# Justin Tran

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### **EDUCATION**

Cornell University Ithaca, NY Graduating May 2019

GPA: 3.37, Bachelor of Arts: Computer Science

Rutgers University Honors College New Brunswick, NJ September 2015 – May 2016

GPA: 3.88, Dean's List

## **PROJECTS**

Secret Operatives September 2016

• Developed a 2D game in Python 2.7 with the PyGame library

- Designed and rendered all art assets and menu components with Sketch and Adobe Illustrator
- Coded main gameplay and object classes; implemented graphics

Justinttran.github.io October 2016

Built a personal website hosted on Github, utilizing HTML and CSS

• Incorporated certain selections of graphic design and fine arts portfolio

DOM Tree April 2016

Constructed a Document Object Model Tree in Java based on a given HTML file

Implemented options to remove, add or swap tags with object-oriented programming

Malloc December 2016

- Composed a dynamic memory allocation library in C, emulating malloc, realloc, calloc and free functions
- Optimized code based on speed and utilization, in order to increase performance

#### **ORGANIZATIONS**

Cornell Student Assembly Tech Committee, Designer and Front-End Developer October 2016 – present

- Created a web application using HTML, CSS, and JavaScript to help Cornell students plan their semester
- Coordinated with Student Assembly to create websites and applications for improving campus life
- Worked with CIT to update existing websites in the Cornell domain

Rutgers University Club Tennis, Administrator and Tournament Director January 2016 – January 2017

- · Created and directed the first intercollegiate Rutgers Club Tennis Invitational
- Completed administrative work for the club; designed and maintained of the club website

## **COURSES**

Operating Systems (Spring 2017) Computer Systems Organization and Programming (Fall 2016)
Computer Game Architecture (Spring 2017) Digital Product Design (Fall 2016)

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Bigital Froduct Boolgii (Fall 2010)

Data Structures (Spring 2016) Introduction to Computer Science (Fall 2015)

## **SKILLS**

Programming Languages: Java, Python, C#, C

**Tools:** Adobe Illustrator, Sketch, Unity **Web Development:** HTML, CSS, JavaScript