Judshan What in learning ?! Decision Troe · Openin the learning is the construction of a decision tree from day lakeled Maingre Myples. · A decision tree is a flow-chart-like smithing, where each internal mon-leaf) note denotes a test on a attribute each bronch represent the puttone of a Next, and each least for terminal) note holds a day latel. The population or sample is split into two or more homogeners sets or sus paperations lased on most negrificant splitter differentialor in apput varables. · Clerification and Reguession haves fothers a top-down greedy garnet known as recursive binan splitting greet only last for best rouble available on the split (subject) and does not care about future spath which will lacet to a bother free. The spottern process continues until a user defined stopping orderic is reported. It there is no stop criteric the three M grove to great. Prince is one of the technique used to south weighing. District fre yells the nocks on all available warables and then select the split which results in most homogeneus sub-nows. DEany to understand A well for the exploration 10 less Auto clement regiment Dole the is not a constaint (it can hardle loth