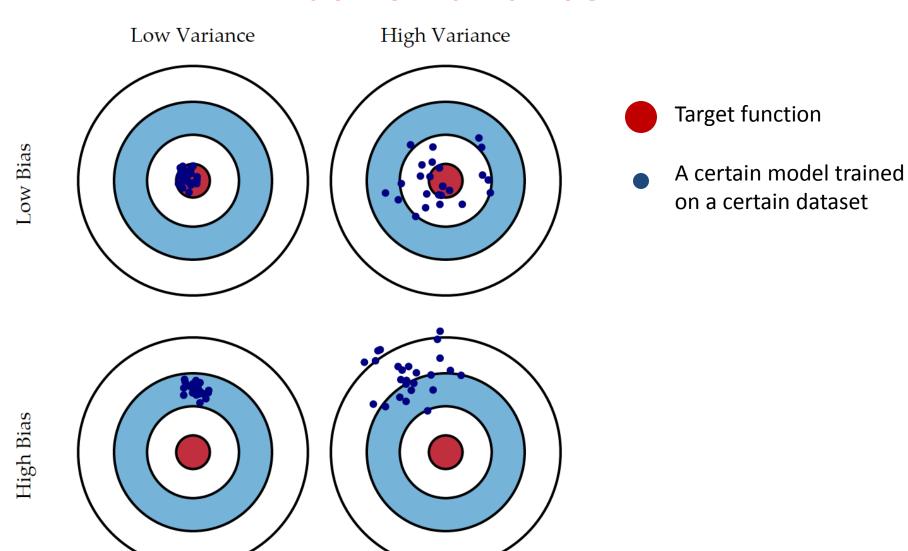
COMP90051 Statistical Machine Learning Semester 2, 2015

Ensemble Learning



Bias vs Variance



Ensemble Learning

- Combined models for regression and classification
- Train a set of classifiers instead of a single classifier
- Reduce variance: results are less dependent on peculiarities of a single training set
- Reduce bias: a combination of multiple classifiers may learn a more expressive concept class than a single classifier
- Generally, more diversity

 more accurate

Bagging

Instance manipulation: data resampling using bootstrap.

Model Generation

```
Let n be the number of instances in the training data. For each of t iterations:

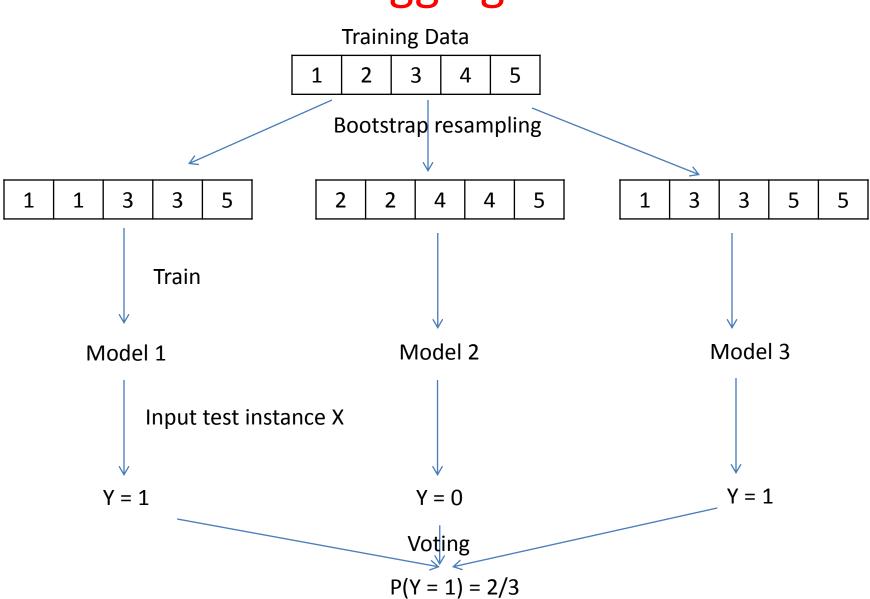
Sample n instances with replacement from training data. Apply the learning algorithm to the sample.

Store the resulting model.
```

