

```
module_init(init_spfs_fs)
```

```
static int __init  
→ init_spfs_fs(void)  
{  
    ....  
    error = register_filesystem(&spfs_fs_type);  
    ....  
}
```

```
static struct file_system_type spfs_fs_type = {  
    .owner      = THIS_MODULE,  
    .name       = "spfs",  
    .mount      = spfs_mount,  
    .kill_sb    = kill_block_super,  
    .fs_flags   = FS_REQUIRES_DEV,  
};
```

XXXX

```
struct dentry *  
→ spfs_mount(struct file_system_type *fs_type, int flags,  
              const char *dev_name, void *data)  
{  
    printk("spfs: spfs_mount\n");  
    return mount_bdev(fs_type, flags, dev_name,  
                      data, spfs_fill_super);  
}
```

```
static int  
→ spfs_fill_super(struct super_block *sb, void *data,  
                  int silent)  
{  
    ....  
    sb->s_op = &spfs_sops;  
    ....  
}
```