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- **Multiplying by a constant, then adding a constant**

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- **Multiplying by a constant, then adding a constant**
- **Can also first add a constant, then multiply by a constant:**
new variable = $(\text{old variable} + b) \times a$

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- **Multiplying by a constant**

$$^{\circ}\text{F} = (9/5) ^{\circ}\text{C} + 32$$

- **Multiplying by a constant, then adding a constant**
- **Can also first add a constant, then multiply by a constant:**
new variable = $(\text{old variable} + b) \times a$
- **Hence can also subtract a constant and then divide by a constant:**

$$\text{new variable} = \frac{\text{old variable} - b}{a}$$

Adding a constant

Original list: 1, 2, 2, 3

Add 4 to each entry

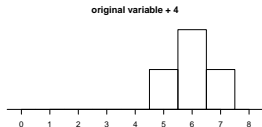
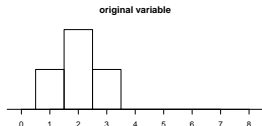
New list: 5, 6, 6, 7

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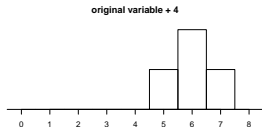
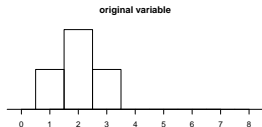
Adding a constant

Original list: 1, 2, 2, 3

Add 4 to each entry

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- histogram slides 4 units to the right

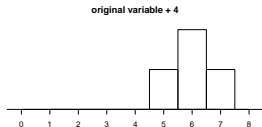
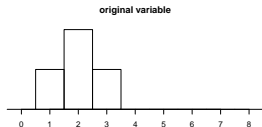


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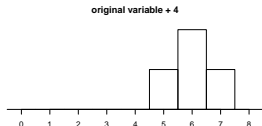
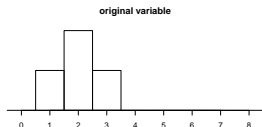
- histogram slides 4 units to the right
- new average = old average + 4

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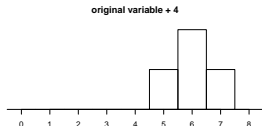
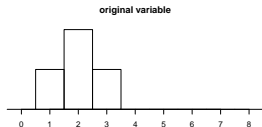
- histogram slides 4 units to the right
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- histogram slides 4 units to the right
- new average = old average + 4
- new SD = old SD

Adding a constant doesn't change the SD.

Multiplying by a constant

Original list: 1, 2, 2, 3

Multiply each entry **by 2**

New list: 2, 4, 4, 6

Multiply each entry **by -2**

New new list: -2, -4, -4, -6

Multiplying by a constant

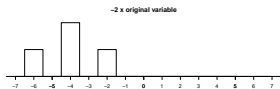
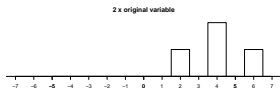
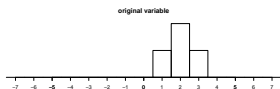
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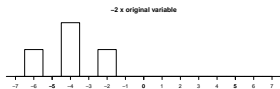
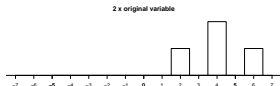
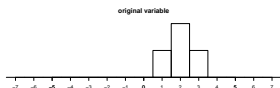
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Multiplying by 2:

- histogram gets stretched out by a factor of 2
- new average = old average $\times 2$
- new SD = old SD $\times 2$



Multiplying by a constant

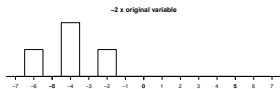
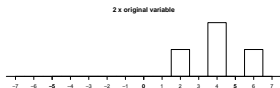
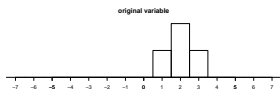
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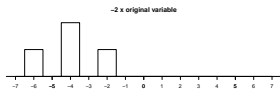
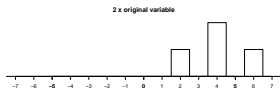
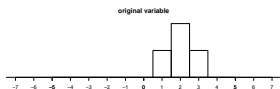
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No negative SDs!

