

## Lesson 12: Exception Handling

1. An **exception** is an unexpected event that occurs during program execution. It affects the flow of the program instructions which can cause the program to terminate abnormally.
2. **Errors**- represent irrecoverable conditions such as Java virtual machine (JVM) running out of memory, memory leaks, stack overflow errors, library incompatibility, infinite recursion, etc.
3. **Exceptions**- Exceptions can be caught and handled by the program. When an exception occurs within a method, it creates an object. This object is called the exception object.
4. Java Exception Types
  - **RuntimeException** - A runtime exception happens due to a programming error. They are also known as unchecked exceptions. These exceptions are not checked at compile-time but run-time.
  - **IOException** - An IOException is also known as a checked exception. They are checked by the compiler at the compile-time and the programmer is prompted to handle these exceptions.
5. **Java try...catch block** - The block is used to handle exceptions in Java.
6. **catch block**- catches the exception and statements inside the catch block are executed. If none of the statements in the try block generates an exception, the catch block is skipped.
7. Java **finally** block - it is always executed no matter whether there is an exception or not. The finally block is optional. And, for each try block, there can be only one finally block.
8. Java **throws** keyword block - the Java throw keyword is used to explicitly throw a single exception. When we throw an exception, the flow of the program moves from the try block to the catch block.