

*SUPPORTING INFORMATION*  
*for in silico Plants, diab015*

*A short explanation of C-S-R plant strategy theory  
as applied to Cellular Automaton modelling*

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“ The external factors which limit the amount of living and dead plant material present in any habitat may be classified into two categories ”

Opening sentence from Grime JP, 1979.  
*Plant Strategies  
and Vegetation Processes*  
London: John Wiley



## ***Category 1: Stress***

Pre-hoc phenomena which ***restrict***  
plant production

e.g. shortages of light, water, mineral  
nutrients, or non-optimal temperature



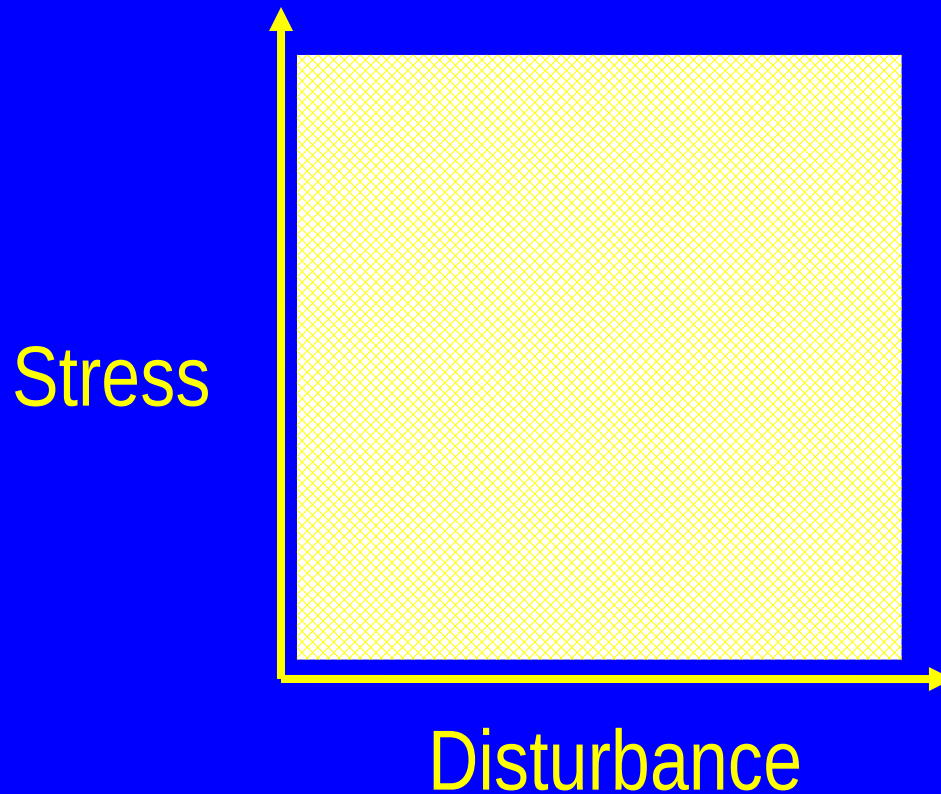
## *Category 2: Disturbance*

Post-hoc phenomena which ***destroy***  
plant production

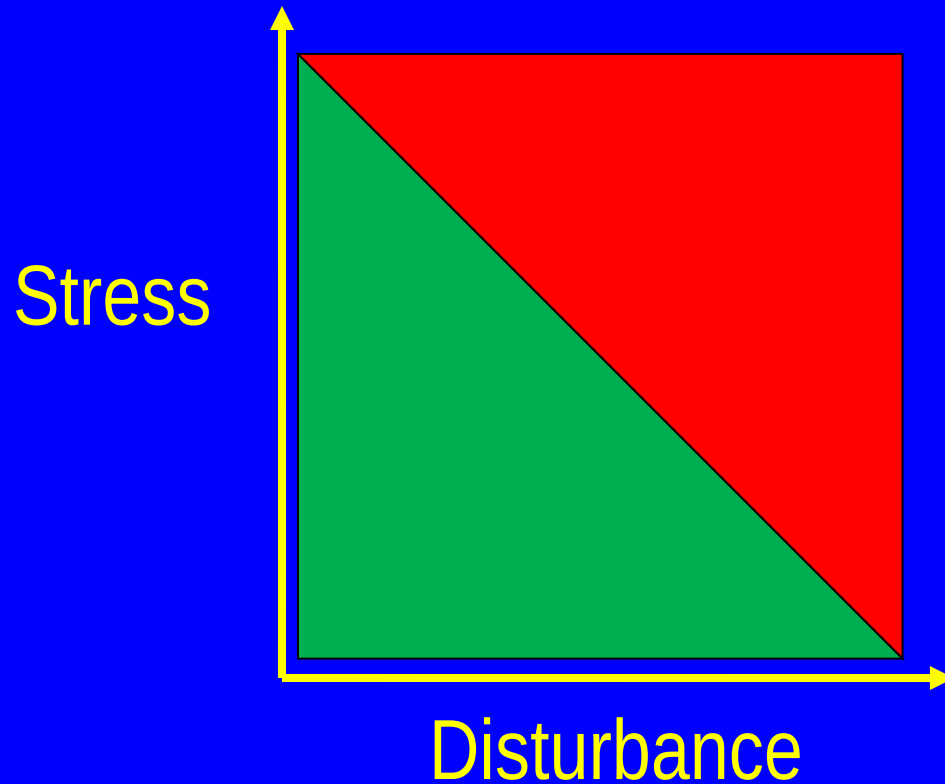
e.g. herbivory, pathogenicity, trampling,  
mowing, ploughing, wind damage,  
frosting, droughting, soil erosion, burning



