



## SOFTWARE ENGINEER

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Software Engineer with practical experience in full-stack development and UI/UX design. Proven ability to contribute effectively to cross-functional teams, develop user-centric solutions, and manage projects from conception to deployment. Eager to leverage technical skills and a passion for creating clean, efficient web applications in a challenging and growth-oriented environment.

## EXPERIENCE

### Junior Web Developer @ **Sta. Clara International Corp.**

FEB 2025 - APRIL 2025

- Co-developed BAC Software from scratch (**Next.js, React, Mantine UI, Supabase (PostgreSQL DB)**) via pair programming, building core procurement features to establish a streamlined workflow foundation.
- Ensured code quality for BAC Software through pair programming and thorough pull request reviews (**GitHub**), Establishing maintainable code and team knowledge sharing.
- Managed the BAC Software deployment pipeline (**Vercel**), enabling CI/CD to accelerate development cycles and facilitate efficient internal testing feedback.

### Software Engineer Intern @ **Concentrix Global**

NOV 2023 - NOV 2024

- Collaboratively engineered new STARhub features (**.NET, C#, MySQL**) for 60k+ users, replacing manual Excel searches with instant in-app access to performance scores and incentives, significantly streamlining employee workflow.
- Enhanced STARhub UI/UX (**Figma**), incorporating stakeholder feedback to create a more intuitive, user-friendly, and visually engaging interface, boosting user satisfaction.
- Executed internal deployments (**IIS**) of STARhub updates, ensuring minimal downtime and consistent application availability, facilitating rapid feature iteration for the internal platform.
- Delivered key insights into user engagement through monthly Excel reports, with platform success confirmed by positive user feedback and strong satisfaction scores, demonstrating enhanced productivity.

### UI/UX DESIGNER FREELANCER **WIKHAIN MOBILE UI**

SEPT 2023

- Designed and delivered a high-fidelity mobile UI prototype using Figma, creating intuitive interfaces for features including speech recognition, translation (STT/TTS), and image-to-text (OCR).
- Collaborated effectively with a team member throughout the design process to meet client requirements.

## EDUCATION

### **LYCEUM OF THE PHILIPPINES UNIVERSITY**

Calamba City, Laguna

Bachelor of Science in Information Technology

GWA: 1.51

## SKILLS

**Front-End:** HTML, CSS, JavaScript, TypeScript, React.js

**Back-End:** C#, .NET (Razor Pages), PHP

**Design:** UI/UX Design (Wireframing, Prototyping, System Design), [Figma, Adobe Illustrator]

## CERTIFICATIONS

Agile Project Planning  
CNX / Skillsoft - Jan 2024

FMEA and Design for Six Sigma  
CNX / Skillsoft - Jan 2024

Build Wireframes and Low-Fidelity Prototypes  
Google (Coursera) - Sep 2023

Foundations of User Experience (UX) Design  
Google (Coursera) - Jul 2023

Programming Foundations with JavaScript, HTML and CSS  
Duke University (Coursera) - Jul 2022