

# Justin Lesnicki

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## EDUCATION

<b>Illinois State University</b> <i>Bachelor of Science in Information Systems - Systems Developments/Analyst</i>	Normal, IL Aug. 2023 – May 2026
<b>Moraine Valley Community College</b> <i>Associates in Engineering Science</i>	Palos Hills, IL Aug. 2022 - May 2023
<b>University of South Alabama</b> <i>Bachelor of Science in Computer Science</i> <ul style="list-style-type: none"><li>• Dean's List Fall Semester 2021</li></ul>	Mobile, AL Aug. 2021 - Dec. 2021

## RELEVANT COURSEWORK

- Data Structures
- Algorithms Analysis
- Computer Hardware
- Systems Programming
- Algorithm Development
- Database Management
- Storage Technologies
- Web Development

## EXPERIENCE

<b>Server</b> <i>Danny's Pizza on Archer</i> <ul style="list-style-type: none"><li>• Provided exceptional customer service by accurately taking and processing orders, as well as ensuring customer satisfaction.</li><li>• Managed several tables in a fast-paced environment, balancing food and drink orders while maintaining attention to detail.</li><li>• Processed cash, credit card, and digital payments accurately, balancing cash drawers at the end of each shift.</li></ul>	Aug. 2022 – Present Chicago, IL
<b>Warehouse Package Handler</b> <i>Fedex</i> <ul style="list-style-type: none"><li>• Adhered to safety protocols and lifting techniques, reducing the risk of injury and ensuring a safe work environment.</li><li>• Inspected packages for damage or discrepancies upon unloading, reporting any issues to the appropriate department.</li></ul>	May 2022 - Aug. 2022 Burbank, IL

## PERSONAL PROJECTS

<b>Personal Portfolio   <i>HTML, CSS, Figma</i></b> <ul style="list-style-type: none"><li>• Designed and prototyped a responsive personal portfolio website in Figma, focusing on user-friendly interface and modern aesthetics.</li><li>• Developed and deployed the website using HTML and CSS, ensuring cross-device compatibility and clean, maintainable code.</li></ul>	Dec. 2024
<b>Snake.io Game   <i>React Native, TypeScript, Android Studio, Expo Go</i></b> <ul style="list-style-type: none"><li>• Developed a mobile version of the classic Snake.io game using React Native and TypeScript while ensuring smooth gameplay and responsive controls.</li><li>• Tested and debugged the application on physical devices via Expo Go and Android Studio, optimizing performance for various screen sizes and devices.</li></ul>	Nov. 2024

## EXTRACURRICULAR ACTIVITIES

<b>Web Development Club</b> <i>App Development</i> <ul style="list-style-type: none"><li>• Currently working with a small team to develop a mobile application that assists students to collaborate to expand knowledge upon a course.</li></ul>	Sept. 2024 - Present Fall 2024
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## TECHNICAL SKILLS

**Languages:** Java, COBOL, C++, HTML/CSS, JavaScript, TypeScript, Python  
**Developer Tools:** Visual Studio Code, Eclipse, PyCharm, Expo Go, OpenCobolIDE, GitHub, Android Studio, Figma  
**Experience With:** Outlook, Excel, PowerPoint, Microsoft Word, Data Structures, Algorithms, z/OS Mainframe, JCL, Arduino IDE, Raspberry Pi