Individual habitats may exhibit stress and disturbance to any degree and in any combination



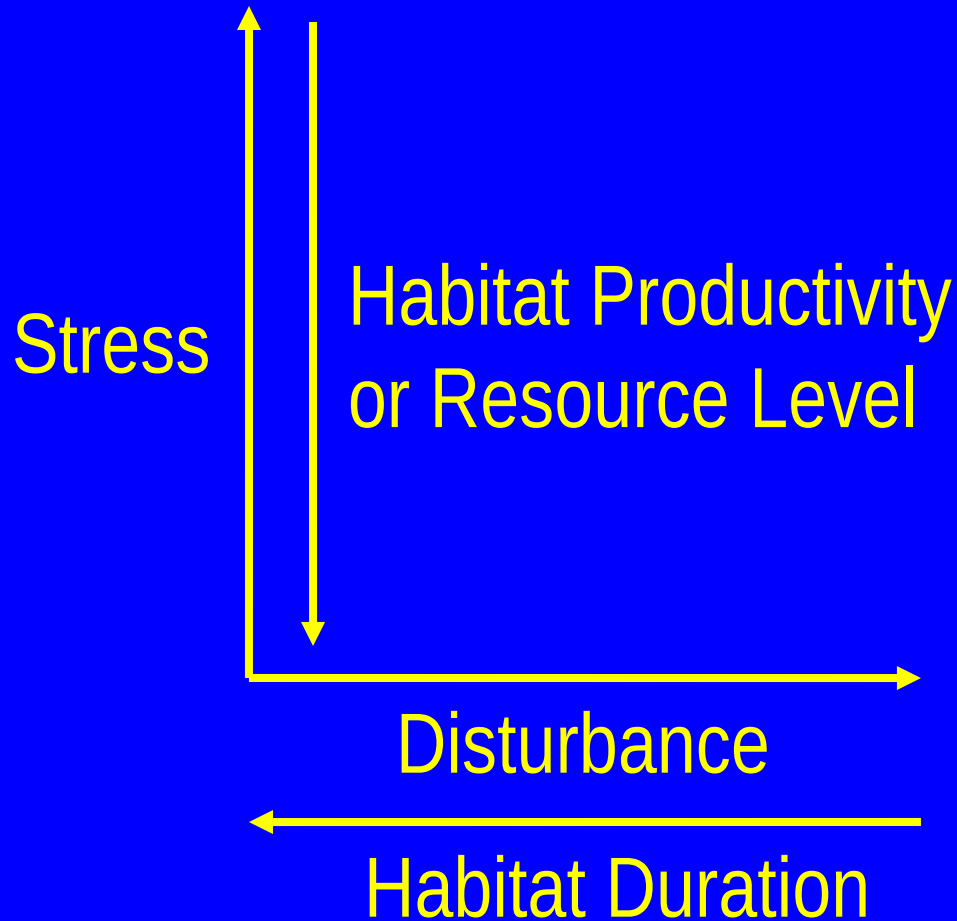
Combinations of low or moderate stress  
and disturbance can support vegetation ...



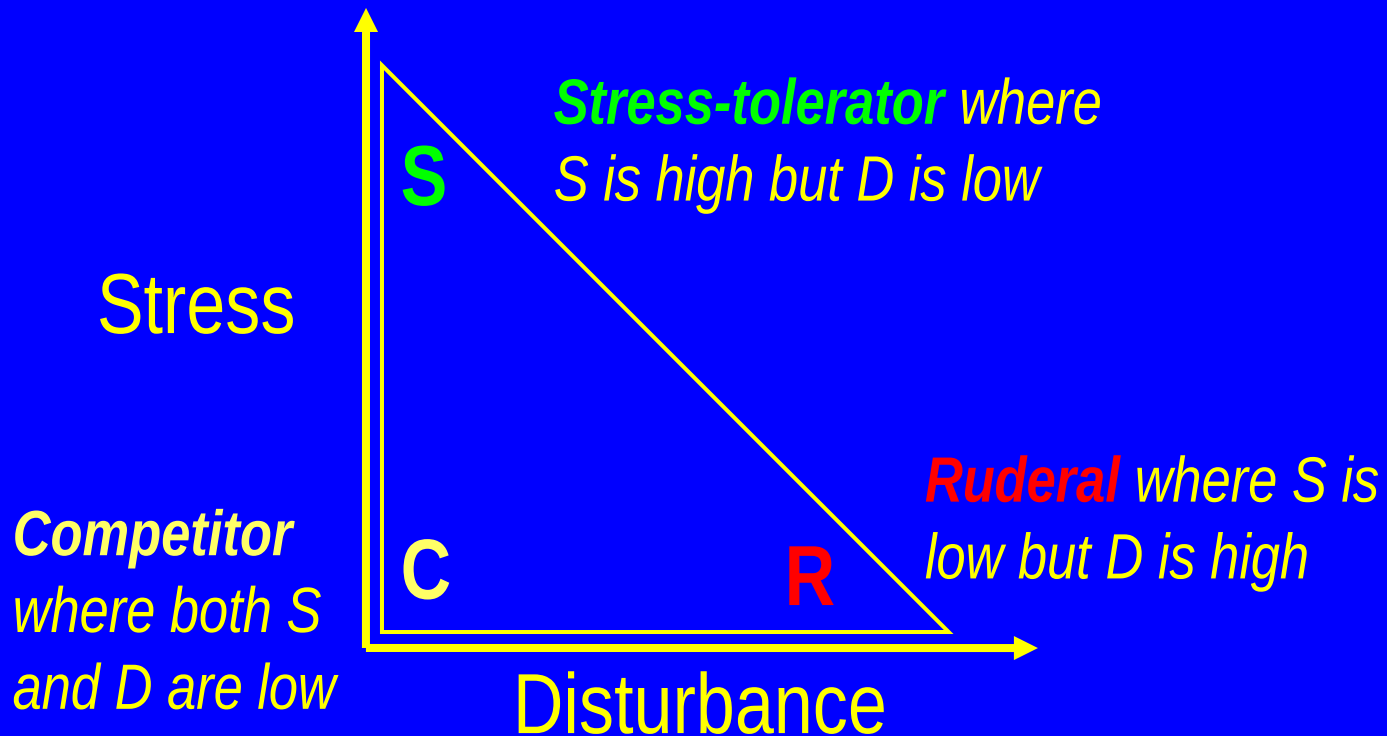
... but extreme combinations of stress  
and disturbance cannot



