# Justin Miron

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#### EDUCATION

#### Ph.D. Student, Cornell University

August 2017 -

Department of Computer Science Advisor: Prof. Rachit Agarwal

#### B.S., University of Illinois at Urbana-Champaign

August 2013 - May 2017

Department of Computer Engineering

#### Relevant Coursework

Graduate {Computer Networks, Distributed Algorithms, Programming Languages & Compilers}, Computer Architecture, Networking with Big Data, Operating System Design

#### Projects & Research

#### Maestro: Orchestrating network transfers through co-designing scheduling and caching

From the observation that network transfers in disaggregated storage systems are a function of task placement and the state of compute server caches: we built an end-to-end batch processing system to orchestrate network transfers to optimize performance objectives (AJCT, utilization, network load).

#### Secure and scalable cloud key-value store

Design of a distributed cloud-hosted key-value store that hides access patterns from passive persistent adversaries (i.e. compromised cloud service providers). The key component is the co-design of a scalable, distributed storage access protocol with a particular data organization protocol that provides security guarantees similar to oblivious memory.

#### Jiffy: Ephemeral storage for stateful short-lived applications

Under Review

A scalable storage service for providing high throughput and low latency to tenants, while multiplexing memory resources at fine-granularities - reducing cost for service providers.

# Five years of system design for a production storage disaggregated database Under Review A design analysis of a production database built on disaggregated storage to expose initial solutions and new

challenges for building applications backed by disaggregated storage.

#### WORK EXPERIENCE

#### Summer 2018

#### Software Engineering Intern at Google, Sunnyvale, CA

#### Network Infrastructure

Built a framework for pluggable demand estimation policies for fine-grained groups of flows on Google's inter-datacenter WANs. Prototyped new techniques for estimating demand on top of the framework and performed analysis of existing bandwidth allocation techniques.

#### Summer 2017

#### Software Engineering Intern at Microsoft, Aliso Viejo, CA

#### Azure Data Warehouse Group

Implemented a distributed query monitoring system for Azure Data Warehouse through instrumentation and communication across distributed query execution components. This enabled understanding query execution for easier debuggability and performance profiling.

Research Assistant at University of Illinois at Urbana-Champaign, Urbana, IL Co-designed algorithms for load balancing and replication of compute objects to quickly respond to load imbalance in clusters. Lowered latency of communication protocols for a parallel runtime system through (1) a no-copy RDMA protocol, removing a data copy from the end-to-end latency; and (2) a new design for a near-unbounded multi-producer multi-consumer queue.

2017	Software Engineer at Charmworks Inc., Champaign, IL
Summer 2016	Intern with Google Compute Engine at Google, Seattle, WA
Summer 2015	Intern at ViaSat Inc., Carlsbad, CA

## SIDE-PROJECTS

**Programmable caching** (C++, Bazel, gRPC): A framework for easily programming a cluster caching layer to implement flexible and dynamic caching policies.

**Never stop bouncing** (*C, SDL, CMake*): A 2D side-scroller game built in SDL about a bouncy ball trying to find true love.

Web-scraping Detroit Red Wing statistics (*Python*): Web-scraping hockey statistics to show that the Detroit Red Wings are statistically the single greatest hockey team.

Music-swap (Android, Java): Android app that allows users to chat with other users that share music tastes.

### RELEVANT TEACHING EXPERIENCE

Jan 2018 - May 2018	Computer Networks, Cornell University, Graduate Teaching Assistant
Aug 2017 - Dec 2017	Database Systems, Cornell University, Graduate Teaching Assistant
Aug 2015 - May 2017	Data Structures, University of Illinois at Urbana-Champaign, Course Assistant

# PROGRAMMING SKILLS

Languages: C, C++, Python, Java

Familiar with various parallel computing, RPC, build, and version control frameworks/systems.