```
#include "stdafx.h"
#include <iostream>
#include <array>
#include "GradeBook.h"
using namespace std;
int main() {
    // array of student grades
    const array<int, GradeBook::students> grades{
         87, 68, 94, 100, 83, 78, 85, 91, 76, 87 };
    string courseName{ "CS107 C++ Programming" };
    GradeBook cppGradeBook(courseName, grades);
    cppGradeBook.displayMessage();
    cppGradeBook.processGrades();
    system("pause");
    return 0;
}
// definition of class GradeBook that uses an array to store test gades
#include <string>
#include <array>
#include <iostream>
#include <iomanip>
class GradeBook {
public:
    // constant number of students who took the test
    static const size_t students{ 10 };
    //constructor initializes courseName and grades array
    GradeBook(const std::string& name,
         const std::array<int, students>& gradesArray)
         : courseName{ name }, grades{ gradesArray } {
    }
    // function to set the course name
    void setCourseName(const std::string& name) {
         courseName = name; // store the course name
    }
    // function to get the course name
    const std::string& getCourseName() const {
         return courseName;
    }
    // display a welcome message to the GradeBook user
    void displayMessage() const {
         // call getCourseName to get the name of this GradeBook's course
         std::cout << "Welcome to the grade book for\n" << getCourseName()</pre>
              << "!" << std::endl;
    }
    // perform various operations on the data (none modify the data)
    void processGrades() const {
         outputGrades(); // output grades array
         // call function getAverage to calculate the average grade
         std::cout << std::setprecision(2) << std::fixed;</pre>
         std::cout << "\nClass average is " << getAverage() << std::endl;</pre>
         // call functions getMinimum and getMaximum
         std::cout << "Lowest grade is: " << getMinimum()</pre>
              << "\nHighest grade is " << getMaximum() << std::endl;</pre>
         outputBarChart(); // display grade distribution chart
    }
    // function to find minimum grade
    int getMinimum() const {
         int lowGrade{ 100 };
         // loop through grades array
              for (int grade : grades) {
                   // if current grade is less than low grade assign it to
                   // lowGrade
                   if (grade < lowGrade) {</pre>
                        lowGrade = grade; // new lowest grade
              }
         return lowGrade;
    }
    // function to find the highest grade
    int getMaximum() const {
         int highGrade{ 0 };
         // loop through grades array
         for (int grade : grades) {
              // if current grade is higher than highGrade assign it to
              // highGrade
              if (grade > highGrade) {
                   highGrade = grade;
              }
              return highGrade;
         }
    }
    // determain average grade for tests
    double getAverage() const {
         int total{ 0 };
         // sum grades in array
         for (int grade : grades) {
              total += grade;
         }
         // return average of grades
         return static_cast<double>(total) / grades.size();
    }
    // output bar chart displaying grade distribution
    void outputBarChart() const {
         std::cout << "\nGrade distribution: " << std::endl;</pre>
         // stores frequencies of in each range of 10 grades
         const size_t frequencySize{ 11 };
         std::array<unsigned int, frequencySize> frequency{}; // init to 0s
         // for each grade, increment the appropriate frequency
         for (int grade : grades) {
              ++frequency[grade / 10];
         }
         // for each grade frequency, print bar in chart
         for (size t count{ 0 }; count < frequencySize; ++count) {</pre>
              // output bar labels ("0-9:",... "90-99", "100:")
              if (0 == count) {
                   std::cout << " 0-9: ";
              }
              else if (10 == count) {
                   std::cout << " 100: ";
              }
              else {
                   std::cout << count * 10 << "-" << (count * 10) + 9 << ": ";
              }
              // print bar of asterisks
              for (unsigned int stars{ 0 }; stars < frequency[count]; ++stars) {</pre>
                   std::cout << "*";
              }
              std::cout << std::endl;</pre>
         }
    }
    // output the contents of the grades array
    void outputGrades() const {
         std::cout << "\nThe grades are:\n\n";</pre>
         // output each students grade
         for (size_t student{ 0 }; student < grades.size(); ++student) {</pre>
              std::cout << "Student " << std::setw(2) << student + 1 << ": "
                   << std::setw(3) << grades[student] << std::endl;</pre>
         }
    }
private:
    std::string courseName; // course name for this gradebook
    std::array<int, students> grades; // array of student grades
};
```

// Ch 7_GradeBook.cpp : Defines the entry point for the console application.