

Lecture 7: Wed Sept 17th

Recap: linear equations $z = z_0 + m(x - x_0) + n(y - y_0)$

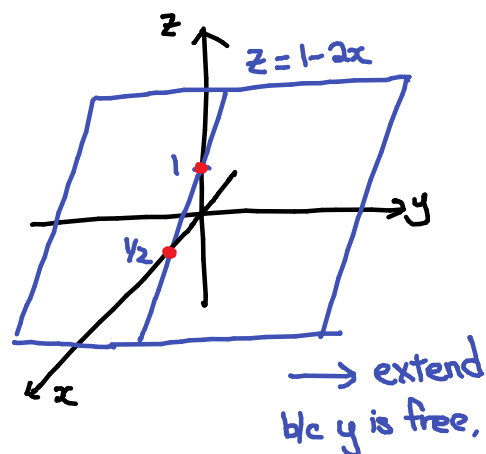
Q: How to draw planes with < 3 intercepts?

A: a) $z + 2x = 1$

Only x & z -intercepts, which are $(\frac{1}{2}, 0, 0)$ and $(0, 0, 1)$

In the lecture, I made a mistake and said $(\frac{1}{2}, y, 0)$ and $(0, y, 1)$. We are looking at where the plane meets x -axis & z -axis. So, set $y=0$ there.

Draw $z = 1 - 2x$ on xz -plane and extend along y -axis.



b) $x + y + z = 0$

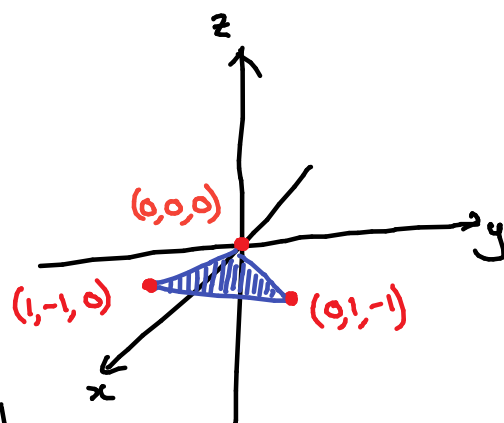
Only $(0, 0, 0)$ is the intercept.

Find 2 other points $(1, -1, 0)$ and $(0, 1, -1)$.

Plot them and $(0, 0, 0)$. Join them with lines.

You just need 3 pts on the plane to draw it.

So, $(3, -2, -1)$, $(2, -1, -1)$ and $(-1, -1, 2)$ work as well.



Q: a) What values A and B make this table linear?

$x \backslash y$	5 $\xrightarrow{5}$ 10	20	30	
10 \downarrow 20	20 $\xrightarrow{-1}$ 19 $\downarrow -3$	17	15	
20	17	16	B	12
30	14	13	11	9
60	A	4	2	0

A: $B = 14$
 $A = 5$

b) Find the linear equation.

A: $m = \frac{\Delta z}{\Delta x} = \frac{-3}{10}$

$n = \frac{\Delta z}{\Delta y} = \frac{-1}{5}$

Choose a pt $(x_0, y_0, z_0) = (10, 5, 20)$

$z = z_0 + m(x - x_0) + n(y - y_0)$

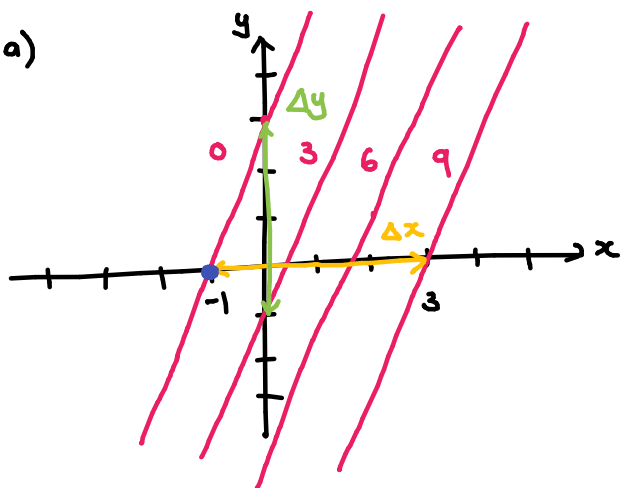
$= 20 - \frac{3}{10}(x - 10) - \frac{1}{5}(y - 5)$

$= 20 - \frac{3}{10}x + 3 - \frac{1}{5}y + 1$

$= 24 - 0.3x - 0.2y$

Example: Find the linear equation from the contour diagram.

a)



A: Moving from $x = -1$ to $x = 3$ takes us from $z = 0$ contour to $z = 9$ contour.

$$m = \frac{\Delta z}{\Delta x} = \frac{9-0}{3-(-1)} = \frac{9}{4}.$$

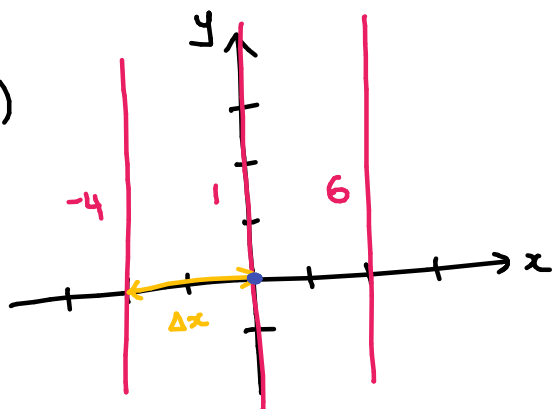
Moving from $y = -1$ to $y = 3$ takes us from $z = 3$ contour to $z = 0$ contour.

$$n = \frac{\Delta z}{\Delta y} = \frac{0-3}{3-(-1)} = -\frac{3}{4}.$$

Choose point $\bullet = (x_0, y_0, z_0) = (-1, 0, 0)$

$$\begin{aligned} \therefore z &= 0 + \frac{9}{4}(x+1) + \frac{3}{4}y \\ &= \frac{9}{4} + \frac{9}{4}x + \frac{3}{4}y. \end{aligned}$$

b)



A: $m = \frac{\Delta z}{\Delta x} = \frac{1-4}{0-(-2)} = \frac{5}{2}$

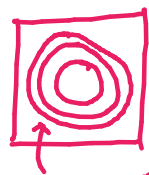
$$n = \frac{\Delta z}{\Delta y} = \frac{0}{\Delta y} = 0$$

$\bullet = (x_0, y_0, z_0) = (0, 0, 1)$

$$\therefore z = 1 + \frac{5}{2}x$$

§12.5: Level surfaces

Recall: The graph of $z = f(x, y)$ is a 2d surface in \mathbb{R}^3 . It can be described by a family of level curves/contours $c = f(x, y)$ in \mathbb{R}^2 for varying c .



1-dim curve in \mathbb{R}^2

The graph of $w = g(x, y, z)$ is a 3d surface in \mathbb{R}^4 . It can be described by a family of level surfaces/sets in \mathbb{R}^3 for varying c .

Defn: A level surface/set of a 3-variable function $w = g(x, y, z)$ is of the form $g(x, y, z) = c$, for a constant c .

Example: a) $w = g(x, y, z) = 5x + 2y + 3z$

For each c , the level surface $5x + 2y + 3z = c$ is a plane.

$\therefore w = g(x, y, z)$ can be described by a family of planes.

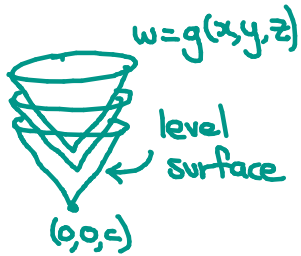


$w = g(x, y, z)$

level surface

b) $w = g(x, y, z) = z - \sqrt{x^2 + y^2}$
For each c , the level surface $c = z - \sqrt{x^2 + y^2}$ is a cone whose vertex is at $(0, 0, c)$.
 $z = \sqrt{x^2 + y^2} + c$

$\therefore w = g(x, y, z)$ can be described by a family of cones moving up vertically as c increases.



Stacked ice cream cones