

# CS-UY 1134 - Fall 2017 midterm 2

Justin Lin

TOTAL POINTS

**67 / 100**

QUESTION 1

**1 Question 1 18 / 18**

✓ - 0 pts Correct

QUESTION 2

**2 Question 2 12 / 12**

✓ - 0 pts Correct

QUESTION 3

**3 Question 3 19 / 20**

✓ - 2 pts Did not increment size

+ 1 Point adjustment



QUESTION 4

**4 Question 4 3 / 20**

✓ - 20 pts Wrong

+ 3 Point adjustment



QUESTION 5

**5 Question 5 15 / 30**

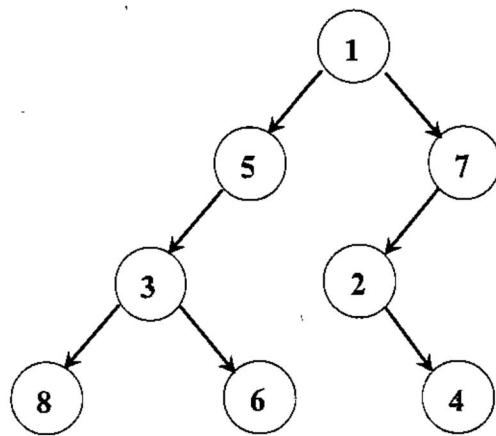
✓ - 15 pts Failing constant time requirement



Loop in pop\_dups violates O(1) time constraint.

**Question 1 (18 points)**

Give the preorder, postorder and inorder traversal sequences, for the binary tree given below.

CLRPreorder: 1 5 3 8 6 7 2 4LRCPostorder: 8 6 3 5 4 2 7 1LCRInorder: 8 3 6 5 1 2 4 7

**Question 2 (12 points)**

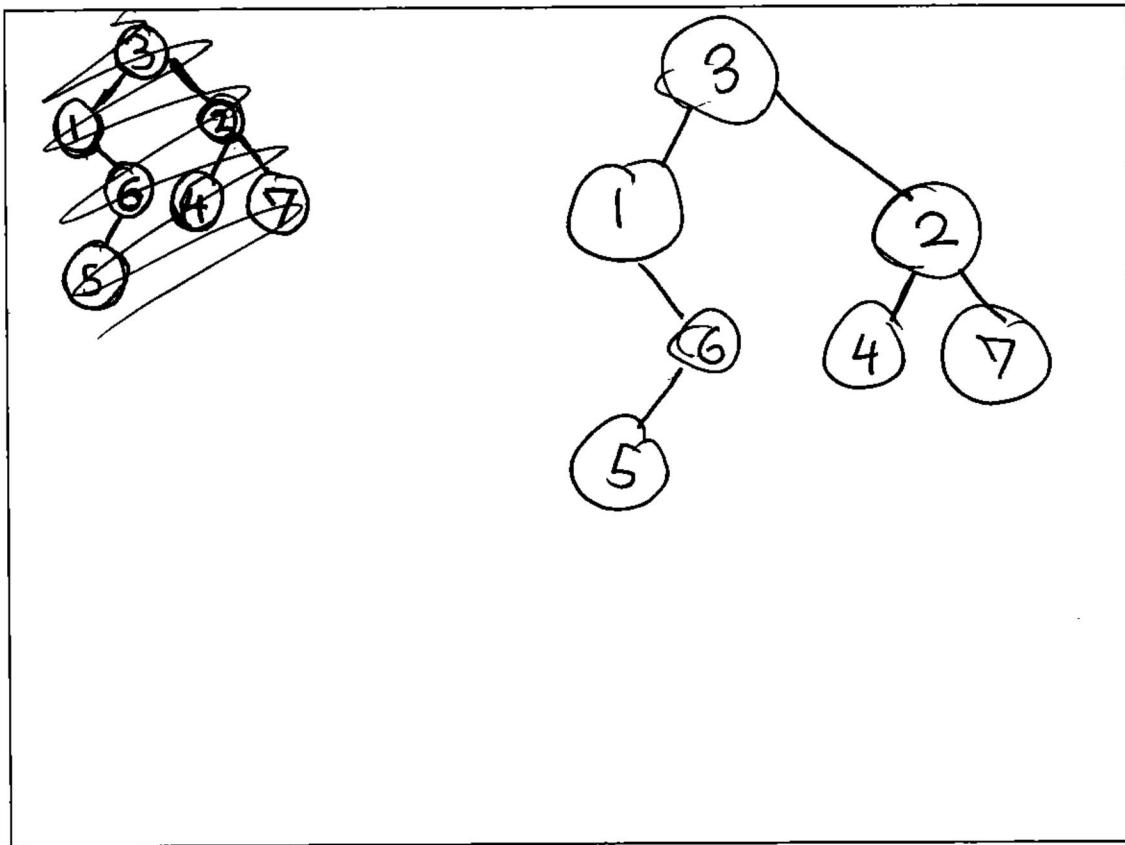
Let  $T$  be a binary tree.

