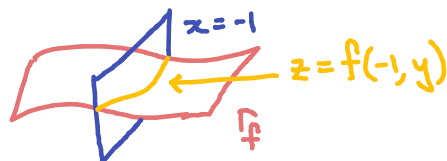


Lecture 4: Wed Sept 10th



Recap: Cross-sections

Example: 12.2.19: Let $z = f(x, y) = y^3 + xy$. Draw the cross-sections of f at

a) $x = -1, 0, 1$ slice f with the $x = -1$ plane roots at 0, -1, 1

A: $x = -1$: $z = f(-1, y) = y^3 - y = y(y^2 - 1) = y(y+1)(y-1)$

$x = 0$: $z = f(0, y) = y^3$

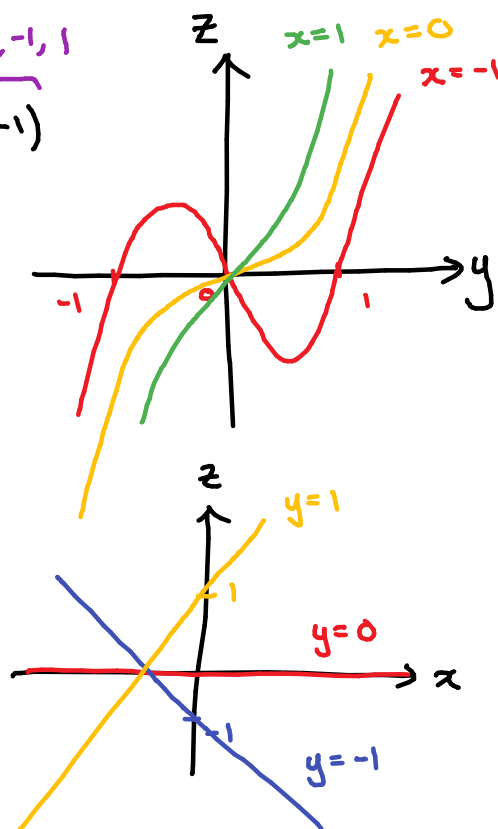
$x = 1$: $z = f(1, y) = y^3 + y = y(y^2 + 1)$
root at 0 no real roots

b) $y = -1, 0, 1$

A: $y = -1$: $z = f(x, -1) = -1 - x$

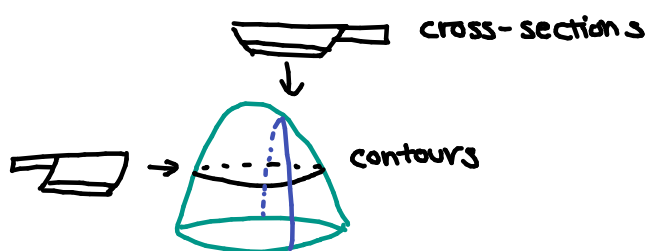
$y = 0$: $z = f(x, 0) = 0$

$y = 1$: $z = f(x, 1) = 1 + x$

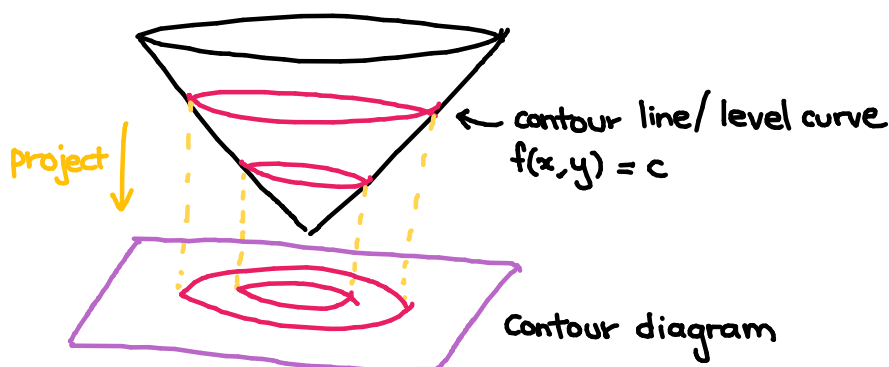


§ 12.3 Contour diagrams

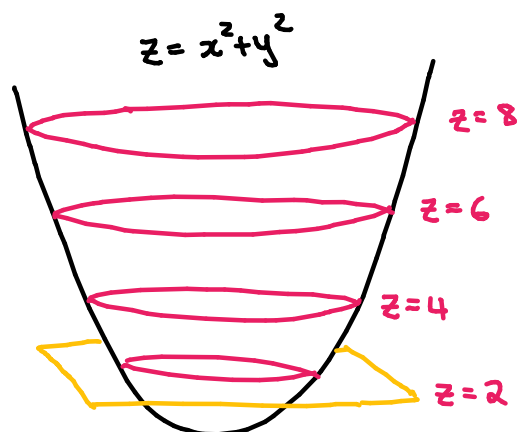
Contour lines or level curves $f(x, y) = c$
 = obtained by slicing the graph of f with the plane $z = c$.



