

# Derivation of breath first search

## COMP2111 assignment 3

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### 1 Introduction

The derivation of BREATH FIRST SEARCH on a tree using a bounded QUEUE.

### 2 The Derivation

$$\begin{aligned}
 & \text{proc SEARCH}(\text{value } t, \text{value } N, \text{value } k, \text{result } v, \text{result } f) \cdot \\
 & \quad \sqsubseteq t, N, k, v, f : \left[ \begin{array}{l} \forall x \in V_t (x \in \Gamma_t^*(r_t) \wedge x \notin \Gamma_t^+(x)) \wedge \max_{i \in \mathbb{N}} |\Gamma_t^i(r_t) \cup \Gamma_t^{i+1}(r_t)| \leq N, \\ (f \wedge \exists w \in V_{t_0} (k_{t_0}(w) = k_0 \wedge \lambda_{t_0}(w) = v)) \vee \\ (\neg f \wedge \forall w \in V_{t_0} (k_{t_0}(w) \neq k_0)) \end{array} \right] \quad \neg(1) \\
 (1) \sqsubseteq & \quad \langle \text{c-frame} \rangle \\
 & \quad v, f : \left[ \begin{array}{l} \forall x \in V_t (x \in \Gamma_t^*(r_t) \wedge x \notin \Gamma_t^+(x)) \wedge \max_{i \in \mathbb{N}} |\Gamma_t^i(r_t) \cup \Gamma_t^{i+1}(r_t)| \leq N, \\ (f \wedge \exists w \in V_t (k_t(w) = k \wedge \lambda_t(w) = v)) \vee \\ (\neg f \wedge \forall w \in V_t (k_t(w) \neq k)) \end{array} \right] \\
 \sqsubseteq & \quad \langle \text{introduce local variable} \rangle \\
 & \quad \text{var } q, n \cdot \sqsubseteq q, n, v, f : \left[ \begin{array}{l} \forall x \in V_t (x \in \Gamma_t^*(r_t) \wedge x \notin \Gamma_t^+(x)) \wedge \max_{i \in \mathbb{N}} |\Gamma_t^i(r_t) \cup \Gamma_t^{i+1}(r_t)| \leq N, \\ (f \wedge \exists w \in V_t (k_t(w) = k \wedge \lambda_t(w) = v)) \vee \\ (\neg f \wedge \forall w \in V_t (k_t(w) \neq k)) \end{array} \right] \quad \neg(2)
 \end{aligned}$$

We define the loop invariant for BREATH FIRST SEARCH as:

$$I := \left( \begin{array}{l} \neg f \wedge 0 \leq n \leq N \wedge K_t(tmp) \neq k \\ \vee (f \wedge K_t(tmp) = k \wedge \lambda_t(tmp) = v) \\ \wedge \forall x \in V_t (x \in \Gamma_t^*(r_t) \wedge x \notin \Gamma_t^+(x)) \end{array} \right)$$

(2)  $\sqsubseteq$   $\langle \text{seq} \rangle$   
 $\sqsubseteq q, n, v, f : [pre(2), I] \downarrow_{(3)}$   
 $; \sqsubseteq q, n, v, f : [I, post(2)] \downarrow_{(4)}$

(3)  $\sqsubseteq$   $\langle \text{seq} \rangle$   
 $\sqsubseteq q, n, v, f : [pre(3), pre(3) \wedge q = \langle \rangle \wedge \neg f] \downarrow_{(5)}$   
 $; \sqsubseteq q, n, v, f : [pre(3) \wedge q = \langle \rangle \wedge \neg f, I] \downarrow_{(6)}$

(5)  $\sqsubseteq$   $\langle \text{ass} \rangle$   
 $q := \text{initialise}(N); f := \neg f$

(6)  $\sqsubseteq$   $\langle \text{i-loc} \rangle$   
 $\text{var } tmp \cdot \sqsubseteq tmp, q, n, v, f : [pre(3) \wedge q = \langle \rangle \wedge \neg f, I] \downarrow_{(7)}$

