

# Justin Lesnicki

773-575-4175 | [justinlesnicki5563@aol.com](mailto:justinlesnicki5563@aol.com) | [linkedin.com/in/justin-lesnicki](https://www.linkedin.com/in/justin-lesnicki) | [github.com/justinlesnicki3](https://github.com/justinlesnicki3) | [justinlesnicki.dev](https://justinlesnicki.dev)

## EDUCATION

### Illinois State University

*Bachelor of Science in Information Systems - Systems Developments/Analyst*

Normal, IL

Aug. 2023 – May 2026

### Moraine Valley Community College

*Associates in Engineering Science*

Palos Hills, IL

Aug. 2022 - May 2023

### University of South Alabama

*Bachelor of Science in Computer Science*

Mobile, AL

Aug. 2021 - Dec. 2021

- Dean's List Fall Semester 2021

## RELEVANT COURSEWORK

- Data Structures
- Algorithms Analysis
- Computer Hardware
- Systems Programming
- Algorithm Development
- Database Management
- Storage Technologies
- Computer Architecture

## EXPERIENCE

### Server

Aug. 2022 – Present

*Danny's Pizza on Archer*

Chicago, IL

- Provided exceptional customer service by accurately taking and processing orders, as well as ensuring customer satisfaction.
- Managed several tables in a fast-paced environment, balancing food and drink orders while maintaining attention to detail.
- Processed cash, credit card, and digital payments accurately, balancing cash drawers at the end of each shift.

### Warehouse Package Handler

May 2022 - Aug. 2022

*Fedex*

Burbank, IL

- Adhered to safety protocols and lifting techniques, reducing the risk of injury and ensuring a safe work environment.
- Inspected packages for damage or discrepancies upon unloading, reporting any issues to the appropriate department.

## PERSONAL PROJECTS

### Personal Portfolio | *HTML, CSS, Figma*

Dec. 2024

- Designed and prototyped a responsive personal portfolio website in Figma, focusing on user-friendly interface and modern aesthetics.
- Developed and deployed the website using HTML and CSS, ensuring cross-device compatibility and clean, maintainable code.

### Snake.io Game | *React Native, TypeScript, Android Studio, Expo Go*

Nov. 2024

- Developed a mobile version of the classic Snake.io game using React Native and TypeScript while ensuring smooth gameplay and responsive controls.
- Tested and debugged the application on physical devices via Expo Go and Android Studio, optimizing performance for various screen sizes and devices.

## EXTRACURRICULAR ACTIVITIES

### Web Development Club

Sept. 2024 - Present

*App Development*

Fall 2024

- Currently working with a small team to develop a mobile application that assists students to collaborate to expand knowledge upon a course.

## TECHNICAL SKILLS

**Languages:** Java, COBOL, C++, HTML/CSS, JavaScript, TypeScript, Python

**Developer Tools:** Visual Studio Code, Eclipse, PyCharm, Expo Go, OpenCobolIDE, GitHub, Android Studio, Figma

**Experience With:** Data Structures, Algorithms, z/OS Mainframe, JCL, Arduino IDE, Raspberry Pi