

# JUSTIN SACBIBIT

2A Software Engineering

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## COMPUTER PROFICIENCY:

- Proficient in Objective-C, and familiar with JavaScript, Swift, C++, C#, and Java.
- Practical experience with the iOS SDK. Working knowledge of Node.js and Express.
- Able to effectively utilize Xcode, Git, Bash, vim, and Microsoft Office.

## SUMMARY OF QUALIFICATIONS:

- Knowledge of fundamental programming concepts and object-oriented design
  - Passionate self-starter who has initiative and is eager to learn
  - Quick to learn unfamiliar technologies and adapt to changing environments
  - Excellent verbal and written communication skills
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## WORK EXPERIENCE:

**iOS Developer**, Wattpad.

April 2014 – August 2014

- Programmatically implemented a redesign of the iOS native user profile.
  - Contributed to implementation of key features such as the ability to archive stories.
  - Improved availability of data through caching, and investigated excessive server calls.
  - Worked with designers to improve the user experience and eliminate usability issues
  - Helped ensure code quality by writing unit tests and participating in code reviews
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## SOFTWARE PROJECTS:

**omi – REST API and iOS Client**

August 2014 - Present

- iOS application being developed to help people keep track of who owes them what
- Utilizing Express, Mongoose, and Passport to build a back-end web server on Node.js
- Developing native iOS client and applying knowledge of networking and UI

**Simon – iOS**

February 2014

- Gained basic experience with the Foundation and UIKit frameworks
  - Learned how to pass data between view controllers and made use of UIAlertViews
  - Implemented local high score system using NSUserDefaults and a UITableView
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## EDUCATION:

**Candidate for Bachelor of Software Engineering**, Class of 2018, University of Waterloo, ON

### Relevant Courses:

- **CS138**: Introduction to elementary data structures and their implementation in C++
  - **ECE150**: Introduction to the fundamentals of object oriented programming with C#
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## ACTIVITIES AND INTERESTS:

- Participating in hackathons to discover and learn new technologies.
- Playing foosball and ping pong casually.
- Building computers and researching specifications of computer hardware.