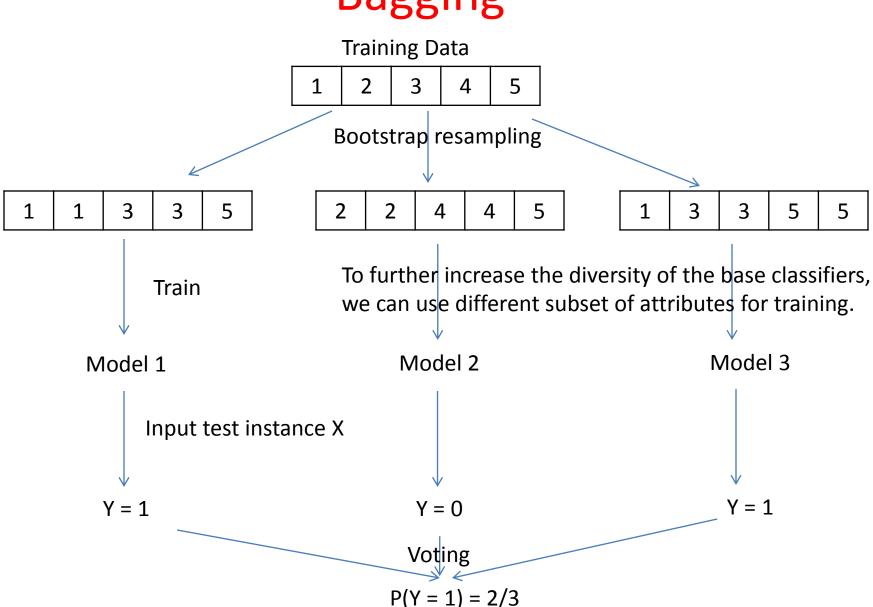
Classification

```
For each of the t models:
Predict class of instance using model.
Return class that has been predicted most often.
```

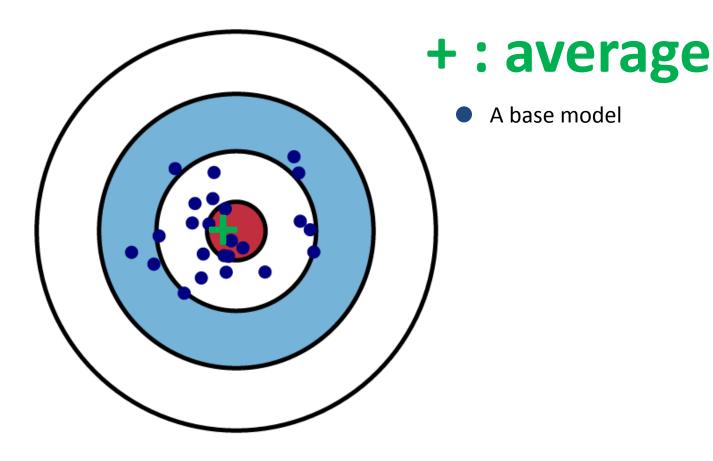
Bagging



Bagging

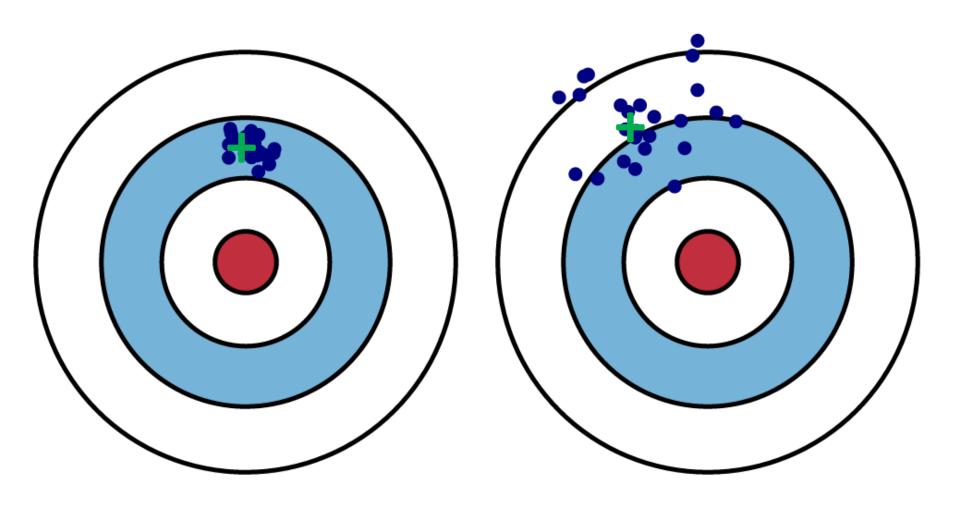


Effect on Variance



Reducing variance via averaging

Effect on Bias



Bagging: Resampling

- Bagging reduces variance by averaging
- Bagging has little effect on bias
 - * BUT, it generally won't cause bias.
- Each base classifier is trained on less real data
- Works better with unstable classifiers

Boosting

- Require classifiers that can handle weighted instances
 - * E.g. C4.5 fractional instances
- "hard" instances have higher weights.
- In Bagging, models are built separately.
- In Boosting, models are built iterative.

