Raid Tracker Application

Use Case: Raid Tracker

Actors: Application user, information database

Description

After selecting the game expansion from the expansion list, the user browses through the list of raids and selects the raid to add information on. The application displays a raid form where the user enters information in. The application sends the data received from the form to the information database. The database stores the user and raid information. The application exits the raid form back to the raid list which now shows the added information by the user.

Pre-Conditions

The user must already be logged in the application.

The user must be viewing a specific raid from the raid list.

The user must have the option to add information to the specific raid being viewed.

Post-Conditions

Successful when:

The specific raid now shows the added information by the user.

The new information is the one the user entered.

The new information is properly recorded in the information database.

Other users can now see the new information when they view the specific raid.

Failure when:

The specific verse does not show the added information by the user.

The information database failed to record information and remains unchanged.

Other users do not see the new information when they view the specific raid.

Trigger

The user clicks/presses the "Add Raid" button. The form is then displayed which triggers the use case.

Normal Flow

- 1. User clicks/presses the "Add Raid" button under raid selection.
- 2. The application displays the "Add Raid" form.
- 3. The user enters information.
- 4. The user clicks/presses the "Submit" button.
- 5. The application sends inputs from the form to the information database.
- 6. The information database records the new entry and sends a success/failure response.
- 7. The application displays the response to the user.
- 8. The application closes the raid information form.