Contour map = collection of level curves
 = obtained by plotting all of the level curves on the same page
 OR projecting all of the level curves down to the same page.

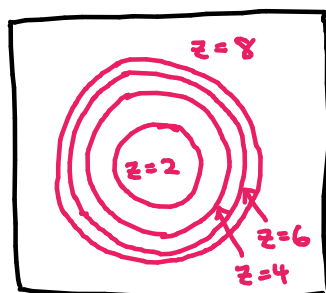


Example:



Equations for contours	Graphs
$f(x,y) = x^2 + y^2 = 8$	circle of radius $\sqrt{8} = 2.83$
$f(x,y) = x^2 + y^2 = 6$	circle of radius $\sqrt{6} = 2.45$
$f(x,y) = x^2 + y^2 = 4$	circle of radius 2
$f(x,y) = x^2 + y^2 = 2$	circle of radius $\sqrt{2} = 1.41...$

diff = 0.38 (between $\sqrt{8}$ and $\sqrt{6}$)
 diff = 0.45 (between $\sqrt{6}$ and 2)
 diff = 0.69 (between 2 and $\sqrt{2}$)

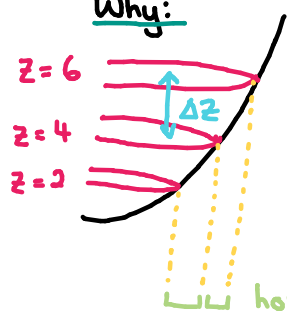


contour diagram

As we can see,
 distance between contours get smaller as z increases
 \Rightarrow surface gets steeper as z increases.

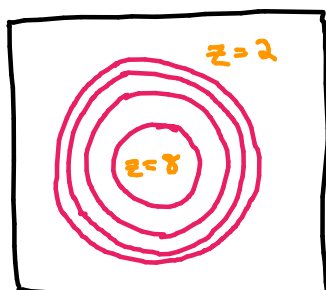
Slogan: contours growing closer = steeper

Why:



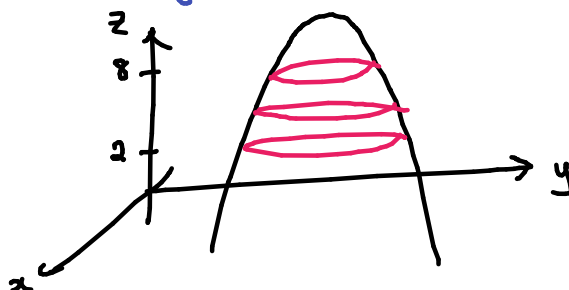
The vertical/ z -distance between contours are the same. (Here, $\Delta z = 2$.)
 Closer contours mean that less horizontal distance is being travelled for the same vertical distance. $\Delta z \leftarrow \text{constant}$
 $\Rightarrow \text{slope} \approx \frac{\text{rise}}{\text{run}} = \frac{\Delta \text{vertical}}{\Delta \text{horizontal}}$ is getting bigger. The surface gets steeper.
 growing smaller

What about:



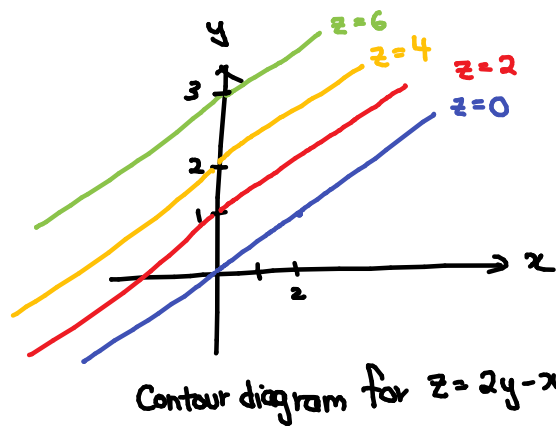
Contour diagram

\Rightarrow contours grow closer as z decreases.
 \Rightarrow Surface gets steeper as z decreases.



Example: Make a contour plot for $z = 2y - x$ with at least 3 contours.

$z=0$	$0 = 2y - x$	$y = \frac{1}{2}x$
$z=2$	$2 = 2y - x$	$y = \frac{1}{2}x + 1$
$z=4$	$4 = 2y - x$	$y = \frac{1}{2}x + 2$
$z=6$	$6 = 2y - x$	$y = \frac{1}{2}x + 3$



It can be tricky but you can use the contours to visualise the surface.

At $z=0$, place a line $y = \frac{1}{2}x$.

At $z=2$, place a line $y = \frac{1}{2}x + 1$. This is just the previous line but it moves along the y-axis to $y=1$.

At $z=3$, place a line $y = \frac{1}{2}x + 2$.

And so on...

(See 3d Desmos)

