# Loc-Nguyen Xuan Doan (Justin)

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## PROFESSIONAL SUMMARY

Software engineer with 4 years of professional experience. Worked on multiple successful mobile games with 5 having 5M+ downloads on Google Play store. Great attention to detail and professional communication skills. Able to quickly pick up new technologies and frameworks, and enjoy problem solving in programming. Known for writing clean, readable code that's easy for other teammates to understand and work on, and doesn't create technical debt for later. Good eye for aesthetics and perform well on visually oriented tasks.

## WORK

# Jackpot Interactive — Generalist Engineer

Singapore, 06/2017 - 04/2021

- Prominent projects: Word Forest, Word Pets, Hot Vegas Slots, Bingo Heaven (visit my linked website or scan the QR code at the top for more)
- Implemented new gameplay and UI systems, as well as extended existing ones according to specifications and mock-ups, using C# in Unity Engine
- Designed and implemented additional animations, flourishes, and visual effects for gameplay and UI
- Communicated with colleagues in other roles including QA, Technical Artists, Designers, and Producers to ensure gameplay features are implemented correctly

#### **Delta Duck Studios** — Intern

Singapore, 10/2016 - 04/2017

- Collaborated with other interns to brainstorm and iterate gameplay ideas for 4
  minigames for children under a child development research project
- Implemented gameplay systems using C# in Unity Engine

## **EDUCATION**

**National University of Singapore** — BSc Computer Science (Honours) Singapore, 09/2012 - 06/2016

## SKILLS

- Languages: C#, C++, html
- Development Tools: JIRA, Confluence, Git
- Game Engines and Toolkits: Unity Engine, Unity UI, Unity Timeline, DOTween, Unreal Engine 4, Unreal Engine Blueprints, Unreal Motion Graphics, Defold
- Media Editing and Production: Adobe Premiere Pro, Adobe Audition, Adobe Lightroom, Ableton Live, Aseprite

## **FAVOURITE GAMES**

NieR:Automata, Dragon's Dogma, Monster Hunter 4 Ultimate, Melty Blood Actress Again, Fire Emblem, Hyper Light Drifter, Shadowrun, Valheim, Elden Ring, Dishonored