AdaBoost

Model Generation

```
Assign equal weight to each training instance.
For each of t iterations:

Apply learning algorithm to weighted dataset and store resulting model.

Compute error e of model on weighted dataset and store error.

If e equal to zero, or e greater or equal to 0.5:

Terminate model generation.

For each instance in dataset:

If instance classified correctly by model:

Multiply weight of instance by e / (1 - e).

Normalize weight of all instances.
```

Classification

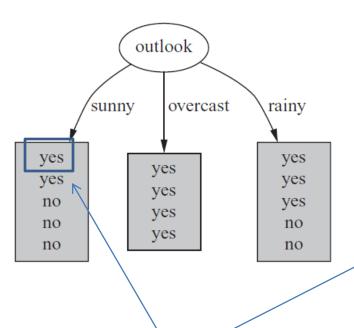
```
Assign weight of zero to all classes.

For each of the t (or less) models:

Add -log(e / (1 - e)) to weight of class predicted by model.

Return class with highest weight.
```

Instances' Weight in C4.5



- Entropy for each branch
 - * Info([2,3]) = 0.971bits
 - * $Info([4,0]) = 0 \ bits$
 - * Info([3,2]) = 0.971bits
- Average entropy:
 - * $Info([2,3],[4,0],[3,2]) = \frac{5}{14} \times 0.971 + \frac{4}{14} \times 0 + \frac{5}{14} \times 0.971 = 0.693 \ bits$

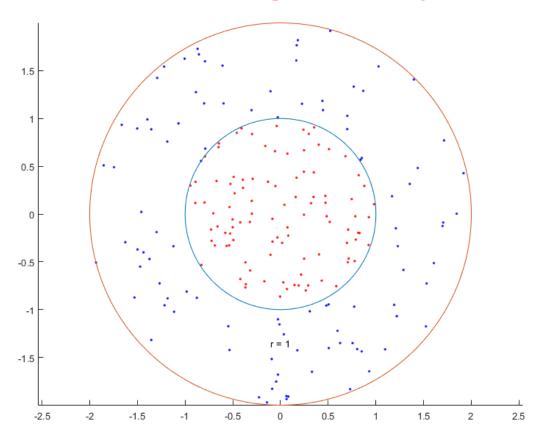
The weight for current branch

Not necessary to be an integer, could be fractional number: e.g. "1.5 yes" or "0.8 yes"

AdaBoost

- A Matlab demo, can be found on LMS
 - * Click and play
 - * weakLearnerNum: how many weak classifiers will learn during AdaBoost training

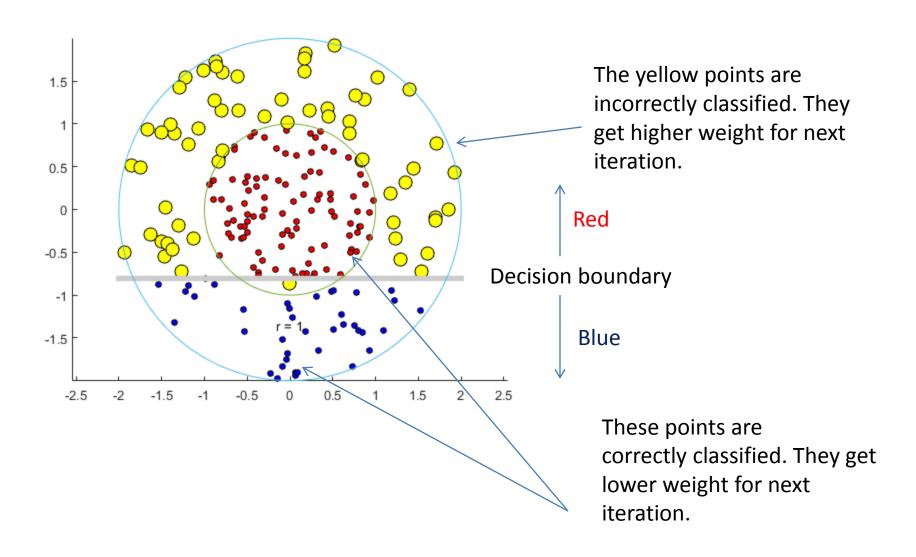
Boosting Example: the Dataset



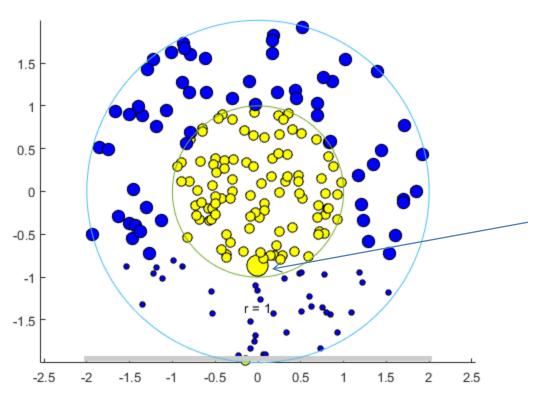
Setting:

