

Black Desert Online



The thing I like about this effect is that multiple visual effects come together to create a feeling or visual of a really strong skill. I think this effect was created with a combination of multiple different effects. It seems to have motion blur, particle effects, and screen shake. The effects do change depending on camera view. If you zoom in close enough the camera does not blur as much. The effect doesn't change specifically for lighting, but if it's darker or lighter outside the brightness of the effects changes to match it. I believe this effect creates geometry and changes the colors of the pixels. The effect looks like it adds more geometry for the red rings and changes the colors and pixels to match the effect. The dust that is created is also more geometry added to the effect. When the screen blurs it probably applies a matrix to only certain parts of the screen to create the effect.