"Seeking a full-time position as a Software Engineer or UX/UI Design Engineer to utilize my problem-solving and software development skills."

Education

University of California, San Diego

La Jolla, CA

B.S. IN COMPUTER SCIENCE

Sept. 2014 - Exp. June 2018

· Currently a fourth year undergraduate student, majoring in Computer Science and minoring in Psychology.

Skills

Programming Languages Development Tools Technologies Methodologies C#, C++, Java, HTML/CSS, Matlab Visual Studio, Vi/Vim, Android Studio

git bash terminal, Git, JIRA, SQL Server Management Studio Agile Software Development Process, Object-Oriented Design

Work Experience _____

Bluebeam, Inc.

Pasadena, CA

SOFTWARE DEVELOPMENT ENGINEER INTERN

Jun. 2017 - Sept. 2017

- Worked with the Studio Enterprise Team on production code to develop Studio Enterprise 4.0 Beta: a real-time, document collaboration platform that supports organizations who want to utilize Bluebeam's cloud-based software on their own server, within a controlled environment that meets security protocols.
- Resolved issues through extensive coding, debugging, and testing to improve server-based software.
- · Participated in the Agile development process by attending daily stand-ups and bi-weekly sprint planning meetings.

Scripps Institute of Oceanography

La Jolla, CA

DEVELOPMENT TEAM MEMBER

Mar. 2017 - Jun. 2017

- Worked in a team of four people to continue the development of a Convolutional Neural Network that can categorize and classify recorded fish noises according to species.
- Implemented a user-friendly interface using Matlab's GUIDE tool for the CNN to improve usability.
- Developed and maintained team website with one other team member to document progress: underwateracoustics.netlify.com.

California Space Grant Consortium

La Jolla, CA

DEVELOPMENT TEAM MEMBER

Aug. 2016 - Sept. 2016

- Intern in the CaSGC/UCSD Summer Internship Academy Program sponsored by NASA.
- Worked in a team of eight people on the Arduino Computer Development and Programming Project.
- Developed an Arduino program using temperature and pressure sensors that collected and recorded data for the Near-Space Ballooning Science Package.

Projects

justttiffany.github.io

Personal Project Jul. 2017 - PRESENT

• Actively developing a personal website in HTML/CSS hosted on Github.

CoupleTones

TEAM MEMBER Apr. 2016 - Jun. 2016

- Developed an Android Application in a team of six people that notifies the user when his/her partner has visited a favorite location, specified by the partner.
- Implemented the ringtone and vibration feature for user notifications.
- Utilized Jira for administrative tasks and documentation along with version control via Github.

Auto-complete program

COURSEWORK Feb. 2016

• Programmed an auto-complete application in C++ that builds a dictionary and predicts the top most-occurring words in the dictionary of a given prefix based on user input.