You are given the postorder and inorder sequences of  $T$ :

$\text{Postorder}(T): 5, 6, 1, 4, 7, 2, 3$

$\text{Inorder}(T): 1, 5, 6, 3, 4, 2, 7$

Draw  $T$ .



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### Question 3 (20 points)

Implement the following function:

```
def insert_sorted(srt_lnk_lst, elem)
```

This function is called with:

1. srt\_lnk\_lst – a DoublyLinkedList object containing integers, appearing in an ascending order.
2. elem – an integer

When called, it should add elem into its sorted place in srt\_lnk\_lst. That is, it mutates the list object, so that after the execution, it would also include elem, and remain sorted.

For example, if srt\_lnk\_lst is [1<-->3<-->5<-->7<-->12],

after calling insert\_sorted(srt\_lnk\_lst, 6),

srt\_lnk\_lst should be: [1<-->3<-->5<-->6<-->7<-->12]

**Implementation requirement:** In this question, you are not allowed to use the add\_after, add\_before, add\_first and the add\_last methods of the DoublyLinkedList class.

Write your answer on the next page

if ~~is~~ ~~sortlink~~ ~~dll~~.isempty()  
    ~~dll~~.header.next ≠ elem,  
    elem.next = h  
    br succ = header.next  
        ~~return~~ ~~elem~~ elem = ~~dll~~.node(elem)  
        header.next = ~~succ~~  
        succ.prev = elem  
        elem.next = succ  
else cursor = ~~!~~ ~~dll~~.header  
    if elem ~~<~~ < header.next:  
        insert

else:

    cursor = cursor.next

Logic Bubble

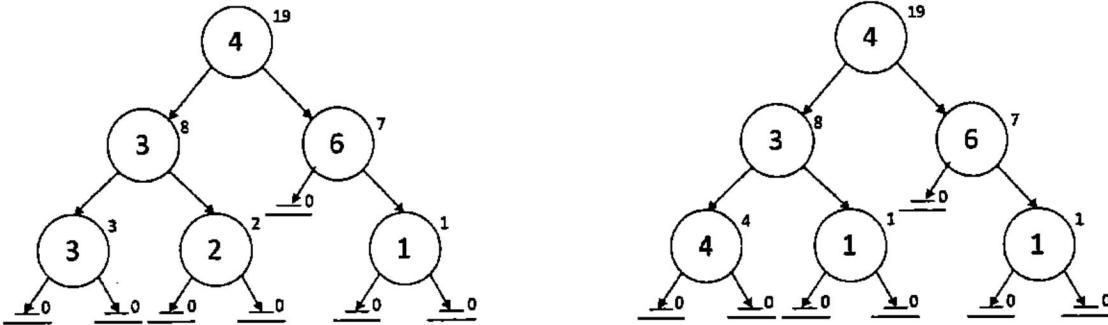
Name: Sushil Lin Net ID: jwl488 -9.

```
def insert_sorted(srt_lnk_lst, elem):
    if srt_lnk_lst.is_empty():
        cursor = srt_lnk_lst.header # cursor at header
    else:
        if srt_lnk_lst.is_empty(): # checks if empty
            succ = cursor.next
            elem = DoublyLinkedList.Node(elem) # creates node
            cursor.next = elem # Linking process
            elem.prev = cursor
            elem.next = succ
        else:
            if srt_lnk_lst.size == 1: # increase size →
                succ = elem
            else:
                cursor = cursor.next.data
                while (cursor is not None): # traverses
                    if cursor.next > elem: # checks if elem < cursor.next
                        succ = cursor.next # inserts elem below
                        elem = DoublyLinkedList.Node(elem)
                        cursor.next = elem
                        elem.prev = cursor
                        elem.next = succ
                        succ.prev = elem # if inserted returns the linked list
                        cursor = cursor.next
                return srt_lnk_lst
            return srt_lnk_lst # if inserted return list
        else:
            cursor = cursor.next
            srt_lnk_lst.trailer
            prevprev = srt_lnk_lst.trailer.prev # if the elem goes at
            elem = DoublyLinkedList.Node(elem) # the end
            prevprev.next = elem # All this is outside while loop
            elem.prev = prevprev # in case while loop doesn't return
            elem.next = srt_lnk_lst.trailer
            srt_lnk_lst.trailer.prev = elem
            return srt_lnk_lst
    srt_lnk_lst.size += 1 # increase size →
```

