

# Johns Hopkins Engineering

## **Location Services and Frameworks**

Module 4



JOHNS HOPKINS  
WHITING SCHOOL  
*of* ENGINEERING

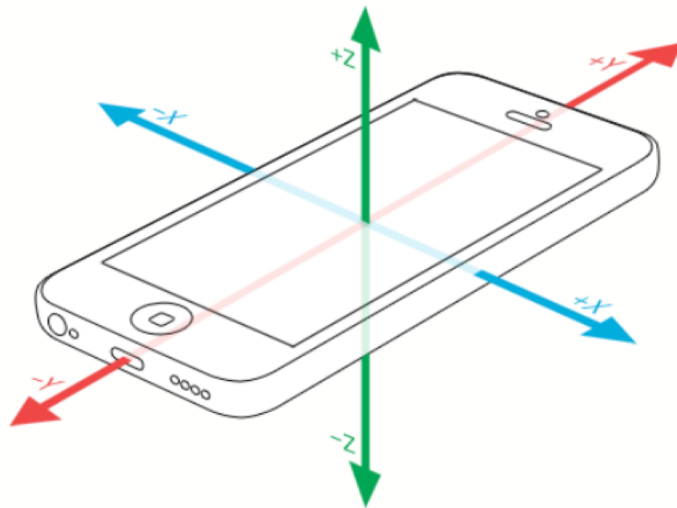
---

## CoreMotion Framework

The material in this video is subject to the copyright of the owners of the material and is being provided for educational purposes under rules of fair use for registered students in this course only. No additional copies of the copyrighted work may be made or distributed.

# The iPhone Frame

The accelerometer and gyroscope report data along 3 axes of the device. The iPhone is shown in the image to the right. The iPad has the same set of axes.



# CMMotionManager

- Class that provides access to all motion data on the device
- Can either be pulled (given upon request) or pushed (start collection and get notified when it changes)
- Motion types: accelerometer, gyro, magnetometer, deviceMotion

# Reading the Accelerometer

- Always check to see if your motion source is available!
  - `manager.isAccelerometerAvailable`
- Choose an update interval
- You can send updates to a queue (for example, `.main`)
  - `manager.startAccelerometerUpdates(to: .main) { }`
- x,y,z components give amount of *g* in that direction
- Even sitting still, you get accelerometer readings, because gravity is always acting on it on at least one axis

# Reading the Gyroscope

- Can use `isGyroAvailable` for gyro only, or `isDeviceMotionAvailable` for both accelerometer and gyroscope data!
- `startGyroUpdates(to:)` or `startDeviceMotionUpdates(to:)` can be used to get updates sent to a queue
- For all the motion types don't forget to stop getting updates when you are done (e.g. `stopGyroUpdates()`)

# Detecting a Shake

- `UITableViewController`s have 3 motion related delegate methods: `motionBegan`, `motionEnded` and `motionCancelled`
- You can check the type of the `motion` object that is passed to this method, and see if it of type `UIEventSubtype.motionShake`.
- If so, you can write your own custom response (e.g. shake to undo)

# Reading Altimeter/Altitude

- `CMAltimeter` allows you to detect *changes* in the user's altitude on certain devices (use `isRelativeAltitudeAvailable()` !)
- `startRelativeAltitudeUpdates(to:withHandler:)` to get updates at regular intervals (whether the value has changed or not)
- Events are only delivered while your app is running, either in background or foreground



# Reading the Magnetometer

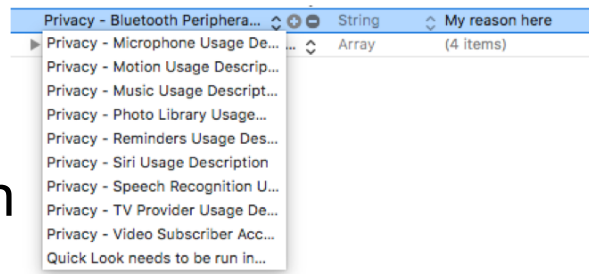
- Set the `magnetometerUpdateInterval`
- Use `startMagnetometerUpdates(to:withHandler:)`
- Process the `CMMagnetometerData` passed into your handler
- Beware – cases with magnetic clasps in them can interfere with your magnetometer readings (especially if you are trying to use the compass)

# Reading the Pedometer

- Modern devices (with the M7 and later motion co-processor) have the ability to capture steps
- `CMPedometer` allows access to the historical data, such as steps walked, or distance traveled, via the `queryPedometerData(from:to:withHandler:)` method
- You can also get access to live data via `startUpdates(from:withHandler:)`

# Asking for Permission

- Whenever you want to access data such as motion data (and others such as location, bluetooth, etc), you **MUST** ask the user for permission. For motion:
  - In your Info.plist file, set the “Privacy - Motion Usage Description” key with a value describing why you want to use this user data in your app
- For other types such as location, you have to call `manager.requestWhenInUseAuthorization()`





JOHNS HOPKINS

WHITING SCHOOL  
*of* ENGINEERING