There are other ways of describing stress and disturbance



In the domain where vegetation is possible ...

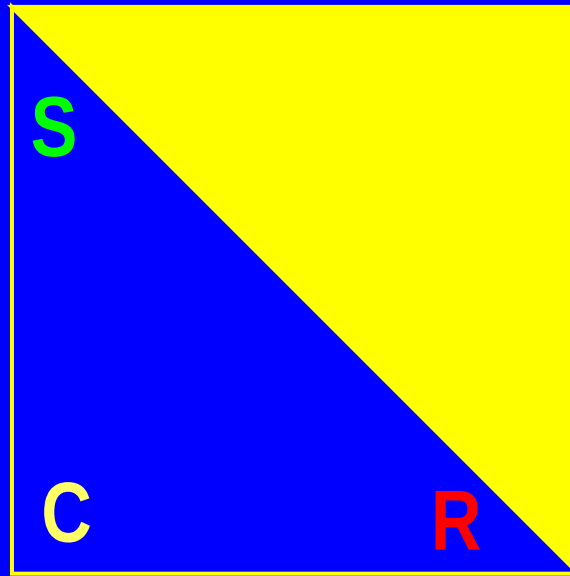


... plant life has evolved distinct strategies for dealing with each combination





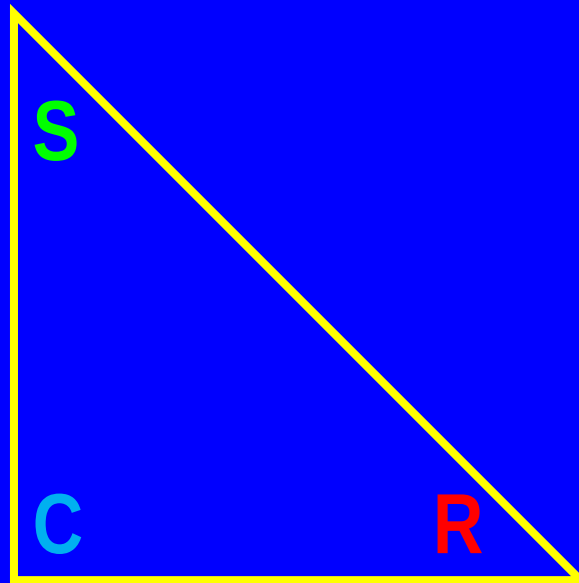
No plant strategies succeed in the 'impossible domain'

