OBJECT ORIENTED PROGRAMMING LAB

Experiment No.: 10

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Roll No: 10

Batch: S2 RMCA-B

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Aim:

Area of different shapes using overloaded functions.

Procedure:

```
import java.util.*;
class OverloadDemo
{
     void area(float x)
        System.out.println("\nThe Area of square is " +x*x+ " sq units");
     }
     void area(float x,float y)
         System.out.println("The Area of rectangle is "+x*y+" sq units");
      void area(double x)
         double z=3.14*x*x;
         System.out.println("The Area of circle is "+z+ " sq units");
       }
}
class Overload
{
      public static void main(String args[])
         int square;
         int rect1,rect2;
         double circle;
          Scanner sc=new Scanner(System.in);
         System.out.print("\nEnter the side of square:");
```

```
square=sc.nextInt();
System.out.print("Enter bredth of rectangle:");
rect1=sc.nextInt();
System.out.print("Enter length of rectangle:");
rect2=sc.nextInt();
System.out.print("Enter radius of circle:");
circle=sc.nextDouble();
OverloadDemo obj=new OverloadDemo();
obj.area(square);
obj.area(rect1,rect2);
obj.area(circle);
}
```

Output Screenshot:

```
D:\>javac Overload.java
D:\>java Overload

Enter the side of square:12
Enter bredth of rectangle:12
Enter length of rectangle:12
Enter radius of circle:12

The Area of square is 144.0 sq units
The Area of rectangle is 144.0 sq units
The Area of circle is 452.1599999999997 sq units
```