

**Laporan Tugas 1 IF4020 Kriptografi**

**Semester II Tahun 2022/2023**

**Cipher & Kriptanalisis**



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**PROGRAM STUDI TEKNIK INFORMATIKA**  
**SEKOLAH TEKNIK ELEKTRO DAN INFORMATIKA**  
**INSTITUT TEKNOLOGI BANDUNG**  
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## Bagian A

### A. Source program

#### 1. File app.py

File ini adalah file untuk menjalankan aplikasi dengan menggunakan Flask. File ini berisi fungsi-fungsi yang diperlukan untuk melakukan enkripsi dan dekripsi.

```
from flask import Flask, render_template, request
import numpy as np

app = Flask(__name__)

@app.route('/')
def index():
    return render_template('index.html')

@app.route('/cryptography/', methods = ["GET", "POST"])
def cryptography():
    if request.method == "POST":
        # getting input plaintext
        plaintext = request.form.get("plaintext")
        # getting input cyphertext
        cyphertext = request.form.get("cyphertext")
        # getting input method and key
        method = request.form.get("method")
        key = request.form.get("key")
        # getting input m and b for affine
        m = request.form.get("m")
        b = request.form.get("b")
        error_message = ""
        result_cyphertext=""
        result_decryptedtext=""
```

```

# #get uploaded_file
# plaintext_file = request.files["plaintext_file"]
# cyphertext_file = request.files["cyphertext_file"]
# file_contents = ''

if (m==""):
    if (method=='affine'):
        error_message += "m empty, using default m=7 for affine. "
        m= 7
    if (method=='hill'):
        error_message += "m empty, using default m=3 for hill. "
        m=3
if (b=="" and method=='affine'):
    error_message += "b empty, using default b=10 for affine. "
    b= 10
if request.form['submit_button'] == 'Encrypt!':
    result_cyphertext = encrypt(plaintext,key,method,m,b)
if request.form['submit_button'] == 'Decrypt!':
    result_cyphertext = cyphertext
    result_decryptedtext = decrypt(cyphertext, key, method, m, b)
return render_template("cryptography.html", plaintext=plaintext,
cyphertext=cyphertext,
                                method=method, key=key, m=m, b=b,
                                result_cyphertext = result_cyphertext,
                                result_decryptedtext = result_decryptedtext,
                                error_message = error_message )
return render_template("cryptography.html")

def encrypt(plaintext, key, method, m, b):

    alphabets = 'abcdefghijklmnopqrstuvwxyz'
    cyphertext = ''
    len_key = len(key)
    if (method == 'vigenere'):
        # a) Vigenere Cipher standard (26 huruf alfabet)

```

```

plaintext = plaintext.replace(" ", "")
plaintext = plaintext.lower()

for i , char in enumerate(plaintext):
    p_val = alphabets.index(char)
    k_char = key[i % len_key]
    k_val = alphabets.index(k_char)
    c_val = (p_val + k_val) % 26
    cyphertext += str(alphabets[c_val])
elif (method == 'auto-vigenere'):

    plaintext = plaintext.replace(" ", "")
    plaintext = plaintext.lower()
    # b) Varian Vigenere Cipher (26 huruf alfabet): Auto-key Vigenere
Cipher
    auto_key = key+plaintext
    for i , char in enumerate(plaintext):
        p_val = alphabets.index(char)
        k_char = auto_key[i]
        k_val = alphabets.index(k_char)
        c_val = (p_val + k_val) % 26
        cyphertext += alphabets[c_val]
elif (method == 'extended-vigenere'):
    # c) Extended Vigenere Cipher (256 karakter ASCII)
    ascii_chars = [chr(i) for i in range(256)]
    for i , char in enumerate(plaintext):
        p_val = ascii_chars.index(char)
        k_char = key[i % len_key]
        k_val = ascii_chars.index(k_char)
        c_val = (p_val + k_val) % 256
        cyphertext += str(ascii_chars[c_val])
elif (method == 'affine'):

    plaintext = plaintext.replace(" ", "")
    plaintext = plaintext.lower()

    m=int(m)
    b=int(b)

