## **COMP90051 Statistical Machine Learning**

Semester 2, 2015

Lecturer: Ben Rubinstein

7. Example PGMs

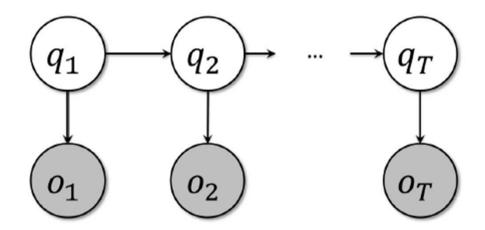


# Sequence Analysis

The hidden Markov model (HMM); and related Kalman Filter

## The HMM (and Kalman Filter)

Sequential observed outputs from hidden state



$$A = \{a_{ij}\}$$
 transition probability matrix;  $\forall i : \sum_{j} a_{ij} = 1$   $B = \{b_i(o_k)\}$  output probability matrix;  $\forall i : \sum_{k} b_i(o_k) = 1$   $\Pi = \{\pi_i\}$  the initial state distribution;  $\sum_{i} \pi_i = 1$ 

The Kalman filter same with continuous Gaussian r.v.'s

## **HMM Applications**

 NLP – part of speech tagging: given words in sentence, infer hidden parts of speech

"I love Machine Learning"  $\rightarrow$  noun, verb, object

Speech recognition: given waveform, determine phonemes



- Biological sequences: classification, search, alignment
- Computer vision: identify who's walking in video, tracking

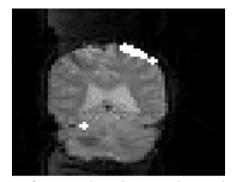
## **Fundamental HMM Tasks**

HMM Task	PGM Task
<b>Evaluation.</b> Given an HMM $\mu$ and observation sequence $O$ , determine likelihood $\Pr(O \mu)$	Probabilistic inference
Decoding. Given an HMM $\mu$ and observation sequence $O$ , determine most probable hidden state sequence $Q$	MAP point estimate
<b>Learning.</b> Given an observation sequence $O$ and set of states, learn parameters $A, B, \Pi$	Statistical inference

# **Computer Vision**

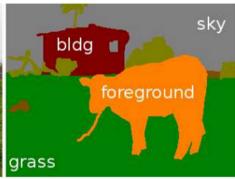
Hidden square-lattice Markov random fields

## Pixel labelling tasks in Computer Vision



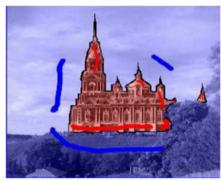
fMRI analysis (Kim et al. 2000)





Semantic labelling (Gould et al. 09)





Interactive figure-ground segmentation (Boykov & Jolly 2011)

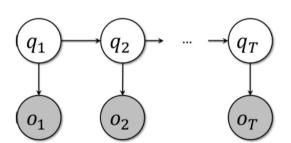




Denoising (Felzenszwalb & Huttenlocher 04)

## What these tasks have in common

- Hidden state representing semantics of image
  - \* fMRI: Tumour vs benign tissue
  - \* Semantic labelling: Cow vs. tree vs. grass vs. sky vs. house
  - \* Fore-back segment: Figure vs. ground
  - \* Denoising: Clean pixels
- Pixels of image
  - \* What we observe of hidden state
- Remind you of HMMs?



## A hidden square-lattice MRF

## Hidden states: square-lattice model

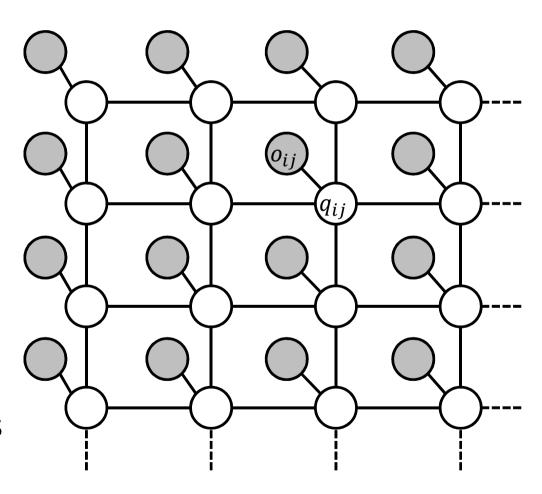
- \* Boolean for two-class states
- \* Discrete for multi-class



Continuous for denoising



- Pixels: observed outputs
  - \* Continous e.g. Normal



# **Topic Modelling**

Latent Dirichlet Allocation

Based on David Blei's 2008 Science slides

## Documents exhibit multiple topics

### Seeking Life's Bare (Genetic) Necessities

Haemophilus

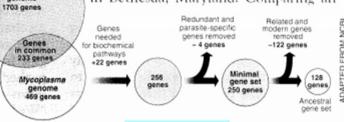
COLD SPRING HARBOR, NEW YORK— How many genes does an organism need to survive? Last week at the genome meeting here, \* two genome researchers with radically different approaches presented complementary views of the basic genes needed for life. One research team, using computer analyses to compare known genomes, concluded that today's organisms can be sustained with just 250 genes, and that the earliest life forms

required a mere 128 genes. The other researcher mapped genes in a simple parasite and estimated that for this organism. 800 genes are plenty to do the job—but that anything short of 100 wouldn't be enough.

Although the numbers don't match precisely, those predictions

May 8 to 12.

Arcady Mushegian, a computational molecular biologist at the National Center for Biotechnology Information (NCBI) in Bethesda, Maryland. Comparing an



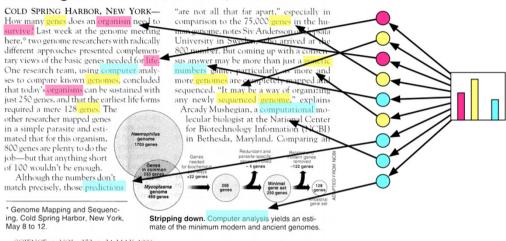
\* Genome Mapping and Sequencing, Cold Spring Harbor, New York, Stripping down. Computer analysis yields an estimate of the minimum modern and ancient genomes.

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<sup>&</sup>quot;are not all that far apart," especially in comparison to the 75,000 genes in the human genome, notes Siv Andersson of Uppsala University in Sweden, who arrived at the 800 number. But coming up with a consensus answer may be more than just a genetic numbers game, particularly as more and more genomes are completely mapped and sequenced. "It may be a way of organizing any newly sequenced genome," explains

## Generative process

#### Seeking Life's Bare (Genetic) Necessities

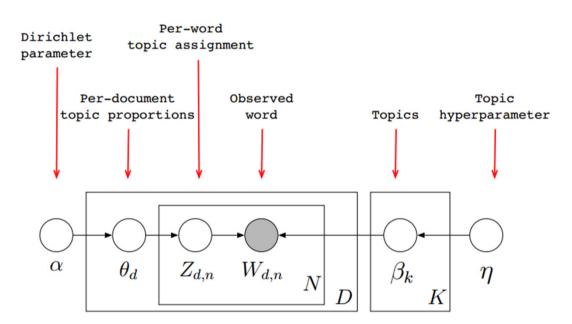


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- "Corpus" of documents
- Corpus-wide topics
- Generative model
  - \* Each document a random mixture of topics
  - \* Each word in document drawn from one of these topics

## Latent Dirichlet allocation

- For all K topics
  - \* Draw topic's word distribution  $\beta_i$  from Dirichlet
- For all *D* documents
  - \* Draw topic proportions  $\theta_d$  from Dirichlet
  - \* For all N words
    - Draw word's topic  $Z_{d,n}$  from Multinomial in per-document topics
    - Draw word itself  $W_{d,n}$  from Multinomial in topic's word distrib



## LDA Example

- Data: journal Science 1990-2000
  - \* 17k documents, 11m words, 20k unique terms
- K=100 topic LDA

#### Seeking Life's Bare (Genetic) Necessities

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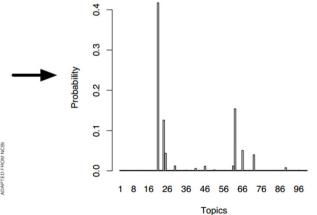
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**Stripping down.** Computer analysis yields an estimate of the minimum modern and ancient genomes.



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## LDA Example: Topics

evolution human evolutionary genome species dna genetic organisms life genes sequence origin biology gene molecular groups phylogenetic sequencing living map diversity information genetics group mapping new project two sequences common

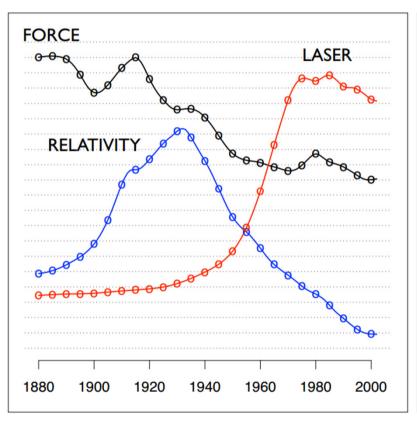
disease host bacteria diseases resistance bacterial new strains control infectious malaria parasite parasites united tuberculosis

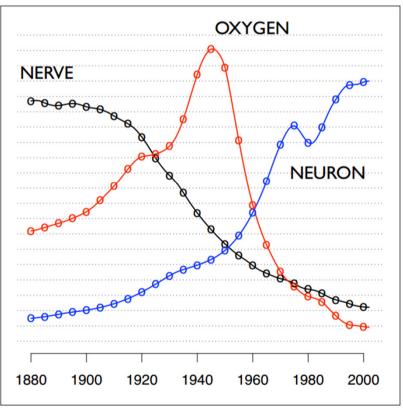
computer models information data computers system network systems model parallel methods networks software new simulations

## LDA Example: Dynamic model

### "Theoretical Physics"

### "Neuroscience"





## Summary

- Diverse examples of PGMs
  - \* HMM/Kalman filter -> speech reco, bioinformatics
  - ★ Square-lattice MRFs → pixel labelling, computer vision
  - ★ Latent Dirichlet allocation → topic modelling in IR/NLP
- Share common training, prediction algorithms
  - \* Elimination-based or sampling for probabilistic inference
  - MLE or EM for training