

Justin T. Tran

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WORK EXPERIENCE

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|---|-------------------|--------------------------|
| Qualtrics , Full Stack Developer | Seattle, WA | October 2021 – Present |
| Software Engineer II | | |
| <ul style="list-style-type: none">• Team lead of the Digital Experience Creator team, focused on building a web portal allowing Qualtrics customers to create and customize tools for receiving feedback on their customers' digital experiences• Designed and led development of a service that returns over 500 definitions per minute to customers; migrated existing asset definitions from Qualtrics-hosted databases to an AWS database and seamlessly transitioned existing requests from a legacy service to the new one• Led the team in an engineering-wide initiative to extract all teams' code from Qualtrics' main legacy codebase; developed runbooks and processes as the first team to take part in the initiative | | |
| Software Engineer I | | July 2019 – October 2021 |
| <ul style="list-style-type: none">• Implemented new rendering code for Qualtrics assets displayed on customer websites, so that assets are accessible by WCAG 2.1 standards and responsive based on the user's browser• Led a key customer-facing project for the team's mobile SDKs, which allowed customers to create embedded dialogues in their apps and collect feedback using Qualtrics surveys• Improved latency of targeting logic evaluation by 2x, by migrating server-side logic evaluation to the client-side while maintaining parity with existing functionality | | |
| Software Engineering Intern | | May 2018 – August 2018 |
| <ul style="list-style-type: none">• Developed an in-product notification system with React and Redux• Worked across multiple teams to make additions to Qualtrics' main codebase and send new notifications for consumption by the front-end client• Used Webpack to compile the project into a single asset bundle for integration to the main product | | |
| Motional.AI , Software Engineering Intern | New Brunswick, NJ | June 2017 – August 2017 |
| <ul style="list-style-type: none">• Worked on artificial intelligence approaches for embodied conversational agents• Used C# to develop a signal processing and conflict resolution unit to interpret users' emotions and speech• Wrote a classifier using Hidden Markov Models to identify transitions in a user's behavior over the course of a conversation | | |
| Cornell Design & Tech Initiative , Developer | Ithaca, NY | October 2016 – May 2019 |
| <ul style="list-style-type: none">• Built a web application in React and NodeJS to help Cornell students plan their semesters; involved integration with Cornell's course roster API to facilitate scheduling and workload management | | |

SKILLS

- **Programming Languages:** Python, Javascript, Typescript, PHP, Swift, Java
- **Web Applications:** ReactJS, NodeJS, Angular, Webpack, HTML/CSS
- **Infrastructure/Monitoring:** Nomad, Splunk, SUMO, Prometheus, Grafana, AWS, Docker
- **Other:** Sketch, Git, Jenkins

EDUCATION

Cornell University	Ithaca, NY	Graduated May 2019
GPA: 3.5, Bachelor of Arts: Computer Science		