Linear transformations

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average, when measured in $^{\circ}\text{F}$ = $(9/5) \times 20 + 32 = 68^{\circ}\text{F}$

SD, when measured in $^{\circ}\text{F}$ = $(9/5) \times 5 = 9^{\circ}\text{F}$

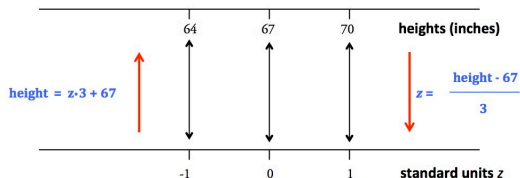
The most important linear transformation

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Heights: average 67 inches, SD 3 inches

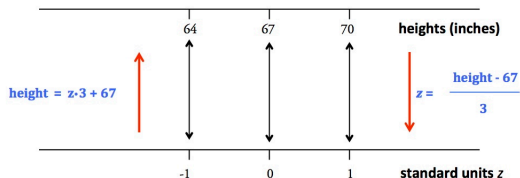
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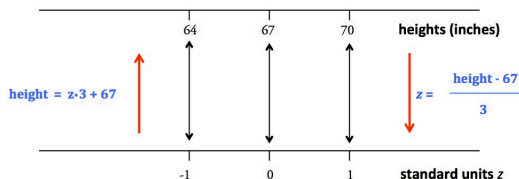
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Standard units measure “how many SDs above average”

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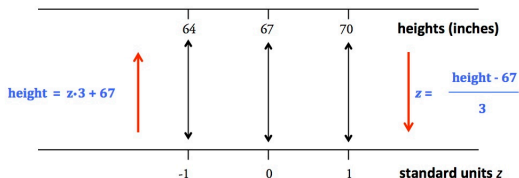
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Examples:

$$73 \text{ inches, in standard units} = \frac{73 \text{ inches} - 67 \text{ inches}}{3 \text{ inches}} = \frac{6 \text{ inches}}{3 \text{ inches}} = 2$$

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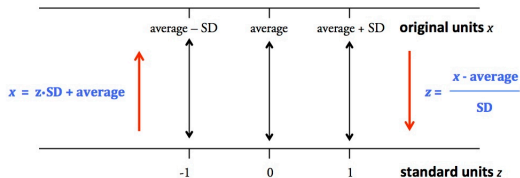
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$$-0.5 \text{ standard units, in inches} = -0.5 \times 3 \text{ inches} + 67 \text{ inches} = 65.5 \text{ inches}$$

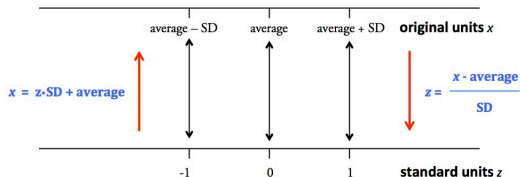
Standard units: the z-score

Converting to and from standard units:



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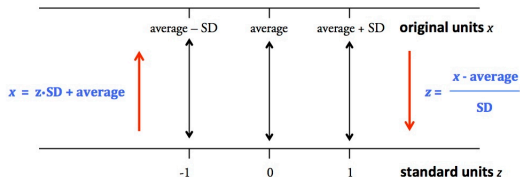
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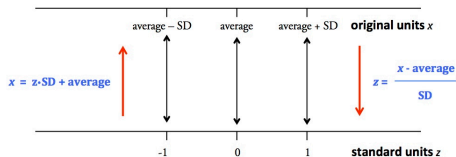
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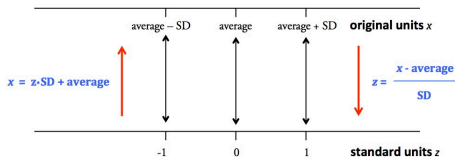


- z measures “how many SDs above average”
- positive z : bigger than average
- negative z : less than average
- $z = 0$: equal to average

The average and SD of a list in standard units

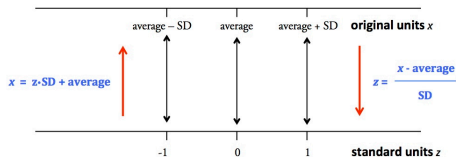


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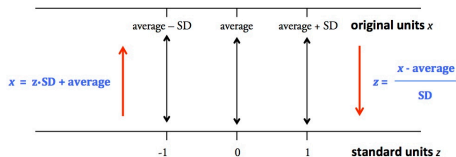
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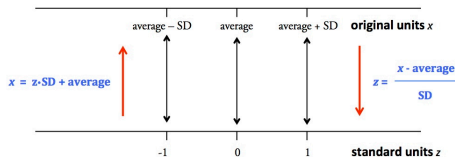
- z is a linear transformation of x
- the average of any list in standard units is 0

The average and SD of a list in standard units



- z is a linear transformation of x
- the average of any list in standard units is 0
- the SD of any list in standard units is 1

The average and SD of a list in standard units



- z is a linear transformation of x
- the average of any list in standard units is 0
- the SD of any list in standard units is 1
- the vast majority (at least 8/9) of any list in standard units will be in the range -3 to 3