

Redundancy-Free Self-Supervised Relational Learning for Graph Clustering

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Abstract—Graph clustering, which learns the node representations for effective cluster assignments, is a fundamental yet challenging task in data analysis and has received considerable attention accompanied by graph neural networks (GNNs) in recent years. However, most existing methods overlook the inherent relational information among the nonindependent and nonidentically distributed nodes in a graph. Due to the lack of exploration of relational attributes, the semantic information of the graph-structured data fails to be fully exploited which leads to poor clustering performance. In this article, we propose a novel self-supervised deep graph clustering method named relational redundancy-free graph clustering (R^2FGC) to tackle the problem. It extracts the attribute- and structure-level relational information from both global and local views based on an autoencoder (AE) and a graph AE (GAE). To obtain effective representations of the semantic information, we preserve the consistent relationship among augmented nodes, whereas the redundant relationship is further reduced for learning discriminative embeddings. In addition, a simple yet valid strategy is used to alleviate the oversmoothing issue. Extensive experiments are performed on widely used benchmark datasets to validate the superiority of our R^2FGC over state-of-the-art baselines. Our codes are available at <https://github.com/yisiyu95/R2FGC>.

Index Terms—Deep clustering, graph representation learning, redundancy reduction, relationship preservation (REpre).

I. INTRODUCTION

C LUSTERING, as one of the most classical and fundamental components in machine learning and data mining communities, has attracted significant attention. It serves as a critical preprocessing step in a variety of real-world

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applications such as community detection [1], anomaly detection [2], domain adaptation [3], and representation learning [4], [5], [6]. The underlying idea of clustering is to assign the samples to different groups such that similar samples are pulled into the same cluster while dissimilar samples are pushed into different clusters. Hence, clustering intuitively reflects the characteristics of the whole dataset, which could provide a priori information for various downstream domains, including computer vision and natural language processing.

Among many challenges therein, how to effectively partition the whole dataset into different clusters remains a fundamental yet open challenge such that the intrinsic distribution information of the dataset can be well-preserved. To achieve this goal, a large number of advanced approaches have been developed over the past decades [7], [8]. The traditional clustering methods such as subspace clustering [8] and spectral clustering [7] aim at projecting the data samples into a low-dimensional space coupled with additional constraint information so that the samples in the latent space can be clearly separated. However, the two-stage training paradigm of the traditional methods is typically suboptimal since the representation learning and clustering are dependent on each other that should be jointly optimized. Moreover, the traditional algorithms have limited model capacity that unavoidably limits their applicability and potential. Recently, benefiting from the strong representation capability of deep learning, massive deep clustering algorithms are proposed to show great potential and advantages over the traditional approaches [9], [10], [11], [12], [13]. The core essence of deep clustering is to group the data samples into different clusters through deep neural networks in an end-to-end fashion. In this way, clustering and representation learning are jointly optimized to learn clustering-friendly representations without manual feature extraction. For example, CC [9] jointly learned effective representations and cluster assignments by leveraging the power of instance- and cluster-level contrastive learning in an end-to-end manner.

With the prevalence of graph-structured data, graph neural networks (GNNs) have been extensively studied and achieved remarkable progress for many promising graph-related tasks and applications [14], [15], [16]. One fundamental problem therein is graph clustering, which divides nodes in a graph into different clusters. GNNs can be well-used for enhancing graph clustering performance to learn effective cluster assignments [17], [18], [19], [20], [21], [22], [23], [24], [25], [26]. Recently, there has been an increasing body of approaches

on graph clustering. For example, SDCN [18] first incorporated the topological structure knowledge into deep clustering accompanied by autoencoder (AE) [27] and GNN. To better combine node attributes and structure information, DFCN [21] improved the graph AE (GAE) [28] and developed a fusion mechanism to dynamically integrate both sides for robust target distribution generation. Based on AE, AGCC [24] incorporated the attention mechanism to fuse learned node representations and leveraged a self-supervised mechanism to guide the clustering optimization procedure.

Despite the promising achievements of previous methods, a majority of the existing graph clustering approaches still suffer from two key limitations.

