

— $0.0 < \tau_{32} < 0.4$

..... $0.7 < \tau_{32} < 0.8$

— $0.4 < \tau_{32} < 0.5$

..... $0.8 < \tau_{32} < 0.9$

— $0.5 < \tau_{32} < 0.6$

..... $0.9 < \tau_{32} < 1.0$

— $0.6 < \tau_{32} < 0.7$

..... $1.0 < \tau_{32} < 1.2$