the change must be made to the DNS master file. The DNS master file must be updated dynamically. The *Dynamic Domain Name System* (DDNS) therefore was devised to respond to this need.

# Dynamic DNS update

- ▶ In a Dynamic DNS (DDNS), the zone entries can be dynamically updated in real-time by a DDNS client. This means, for example, that the hostname records in a DNS can be updated by a DHCP server (which also functions as a DDNS client). Dynamic DNS is deployed in the SoC network.
- ▶ As a result, the use of Dynamic DNS does in fact continue to provide DHCP-configured hosts with a well-known and fixed and fully-qualified domain name. The hostname component of the client is specified in the host registration (i.e., chosen by the registered owner).
- ▶ The DDNS domain name used in SoC is **dl.comp.nus.edu.sg** (also, **d2.comp.nus.edu.sg**). DHCP clients will have their hostnames updated to this domain according to information supplied by the DHCP server.
- ▶ For example, if there is a DHCP client with the registered name **host1**, then when it is booted and assigned an IP by a DHCP server, the fully-qualified domain name **host1.dl.comp.nus.edu.sg** will be added to the Dynamic DNS and the name will point to the client's assigned IP address.

# DNS tools – for self practice

## ▶ nslookup

- ▶ \$ nslookup www.comp.nus.edu.sg
- ▶ \$ nslookup www.comp.nus.edu.sg ns1.comp.nus.edu.sg

## ▶ host

- ▶ \$ host www.comp.nus.edu.sg
- ▶ \$ host -t ns comp.nus.edu.sg
- ▶ \$ host -t mx comp.nus.edu.sg ns1.comp.nus.edu.sg
- ▶ \$ man host

## ▶ dig

- ▶ \$ dig www.comp.nus.edu.sg
- ▶ \$ dig comp.nus.edu.sg ns
- ▶ \$ dig @ns1.comp.nus.edu.sg nus.edu.sg mx
- ▶ \$ man dig

## ▶ whois

- ▶ \$ whois google.com
- ▶ \$ whois comp.nus.edu.sg

Python/C library

gethostbyname(name)  
gethostbyaddr(IP)

\*python calls underlying UNIX C API

<https://docs.python.org/3/library/socket.html>

# Advanced Learners – <Active Learning in Discord>

- ▶ Topic for the Week

## **Securing DNS Queries/Responses: DNSSEC & DNS over HTTPS (DoH)**

In the context of securing DNS queries/responses, is DNSSEC or DNS over HTTPS (DoH) a better approach for balancing security, privacy, and performance in a globally scalable internet infrastructure? Could a hybrid model involving both technologies be the optimal solution, or do inherent limitations and conflicts between DNSSEC's authenticity guarantees and DoH's privacy focus make such a combination impractical?

# THE END

- ▶ **Assignment 2 due : 13 Sep**
- ▶ **Lab3: DCHP and VLAN**
- ▶ **Lab3: Pre-Lab QUIZ**
  - ▶ Released on Monday 6pm
  - ▶ Due tomorrow 10am
- ▶ **Programming Assignment Samples [examples]:**
  - a) Write a HTTP server program which returns the client's public IP and public port number when the default page is requested.
  - b) Traceroute tool using TCP-SYN segments and ICMP



# Attendance

<https://inetapps.nus.edu.sg/ctr/>