- 1) *Neglect the Exploration of Relational Information:* Most existing GNN-based methods only use message-passing to aggregate neighboring information of the nodes in a graph. The high-order attributive and structural relationships of the non-IID graph-structured data are not well-exploited, which leads that the underlying distribution information cannot be well-revealed for meaningful representations.
- 2) *Fail to Reduce Redundant Information:* Many clustering methods mainly focus on exploring graph information from multiple perspectives, unavoidably incorporating much redundant information into the learned representations, while the redundancy reduction is not taken into account, which prevents obtaining discriminative representations and excellent clustering performance. As such, it is highly promising to develop an approach that can fully explore the intrinsic relational information among nodes and decrease the redundant information for effective cluster assignments.

Toward this end, this article proposes a novel deep clustering method called relational redundancy-free graph clustering (R^2FGC). The key idea of R^2FGC is to exploit attribute- and structure-level relational information among the nodes from both global and local views in a redundancy-free manner. To achieve the goal effectively, R^2FGC first learns compact representations from an AE and a GAE to explore the attributive and structural information from complementary perspectives. Then, the relational information is extracted based on the learned representations from global and local views. Moreover, to fully benefit from the extracted relationships, we preserve the consistent relationship such that the relational information for the same node is invariant to augmentations, whereas the correlations of the relational distribution for different nodes are reduced for learning discriminative representations. Furthermore, R^2FGC combines the redundancy-free relational learning from both attribute and structure levels with an augmentation-based fusion mechanism to optimize the embedded representations in a self-supervised fashion. Comprehensive experiments are conducted to show that the proposed method can greatly improve the clustering performance compared with the existing state-of-the-art approaches over multiple benchmark datasets. To summarize, the main contributions of our work are as follows.

- 1) *General Aspects:* This article studies the inherent relational learning for non-IID graph-structured data and

explores redundancy-free representations based on relational information for the graph clustering task.

- 2) *Novel Methodologies:* We propose a novel approach to exploit attribute- and structure-level relational information among the nodes, which aims to extract augmentation-invariant relationships for the same node and decrease the redundant correlations between different nodes. Our R^2FGC is beneficial to obtain effective and discriminative representations for clustering.
- 3) *Multifaceted Experiments:* We perform extensive experiments on various commonly used datasets to demonstrate the effectiveness of the proposed approach.

II. RELATED WORK

A. Graph Neural Networks

Recent years have witnessed great progress in GNNs and achieved state-of-the-art performance. The concept of GNNs was proposed [29] before 2010 and has become an ever-increasing theme. A general paradigm of GNNs is to iteratively update node representations by aggregating neighboring information based on message-passing [30]. Representative method graph convolutional network (GCN) [31] extended the classical convolutional neural networks to the case of graph-structured data. Subsequent work graph attention network (GAT) [32] further leveraged the attention mechanism [33] to dynamically aggregate the features of neighbors. With the powerful capability of GNNs, the learned graph representations can be used to serve a variety of downstream tasks, such as node classification [31], [34], graph classification [35], [36], [37], and graph clustering [18], [38].

B. Deep Clustering

The goal of deep clustering is to focus on using the excellent representation ability of deep learning to serve the clustering process, which has achieved remarkable progress. The existing methods can be categorized into three main groups based on the training objectives: 1) reconstruction-based methods; 2) self-augmentation-based methods; and 3) spectral-clustering-based methods. The first group uses the AE to reconstruct the original input, which incorporates desired constraints on feature embeddings in the latent space. For instance, DEC [39] iteratively conducted the process of representation learning and clustering assignments via minimizing the Kullback–Leibler (KL) divergence. To preserve important data structure, IDEC [40] introduced AE to improve the clustering so that the local structure of data generating distribution can be maintained. The second group aims to encourage the consistency between original samples and their augmented samples by optimizing the networks. For example, IIC [41] sought to achieve the consistency of assignment probabilities by maximizing the mutual information of paired samples. The third group aims at constructing a robust affinity matrix for effective data partitioning. For instance, RCFE [42] used the idea of rank constraints and clusters data points in a low-dimensional subspace. Li et al. [43] used multiple features to construct affinity graphs for spectral clustering.

Benefiting from the breakthroughs of GNNs on graph-structured data, GNNs are capable of organically integrating node attributes and graph structures in a united way and have emerged as a promising way for graph clustering. The basic idea is to group the nodes in the graph into several disjoint clusters. Similar to the deep clustering methods, a majority of the existing graph clustering approaches [18], [22], [23], [24], [44], [45], [46], [47] also continue the paradigm of AE, in which the GAE and the variational GAE (VGAE) are leveraged to operate on graph-structured data. For example, to dynamically learn the importance of the neighboring nodes to the center node, DAEGC [45] used the GAE to capture a compact representation by encoding the graph structures and node attributes. EGAE [23] learned the explainable representations based on the GAE that can also be used for various tasks. Compared with previous methods, our work further explores graph clustering by simultaneously preserving the relational similarity and reducing the redundancy of the learned representations based on both AE and GAE.

