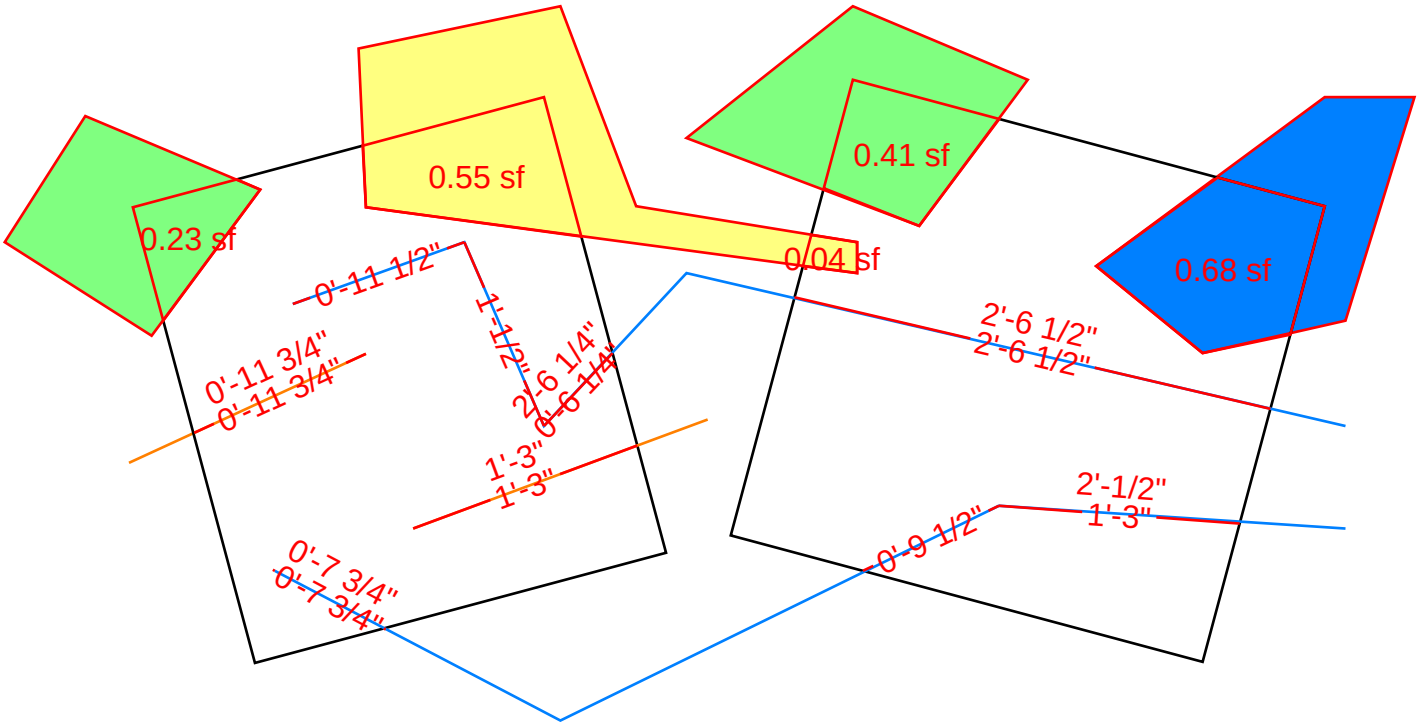


Program configs. Movable, but do not resize or modify.

1'-0"

This line should be exactly 1" on a 1" = 1" scale. ans has subject "SCALE"

