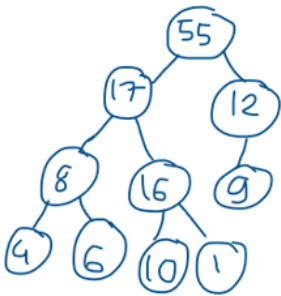


Heap:

- parent is $>$ children max
- parent is $<$ children min



n	level (height)	$\frac{\log_2(n+1)-1}{1}$
1	0	0
3	1	1
7	2	2
15	3	3

[55, 17, 12, 8, 16, 9, 4, 6, 10, 1]

$$\text{parents}(i): \left(\frac{i-1}{2}\right)$$

$$\text{left}(i): 2i + 1$$

$$\text{right}(i): 2i + 2$$

↓
Calculate how many
level in a tree using
 $n = \text{elements}$

- minimum node (when there is 1 element on the lowest level)

$$2^{h+1} - 1 = 2^h$$

- maximum node (when the lowest level is full)

$$2^{h+1} - 1$$

- height = $\log n$

prove: $2^h \leq n \leq 2^{h+1} - 1$

$$h \leq \log n \leq h+1$$

$$\Rightarrow h = \log n$$

add:

insert next available space
heapify up

remove:

remove the root

replace with the last element

heapify down:

↓
swap with the larger of the children

```
int lastposition;
```

```
E[] array = (E[]) new Object[size];
```

```
public void add(E obj) {
```

```
    array[++lastposition] = obj;
```

```
    trickleUp(lastposition);
```

```
}
```

```

public void Swap(int from, int to){
    E tmp = array[from];
    array[from] = array[to];
    array[to] = tmp;
}

```

```

public void trickleUp(int position){
    if (position == 0)
        return;
    int parent = (int) Math.floor((position - 1) / 2);
    if (array[position].compareTo(array[parent]) > 0){
        swap(position, parent);
        trickleUp(parent);
    }
}

```

```

public E remove(){
    E tmp = array[0];
    swap(0, lastposition--);
    trickleDown(0);
    return tmp;
}

```

```

public void trickleDown(int parent){
    int left = 2 * parent + 1;
    int right = 2 * parent + 2;
    if (left == last position && array[parent] < array[left]){
        swap(parent, left);
        return;
    }
    if (right == last position && array[parent] < array[right]){
        swap(parent, right);
        return;
    }
}

```

} Deal with the last leaf.

```

}
if (left >= last position || right >= last position) → out of range
    return;
if (array[left] > array[right] &&
    array[parent] < array[left]) {
    swap(parent, left);
    trickleDown(left);
}
if (array[parent] < array[right]) {
    swap(parent, right);
    trickleDown(right);
}

```

} Deal with middle

Heap Sort: