Chih-Ting (Justin) Yeh

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EDUCATION

Vanderbilt University

Master's, Computer Science

• GPA: 3.87/4.0

National Taiwan University

Bachelor's, Engineering Science and Ocean Engineering

Nashville, Tennessee, USA

Aug. 2022 - May 2024

Taipei, Taiwan Sep. 2014 – Jun. 2018

TECHNICAL SKILLS

Programming:Python, Java, JavaScript, TypeScript, HTML, CSS, Swift

Frameworks: React, Next.js, Node.js, Express.js, Spring Boot, FastAPI, Django, SwiftUI, ARKit, RealityKit

Databases: PostgreSQL, MySQL, MongoDB, Redis

Developer Tools: Unix/Linux shell scripting, Docker, AWS, Git, Maven, Gradle, NPM, Webpack, Vite

CI/CD Tools: Docker, Jenkins, Gitub Action, Terraform

Work Experience

Software Engineering Intern

Nashville, Tennessee, USA

May 2023 - Sep. 2024

Institute for Software Integrated Systems, Vanderbilt University

- Developed a **Python**-based data visualization dashboard using **NextJs**, **Plotly/Dash**, **FastAPI**, **Redis**, and **PostgreSQL** to enable concurrent gameplay and display complex simulation game logs (1,500+ lines), clarifying action-observation sequences and network structures.
- Designed and implemented a **Linux**-based network emulation framework with **Mininet** and Cyber Operations Research Gym, facilitating realistic **reinforcement learning** agent testing through **object-oriented design** and decreasing end-to-end testing time **by 30**%.
- Engineered 4 continuous integration pipelines with Jenkins, Docker, Nginx, and shell scripting

Research Assistant

Taipei, Taiwan

Research Center for IT Innovation, Academia Sinica

July 2020 - Mar. 2022

- Developed fund **recommendation systems** with Python and LightFM, achieving a **150**% improvement in client purchase cases by expertly incorporating funds' metadata insights.
- Implemented a PyTorch-based multi-task learning framework to predict early blockbusters, resulted in a 20+% performance improvement on two real-world datasets in different languages
- Conducted document expansions on large datasets on Google Cloud Platform (GCP). Increased recall by 3.3% on document retrieval by enriching text signals using docTTTTTquery

Selected Projects

Cloud Resume Challenge | AWS, Terrafrom, GitHub Action

May 2024 - June 2024

- Achieved a serverless full-stack deployment by leveraging AWS S3, Route53, and CloudFront CDN for static
 website hosting, integrated AWS Lambda and DynamoDB for backend data management.
- Followed CI/CD practices with **Terraform** and **GitHub Action**, achieving seamless deployment.

Web-based Solitaire Game | React, NodeJS, MongoDB, Redis, AWS

Aug. 2023 - Dec. 2023

- Implemented robust server-side logic in **Node.js** with **MongoDB**(NoSQL) and **Redis**, including **user** authentication, game state management, and **REST API** endpoints for game actions
- Created a responsive front-end for Solitaire with React, Styled Components, achieving a responsive design.

iOS AR Network Visualization App | SwiftUI, RealityKit, ARKit

Feb. 2024 – April 2024

- Developed an iOS application using Swift, SwiftUI, RealityKit, and ARKit that visualizes network simulations
- Implemented an API backend using FastAPI and PostgreSQL to manage the state of network simulations

Java Spring Boot Movie Recommendation Systems | Java19, Spring Boot

Jan. 2023 – May 2023

• Developed microservices using **Spring Boot**, **Spring Data JPA**, **Spring Cloud Gateway**, and leverage the parallel reactive programming features of **RxJava**, improving performance by **20**%