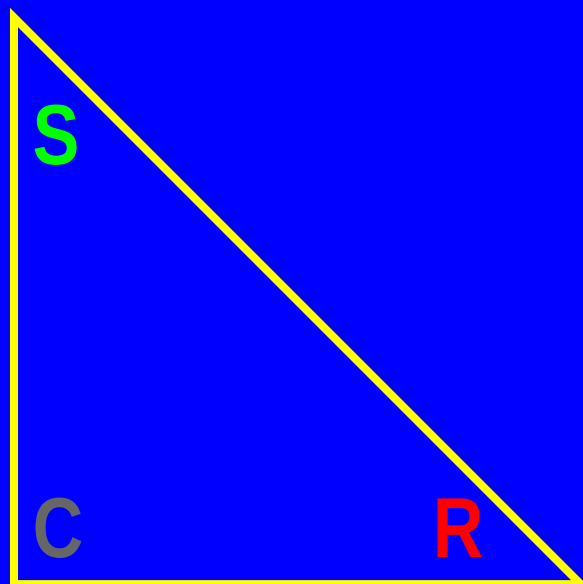


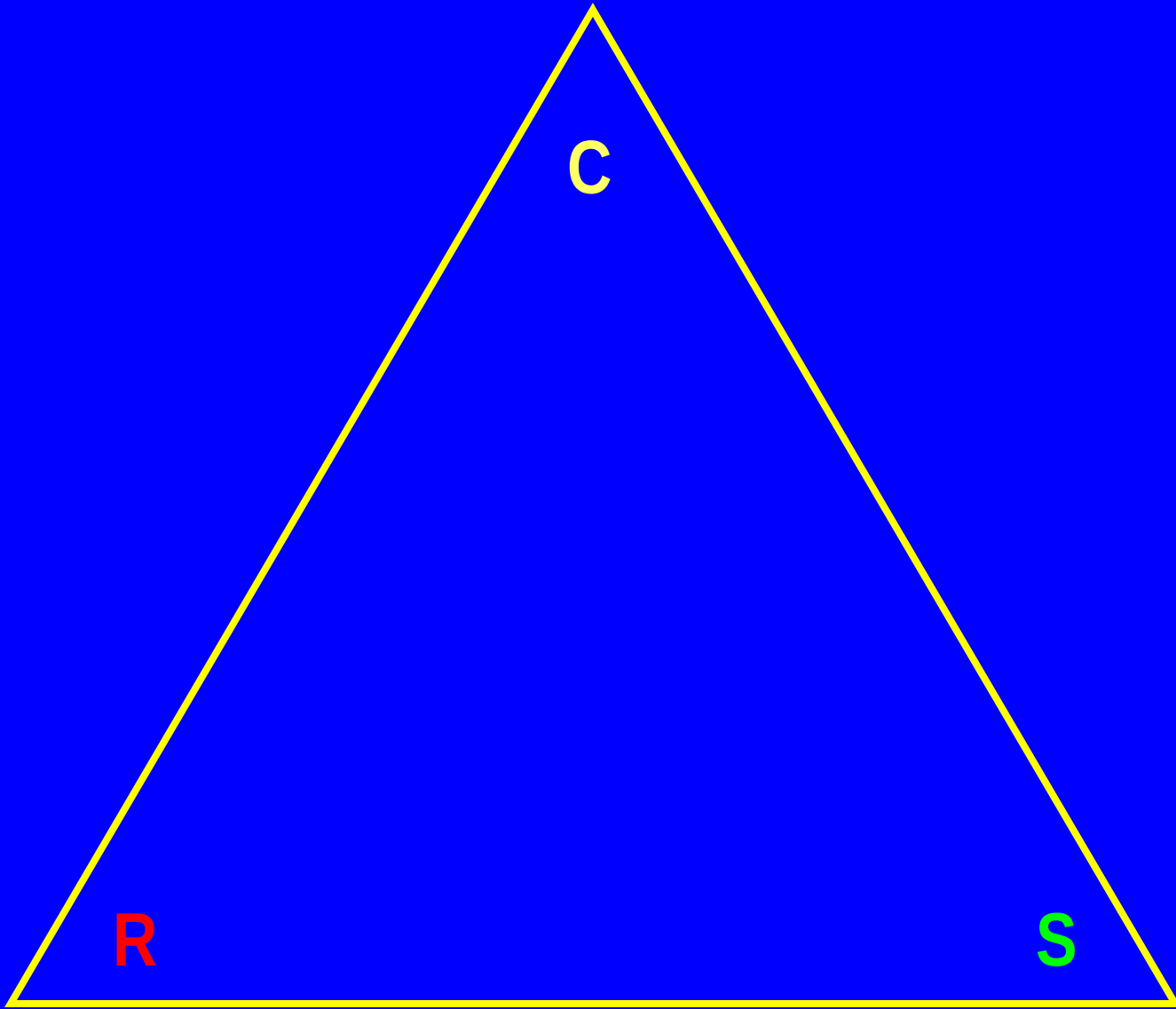
*( Different parts of this domain are devoid of vegetation for different reasons, but that is another story )*



