

Project manager

Project dates

6-Jan-2020 - 31-Mar-2020

Completion

100%

Tasks

50

Resources

3

This project aims at developing a simple GUI for the classical game 'mastermind'.

Tasks

Name	Begin date	End date
Team Formation	06/01/20	13/01/20
Project Approval	14/01/20	20/01/20
Problem Statement	21/01/20	22/01/20
Development Plan	24/01/20	31/01/20
Team Meeting Plan	24/01/20	27/01/20
Team Communication Plan	24/01/20	27/01/20
Team member Roles	24/01/20	27/01/20
Git Workflow plan	27/01/20	28/01/20
Proof of Concept Demonstation Plan	27/01/20	28/01/20
Technology	27/01/20	28/01/20
Coding Style	27/01/20	28/01/20
Project Schedule	29/01/20	31/01/20
Project Review	29/01/20	31/01/20
Requirements Document Revision 0	31/01/20	07/02/20
Project Drivers	31/01/20	03/02/20
Scope	31/01/20	03/02/20
Project Issues	03/02/20	07/02/20
Requirements	03/02/20	07/02/20
Health & Safety Concerns	03/02/20	07/02/20
Proof of Concept Demonstration	04/02/20	11/02/20
Test Plan Revision 0	12/02/20	28/02/20
Testing of Non-Functional Requirements	12/02/20	28/02/20
Testing of Functional Requirements	12/02/20	28/02/20
Testing of Proof of Concept & Unit Testing Plan	12/02/20	28/02/20
General Information & Plan	12/02/20	21/02/20

Tasks

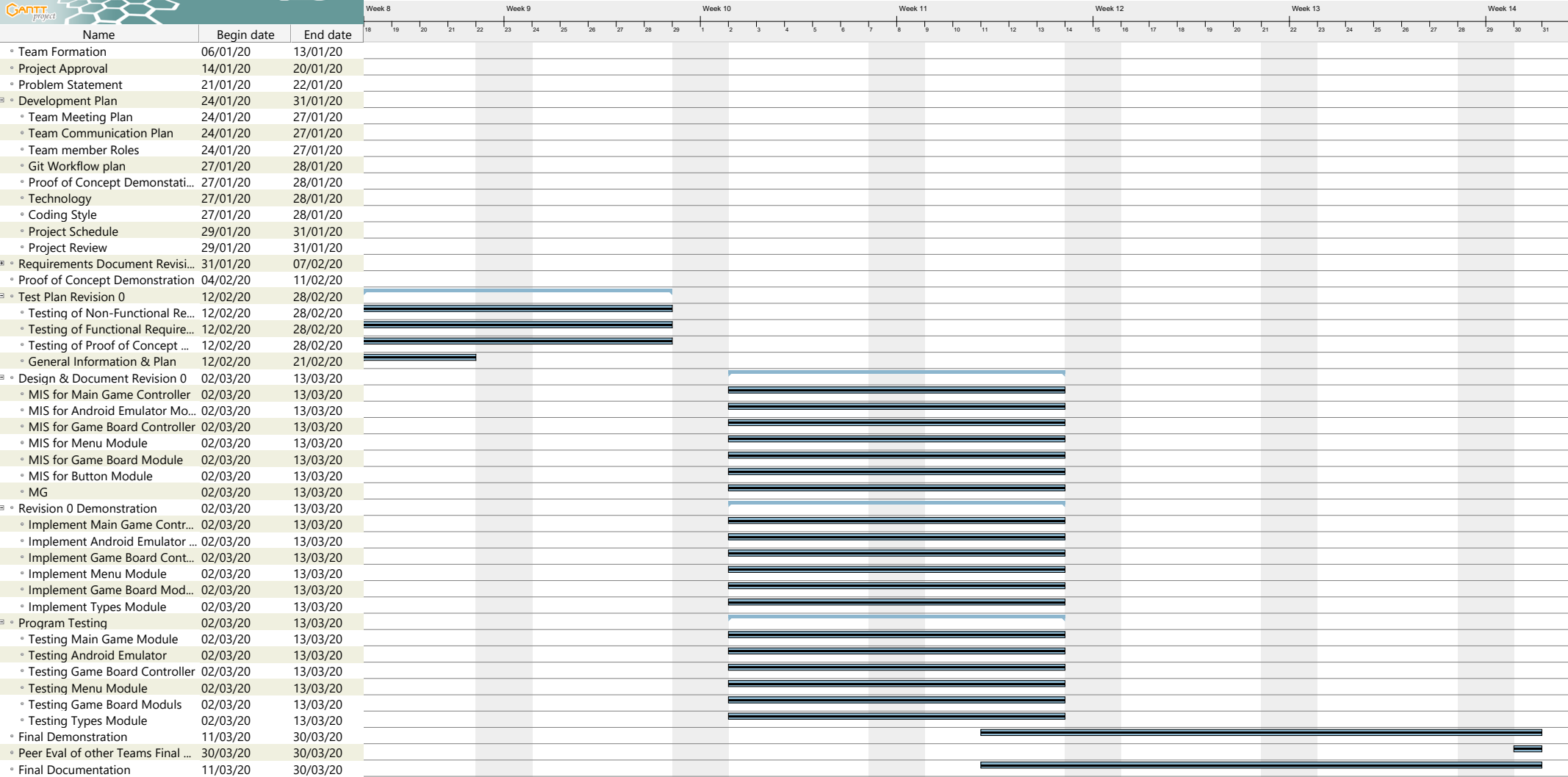
Name	Begin date	End date
Design & Document Revision 0	02/03/20	13/03/20
MIS for Main Game Controller	02/03/20	13/03/20
MIS for Android Emulator Module	02/03/20	13/03/20
MIS for Game Board Controller	02/03/20	13/03/20
MIS for Menu Module	02/03/20	13/03/20
MIS for Game Board Module	02/03/20	13/03/20
MIS for Button Module	02/03/20	13/03/20
MG	02/03/20	13/03/20
Revision 0 Demonstration	02/03/20	13/03/20
Implement Main Game Controller	02/03/20	13/03/20
Implement Android Emulator Module	02/03/20	13/03/20
Implement Game Board Controller	02/03/20	13/03/20
Implement Menu Module	02/03/20	13/03/20
Implement Game Board Module	02/03/20	13/03/20
Implement Types Module	02/03/20	13/03/20
Program Testing	02/03/20	13/03/20
Testing Main Game Module	02/03/20	13/03/20
Testing Android Emulator	02/03/20	13/03/20
Testing Game Board Controller	02/03/20	13/03/20
Testing Menu Module	02/03/20	13/03/20
Testing Game Board Moduls	02/03/20	13/03/20
Testing Types Module	02/03/20	13/03/20
Final Demonstration	11/03/20	30/03/20
Peer Eval of other Teams Final Demo	30/03/20	30/03/20
Final Documentation	11/03/20	30/03/20

Resources

Name	Default role
Justin Rosner	developer
Justin Prez	developer
Harshil Modi	developer

Gantt Chart

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Resources Chart

