

Justin Lesnicki

773-575-4175 | justinlesnicki5563@aol.com | [linkedin.com/in/justin-lesnicki](https://www.linkedin.com/in/justin-lesnicki) | github.com/justinlesnicki3 | justinlesnicki.dev

EDUCATION

Illinois State University <i>Bachelor of Science in Information Systems - Systems Developments/Analyst</i> <ul style="list-style-type: none">GPA: 3.05/4.0	Normal, IL Aug. 2023 – May 2026
Moraine Valley Community College <i>Associates in Engineering Science</i>	Palos Hills, IL Aug. 2022 - May 2023
University of South Alabama <i>Bachelor of Science in Computer Science</i> <ul style="list-style-type: none">Dean's List Fall Semester 2021	Mobile, AL Aug. 2021 - Dec. 2021

RELEVANT COURSEWORK

- Data Structures
- Algorithms Analysis
- Computer Hardware
- Systems Programming
- Algorithm Development
- Database Management
- Storage Technologies
- Computer Architecture

EXPERIENCE

Server <i>Danny's Pizza on Archer</i> <ul style="list-style-type: none">Provided exceptional customer service by accurately taking and processing orders, as well as ensuring customer satisfaction.Managed several tables in a fast-paced environment, balancing food and drink orders while maintaining attention to detail.Processed cash, credit card, and digital payments accurately, balancing cash drawers at the end of each shift.	Aug. 2022 – Present Chicago, IL
Warehouse Package Handler <i>Fedex</i> <ul style="list-style-type: none">Adhered to safety protocols and lifting techniques, reducing the risk of injury and ensuring a safe work environment.Inspected packages for damage or discrepancies upon unloading, reporting any issues to the appropriate department.	May 2022 - Aug. 2022 Burbank, IL

PERSONAL PROJECTS

Personal Portfolio <i>HTML, CSS, Figma</i> <ul style="list-style-type: none">Designed and prototyped a responsive personal portfolio website in Figma, focusing on user-friendly interface and modern aesthetics.Developed and deployed the website using HTML and CSS, ensuring cross-device compatibility and clean, maintainable code.	Dec. 2024
Snake.io Game <i>React Native, TypeScript, Android Studio, Expo Go</i> <ul style="list-style-type: none">Developed a mobile version of the classic Snake.io game using React Native and TypeScript while ensuring smooth gameplay and responsive controls.Tested and debugged the application on physical devices via Expo Go and Android Studio, optimizing performance for various screen sizes and devices.	Nov. 2024

EXTRACURRICULAR ACTIVITIES

Web Development Club <i>App Development</i> <ul style="list-style-type: none">Currently working with a small team to develop a mobile application that assists students to collaborate to expand knowledge upon a course.	Sept. 2024 - Present Fall 2024
---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	-----------------------------------

TECHNICAL SKILLS

Languages: Java, COBOL, C++, HTML/CSS, JavaScript, TypeScript, Python
Developer Tools: Visual Studio Code, Eclipse, PyCharm, Expo Go, OpenCobolIDE, GitHub, Android Studio, Figma
Experience With: Data Structures, Algorithms, z/OS Mainframe, JCL, Arduino IDE, Raspberry Pi