```

```

# d) Affine Cipher
for i, char in enumerate(plaintext):
    p_val = alphabets.index(char)
    c_val = ((m*p_val) + b) % len(alphabets)
    cyphertext += alphabets[c_val]
elif (method == 'playfair'):

    plaintext = plaintext.replace(" ", "")
    plaintext = plaintext.lower()
# e) Playfair Cipher (26 huruf alfabet)
#membuat grid playfair
temp_key = key + alphabets
temp_key = temp_key.replace("j", "")
playfair_key = ""
for char in temp_key:
    if char not in playfair_key:
        playfair_key+=char
grid =[ playfair_key[0:5],
        playfair_key[5:10],
        playfair_key[10:15],
        playfair_key[15:20],
        playfair_key[20:25]]

#menyiapkan plaintext
plaintext = plaintext.replace("j", "")
for i in range(0, len(plaintext)-1):
    p1= plaintext[i]
    p2= plaintext[i+1]
    if p1==p2:
        plaintext = plaintext[:i+1] + 'x' + plaintext[i+1:]

if (len(plaintext)%2==1):
    plaintext+='x'
#menggeser plaintext berdasarkan matrix key
for i in range(0, len(plaintext), 2):
    p1= plaintext[i]
    p2= plaintext[i+1]
    x1,y1 = getRowCol2d(grid,p1)

```

```

        x2,y2 = getRowCol2d(grid,p2)
        print(x1,y1,x2,y2)
        if x1==x2:
            y1= (y1+1)%5
            y2= (y2+1)%5
        elif y1==y2:
            x1= (x1+1)%5
            x2= (x2+1)%5
        else:
            temp = y1
            y1= y2
            y2= temp
        cyphertext+=grid[x1][y1]+grid[x2][y2]

elif (method == 'hill'):
    app.logger.info('Hill Method')
    plaintext = plaintext.replace(" ", "")
    plaintext = plaintext.lower()
# f) Hill Cipher
    #membuat matrix key
    m=int(m)
    temp_key=''
    if (len_key<m**2):
        for i in range(0,m**2):
            temp_key+= key[i%len_key]
    if (len_key>=m**2):
        temp_key = key[:m**2]
    hill_key = []
    for i in range(0,len(temp_key),m):
        temp_arr=[]
        for j in range(m):
            k_char = temp_key[i+j]
            k_val = alphabets.index(k_char)
            temp_arr.append(k_val)
        hill_key.append(temp_arr)

    #membuat panjang plaintext habis dibagi oleh m
    #menambahkan sejumlah huruf x dibelakang agar panjang plaintext

```

```

        #habis dibagi oleh m
        mod_plaintext=len(plaintext)%m
        if (mod_plaintext!=0):
            plaintext+='x'*mod_plaintext

    #perkalian matrix hill cypher
    for i in range(0,len(plaintext),m):
        p_arr = []
        for j in range (m):
            p_val= alphabets.index(plaintext[i+j])
            p_arr.append(p_val)
        for row in range(m):
            c_val=0
            for col in range(m):
                c_val += hill_key[row][col] *p_arr[col]
            cyphertext+= alphabets[c_val%26]

    return cyphertext

def getRowCol2d(arr_of_string,value):
    row=0
    col=0
    for word in arr_of_string:
        col=0
        for char in word:
            if char==value:
                return row,col
            col+=1
        row+=1
    return row,col

def decrypt(cyphertext, key, method, m, b):

```

```

alphabets = 'abcdefghijklmnopqrstuvwxyz'
decryptedtext = ''
len_key = len(key)
if (method == 'vigenere'):
    # a) Vigenere Cipher standard (26 huruf alfabet)

    cyphertext = cyphertext.replace(" ", "")
    cyphertext = cyphertext.lower()

    for i , char in enumerate(cyphertext):

        c_val = alphabets.index(char)
        k_char = key[i % len_key]
        k_val = alphabets.index(k_char)
        p_val = (c_val - k_val) % 26
        decryptedtext += str(alphabets[p_val])
elif (method == 'auto-vigenere'):
    # b) Varian Vigenere Cipher (26 huruf alfabet): Auto-key Vigenere
Cipher
    cyphertext = cyphertext.replace(" ", "")
    cyphertext = cyphertext.lower()

    auto_key = key
    for i , char in enumerate(cyphertext):
        c_val=alphabets.index(char)
        k_char= auto_key[i]
        k_val = alphabets.index(k_char)
        p_val = (c_val - k_val) % 26
        decryptedtext += str(alphabets[p_val])
        auto_key += str(alphabets[p_val])
elif (method == 'extended-vigenere'):
    # c) Extended Vigenere Cipher (256 karakter ASCII)
    ascii_chars = [chr(i) for i in range(256)]
    for i , char in enumerate(cyphertext):
        c_val = ascii_chars.index(char)