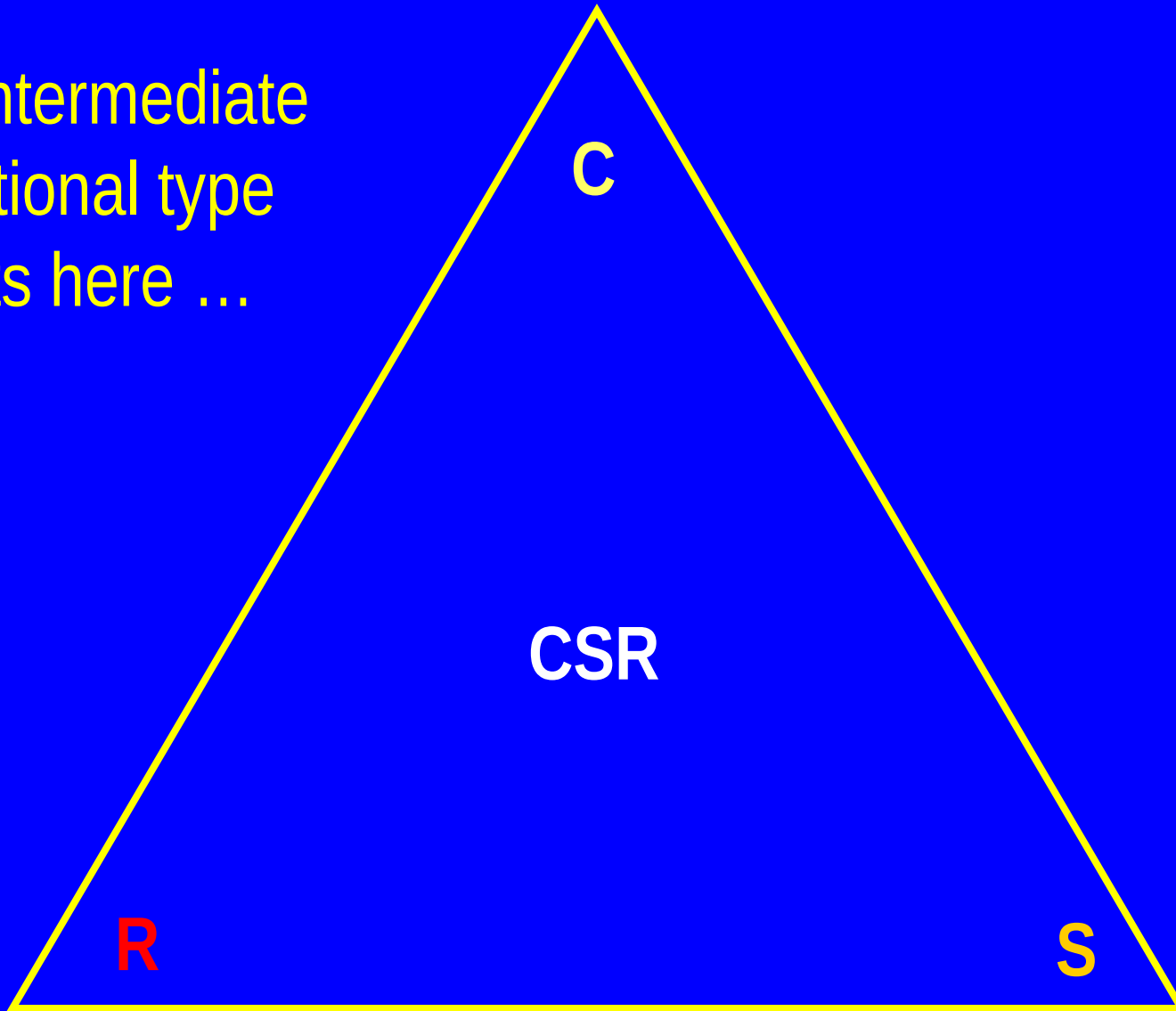
To facilitate quantitative work it is necessary to rearrange the shape of the vegetated domain a little ...



