

Mock User Interface

Project: Discord Focus Bot

Team Name: The Discordians

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Storyboards

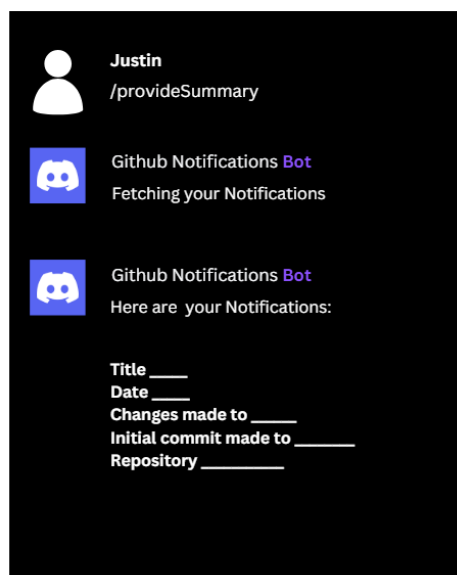
Getting Current Notifications

Rationale:

The storyboard aims to give a visual insight into what the bot's notification system will look like. It makes it easier for the user to get summarized information in the form of notifications. The user inputs a simple /providesummary tag and gets a refined description of their notifications with the fields: Title, Date, changes made to, initial commit made to and repository.

Storyboard:

Storyboard: Getting Current Notifications

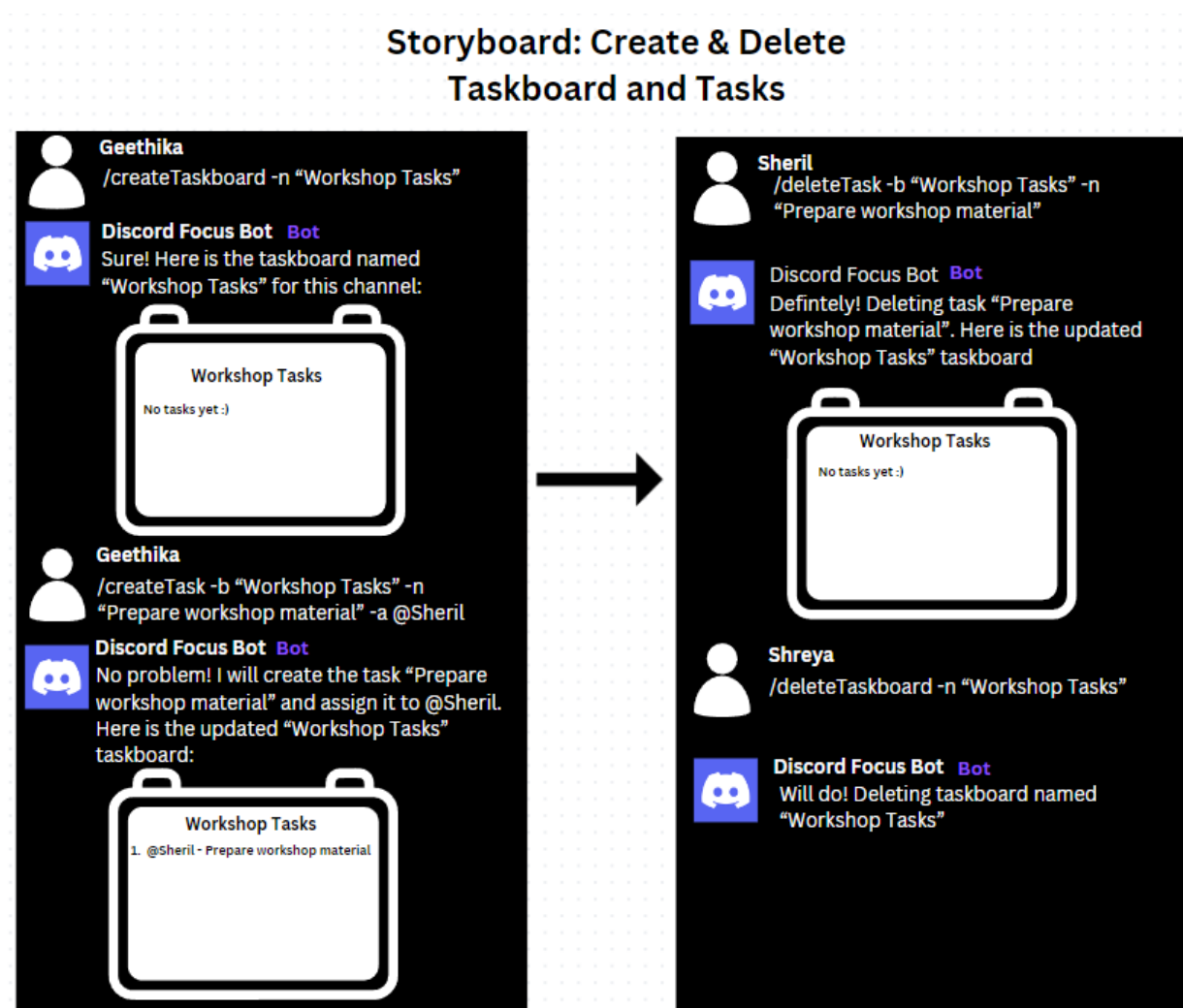


Create & Delete Taskboard and Tasks

Rationale:

The chat bot also allows users to create or delete taskboard tasks. Discord is currently lacking in the ease of making tasks or taskboard. The following panel of storyboard gives an insight on how the users can access this feature. The user just has to enter a command with a tag to initiate a taskboard. The commands to create or delete taskboard can be used to utilize the feature.

Storyboard:

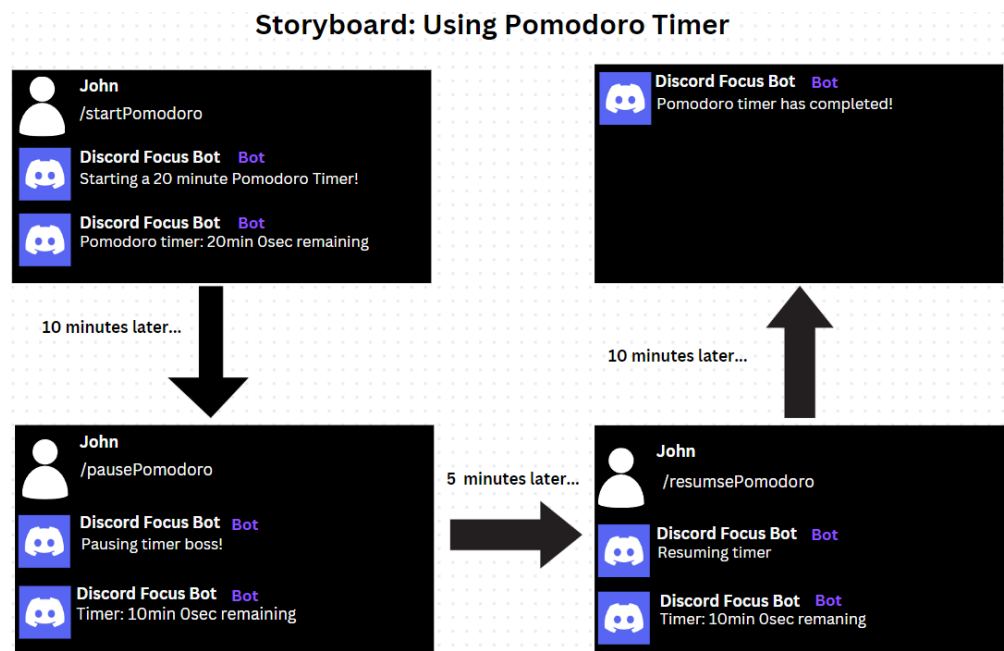


Using Pomodoro Timer

Rationale:

Pomodoro timers help in managing time. Again, discord currently does not have a feature that allows to set pomodoro timers for better time management. With this panel, we hope to give an insight on how the user can access this feature in the chat. The chat box takes in three commands relating to pomodoro timers: `/startPomodoro`, `/pausePomodoro` and `/resumePomodoro`. The chat box also sends a notification when the time is up.

Storyboard:



Setting Reminders

Rationale:

Reminders are another important tool that come in very handy. Through the following panel, we aim to give a preview of how the user can access this feature. This feature also allows users to set reminders for their taskboard tasks, ensuring productivity. The user has to give the command `/setReminder` with a flag, number (relating to the tasks on the taskboard) and time/date for the reminder. The user is then notified about their task at the chosen time/date.

Storyboard:

