



HO CHI MINH CITY UNIVERSITY OF TECHNOLOGY
COMPUTER ENGINEERING

Microcontroller



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Mục lục

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CHƯƠNG 1

LED Animations

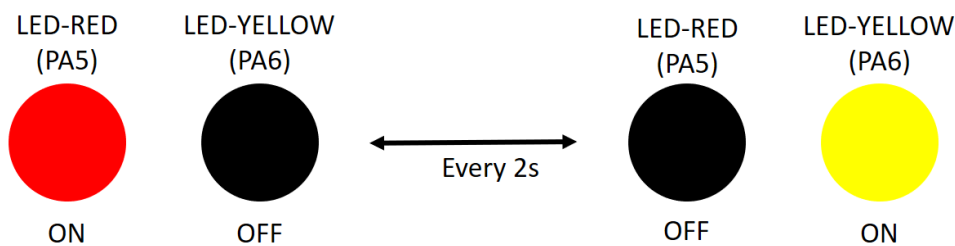


1 Exercise and Report

1.1 Exercise 1

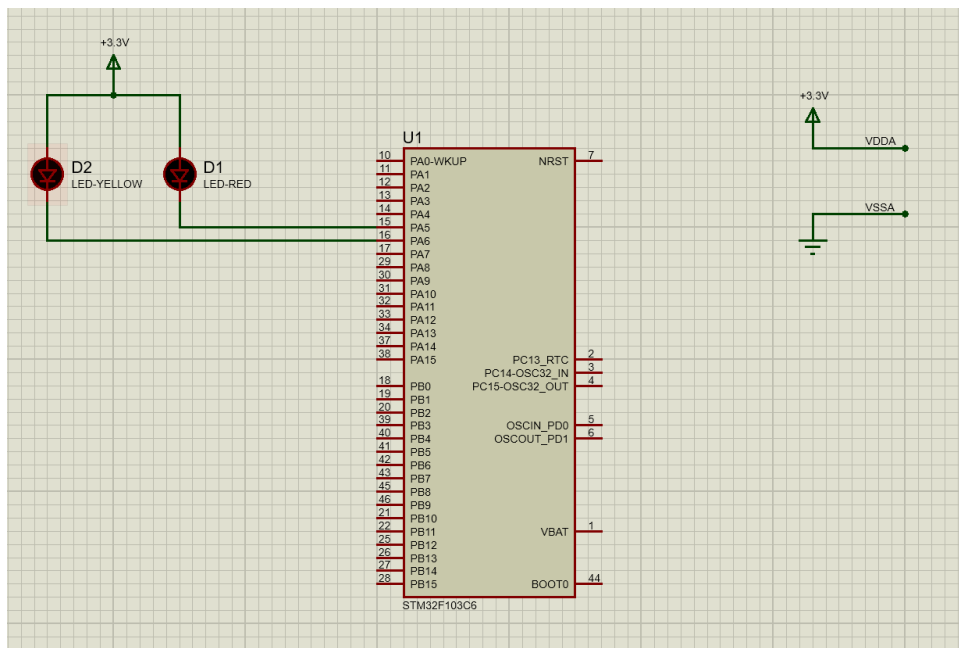
From the simulation on Proteus, one more LED is connected to pin **PA6** of the STM32 (negative pin of the LED is connected to PA6). The component suggested in this exercise is **LED-YELLOW**, which can be found from the device list.

In this exercise, the status of two LEDs are switched every 2 seconds, as demonstrated in the figure bellow.



Hình 1.1: State transitions for 2 LEDs

Report 1: Depict the schematic from Proteus simulation in this report. The caption of the figure is a downloadable link to the Proteus project file (e.g. a github link).



Hình 1.2: Schematic of exercise 1 - Source:

https://github.com/justkh29/VXL_Lab1/blob/ex1/Ex1.pdsprj

Report 2: Present the source code in the infinite loop while of your project. If a user-defined functions is used, it is required to present in this part. A brief descrip-

tion can be added for this function (e.g. using comments). A template to present your source code is presented bellow.

```
1  int led_status = 0;
2  int count = 0;
3  while (1)
4  {
5      switch(led_status)
6      {
7          case 0:
8              {
9                  HAL_GPIO_WritePin(LED_RED_GPIO_Port ,
10 LED_RED_Pin , SET);
11                  HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port ,
12 LED_YELLOW_Pin , RESET);
13                  if (count >= 2)
14                  {
15                      HAL_GPIO_WritePin(LED_RED_GPIO_Port ,
16 LED_RED_Pin , RESET);
17                      HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port ,
18 LED_YELLOW_Pin , SET);
19                      count = 0;
20                      led_status = 1;
21                  }
22                  else
23                  {
24                      count++;
25                  }
26                  break;
27              }
28          case 1:
29              {
30                  HAL_GPIO_WritePin(LED_RED_GPIO_Port ,
31 LED_RED_Pin , RESET);
32                  HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port ,
33 LED_YELLOW_Pin , SET);
34                  if (count >= 2)
35                  {
36                      HAL_GPIO_WritePin(LED_RED_GPIO_Port ,
37 LED_RED_Pin , SET);
38                      HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port ,
39 LED_YELLOW_Pin , RESET);
40                      count = 0;
41                      led_status = 0;
42                  }
43                  else
44                  {
45                      count++;
46                  }
47                  break;
48              }
49      }
```

```

40     }
41 }
42 HAL_Delay(1000);
43 }

```

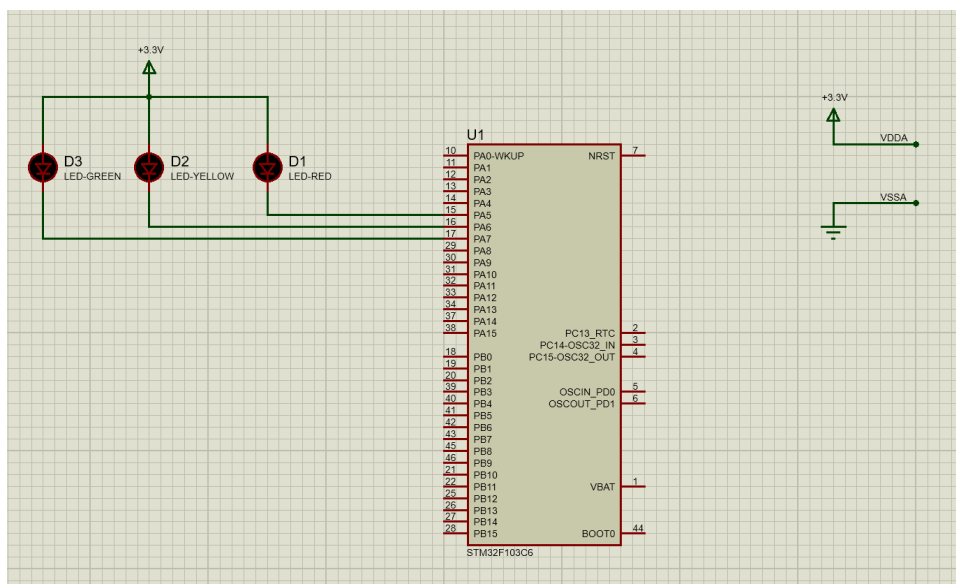
Program 1.1: Source code of exercise 1:
https://github.com/justkh29/VXL_Lab1/tree/ex1

1.2 Exercise 2

Extend the first exercise to simulate the behavior of a traffic light. A third LED, named **LED-GREEN** is added to the system, which is connected to **PA7**. A cycle in this traffic light is 5 seconds for the RED, 2 seconds for the YELLOW and 3 seconds for the GREEN. The LED-GREEN is also controlled by its negative pin.

Similarly, the report in this exercise includes the schematic of your circuit and a your source code in the while loop.

Report 1: Present the schematic.



Hình 1.3: Schematic of exercise 2 - Source:

https://github.com/justkh29/VXL_Lab1/blob/ex2/Ex2.pdsprj

Report 2: Present the source code in while.

```

1  while (1)
2  {
3      switch(led_status)
4      {
5          case 0:
6              {
7                  HAL_GPIO_WritePin(LED_RED_GPIO_Port, LED_RED_Pin,
8                  RESET);
9                  HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port,
10                 LED_YELLOW_Pin, SET);

```



```

9      HAL_GPIO_WritePin(LED_GREEN_GPIO_Port ,
LED_GREEN_Pin , SET);
10      if (count >= 5)
11      {
12          HAL_GPIO_WritePin(LED_RED_GPIO_Port , LED_RED_Pin ,
SET);
13          HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port ,
LED_YELLOW_Pin , SET);
14          HAL_GPIO_WritePin(LED_GREEN_GPIO_Port ,
LED_GREEN_Pin , RESET);
15          count = 0;
16          led_status = 2;
17      }
18      else
19      {
20          count++;
21      }
22      break;
23  }
24  case 1:
25  {
26      HAL_GPIO_WritePin(LED_RED_GPIO_Port , LED_RED_Pin ,
SET);
27      HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port ,
LED_YELLOW_Pin , RESET);
28      HAL_GPIO_WritePin(LED_GREEN_GPIO_Port ,
LED_GREEN_Pin , SET);
29      if (count >= 2)
30      {
31          HAL_GPIO_WritePin(LED_RED_GPIO_Port , LED_RED_Pin ,
RESET);
32          HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port ,
LED_YELLOW_Pin , SET);
33          HAL_GPIO_WritePin(LED_GREEN_GPIO_Port ,
LED_GREEN_Pin , SET);
34          count = 0;
35          led_status = 0;
36      }
37      else
38      {
39          count++;
40      }
41      break;
42  }
43  case 2:
44  {
45      HAL_GPIO_WritePin(LED_RED_GPIO_Port , LED_RED_Pin ,
SET);
46      HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port ,

```

```

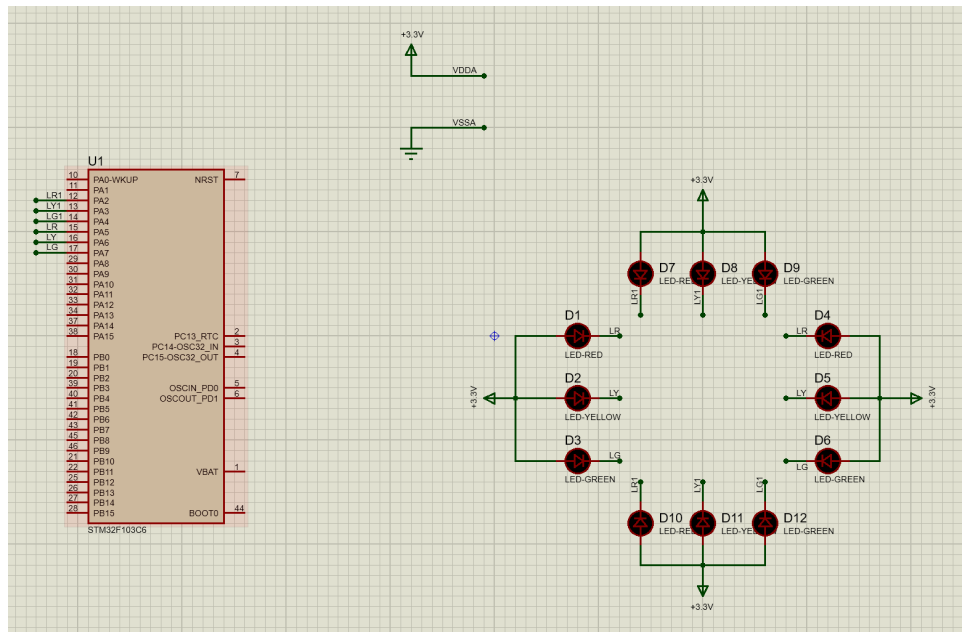
LED_YELLOW_Pin, SET);
47     HAL_GPIO_WritePin(LED_GREEN_GPIO_Port,
LED_GREEN_Pin, RESET);
48     if (count >= 3)
49     {
50         HAL_GPIO_WritePin(LED_RED_GPIO_Port, LED_RED_Pin,
SET);
51         HAL_GPIO_WritePin(LED_YELLOW_GPIO_Port,
LED_YELLOW_Pin, RESET);
52         HAL_GPIO_WritePin(LED_GREEN_GPIO_Port,
LED_GREEN_Pin, SET);
53         count = 0;
54         led_status = 1;
55     }
56     else
57     {
58         count++;
59     }
60     break;
61 }
62 }
63 HAL_Delay(1000);
64
65 /* USER CODE END WHILE */
66
67 /* USER CODE BEGIN 3 */
68 }

```

Program 1.2: Source code of exercise 2:
https://github.com/justkh29/VXL_Lab1/tree/ex2

1.3 Exercise 3

Extend to the 4-way traffic light. Arrange 12 LEDs in a nice shape to simulate the behaviors of a traffic light. A reference design can be found in the figure bellow.

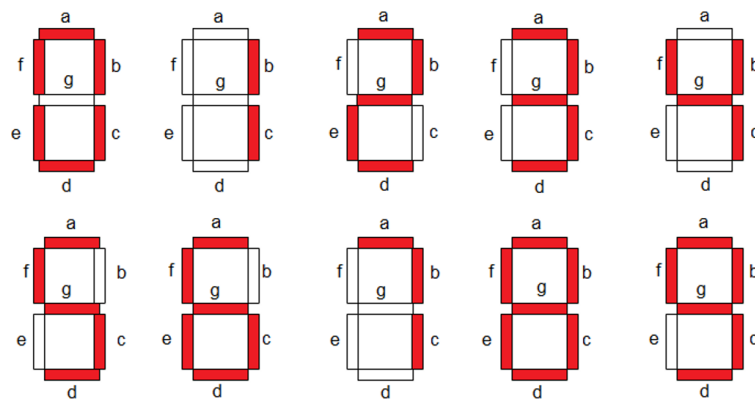


Hình 1.4: Reference design for a 4 way traffic light

1.4 Exercise 4

Add **only one 7 led segment** to the schematic in Exercise 3. This component can be found in Proteus by the keyword **7SEG-COM-ANODE**. For this device, the common pin should be connected to the power supply and other pins are supposed to be connected to PB0 to PB6. Therefore, to turn-on a segment in this 7SEG, the STM32 pin should be in logic 0 (0V).

Implement a function named **display7SEG(int num)**. The input for this function is from 0 to 9 and the outputs are listed as following:



Hình 1.5: Display a number on 7 segment LED

This function is invoked in the while loop for testing as following:

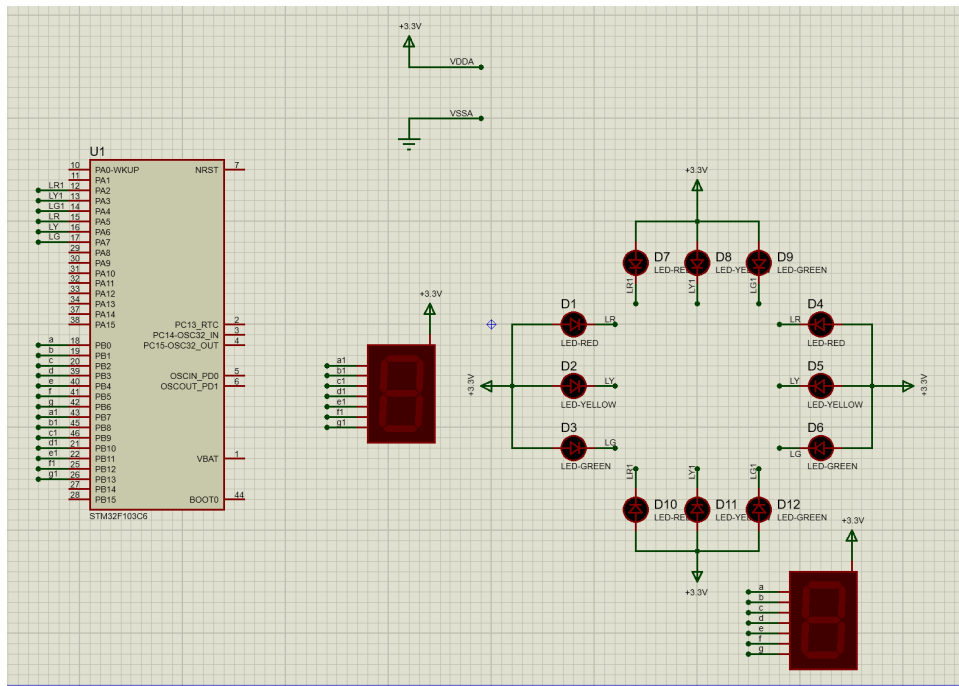
```

1 int counter = 0;
2 while (1){
3     if(counter >= 10) counter = 0;
4     display7SEG(counter++);
5     HAL_Delay(1000);
6
7 }

```

Program 1.3: An example for your source code

Report 1: Present the schematic.



Hình 1.6: Schematic of exercise 4+5 - Source:

https://github.com/justkh29/VXL_Lab1/blob/ex4+5/traffic.pdsprj

Report 2: Present the source code for display7SEG function.

```

1 void display7SEG(int num, uint32_t GPIO_Pin)
2 {
3     char segNumber[10] = {0xC0, 0xF9, 0xA4, 0xB0, 0x99, 0
4     x92, 0x82, 0xF8, 0x80, 0x90};
5     for (int i = 0; i < 7;i++)
6     {
7         HAL_GPIO_WritePin(GPIOB, GPIO_Pin << i, (segNumber[
8         num] >> i) & 1);
9     }
10 }

```

Program 1.4: Source code of exercise 4:

https://github.com/justkh29/VXL_Lab1/tree/ex4+5

1.5 Exercise 5

Integrate the 7SEG-LED to the 4 way traffic light. In this case, the 7SEG-LED is used to display countdown value.

```
1 int countRed = 5, countYellow = 2, countGreen = 3, cross =
   1;
2 while (1)
3 {
4     switch (cross)
5     {
6         case 1:
7         {
8             if (countRed > 0)
9             {
10                 display7SEG(countRed, GPIO_PIN_7);
11                 switch (countRed)
12                 {
13                     case 1 ... 2:
14                     {
15                         HAL_GPIO_WritePin(GPIOA,
LED_RED_Pin, RESET);
16                         HAL_GPIO_WritePin(GPIOA,
LED_YELLOW_Pin, SET);
17                         HAL_GPIO_WritePin(GPIOA,
LED_GREEN_Pin, SET);
18
19                         HAL_GPIO_WritePin(GPIOA,
LED_RED1_Pin, SET);
20                         HAL_GPIO_WritePin(GPIOA,
LED_YELLOW1_Pin, RESET);
21                         HAL_GPIO_WritePin(GPIOA,
LED_GREEN1_Pin, SET);
22
23                         display7SEG(countYellow, GPIO_PIN_0
);
24                         countYellow--;
25                         break;
26                     }
27                     case 3 ... 5:
28                     {
29                         HAL_GPIO_WritePin(GPIOA,
LED_RED_Pin, RESET);
30                         HAL_GPIO_WritePin(GPIOA,
LED_YELLOW_Pin, SET);
31                         HAL_GPIO_WritePin(GPIOA,
LED_GREEN_Pin, SET);
32
33                         HAL_GPIO_WritePin(GPIOA,
LED_RED1_Pin, SET);
```

```

34         HAL_GPIO_WritePin(GPIOA ,
LED_YELLOW1_Pin, SET);
35         HAL_GPIO_WritePin(GPIOA ,
LED_GREEN1_Pin, RESET);
36
37         display7SEG(countGreen, GPIO_PIN_0)
;
38         countGreen--;
39         break;
40     }
41 }
42     countRed--;
43 }
44     if (countYellow == 0) countYellow = 2;
45     if (countGreen == 0) countGreen = 3;
46     if (countRed == 0)
47     {
48         countRed += 5;
49         cross = 2;
50     }
51     break;
52 }
53 case 2:
54 {
55     if (countRed > 0)
56     {
57         display7SEG(countRed, GPIO_PIN_0);
58         switch (countRed)
59         {
60
61             case 1 ... 2:
62             {
63                 HAL_GPIO_WritePin(GPIOA ,
LED_RED1_Pin, RESET);
64                 HAL_GPIO_WritePin(GPIOA ,
LED_YELLOW1_Pin, SET);
65                 HAL_GPIO_WritePin(GPIOA ,
LED_GREEN1_Pin, SET);
66
67                 HAL_GPIO_WritePin(GPIOA ,
LED_RED_Pin, SET);
68                 HAL_GPIO_WritePin(GPIOA ,
LED_YELLOW_Pin, RESET);
69                 HAL_GPIO_WritePin(GPIOA ,
LED_GREEN_Pin, SET);
70
71                 display7SEG(countYellow, GPIO_PIN_7
);
72                 countYellow--;

```

```

73         break;
74     }
75     case 3 ... 5:
76     {
77         HAL_GPIO_WritePin(GPIOA,
LED_RED1_Pin, RESET);
78         HAL_GPIO_WritePin(GPIOA,
LED_YELLOW1_Pin, SET);
79         HAL_GPIO_WritePin(GPIOA,
LED_GREEN1_Pin, SET);
80
81         HAL_GPIO_WritePin(GPIOA,
LED_RED_Pin, SET);
82         HAL_GPIO_WritePin(GPIOA,
LED_YELLOW_Pin, SET);
83         HAL_GPIO_WritePin(GPIOA,
LED_GREEN_Pin, RESET);
84         display7SEG(countGreen, GPIO_PIN_7)
;
85         countGreen--;
86         break;
87     }
88
89     }
90     countRed--;
91 }
92 if (countYellow == 0) countYellow = 2;
93 if (countGreen == 0) countGreen = 3;
94 if (countRed == 0)
95 {
96     countRed += 5;
97     cross = 1;
98 }
99 break;
100 }
101 }
102 HAL_Delay(1000);
103 /* USER CODE END WHILE */
104
105 /* USER CODE BEGIN 3 */
106 }

```

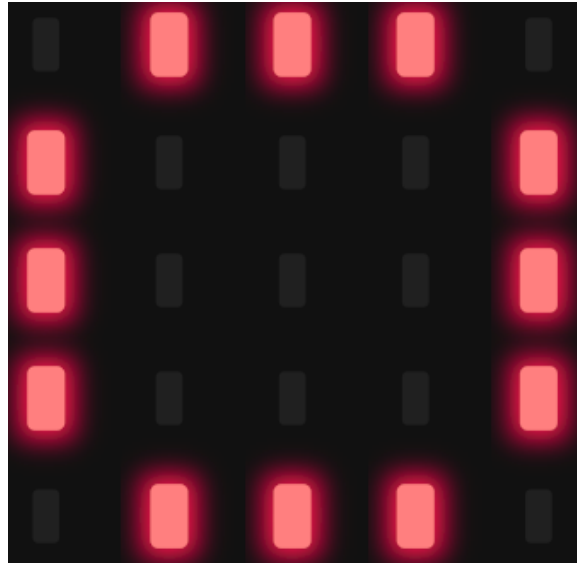
Program 1.5: Source code of exercise 5:

https://github.com/justkh29/VXL_Lab1/tree/ex4+5

1.6 Exercise 6

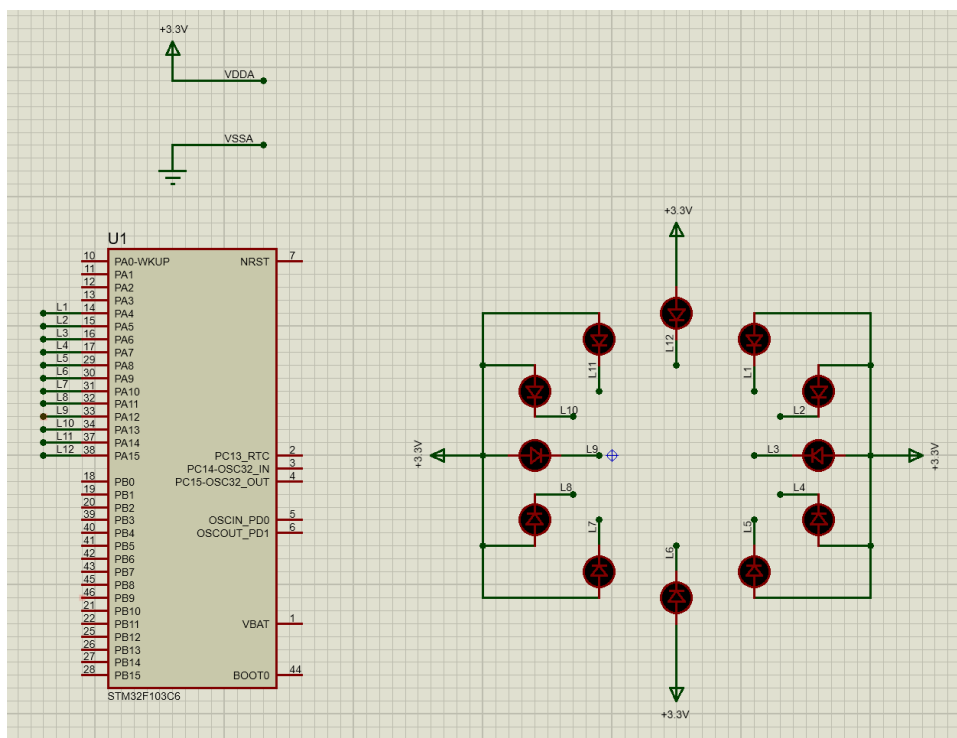
In this exercise, a new Proteus schematic is designed to simulate an analog clock, with 12 different number. The connections for 12 LEDs are supposed from PA4 to

PA15 of the STM32. The arrangement of 12 LEDs is depicted as follows.



Hình 1.7: 12 LEDs for an analog clock

Report 1: Present the schematic.



Hình 1.8: Schematic of exercise 6 - Source:

https://github.com/justkh29/VXL_Lab1/blob/ex6/clock.pdsprj

Report 2: Implement a simple program to test the connection of every single LED. This testing program should turn every LED in a sequence.

```
1 uint16_t led_pin [12] = {LED_1_Pin, LED_2_Pin, LED_3_Pin,
    LED_4_Pin, LED_5_Pin, LED_6_Pin, LED_7_Pin, LED_8_Pin,
    LED_9_Pin, LED_10_Pin, LED_11_Pin, LED_12_Pin};
```



```

2 void turnLED(int n)
3 {
4     HAL_GPIO_WritePin(GPIOA , LED_1_Pin | LED_2_Pin |
      LED_3_Pin | LED_4_Pin | LED_5_Pin | LED_6_Pin |
      LED_7_Pin | LED_8_Pin | LED_9_Pin | LED_10_Pin |
      LED_11_Pin | LED_12_Pin , SET );
5     HAL_GPIO_WritePin(GPIOA, led_pin[n], RESET);
6 }
7 int count = 0;
8 while (1)
9 {
10     turnLED(count);
11     count++;
12     if (count >= 12) count = 0;
13     HAL_Delay(1000);
14     /* USER CODE END WHILE */
15
16     /* USER CODE BEGIN 3 */
17 }

```

Program 1.6: Source code of exercise 5:

https://github.com/justkh29/VXL_Lab1/tree/ex6

1.7 Exercise 7

Implement a function named **clearAllClock()** to turn off all 12 LEDs. Present the source code of this function.

```

1 void clearAllClock(){
2     HAL_GPIO_WritePin(GPIOA , LED_1_Pin | LED_2_Pin |
      LED_3_Pin | LED_4_Pin | LED_5_Pin | LED_6_Pin |
      LED_7_Pin | LED_8_Pin | LED_9_Pin | LED_10_Pin |
      LED_11_Pin | LED_12_Pin , SET );
3 }

```

Program 1.7: Function Implementation:

https://github.com/justkh29/VXL_Lab1/tree/ex7

1.8 Exercise 8

Implement a function named **setNumberOnClock(int num)**. The input for this function is from **0 to 11** and an appropriate LED is turn on. Present the source code of this function.

```
1 void setNumberOnClock(int num)
2 {
3     HAL_GPIO_WritePin(GPIOA, led_pin[num], RESET);
4 }
```

Program 1.8: Function Implementation:
https://github.com/justkh29/VXL_Lab1/tree/ex8

1.9 Exercise 9

Implement a function named **clearNumberOnClock(int num)**. The input for this function is from **0 to 11** and an appropriate LED is turn off.

```
1 void clearNumberOnClock(int num)
2 {
3     HAL_GPIO_WritePin(GPIOA, led_pin[num], SET);
4 }
```

Program 1.9: Function Implementation:
https://github.com/justkh29/VXL_Lab1/tree/ex9

1.10 Exercise 10

Integrate the whole system and use 12 LEDs to display a clock. At a given time, there are only 3 LEDs are turn on for hour, minute and second information.

```
1 uint16_t led_pin [12] = {LED_1_Pin, LED_2_Pin, LED_3_Pin,
2     LED_4_Pin, LED_5_Pin, LED_6_Pin, LED_7_Pin, LED_8_Pin,
3     LED_9_Pin, LED_10_Pin, LED_11_Pin, LED_12_Pin};
4
5 void clearAllClock()
6 {
7     HAL_GPIO_WritePin(GPIOA, LED_1_Pin | LED_2_Pin |
8     LED_3_Pin | LED_4_Pin | LED_5_Pin | LED_6_Pin |
9     LED_7_Pin | LED_8_Pin | LED_9_Pin | LED_10_Pin |
10    LED_11_Pin | LED_12_Pin, SET );
11 }
12 void setNumberOnClock(int num)
13 {
14     HAL_GPIO_WritePin(GPIOA, led_pin[num], RESET);
15 }
16 void clearNumberOnClock(int num)
17 {
18     HAL_GPIO_WritePin(GPIOA, led_pin[num], SET);
19 }
```

```

14 }
15 int second = 0;
16 int minute = 0;
17 int hour = 0;
18 while (1)
19 {
20     if (second >= 60)
21     {
22         second = 0;
23         minute++;
24     }
25     if (minute >= 60)
26     {
27         second = 0;
28         minute = 0;
29         hour++;
30     }
31     if (hour >= 12)
32     {
33         second = 0;
34         minute = 0;
35         hour = 0;
36     }
37     clearAllClock();
38     switch(second)
39     {
40         case 0 ... 4:
41         {
42             setNumberOnClock(11);
43             break;
44         }
45         case 5 ... 9:
46         {
47             setNumberOnClock(0);
48             break;
49         }
50         case 10 ... 14:
51         {
52             setNumberOnClock(1);
53             break;
54         }
55         case 15 ... 19:
56         {
57             setNumberOnClock(2);
58             break;
59         }
60         case 20 ... 24:
61         {
62             setNumberOnClock(3);

```

```

63         break;
64     }
65     case 25 ... 29:
66     {
67         setNumberOnClock(4);
68         break;
69     }
70     case 30 ... 34:
71     {
72         setNumberOnClock(5);
73         break;
74     }
75     case 35 ... 39:
76     {
77         setNumberOnClock(6);
78         break;
79     }
80     case 40 ... 44:
81     {
82         setNumberOnClock(7);
83         break;
84     }
85     case 45 ... 49:
86     {
87         setNumberOnClock(8);
88         break;
89     }
90     case 50 ... 54:
91     {
92         setNumberOnClock(9);
93         break;
94     }
95     case 55 ... 59:
96     {
97         setNumberOnClock(10);
98         break;
99     }
100 }
101
102 switch(minute)
103 {
104     case 0 ... 4:
105     {
106         setNumberOnClock(11);
107         break;
108     }
109     case 5 ... 9:
110     {
111         setNumberOnClock(0);

```

```
112         break;
113     }
114     case 10 ... 14:
115     {
116         setNumberOnClock(1);
117         break;
118     }
119     case 15 ... 19:
120     {
121         setNumberOnClock(2);
122         break;
123     }
124     case 20 ... 24:
125     {
126         setNumberOnClock(3);
127         break;
128     }
129     case 25 ... 29:
130     {
131         setNumberOnClock(4);
132         break;
133     }
134     case 30 ... 34:
135     {
136         setNumberOnClock(5);
137         break;
138     }
139     case 35 ... 39:
140     {
141         setNumberOnClock(6);
142         break;
143     }
144     case 40 ... 44:
145     {
146         setNumberOnClock(7);
147         break;
148     }
149     case 45 ... 49:
150     {
151         setNumberOnClock(8);
152         break;
153     }
154     case 50 ... 54:
155     {
156         setNumberOnClock(9);
157         break;
158     }
159     case 55 ... 59:
160     {
```

```
161         setNumberOnClock(10);
162         break;
163     }
164 }
165
166 switch(hour)
167 {
168     case 0:
169     {
170         setNumberOnClock(11);
171         break;
172     }
173     case 1:
174     {
175         setNumberOnClock(0);
176         break;
177     }
178     case 2:
179     {
180         setNumberOnClock(1);
181         break;
182     }
183     case 3:
184     {
185         setNumberOnClock(2);
186         break;
187     }
188     case 4:
189     {
190         setNumberOnClock(3);
191         break;
192     }
193     case 5:
194     {
195         setNumberOnClock(4);
196         break;
197     }
198     case 6:
199     {
200         setNumberOnClock(5);
201         break;
202     }
203     case 7:
204     {
205         setNumberOnClock(6);
206         break;
207     }
208     case 8:
209     {
```

```

210         setNumberOnClock(7);
211         break;
212     }
213     case 9:
214     {
215         setNumberOnClock(8);
216         break;
217     }
218     case 10:
219     {
220         setNumberOnClock(9);
221         break;
222     }
223     case 11:
224     {
225         setNumberOnClock(10);
226         break;
227     }
228 }
229 second++;
230
231 HAL_Delay(1000);
232 /* USER CODE END WHILE */
233
234 /* USER CODE BEGIN 3 */
235 }

```

Program 1.10: Function Implementation:
https://github.com/justkh29/VXL_Lab1/tree/ex10