- -- Two-class problem
- -- Inner ring: red class
- -- Outer ring: blue class
- -- Linear model as the base (weak) classifier
- -- #weak classifier = 5

Iteration 1

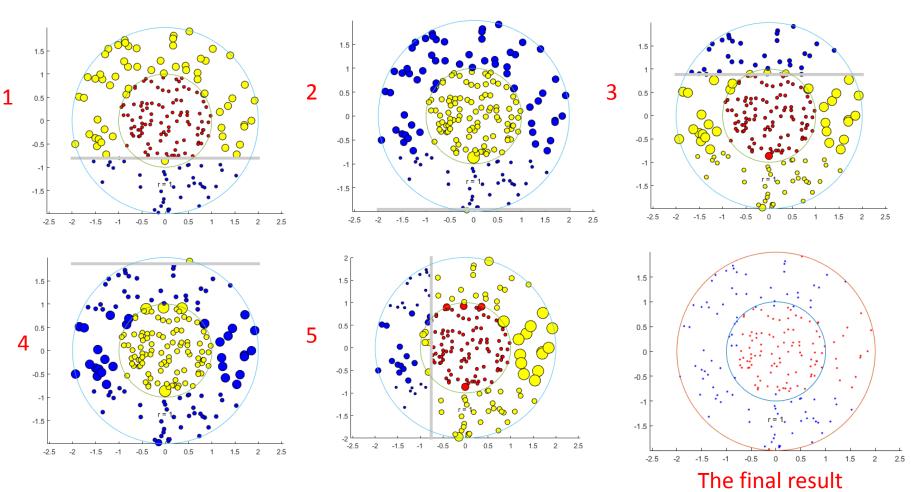


Iteration 2

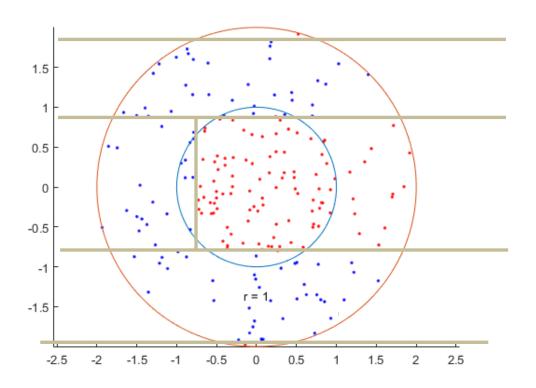


Incorrectly classified again! This point gets even higher weight.

Together



The Combined Model

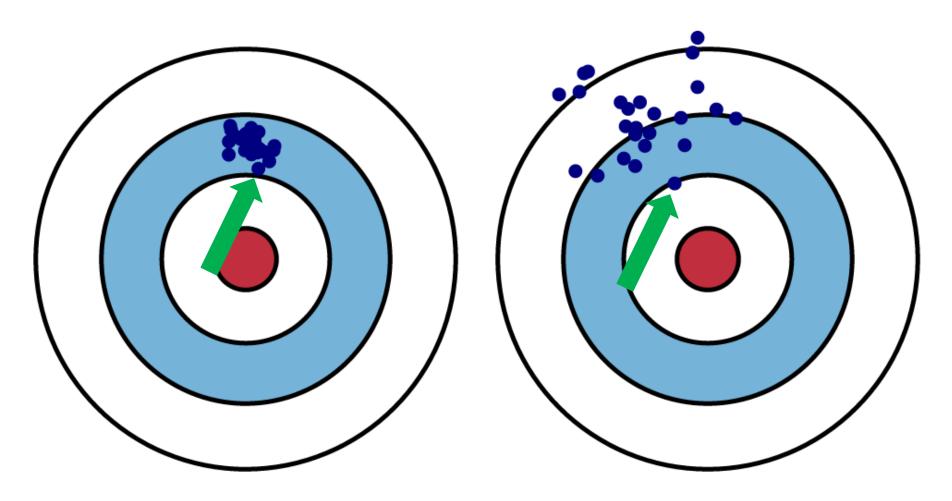


The (roughly) combined decision boundary. Much better than a single linear model!!!

Please input a larger weakLearnerNum

And your decision boundary will get closer and closer to the inner cycle.

Effect on Bias



Strong classifiers get higher class weight → push to the target function

Effect on Variance

- Not theoretically clear.
- In practice, boosting is more prone to overfitting.
- BUT, some recent studies claim that their boosting methods can reduce both bias and variance.

Resampling vs Reweighting

- Reweighting usually works better
- Resampling is easier to implement
- Reweighting is more sensitive to noise data
- Resampling doesn't work well on stable classifiers

Stacking

- Combine different TYPEs of classifiers
- Difficult to analyze theoretically
 - Just try and see how it goes....
- Less widely used due to the poor interpretability