Justin Rodriguez

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Experience

Verizon Media Yahoo Fantasy Sports - iOS Engineering Intern

Summer 2019, Sunnyvale CA

- Developed several iOS features for new Yahoo Fantasy Sports game, Best Ball, including roster view where user's track team players' points using Swift and Objective C
- Improved experience for over 10m users by writing XCTests for new models, managing API calls, and adding analytics for metrics tracking

Weekend Trip Flight Search iOS App

Fall 2017 - Present

- Leveraged Skyscanner API, and open source graphics library, Lottie, to develop and publish MVVM-structured flight search app designed for students on the Apple App store
- Developed two other personal apps: a social hydration reminder, Watr, and a beautiful two-player tic tac toe game

Okapi Rental Property Management

Spring 2019 - Present

- Led front-end development and product design on an Agile team to develop a Rails web application that helps landlords monitor and automate the replacement of their properties' air conditioning filters
- Currently working to refactor code, tune product market fit, and bring product to market

Paysafe Group - Software Engineering Intern

Summer 2018, Sofia Bulgaria

- Optimized team productivity analysis by writing a RESTful API that automates team report writing and database updating
- Implemented API in a Spring Boot web application, allowing team managers to more accurately and efficiently delegate tasks for over 900 employees in 130 teams

One Inc (After School App) - Design Intern

Summer 2017, San Francisco CA

- Achieved over 500k matches in 3 months by designing a new feature in the After School App that helps connect high school students
- Helped ideate and prototype new product for One Inc, targeted towards university students

Braeswood Brand

Fall 2017 - Spring 2019

- An entrepreneurial endeavor aiming to provide enhanced user experiences to under-served and out-dated online markets
- Latest venture: the Standard Drum Company, a brand selling a small selection of products for hobbyist drummers

Education

Texas A&M University

Fall 2016 – Spring 2020, College Station B.S. Computer Science Minor in Art, New Media GPA: 3.36 Major GPA: 3.58

Skills

Languages

C++, Swift, Spanish, HTML, CSS, C, Javascript, Java, Objective C, Ruby, Python

Technologies

Maven, Spring Boot, Unix, Linux, Powershell, IntelliJ, Visual Studio, Notepad++, Atlassian API, Ruby on Rails, Git, VS code, Cloud 9, Heroku, XCode, Bootstrap, Cocoa, MVC, MVVM, UIKit

Design

Adobe After Effects, InDesign, Illustrator, Photoshop, Premiere, Human Computer Interaction Design, Data Gathering

Collaboration

Agile, Scrum, Initiative, Problem Solving, Pair Programming, Networking, Leadership, Collaboration, Work Ethic

Awards

Dean's List Spring 2019, Dean's List Spring 2018, 2nd Place Aggies Invent, High School Student Body President, Team Texas at the Weizmann Institute of Technology International Physics Tournament, Houston Marathon 2014 Finisher

Extracurricular

Interests

Drums, Soccer, Fitness, Videography, Modern Art, Running, Entrepreneurship

Organizations

MSC Aggie Leaders of Tomorrow Collegiate Entrepeneurs Organization MSC Townhall