```



```

        k_char = key[i % len_key]
        k_val = ascii_chars.index(k_char)
        p_val = (c_val - k_val) % 256
        decryptedtext += str(ascii_chars[p_val])
    elif (method == 'affine'):

        cyphertext = cyphertext.replace(" ", "")
        cyphertext = cyphertext.lower()

        m=int(m)
        b=int(b)
        m_inv= pow(m, -1, len(alphabets))
        # d) Affine Cipher
        for i , char in enumerate(cyphertext):
            c_val = alphabets.index(char)
            p_val = ((m_inv*(c_val-b)) )
            decryptedtext += alphabets[p_val % len(alphabets)]
    elif (method == 'playfair'):
        cyphertext = cyphertext.replace(" ", "")
        cyphertext = cyphertext.lower()

# e) Playfair Cipher (26 huruf alfabet)
#membuat grid playfair
temp_key = key + alphabets
temp_key = temp_key.replace("j", "")
playfair_key = ""
for char in temp_key:
    if char not in playfair_key:
        playfair_key+=char
grid =[ playfair_key[0:5],
        playfair_key[5:10],
        playfair_key[10:15],
        playfair_key[15:20],
        playfair_key[20:25]]

for i in range(0, len(cyphertext), 2):
    p1= cyphertext[i]

```

```

        p2= cyphertext[i+1]
        x1,y1 = getRowCol2d(grid,p1)
        x2,y2 = getRowCol2d(grid,p2)
        print(x1,y1,x2,y2)
        if x1==x2:
            y1= (y1-1)%5
            y2= (y2-1)%5
        elif y1==y2:
            x1= (x1-1)%5
            x2= (x2-1)%5
        else:
            temp = y1
            y1= y2
            y2= temp
        decryptedtext+=grid[x1][y1]+grid[x2][y2]

elif (method == 'hill'):
    cyphertext = cyphertext.replace(" ", "")
    cyphertext = cyphertext.lower()
# f) Hill Cipher
#membuat matrix key
if m=='':
    #use default m=3 if empty
    m=3
m=int(m)
temp_key=''
if (len_key<m**2):
    for i in range(0,m**2):
        temp_key+= key[i%len_key]
if (len_key>=m**2):
    temp_key = key[:m**2]
hill_key = []
for i in range(0,len(temp_key),m):
    temp_arr=[]
    for j in range(m):
        k_char = temp_key[i+j]
        k_val = alphabets.index(k_char)
        temp_arr.append(k_val)

```

```

        hill_key.append(temp_arr)

hill_key = np.array(hill_key)
determinant = np.linalg.det(hill_key)
det_mod_inv = pow(int(determinant), -1, len(alphabets))
# hill_key_inv = np.linalg.inv(hill_key)
# hill_key_inv = (det_mod_inv * hill_key_inv) % 26
hill_key_inv = det_mod_inv * np.round(determinant *
np.linalg.inv(hill_key)).astype(int) % len(alphabets)

#perkalian matrix hill cypher
for i in range(0,len(cyphertext),m):
    c_arr = []
    for j in range (m):
        c_val= alphabets.index(cyphertext[i+j])
        c_arr.append(c_val)
    for row in range(m):
        c_val=0
        for col in range(m):
            c_val += hill_key_inv[row][col] *c_arr[col]
        decryptedtext+= alphabets[int(c_val)%26]
return decryptedtext

```

## 2. File cryptography.html

File ini adalah file html untuk aplikasi. File ini berguna sebagai user interface aplikasi.

```

<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>Cryptography</title>