**Question 4 (20 points)**

Consider the following definition, of when is a binary tree considered to be sum-balanced. We say that a binary tree  $T$  satisfies the *Sum-Balance Property* if for every node  $p$  of  $T$ , the sum of all values in the subtrees rooted by the children of  $p$ , differ by at most 1.

For example, consider the following two trees. Note that in these figures we showed the sum of each subtree in a small font, to the right of each such root:



The tree on the left satisfies the sum-balance property, while the tree on the right does not (since the subtree rooted by the node containing 3 has one child with sum 4 and the second child with sum 1).

Notes:

1. An empty tree is sum-balanced.
2. A tree with a single node is always sum-balanced (since both its children are empty, hence their sum is 0).

In this question, we will implement the following function:

```
def is_sum_balanced(bin_tree)
```

The function is given `bin_tree`, a `LinkedBinaryTree` object, it will return True if the tree satisfies the sum-balance property, or False otherwise.

`is_sum_balanced` will call a **recursive** helper function:

```
def is_subtree_sum_balanced(subtree_root)
```

This function is given `subtree_root`, a reference to a node, that indicates the root of the subtree that this function operates on.

On the following page:

- a. Complete the implementation of `is_sum_balanced`.
- b. Implement the `is_subtree_sum_balanced` helper function

**Implementation requirement:** Your functions should run in **linear time**.

**Hint:** To meet the runtime requirement, you may want `is_subtree_sum_balanced` to return more than one value (multiple values could be collected as a tuple).

a.

```
def is_sum_balanced(bin_tree):  
    result = is_subtree_sum_balanced(bin_tree.root)  
    return result
```

b.

```
def is_subtree_sum_balanced(subtree_root):
```

~~\* root = subtree\_root~~~~\* depth = 0~~~~\* curData = currNode.data~~~~def helper(root, depth): # helper class define~~~~if root is None: # base case~~~~return 0~~~~else: curr~~~~wrong currData = root.data # Gets ~~where~~ currNode data~~~~Algorithm L = helper(root.left, depth)~~~~depth += 1 # helps keep track of depth~~~~L = helper(root.left, depth)~~~~R = helper(root.right, depth)~~~~if depth > 0: # if depth not 0<sup>th</sup> level, sum it all~~~~return currData + L + R~~~~if depth == 0: # if depth is compare both sides~~~~return abs(L - R) L = 1~~~~\* curData = currNode.data~~~~return: consider below code~~~~result = helper(root, depth) # saves result~~~~(return) result # returns result~~

# Check Extra Page for Rest  
# of Code

**Question 5 (30 points)**

Give a Python implementation for the *Duplicates Stack ADT*. A duplicates stack supports operations that look at consecutive elements with the same value.

The *Duplicates Stack ADT* supports the following operations:

- **DupStack()**: initializes an empty DupStack object
- **dupS.is\_empty()**: returns True if dupS does not contain any elements, or False otherwise.
- **len(dupS)**: returns the number of elements in dupS
- **dupS.push(e)**: adds an integer element e, to the top of dupS.
- **dupS.top()**: returns the top most element from the top of dupS, without removing it; an exception is raised if dupS is empty.
- **dupS.top\_dups\_count()**: returns the number of consecutive times the top most element appears at the top of dupS; an exception is raised if dupS is empty.
- **dupS.pop()**: removes and returns the top element from the top of dupS; an exception is raised if dupS is empty.
- **dupS.pop\_dups()**: removes all consecutive appearances of the top most element from the top of dupS. This method would return the common value, that was removed; an exception is raised if dupS is empty.

