

# Justin Tran

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## OBJECTIVE

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To secure a challenging and competitive position with the opportunity for professional growth.

## WORK EXPERIENCE

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### Information Technology Consultant Assistant - CSUS

*February 2017 – Present*

- Assisted with maintaining, deploying, restoring and setting up systems.
- Maintained and updated computer labs.
- Provided technical support to students and faculty for computer usage.
- Performed independent computer assignments
- Prepared documents with technical instructions
- Dispatched Batch jobs and streamed applications across network machines through the Altiris Agent.

### Promise Zone Internship - CSUS

*October 2016 – May 2017*

- Managed and designed the Sacramento State Promise Zone Website.
- Scheduled meetings, transcribed handwritten notes into a word document, prepared meeting agendas and communicated with participants through email.
- Created and prepared reports for the Promise Zone Director.

### Elk Grove Food Bank Volunteer

*October 2016 – December 2016*

- Assisted with food distributions and sorted food and clothing.
- Managed foods and perishables to meet safety regulations.
- Communicated with various clients to serve their needs.

## TECHNICAL SKILLS

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|------------------|---------------------|--------------------|
| • Java           | • MySQL             | • Flowcharts       |
| • C#             | • GitHub            | • Database Schemas |
| • HTML           | • Scheme            | • Eclipse          |
| • Altiris Agent  | • Assembly          | • Visual Studio    |
| • Cascade Server | • Prolog            | • Vi Unix Editor   |
| • Blender        | • Use-Case Modeling |                    |
| • C++            | • Class Diagrams    |                    |

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## PROJECTS

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### Cubix Video Game

- Designed and developed a Java Game in a gaming architecture course. The in-house game engine from Sacramento State University, SAGE (Simple Adaptable Game Engine), and a digital content creator tool, Blender, were used during the production of the game.

### Bullard Timecard Portal

- Designed and developed a web application that can track employee hours and stored employee information, using HTML, C#, AngularJS, SQL and the ASP.NET CORE MVC and bootstrap framework.

### Promise Zone Website

- Designed a website for the Department of Education and Community Research using Cascade's content management system, JavaScript and HTML.
- <http://www.csus.edu/promisezone/>

### Parks and Recreation Attendance Application – Team Lead

- Coordinated and managed a team in developing an attendance application for the Parks and Recreation Department using Java and MySQL.

## EDUCATION & ACHIEVEMENTS

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### California State University, Sacramento

- B.S. Computer Science (May 2017)
- Manga Cum Laude Honors Graduate
- Dean's Honor Roll (Fall 2015, Fall 2016, Spring 2017)
- Professional Development Seminars Certificate

### Cosumnes River College

- A.S. Computer Science (May 2015)

References available upon Request