Coffee.io Readme

> 💡 This is the same content found within Readme.md in the folder!

- Hosted game here: https://game-design-w23.vercel.app
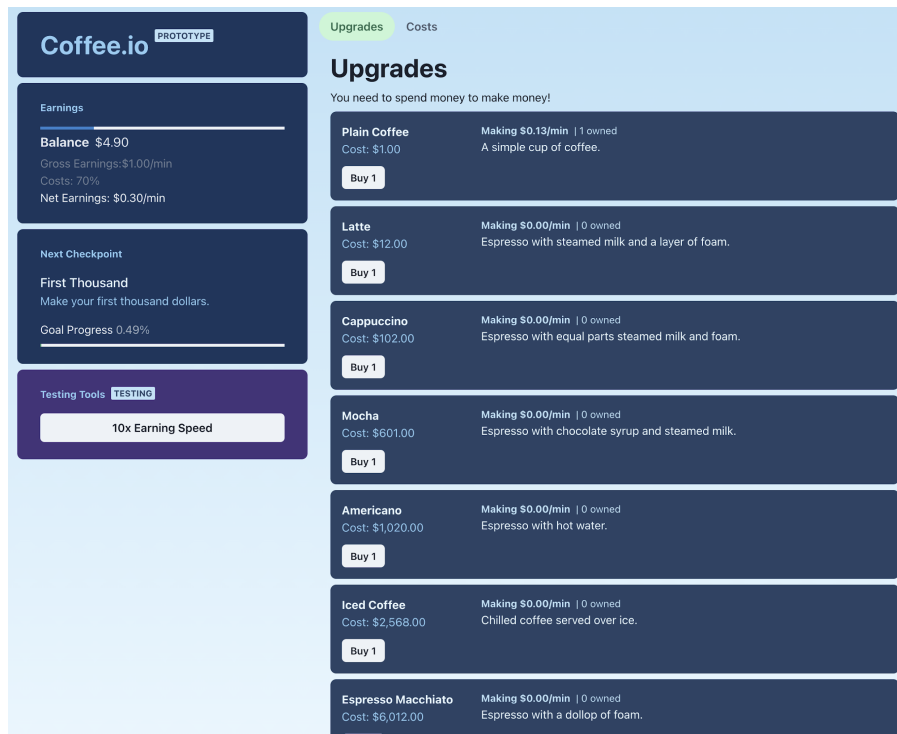- Link to GitHub repository: https://github.com/justinnzhang/game-design-w23

How to run

You can find the game running and deployed at https://game-design-w23.vercel.app.

1. Have node.js installed on your machine
2. Explore the source code with VScode (Preferred), your own preferred text editor, or simply press `.` anywhere within the GitHub repository to explore the codebase within your browser!
3. Open the folder within any terminal application and type `npm install`
4. Navigate to your browser and go to `http://localhost:3000`
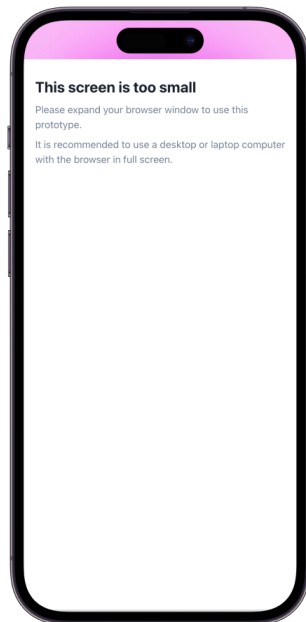5. For an optimal experience, maximize your browser window (i.e. Full Screen)