C. Self-Supervised Learning (SSL)

Recently, SSL revitalizes and has achieved superior performance across numerous domains. This technique is completely free of the need for explicit labels [48], due to its powerful capability in learning effective representations from unlabeled data. The core procedure of SSL is first designing a domain-specific pretext task and training the networks on the pretext task, such that the learned representations can be more discriminative and applicable. Recently, many SSL approaches have been proposed to marry the power of SSL and deep learning [49], [50], [51], [52] and have shown competitive performance in various downstream application [53], [54], [55], [56], [57]. For example, SimCLR [49] used multiple data augmentations and a learnable nonlinear transformation to train an encoder, such that the model can pull the feature representations from the same samples together. To alleviate the issue of the large batch size of SimCLR, MoCo [50] introduced a moving-averaged encoder to set up a dynamic dictionary for SSL. Furthermore, our proposed R²FGC inherits the advantages of SSL to preserve the consistent relationship and reduce the redundant information among nodes from global and local views for graph clustering.

III. NOTATIONS AND PROBLEM DEFINITION

In this section, we first briefly give the basic notations and formal terminologies in a graph. Then we introduce the concept of GCN and the problem formalization of graph clustering.

A. Notations

Let $\mathcal{G} = (V, E, \mathbf{X})$ denote an arbitrary undirected graph, where $V = \{v_1, \dots, v_n\}$ is the vertex set with n nodes, E is the edge set, $\mathbf{X} = (\mathbf{x}_1, \dots, \mathbf{x}_n)^\top \in \mathbb{R}^{n \times d}$ is the node attribute matrix with \mathbf{x}_i corresponding to node i for $i = 1, \dots, n$, and d is the dimensionality of the node attributes. $\mathbf{A} = (a_{ij}) \in \mathbb{R}^{n \times n}$ denote the adjacency matrix which is

generated according to the adjacency relationships in E , and $a_{ij} = 1$ if $(v_i, v_j) \in E$, i.e., there is an edge from node v_i to node v_j , otherwise $a_{ij} = 0$. The adjacency matrix can be normalized by $\mathbf{S} = \tilde{\mathbf{D}}^{-1/2}\tilde{\mathbf{A}}\tilde{\mathbf{D}}^{-1/2}$, where $\tilde{\mathbf{A}} = (\tilde{a}_{ij}) = \mathbf{A} + \mathbf{I}$, $\mathbf{I} \in \mathbb{R}^{n \times n}$ is the identify matrix for adding self-connections, and $\tilde{\mathbf{D}} = \text{diag}(\tilde{d}_1, \dots, \tilde{d}_n)$ is the corresponding degree matrix with $\tilde{d}_i = \sum_{j=1}^n \tilde{a}_{ij}$.

B. Graph Convolutional Network

GCN generalizes the classical convolutional neural networks to the case of graph-structured data. It uses the graph directly and learns new representations by aggregating the information of a node and its neighbors. In general, a layer of GCN has the form

$$\mathbf{H}^{(l+1)} = \sigma(\mathbf{SH}^{(l)}\mathbf{W}^{(l)})$$

where $\mathbf{H}^{(0)}$ is the input data, $\sigma(\cdot)$ is an activation function, such as Tanh and ReLU, and $\mathbf{H}^{(l)}$ and $\mathbf{W}^{(l)}$ are the learned embedded representation and the trainable weight matrix in the l th ($l > 0$) layer, respectively.

C. Graph Clustering

Given an unlabeled graph with n nodes, the target of the graph clustering task is to divide these unlabeled nodes into K disjoint clusters $\{C_1, \dots, C_K\}$ based on a well-learned embedding matrix $\tilde{\mathbf{Z}} \in \mathbb{R}^{n \times d'}$, where d' is the number of dimension of the latent embeddings. The nodes in the same cluster are highly similar and cohesive, while the nodes in different clusters are discriminative and separable.