$\sqsubseteq$   $\langle \text{ass} \rangle$   
 $q := \langle r_t \rangle$   
 $n := 1$

(4)  $\sqsubseteq$   $\langle \text{s-post} \rangle$   
 $q, n : [I \wedge g, I \wedge (f \vee q = \langle \rangle)]$   
 $\sqsubseteq$   $\langle \text{while} \rangle$   
**while**  $n \neq 0 \wedge \neg f$  **do**  
 $\sqsubseteq q, n : [I \wedge g, I] \downarrow_8$   
**od**

(8)  $\sqsubseteq$   $\langle \text{seq} \rangle$   
 $\sqsubseteq n, q : [g \wedge I \wedge q = \langle z, qt \rangle, q = qt \wedge tmp = z] \downarrow_{(a)}$   
 $; \sqsubseteq n, q : [q = qt \wedge tmp = z, I] \downarrow_{(b)}$

(b)  $\sqsubseteq$   $\langle \text{if} \rangle$   
**if**  $k_t(tmp) = k$  **then**  
 $\sqsubseteq f, v : [\neg f \wedge k_t(tmp) = k, f \wedge v = \lambda_t(tmp)] \downarrow_{(c)}$   
**else**  
 $\sqsubseteq [k_t(tmp) \neq k, q = q_0 \cdot \Gamma(tmp)] \downarrow_{(d)}$   
**fi**

(a)  $\sqsubseteq$   $\langle \text{ass} \rangle$

$$\begin{array}{ll}
& tmp := dequeue(q, n) \\
(c) \sqsubseteq & \langle \mathbf{ass} \rangle \\
& f := true; v = \lambda_t(tmp) \\
(d) \sqsubseteq & \langle \mathbf{ass} \rangle \\
& addallchildrentoq
\end{array}$$

i-loc tmp  $\Rightarrow k_t(tmp) \neq k$ ,  $tmp$  is a variable that is not mapped to anything hence  $k_t$  does not exist.

$n = 1$  after assignment and  $N$  is the maximum number of nodes available. hence  $pre + blah \Rightarrow invariant$ .

### 3 Code

Putting the code together we have

$$\begin{array}{ll}
q := initialise(N) & (1) \\
f := \neg f & (2) \\
q := \langle r_t \rangle & (3) \\
n := 1 & (4) \\
\mathbf{while} \ n \neq 0 \wedge \neg f \ \mathbf{do} & (5) \\
\quad tmp := dequeue(q, n) & (6) \\
\quad \mathbf{if} \ k_t(tmp) = k \ \mathbf{then} & (7) \\
\quad \quad f := f & (8) \\
\quad \quad v := \lambda_t(tmp) & (9) \\
\quad \mathbf{else} & (10) \\
\quad \quad addAllChildren & (11) \\
\quad \mathbf{fi} & (12) \\
\mathbf{od} & (13)
\end{array}$$

Define the following queue operation:

**initialise:** initialise a queue that can hold up to  $N$  elements to the empty queue vlaue.

$$\begin{array}{l}
\mathbf{proc} \ initialise(N, \mathbf{return} q) \cdot \\
\quad q : [true, q = \langle \rangle]
\end{array}$$

**enqueue:** adds an item to a queue if there's a space available

$$\mathbf{proc} \ enqueue(q, \mathbf{value} \ v, n) \cdot$$

$$n, q : [n < N \wedge q = q_0, q = q_0 \cdot vn = n_0 + 1]$$

**dequeue:** return the oldest item in the queue and remove it from the queue

**proc** *dequeue*( $q, n$ ) .  
 $n, q : [n > 0 \wedge q = \langle s, qp \rangle \wedge q \neq \langle \rangle, s = s_0 \wedge q = qp]$

**isempty:** return whether a queue is empty

**return** *isempty*( $n$ , **return**  $f$ ) .  
 $n, f : [n = \text{length}(q), (\neg f \wedge n \neq 0) \vee (f \wedge n = 0)]$

we need to adjust the  $n$ , every time we add or remove from the queue.