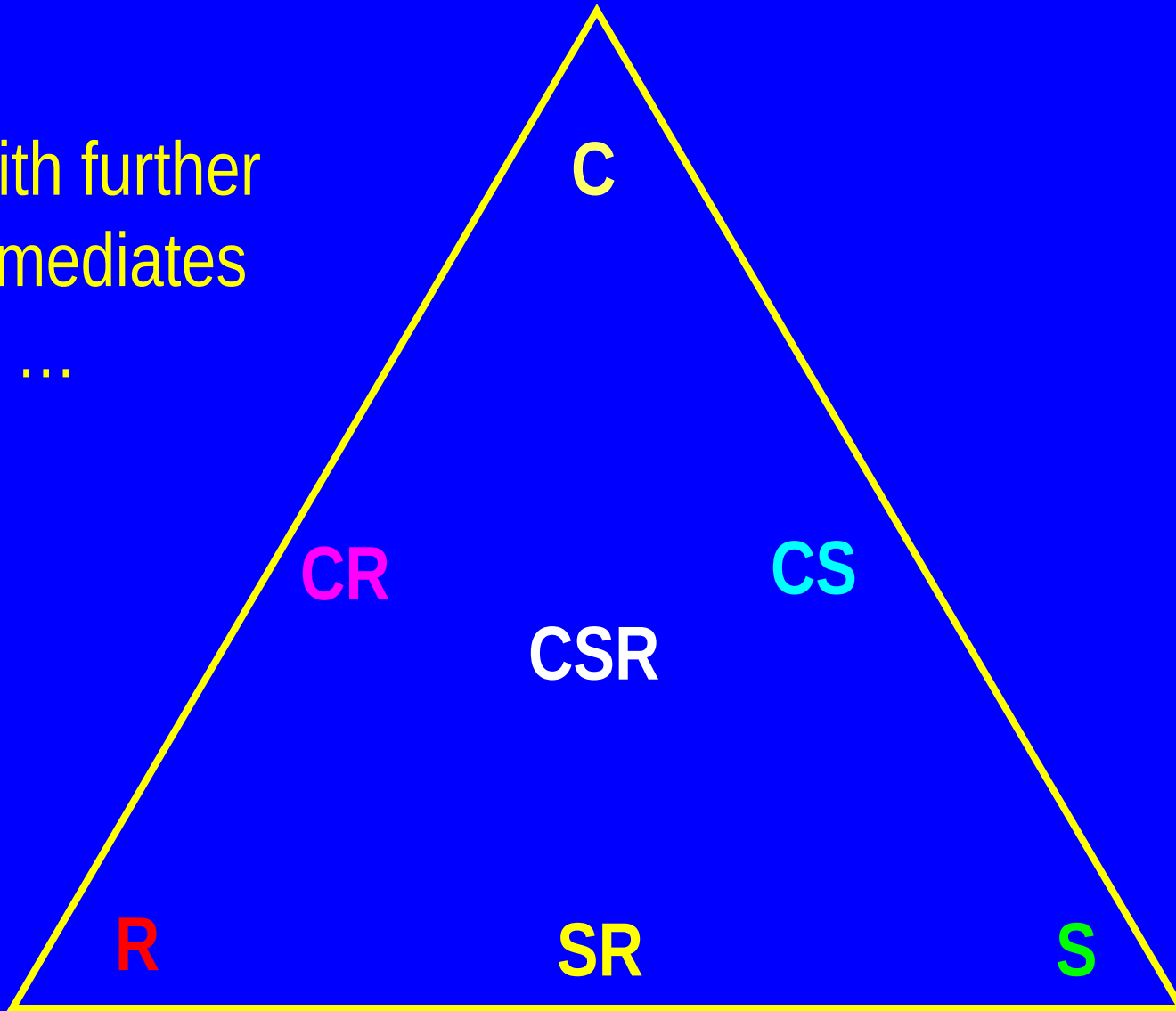




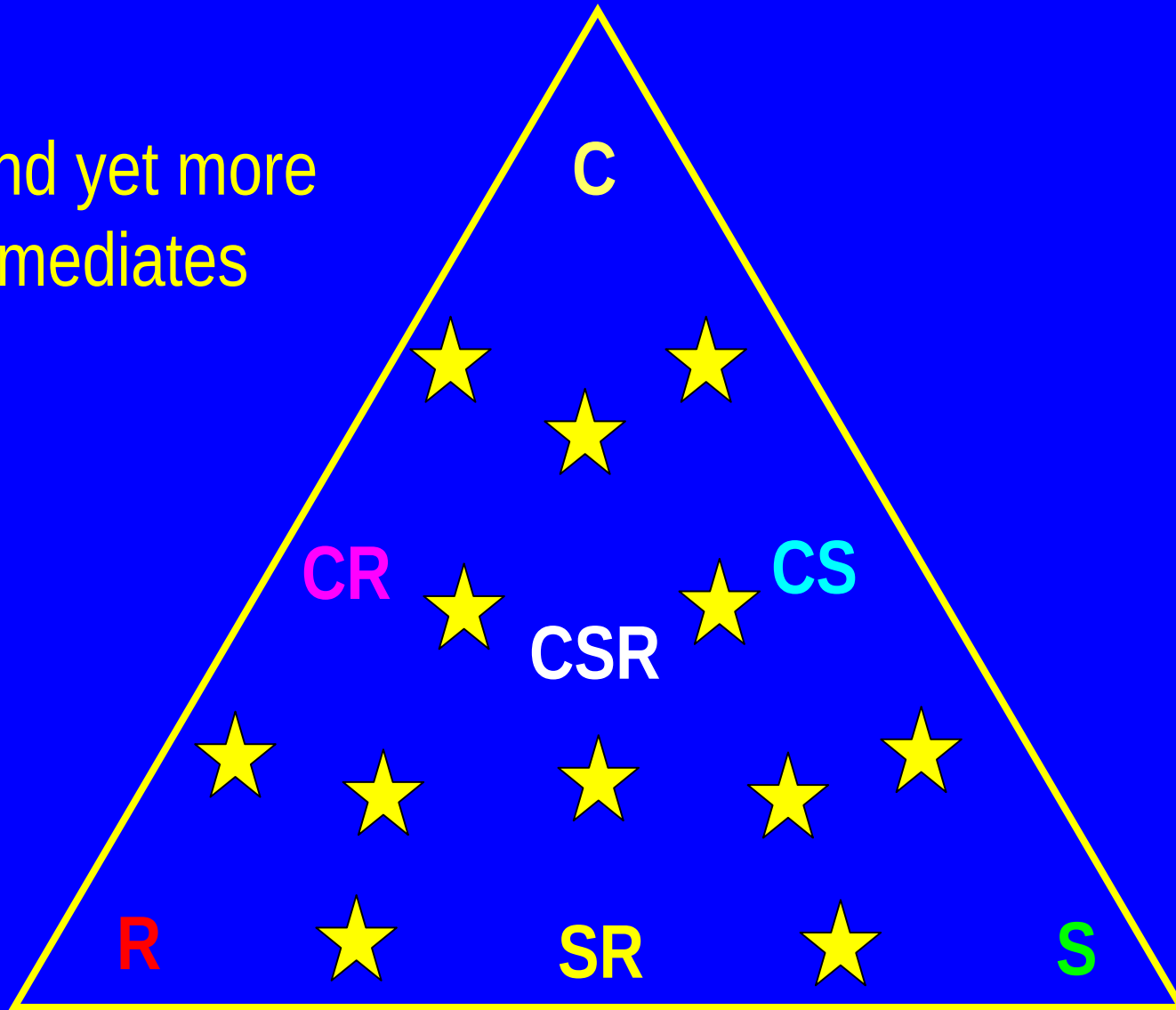
An intermediate  
functional type  
exists here ...



