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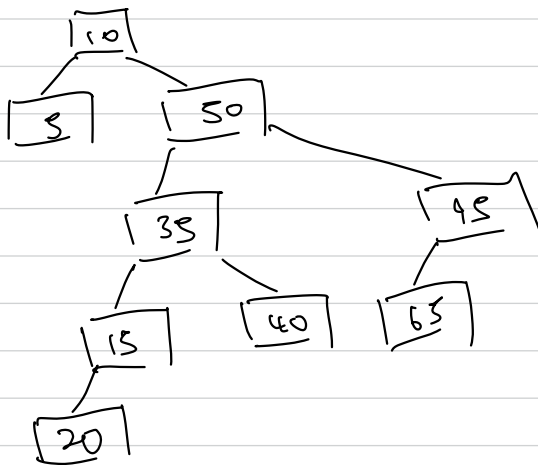
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First set of BST.

{10, 5, 50, 35, 40, 15, 95, 65, 20}



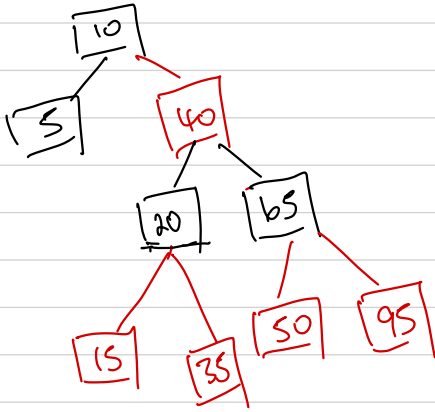
<sup>min</sup>  
- The max height for b Trees are  $\log_b n$ , while the  
<sup>min</sup>  
<sup>max</sup> height for 2-3-4 trees are  $\log_4 n$ . The RB Tree  
always has a height of  $(\log_2 n) + 1$ .

- BST with the same input

- Set 1: Gave an almost complete tree with a max height of 4,  
worse out of the 4.

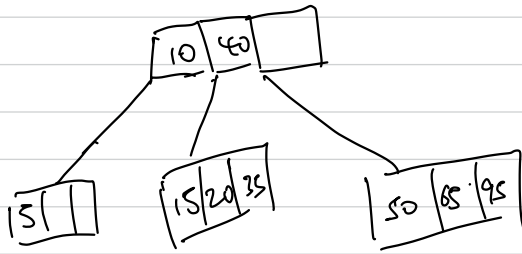
Set 2: Gave a complete degenerate tree with a height of  $O(n)$ .  
and  
3 More worse than the other types of trees.

- The time complexities of all advanced trees are  $O(\log n)$  for all those operations. Compared to BSTs, its time complexity for all operations are  $O(\log n)$  as well, however because it is not a self balancing tree, its worst case is  $O(n)$ .
- Either 2-3-4 or B+ trees are easier to implement. This is due to only having to split the nodes when it is full compared to B tree as it has a few cases to consider.
- B Tree



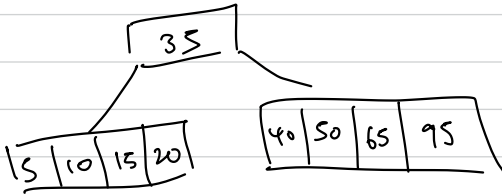
5, 10, 15, 20, 35, 40, 50, 65, 95.

-2-3,4



5, 10, 15, 20, 35, 40, 50, 65, 95.

- B-tree  
trees



5, 10, 15, 20, 35, 40, 50, 65, 95