```

```

</head>
<body>
    <p> Dibuat oleh 13519174 - Jusuf Junior Athala</p>
    <p> Cara menggunakan: pilih metode cipher, masukkan key,
    masukkan m jika menggunakan metode affine / hill,
    masukkan b jika menggunakan metode affine,
    masukkan plaintext dan klik Encrypt ! untuk melakukan enkripsi plaintext,
    masukkan cyphertext dan klik Decrypt ! untuk melakukan dekripsi
    cyphertext
    </p>
    <p> Hasil dari enkripsi akan ditampilkan di bawah pada bagian Cyphertext.
    Hasil dari dekripsi akan ditampilkan di bawah pada bagian Decrypted text.
    </p>
    <p> Ingat ! Setelah mengklik Encrypt! atau Decrypt!, pilihan metode akan
    reset menjadi default vigenere, jangan lupa untuk mengubah metode
    jika anda ingin melakukan encrypt dan decrypt secara berurutan!</p>

    <form action = "{{ url_for('cryptography')}}" method = "POST">

        <p>Choose method</p>
        <select name="method">
            <option value="vigenere">vigenere</option>
            <option value="auto-vigenere">auto-vigenere</option>
            <option value="extended-vigenere">extended-vigenere</option>
            <option value="affine">affine</option>
            <option value="playfair">playfair</option>
            <option value="hill">hill</option>
        </select>
        <p>Input key : <input type = "text" name = "key" value= "{{key}}"/></p>
        <p>Input m (affine / hill): <input type = "number" name = "m" value=
        "{{m}}"/></p>
        <p>Input b (affine cypher): <input type = "number" name = "b" value=
        "{{b}}"/></p>
        <p>Input plaintext : <input type = "text" name = "plaintext" value=
        "{{plaintext}}"/></p>
        <p><input name = "submit_button" type = "submit" value = "Encrypt!"
        /></p>

```

```

    <p>Input cyphertext : <input type = "text" name = "cyphertext" value=
"{{cyphertext}}"/></p>
    <p><input name = "submit_button" type = "submit" value = "Decrypt!"
/></p>

</form>
<p name = "error_message">{{error_message}}</p>
<br>

<h3>Method Used</h3>
<p>{{method}}</p>
</br>

<h3>Key Used</h3>
<p>{{key}}</p>
</br>

<h3>Original Plain text</h3>
<p>{{plaintext}}</p>
</br>

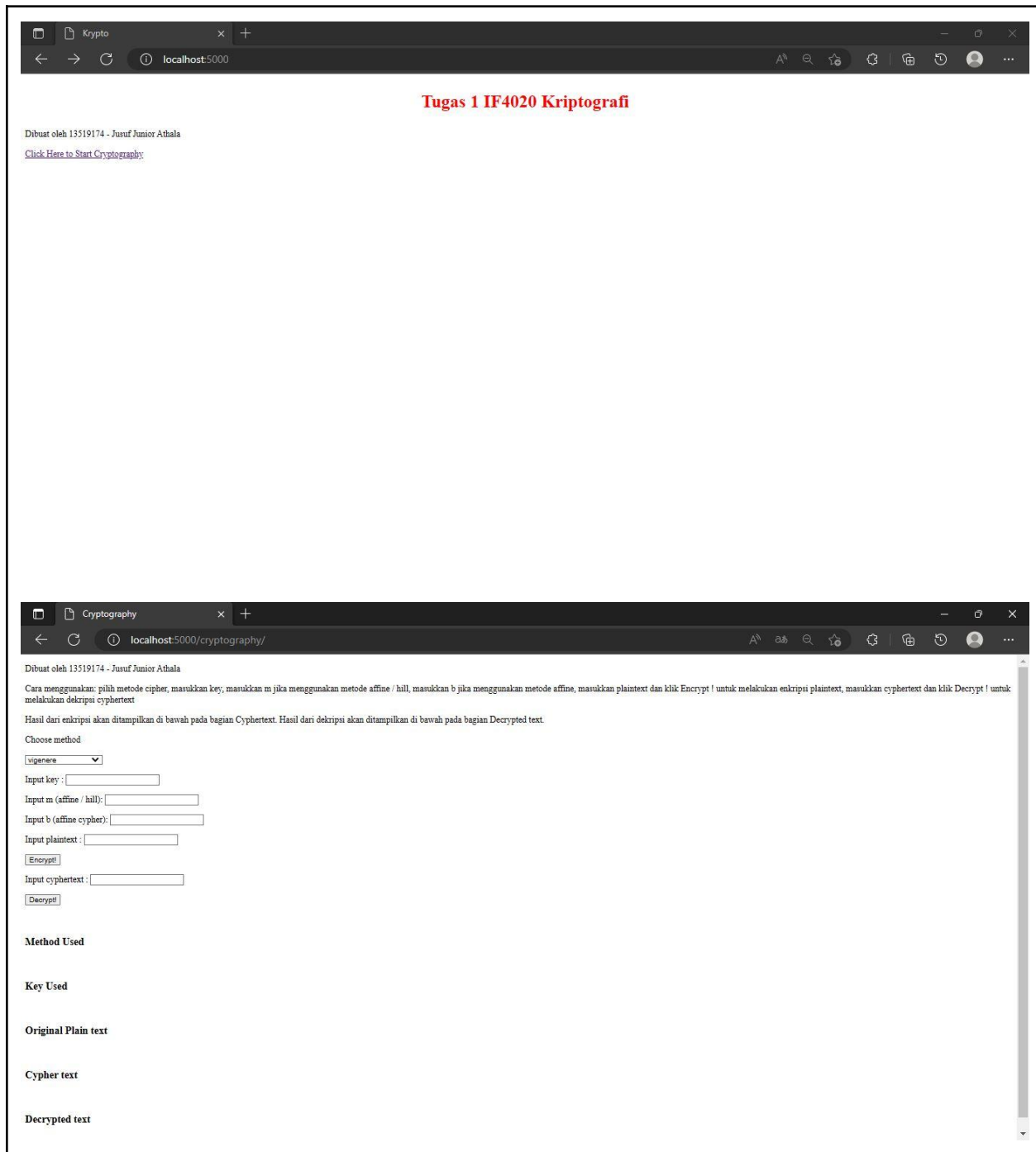
<h3>Cypher text</h3>
<p>{{result_cyphertext}}</p>
</br>

<h3>Decrypted text</h3>
<p>{{result_decryptedtext}}</p>
</br>

</body>
</html>

