

—  $0.0 < \tau_{32} < 0.4$       .....  $0.7 < \tau_{32} < 0.8$

—  $0.4 < \tau_{32} < 0.5$       .....  $0.8 < \tau_{32} < 0.9$

—  $0.5 < \tau_{32} < 0.6$       .....  $0.9 < \tau_{32} < 1.0$

—  $0.6 < \tau_{32} < 0.7$       .....  $1.0 < \tau_{32} < 1.2$