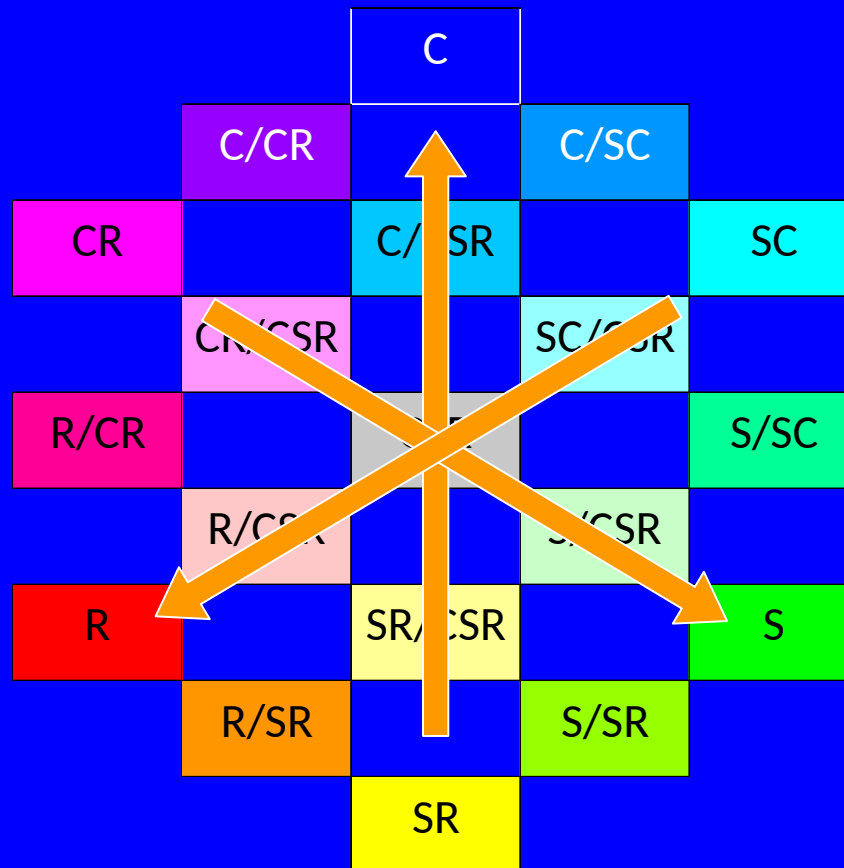
... with further  
intermediates  
here ...



... and yet more  
intermediates  
here



For quantitative work with nineteen functional types we re-model the triangular shape into a hexagon with three symmetrical axes





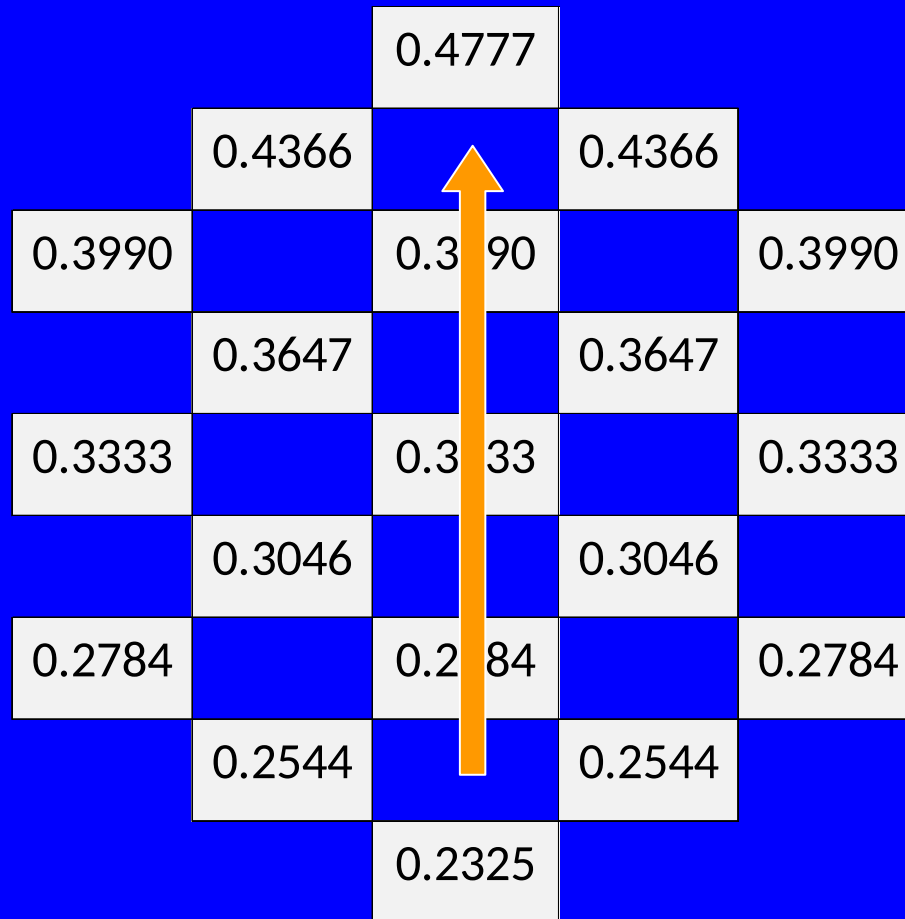
To recreate C-S-R plant functional types  
within the CA model ...

... we flex the specifications controlling the  
modules' relative ***growth & morphology***,  
***maintenance physiology*** and  
***reproductive behaviour***