IV. PROPOSED METHOD

In this section, we introduce our proposed method named R²FGC. R²FGC mainly contains four parts, i.e., attribute-and structure-level representation learning module, REpre and de-redundancy module, augmentation-based representation fusion module, and joint optimization module for graph clustering. Fig. 1 shows the framework overview of the proposed R²FGC. In the following, we present the four components and the complexity analysis for R²FGC.

A. Attribute- and Structure-Level Learning Module

AE can reasonably explore the node attribute information, whereas the GAE can effectively capture the topological structure information. To gain a more comprehensive embedding and a better performance on downstream tasks, we consider both AE and GAE to reconstruct the input and learn fusional representation.

The AE module feeds the attribute information into the multilayer perceptrons and extracts the latent representations by minimizing the reconstruction loss between the input raw data and the reconstructed data. The corresponding optimization objective is formalized as

$$\begin{aligned} \min L_{\text{AE}} &= \frac{1}{n} \|\mathbf{X} - \hat{\mathbf{X}}_{\text{AE}}\|_F^2 \\ \text{s.t. } \mathbf{Z}_{\text{AE}} &= \phi_e(\mathbf{X}) \\ \hat{\mathbf{X}}_{\text{AE}} &= \phi_d(\mathbf{Z}_{\text{AE}}) \end{aligned} \quad (1)$$

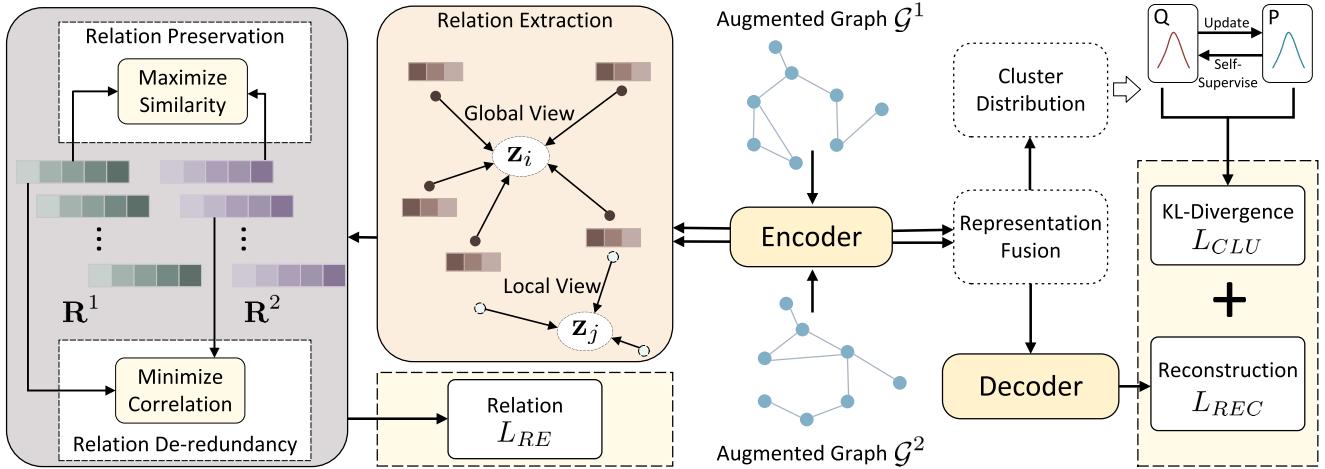


Fig. 1. Framework overview of the proposed method R²FGC. Relational learning and representation fusion are performed to jointly guide the self-supervised graph clustering based on the latent representations from the encoders of AE and GAE. The relationship preservation (REpre) and de-redundancy contribute to exploring inherent node relationship and filter redundancy relationship to learn effective and discriminative representations.

where $\mathbf{X} \in \mathbb{R}^{n \times d}$ is the input attribute matrix, $\hat{\mathbf{X}}_{\text{AE}} \in \mathbb{R}^{n \times d}$ is the reconstructed data, $\|\cdot\|_F$ is the Frobenius norm, $\mathbf{Z}_{\text{AE}} \in \mathbb{R}^{n \times d'}$ is the learned latent representation in AE, and ϕ_e and ϕ_d are the encoder and decoder networks, respectively.