```

## B. Screenshot tampilan antarmuka



### C. Contoh plainteks dan cipherteks

1. Cipher vigenere. Key = sony , plaintext = paymoremoney

## Enkripsi plainteks :

vigenere

Input key: sony

Input m (affine / hill):

Input b (affine cypher):

Input plaintext: paymoremoney

Encrypt!

Input cyphertext:

Decrypt!

**Method Used**

vigenere

**Key Used**

sony

**Original Plain text**

paymoremoney

**Cypher text**

holkgfkgbrw

**Decrypted text**

## Dekripsi cipherteks

vigenere

Input key: sony

Input m (affine / hill):

Input b (affine cypher):

Input plaintext: paymoremoney

Encrypt!

Input cyphertext: holkgfkgbrw

Decrypt!

**Method Used**

vigenere

**Key Used**

sony

**Original Plain text**

paymoremoney

**Cypher text**

holkgfkgbrw

**Decrypted text**

paymoremoney

2. Cipher AutoVigenere. Key = sony , plaintext = paymoremoney

## Enkripsi plainteks :

vigenere

Input key :

Input m (affine / hill):

Input b (affine cypher):

Input plaintext :

Input cyphertext :

**Method Used**  
auto-vigenere

**Key Used**  
sony

**Original Plain text**  
paymoremoney

**Cypher text**  
holkdrcyeik

**Decrypted text**

## Dekripsi cipherteks

Input key :

Input m (affine / hill):

Input b (affine cypher):

Input plaintext :

Input cyphertext :

**Method Used**  
auto-vigenere

**Key Used**  
sony

**Original Plain text**  
paymoremoney

**Cypher text**  
holkdrcyeik

**Decrypted text**  
paymoremoney

3. Cipher ExtendedVigenere. Key = sony , plaintext = paymoremoney

Enkripsi plainteks :



vigenere  
 Input key :   
 Input m (affine / hill):   
 Input b (affine cypher):   
 Input plaintext :   
  
 Input cyphertext :

**Method Used**  
extended-vigenere

**Key Used**  
sony

**Original Plain text**  
paymoremoney

**Cypher text**  
ãDçããÖwãYÖö

**Decrypted text**

## Dekripsi cipherteks

Input key :   
 Input m (affine / hill):   
 Input b (affine cypher):   
 Input plaintext :   
  
 Input cyphertext :

**Method Used**  
extended-vigenere

**Key Used**  
sony

**Original Plain text**  
paymoremoney

**Cypher text**  
ãDçããÖwãYÖö

**Decrypted text**  
paymoremoney

4. Cipher Affine.  $m=7$  ,  $b=10$  , plaintext = paymoremoney

Enkripsi plainteks :

Cryptography

localhost:5000/cryptography/

vigenere

Input key :

Input m (affine / hill):

Input b (affine cypher):

Input plaintext :

Encrypt!

Input cyphertext :

Decrypt!

Method Used

affine

Key Used

sony

Original Plain text

paymoremoney

Cypher text

lkvqezmqexmw

Decrypted text

## Dekripsi cipherteks

Cryptography

localhost:5000/cryptography/

Input key :

Input m (affine / hill):

Input b (affine cypher):

Input plaintext :

Encrypt!

Input cyphertext :

Decrypt!

Method Used

affine

Key Used

sony

Original Plain text

paymoremoney

Cypher text

lkvqezmqexmw

Decrypted text

paymoremoney

5. Cipher Playfair. Key = sony , plaintext = paymoremoney

Enkripsi plainteks :

Cryptography

localhost:5000/cryptography/

vigenere

Input key :

Input m (affine / hill):

Input b (affine cypher):

Input plaintext :

Encrypt!

Input cyphertext :

Decrypt!

Method Used

playfair

Key Used

sony

Original Plain text

paymoremoney

Cypher text

toarypbznkye

Decrypted text

## Dekripsi cipherteks

Cryptography

localhost:5000/cryptography/

Input key :

Input m (affine / hill):

Input b (affine cypher):

Input plaintext :

Encrypt!

Input cyphertext :

Decrypt!

Method Used

playfair

Key Used

sony

Original Plain text

paymoremoney

Cypher text

toarypbznkye

Decrypted text

paymoremoney

6. Cipher Hill. Key = rrfvsvct , m = 3 , plaintext = paymoremoney

Enkripsi plainteks :

Cryptography

localhost:5000/cryptography/

vigenere

Input key : rrfvsvct

Input m (affine / hill): 3

Input b (affine cypher):

Input plaintext : paymoremoney

Encrypt!

Input cyphertext :

Decrypt!

Method Used

hill

Key Used

rrfvsvct

Original Plain text

paymoremoney

Cypher text

lnahdiewmtrw

Decrypted text

## Dekripsi cipherteks

Cryptography

localhost:5000/cryptography/

Input key : rrfvsvct

Input m (affine / hill): 3

Input b (affine cypher):

Input plaintext : paymoremoney

Encrypt!

Input cyphertext : lnahdiewmtrw

Decrypt!

Method Used

hill

Key Used

rrfvsvct

Original Plain text

paymoremoney

Cypher text

lnahdiewmtrw

Decrypted text

paymoremoney

D. Link github program

<https://github.com/jusufjathala/if4020-kripto-tugas-1>

E. Tabel keberhasilan

## Bagian A

No	Spek	Berhasil (V)	Kurang berhasil (V)	Keterangan
1	Vigenere standard		V	hanya bisa enkripsi dan dekripsi pesan diketik langsung tidak bisa untuk file
2	Auto-Key Vigenere Cipher		V	hanya bisa enkripsi dan dekripsi pesan diketik langsung tidak bisa untuk file
3	Extended Vigenere Cipher		V	hanya bisa enkripsi dan dekripsi pesan diketik langsung tidak bisa untuk file
4	Affine Cipher		V	hanya bisa enkripsi dan dekripsi pesan diketik langsung tidak bisa untuk file
5	Playfair cipher		V	hanya bisa enkripsi dan dekripsi pesan diketik langsung tidak bisa untuk file

6	Hill Cipher		V	hanya bisa enkripsi dan dekripsi pesan diketik langsung tidak bisa untuk file
7	Bonus: Enigma cipher			Tidak dikerjakan

### Bagian B

No	Spek	Berhasil (V)	Kurang berhasil (V)	Keterangan
1	Kriptanalisis Cipher Abjad-Tunggal			Tidak dikerjakan
2	Metode Kasiski			Tidak dikerjakan
3	Kriptanalisis Playfair Cipher			Tidak dikerjakan
4	Kriptanalisis Hill Cipher			Tidak dikerjakan