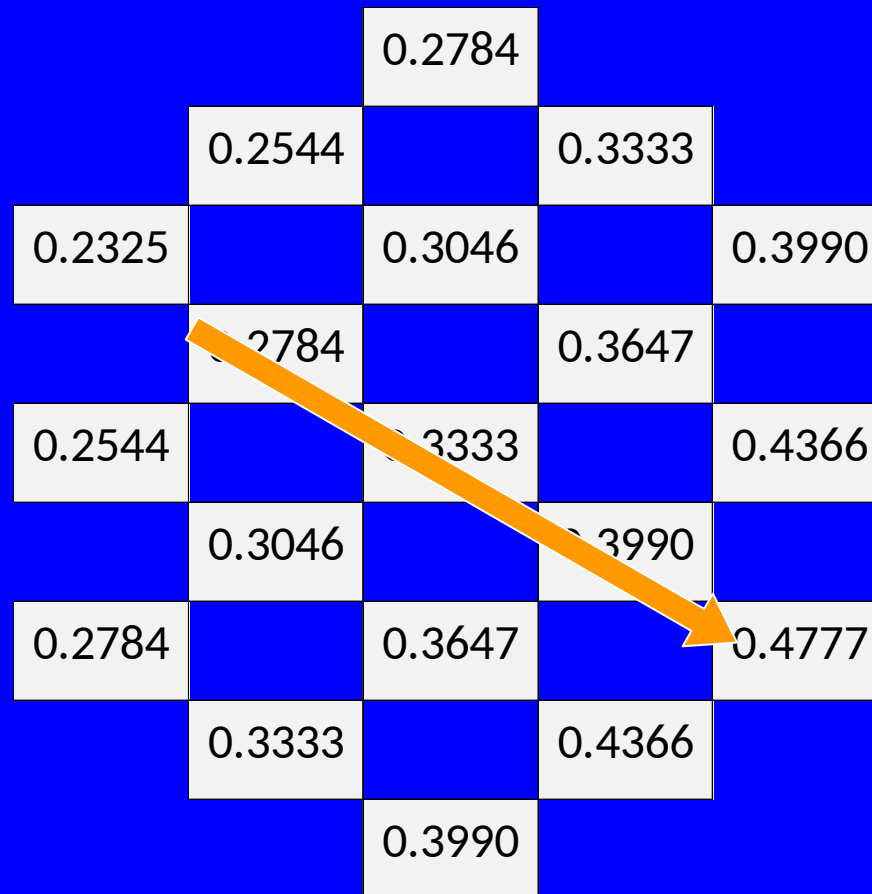
## *Growth & morphology*

These graduated values are probabilities of state change within each iteration of the CA model



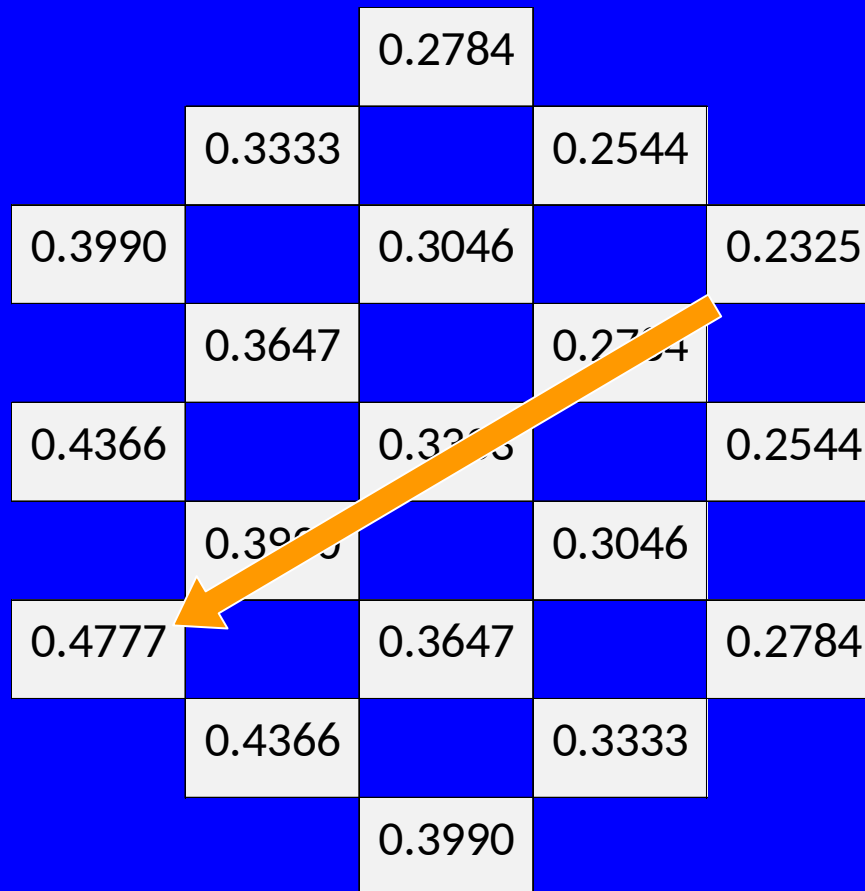
# *Maintenance physiology*

## Ditto



# *Reproductive behaviour*

Ditto



One morphological, one physiological, and one reproductive specification describes each of the nineteen plant functional types

However, each specification really represents a ***super-trait***, e.g. tissue longevity in the absence of resource uptake is entrained with relative growth rate, specific leaf area, palatability and decomposability



Nine levels are available within each of the three traits, so a total of 729 different functional types ***could*** be constructed

But we respect evolutionary tradeoffs within each type by requiring values of the three traits to ***sum to unity***. This avoids ***Darwinian demons***. The modelling is thus restricted to the types seen in real life.



## *How does all this represent real vegetation?*

The high dimensionality of real plant life is reduced to combinations of plant functional type, many of which are duplicated within natural communities

“ There are many more actors on the stage than roles that can be played ”



## ***So what does functional-typing deliver?***

Analyses involving functional types provide continuity when the relative abundances, and even the identities, of the constituent plant species are in flux

This makes it possible to link communities which are separate in time and space into one conceptual framework