In the GAE module, following the improved version in [21], a multilayer GCN is adopted to reconstruct the adjacency matrix and the attribute information. The corresponding reconstruction loss is formalized as

$$\begin{aligned} \min L_{\text{GAE}} &= \frac{\alpha}{n} \|\mathbf{S} - \hat{\mathbf{S}}\|_F^2 + \frac{1}{n} \|\mathbf{S}\mathbf{X} - \hat{\mathbf{X}}_{\text{GAE}}\|_F^2 \\ \text{s.t. } \mathbf{H}_e^{(l+1)} &= \sigma(\mathbf{S}\mathbf{H}_e^{(l)}\mathbf{W}_e^{(l)}) \\ \mathbf{H}_d^{(l+1)} &= \sigma(\mathbf{S}\mathbf{H}_d^{(l)}\mathbf{W}_d^{(l)}) \\ \mathbf{H}_e^{(0)} &= \mathbf{X} \end{aligned} \quad (2)$$

where α is a predefined hyperparameter, \mathbf{S} is the normalized adjacency matrix, $\hat{\mathbf{S}}$ is the reconstructed adjacency matrix produced by fusing the respective inner products of the learned latent representation $\mathbf{Z}_{\text{GAE}} \in \mathbb{R}^{n \times d'}$ resulting from the graph encoder and the attribute representations $\hat{\mathbf{X}}_{\text{GAE}}$ (i.e., the reconstructed weighted attribute matrix) resulting from the graph decoder, and $\mathbf{W}_e^{(l)}$ and $\mathbf{W}_d^{(l)}$ are the layer-specific trainable weight matrices in the l th graph encoder and decoder layers, respectively. The detailed fusion mechanism is discussed in Section IV-C, which unites the embedded representations from both AE and GAE to promote latent presentation learning in the graph augmentation fashion.

B. REpre and De-Redundancy Module

In this module, we learn the inherent relational information among the nodes based on augmentations on a given graph. One of the basic ideas is to preserve the similarity of the relational information from two augmented views, while the latent representation of the same node can vary after graph augmentation. Hence, we aim to increase the consistency of the relational information in each positive pair. It allows fine-grained mining of the node relationship. On the other hand,

it is necessary to improve the discriminative capability of the resulting representations for graph clustering, and thus, we also decrease the correlation of the relational information in each negative pair. In the following, we first introduce the adopted graph augmentation strategies and relationship extraction methods. Then, we describe the details of the subsequent REpre and relationship de-redundancy (REder).

Based on the given graph, we first construct two different graph views through augmentations, including the following.

- 1) *Attribute Perturbation*: For each value in the attribute matrix, we disturb it by multiplying a Gaussian random number with a small variance. This strategy performs a slight disturbance on the node features, which would not essentially change the semantic information.
- 2) *Edge Deletion*: We remove some edges based on the node similarity obtained from the prelearned latent embeddings. For each node, the edges that connect the nodes with low similarity are dropped in a certain proportion. Compared with random deletion, more semantic information can be preserved by referring to the node similarity.
- 3) *Graph Diffusion*: We transform the adjacency matrix to a diffusion matrix by leveraging graph diffusion [58], which contributes to providing additional local information. Technically, given the transition matrix \mathbf{T} , the graph diffusion matrix \mathbf{U} is formulated as

$$\mathbf{U} = \sum_{j=0}^{\infty} \theta_j \mathbf{T}^j$$

where θ_j is the weight coefficient. We adopt the personalized PageRank [59] to characterize graph diffusion, which is a special case. Specifically, \mathbf{T} is chosen as the normalized adjacency matrix \mathbf{S} and $\theta_j = \eta(1-\eta)^j$ with teleport probability $\eta \in (0, 1)$. Then, the resulting diffusion matrix \mathbf{U} has the form

$$\mathbf{U} = \eta(\mathbf{I} - (1-\eta)\mathbf{S})^{-1}. \quad (3)$$

After obtaining two augmented graph views $\mathcal{G}^1 = \{\mathbf{X}^1, \mathbf{S}^1\}$ and $\mathcal{G}^2 = \{\mathbf{X}^2, \mathbf{S}^2\}$, we perform AE and GAE on \mathbf{X}^1 and \mathbf{X}^2 , which generates the attribute-level latent representations $\mathbf{Z}_{\text{AE}}^1, \mathbf{Z}_{\text{AE}}^2$ and the structure-level latent representations $\mathbf{Z}_{\text{GAE}}^1, \mathbf{Z}_{\text{GAE}}^2$. To meticulously characterize the relational information, we explore the similarities of each node to some anchor nodes from both global and local perspectives based on these representations.