Effective Seismic Weight Criteria

=== Roofs

R: Roof Type 1
Weight: 12 psf
Snow: 20 psf

=== Floors

F: Floor Type 1
Weight: 10 psf

F: Floor Type 2
Weight: 15 psf

=== Walls

W: Wall Type 1
Weight: 50 psf
Height: 9.67 ft

W: Wall Type 2
Weight: 10 psf
Height: 10 ft

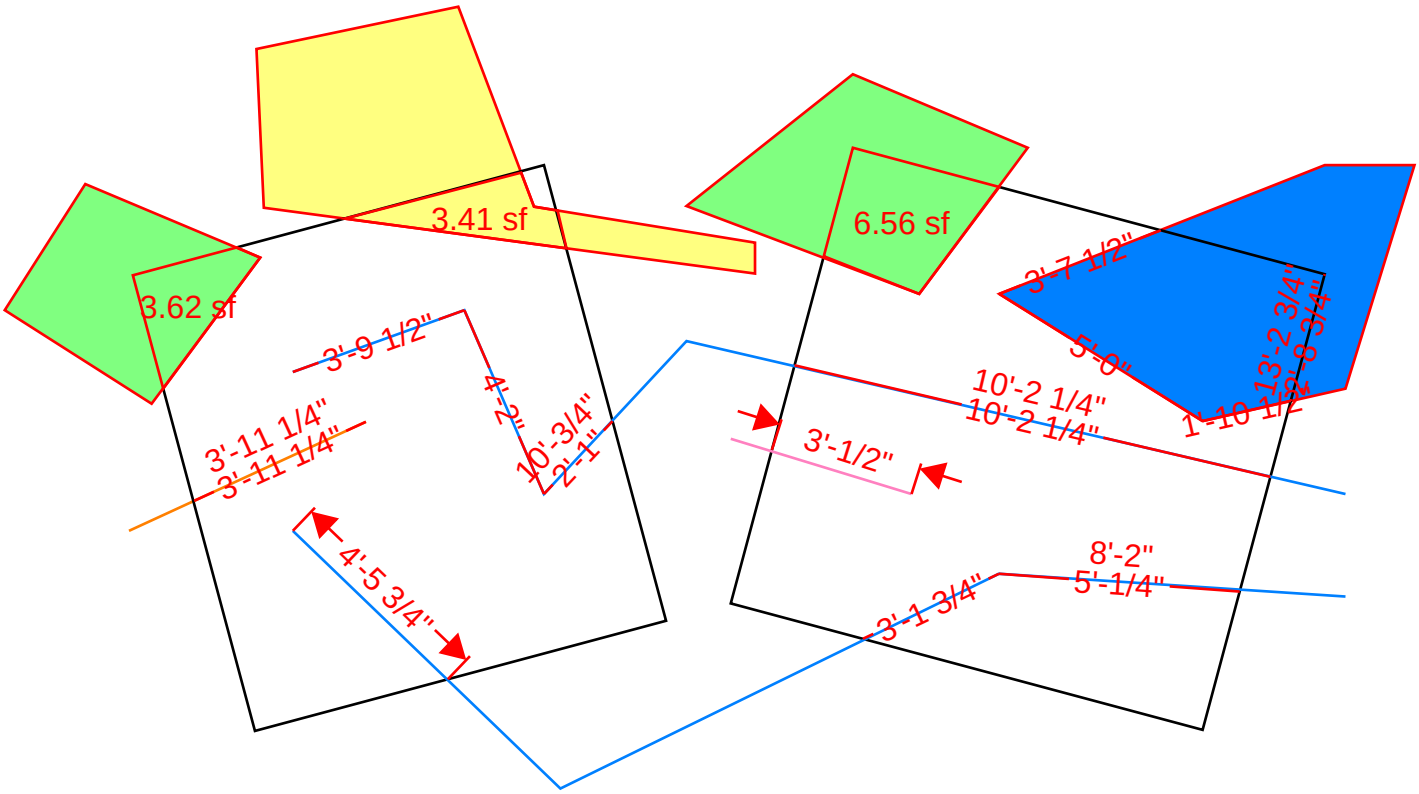
W: Wall Type 3
Weight: 10 psf
Height: 9.67 ft

Syntax

Note the textbox on the left has a subject "EFFECTIVE SEISMIC WEIGHT CRITERIA"

L: Label
Weight: 1.23 psf
Height: 12.34 ft
Snow: 1.23 psf

Notes
* For snow, enter 20% of roof snow
* Height is used for walls only and should be the tributary height to a level. If this is the roof level, enter half the wall height. If this is an intermediate level, sum half heights of stories above and below.
* If a wall has multiple heights, make multiple walls with descriptive labels (e.g., "Wood Wall 10 ft" and Wood Wall 12 ft").



Program configs. Movable, but do not resize or modify.

4'-0"

This line should be exactly 1" on a 1" = 1" scale.

Effective Seismic Weight Criteria

=== Roofs

R: Roof Type 1
Weight: 12 psf
Snow: 20 psf

=== Floors

F: Floor Type 1
Weight: 10 psf

F: Floor Type 2
Weight: 15 psf

=== Walls

W: Wall Type 1
Weight: 50 psf
Height: 9.67 ft

W: Wall Type 2
Weight: 10 psf
Height: 10 ft

W: Wall Type 3
Weight: 10 psf
Height: 9.67 ft

Syntax

Note the textbox on the left has a subject "EFFECTIVE SEISMIC WEIGHT CRITERIA"

L: Label
Weight: 1.23 psf
Height: 12.34 ft
Snow: 1.23 psf

Notes
* For snow, enter 20% of roof snow
* Height is used for walls only and should be the tributary height to a level. If this is the roof level, enter half the wall height. If this is an intermediate level, sum half heights of stories above and below.
* If a wall has multiple heights, make multiple walls with descriptive labels (e.g., "Wood Wall 10 ft" and Wood Wall 12 ft").