Game Notes

This is meant to be a vertical slice of the final game, showcasing in-depth the core mechanics and the point where the player first starts the game. There are a few key features to highlight:
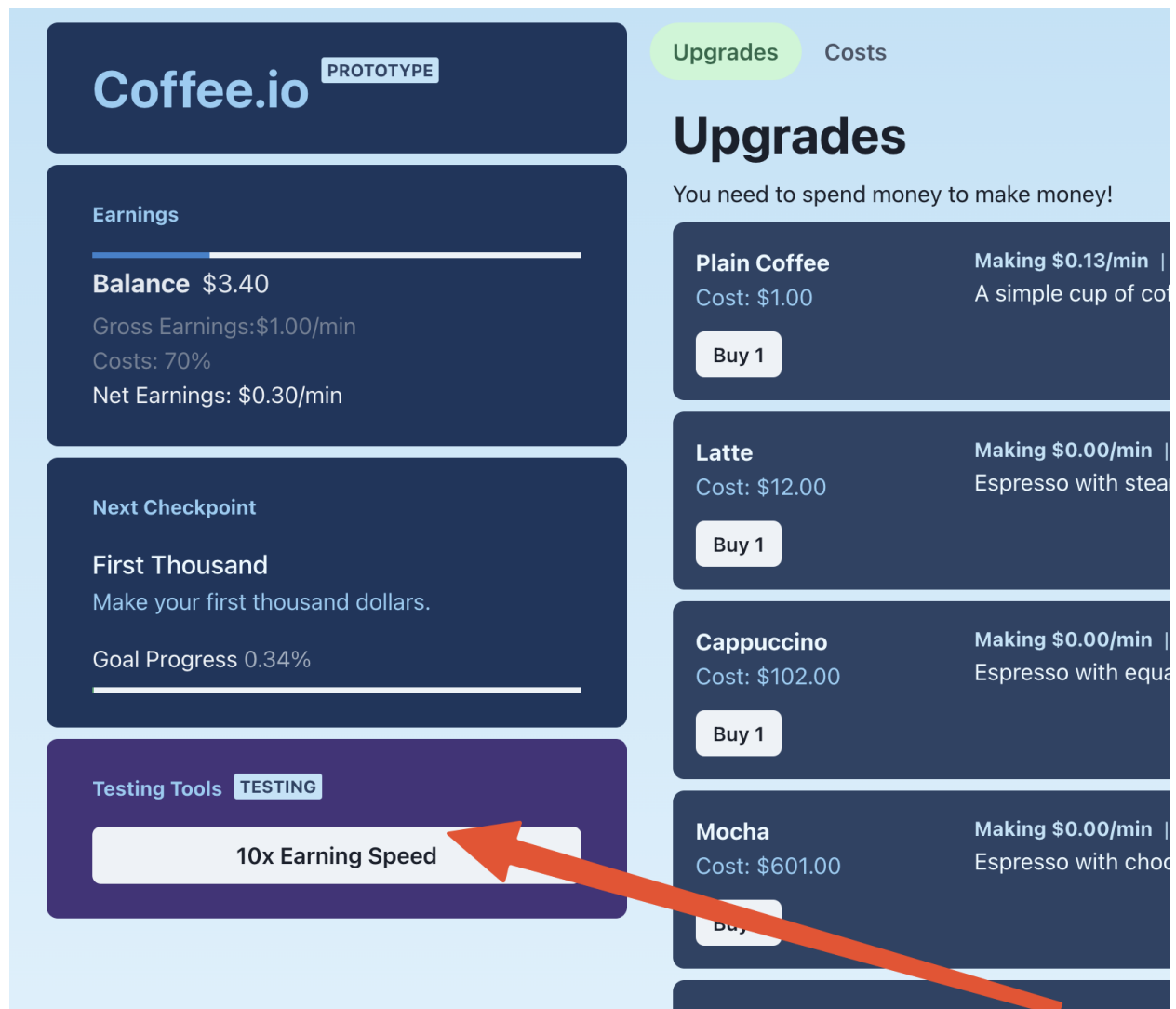
Main Interface

Where the game happens, a view of the initial game experience - before the full story kicks in

Screen Sizes

If the window is too narrow (i.e. on a phone or small browser window), the game will not let you pass due to an un-optimal experience

Testing Tool

Since this is a time-based game, I've provided a tool that speeds up earning by 10x speed. This will help you to experience more of this small vertical slice!

Tech Stack

Frameworks
- React (TypeScript)
- Next.js

JS Libraries
- Chakra-UI (Styling & Components)
- Framer Motion (Animation)

Deployment
- Vercel