## **IO Monad - ZIO**



## **ZIO Environment**

ZIO Environment uses a functional effect data type with three type parameters:

```
ZIO[R, E, A]
```

The interpretation of these type parameters is as follows:

- R —This is the type of the environment required to run the effect, which can range from a bundle of modules, to just some configuration details, to Any (indicating no requirement).
- E —This is the type of error the effect may fail with, which can range from Throwable, to a custom data type (which may or may not extend Throwable / Exception), to Nothing (indicating the effect cannot fail).
- A —This is the type of value the effect may succeed with, which can be anything, but if the effect runs forever (or runs until error), it could also be Nothing.

Not everyone may be comfortable using the full ZIO data type, so the library defines three type synonyms for common cases:

```
type UIO[+A] = ZIO[Any, Nothing, A]
type Task[+A] = ZIO[Any, Throwable, A]
type IO[+E, +A] = ZIO[Any, E, A]
```

## **IO Monad - ZIO**



## **Example ZIO program**

```
def main(args: Array[String]): Unit = {
    val runtime = new LiveRuntime {}

    val showLastItem = for (
        maxItemResponse <- httpclient.get(getMaxItemURL);
        maxItem <- parseMaxItemResponse(maxItemResponse);
        itemResponse <- httpclient.get(getItemURL(maxItem));
        item <- parseItemResponse(itemResponse);
        _ <- showComment(item)
    ) yield ()

    val program = showLastItem.repeat(Schedule.spaced(10.seconds))
    runtime.unsafeRunSync(program)
}</pre>
```