

Justin Tran

7882 Dimarco Court | Sacramento, CA, 95829 | (916) 320-2854 | justinmtran@gmail.com

WORK EXPERIENCE

Information Technology Consultant Assistant - CSUS

February 2017 – Present

- Assisted with maintaining, deploying, restoring and setting up systems.
- Maintained and update computer labs.
- Supported students and faculty with computer usage.
- Performed independent computer assignments

Promise Zone Internship - CSUS

October 2016 – May 2017

- Managed and designed the Sacramento State Promise Zone Website.
- Scheduled meetings, transcribed handwritten notes into a word document, prepared meeting agendas and communicated with participants through email.
- Created and prepared reports for the Promise Zone Director.

Elk Grove Food Bank Volunteer

October 2016 – December 2016

- Assisted with food distributions and sorted food and clothing.
- Managed foods and perishables to meet safety regulations.
- Communicated with various clients to serve their needs.

PROJECTS

Cubix Video Game

- Designed and developed a Java Game in a gaming architecture course. The in-house game engine from Sacramento State University, SAGE (Simple Adaptable Game Engine), and a digital content creator tool, Blender, was used during the production of the game.

Bullard Timecard Portal

- Designed and developed a web application that can track employee hours and stored employee information, using HTML, C# and the ASP.NET CORE framework.

Promise Zone Website

- Designed a website for the Department of Educational and Community Research using Cascade's content management system, JavaScript and HTML.
- <http://www.csus.edu/promisezone/>

Parks and Recreation Attendance Application – Team Lead

- Coordinated and managed a team in developing an attendance application for the Parks and Recreation Department using Java and MySQL.

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EDUCATION & ACHIEVMENTS

California State University, Sacramento

- B.S. Computer Science (May 2017)
- Manga Cum Laude Graduate Honors
- Professional Development Seminars Certificate

Cosumnes River College

- A.S. Computer Science (May 2015)

TECHNICAL SKILLS

- | | | |
|------------------|---------------------|--------------------|
| • Java | • MySQL | • Class Diagrams |
| • C# | • GitHub | • Flowcharts |
| • HTML | • Scheme | • Database schemas |
| • C++ | • Assembly | • Eclipse |
| • Cascade Server | • Prolog | • Visual Studio |
| • Blender | • Use-Case Modeling | • Vi Unix Editor |

Reference available upon Request