For example, your implementation should follow the behavior below:

<pre>&gt;&gt;&gt; dupS = DupStack() &gt;&gt;&gt; dupS.push(4) &gt;&gt;&gt; dupS.push(5) &gt;&gt;&gt; dupS.push(5) &gt;&gt;&gt; dupS.push(5) &gt;&gt;&gt; dupS.push(4) &gt;&gt;&gt; dupS.push(4) &gt;&gt;&gt; len(dupS) 6 &gt;&gt;&gt; dupS.top() 4 &gt;&gt;&gt; dupS.top_dups_count() 2</pre>	<pre>&gt;&gt;&gt; dupS.pop() 4 &gt;&gt;&gt; dupS.pop() 4 &gt;&gt;&gt; dupS.top() 5 &gt;&gt;&gt; dupS.top_dups_count() 3 &gt;&gt;&gt; dupS.pop_dups() 5 &gt;&gt;&gt; dupS.top() 4</pre>
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**Implementation requirements:**

1. Data members requirement:

A DupStack object should have the following data-members:

- A Stack object – You may use such object without implementing the Stack class. Assume that Stack supports the *Stack ADT* ( $s=Stack()$ ,  $len(s)$ ,  $s.is\_empty()$ ,  $s.push(e)$ ,  $s.pop()$ ,  $s.top()$ ).
- Constant number of additional data members, if needed

2. Runtime requirement:

Assuming that all Stack operation run in  $\Theta(1)$  worst-case, in your implementation **ALL DupStack operations should run in  $\Theta(1)$  worst-case.**

**Notes:**

1. You should not assume anything about the inner implementation of the Stack objects. That is, you should use this class as a black box.
2. Make sure that your implementation of pop\_dups runs in constant time.

**Hint:** You may want to store a tuple, as elements in the Stack data-member.

```
push(self, elem)
    - check if empty:
        if it's is!
            push(elem, 1)
    - if it is not:
        top elemC = stack.top() [0]
        numElemC = stack.top() [1]
        if elem == elemC:
            push [del] (elemC, numElemC + 1)
        else:
            push : (elem, 1)
```

```
class EmptyCollection(Exception):
    pass
```

```
class DupStack:
    def __init__(self):
        stack = Stack()
```

```
def __len__(self):
    return len(self.stack)
```

```
def is_empty(self):
    return self.stack.is_empty()
```

```
def push(self, e):
    if self.stack.is_empty(): # checks empty
        self.stack.push((e, 1))
    else:
        var = self.stack.top()[0] # checks variable
        num = self.stack.top()[1] # num times
        if e == var: # if matches
            self.stack.push((var, (num + 1))) # push with + 1
        else:
            tuple = (e, 1) # else new variable with 1 on top.
            self.stack.push(tuple)
```

```
def top(self):
    if (self.is_empty()):
        raise EmptyCollection("Duplicates Stack is empty")
    return self.stack.top()[0]
```

```
def top_dups_count(self):
    if (self.is_empty()):
        raise EmptyCollection("Duplicates Stack is empty")
    return self.stack.top()[1]
```

```
def pop(self):
    if (self.is_empty()):
        raise EmptyCollection("Duplicates Stack is empty")
    temp = self.stack.pop()
    temp = temp[0]
    return temp
```

```
def pop_dups(self):
    if (self.is_empty()):
        raise EmptyCollection("Duplicates Stack is empty")
    while self.stack.top()[1] > 1: # pops till one dup.
        self.stack.pop()
    temp = self.stack.pop() # pops last one
    return temp[0] # returns common variable
```

Rest of Q.4 EXTRA PAGE IF NEEDED

Note question numbers of any questions or part of questions that you are answering here.

Also, write "ANSWER IS ON LAST PAGE" near the space provided for the answer.

if root is None: # if empty

return True

elif root is not None and (root.left is None and root.right is None):

return True # if 1 node

else: # if more than 1 node

result = helper(root, depth)

return result