1) Extraction of Global Anchors: For capturing the global relationship of a query node $v_i \in V$, the target is to sample diverse anchors from the whole graph nodes. Due to the neighborhood aggregation mechanism in GNNs, we argue that the high-degree nodes may receive more information when passing messages, while the low-degree nodes would receive less information. This may result in poor representations for the nodes with low degrees. Hence, we perform nonuniform sampling on the nodes to balance the qualities of the representations for low- and high-degree nodes. Specifically, we adopt an inverse degree-weighted distribution for sampling anchors, which puts a larger sampling probability on a lower degree node. The sampling weight and probability for each node, respectively, are as follows:

$$w_i = \beta^{\log(\tilde{d}_i + 1)}$$

$$p_i = \frac{w_i}{\sum_{v_j \in V} w_j}, \quad \text{for any } v_i \in V$$

where $\beta \in (0, 1)$ is a hyperparameter to control the skewness of the distribution, and \tilde{d}_i is the degree of node v_i . Moreover, quasi-Monte Carlo (QMC) sampling methods usually can achieve a higher convergence rate than Monte Carlo (MC) methods [60]. Hence, based on the defined discrete distribution, we perform multinomial sampling in the QMC fashion [61], [62]. Instead of the uniform random number (the MC fashion), we leverage the randomized 1-D low-discrepancy point set $\{(2i - 1)/(2M_1) + \omega \bmod 1 \in [0, 1] : \omega \sim U(0, 1), i = 1, \dots, M_1\}$ to do multinomial sampling on the discrete distribution in each training epoch. Randomization is used to avoid the same sample in different epochs and increase the randomness for extracting more diverse anchors. For each node $v_i \in V$, we denote the index set of the sampled anchors from the global view as A_i^g and $|A_i^g| = M_1$.

2) Extraction of Local Anchors: To fully explore the relational information, besides the global anchor sampling, we also concentrate on the local relational information. Graph diffusion removes the restriction of using only the direct neighbors and alleviates the problem of noisy and often arbitrarily defined edges. It leads that the diffusion matrix \mathbf{U} in (3) can acquire richer structural information in the local view compared with the traditional GNNs. Hence, we leverage graph diffusion to generate the local anchors according to the scores in \mathbf{U} . Specifically, the values in the i th row of \mathbf{U} can reflect the influence between node v_i and all the other nodes. We select the nodes with M_2 largest scores in the i th row of \mathbf{U} as the local anchors of node v_i . It makes that the local anchors of v_i share similar semantic information to v_i , which allows us to extract more effective local relationships. For each node $v_i \in V$, we denote the index set of the local anchors as A_i^l and $|A_i^l| = M_2$.

Based on these global- and local-view anchor sets $A_i^g, A_i^l, i = 1, \dots, n$, we extract the relational information of the nodes in the sense of similarity. We use the AE latent representations $\mathbf{Z}_{\text{AE}}^1 = (\mathbf{z}_{\text{AE},1}^1, \dots, \mathbf{z}_{\text{AE},n}^1)^\top, \mathbf{Z}_{\text{AE}}^2 = (\mathbf{z}_{\text{AE},1}^2, \dots, \mathbf{z}_{\text{AE},n}^2)^\top$ to illustrate the detailed process. Specifically, given a query node $v_i \in V$, we calculate the similarities between the embedded representation of v_i in \mathbf{Z}_{AE}^1 and the embeddings of these anchors in \mathbf{Z}_{AE}^2 by

$$r_g^1(i, k_g) = (\mathbf{z}_{\text{AE},i}^1)^\top \mathbf{z}_{\text{AE},k_g}^2, \quad k_g \in A_i^g$$

$$r_l^1(i, k_l) = (\mathbf{z}_{\text{AE},i}^1)^\top \mathbf{z}_{\text{AE},k_l}^2, \quad k_l \in A_i^l.$$

Similarly, we also calculate the similarities between the embedding of v_i in \mathbf{Z}_{AE}^2 and those of the anchors in \mathbf{Z}_{AE}^1 by

$$r_g^2(i, k_g) = (\mathbf{z}_{\text{AE},i}^2)^\top \mathbf{z}_{\text{AE},k_g}^1, \quad k_g \in A_i^g$$

$$r_l^2(i, k_l) = (\mathbf{z}_{\text{AE},i}^2)^\top \mathbf{z}_{\text{AE},k_l}^1, \quad k_l \in A_i^l.$$

Hereafter, let $\mathbf{r}_c^u(i)$ be the relationship vector composed by $r_c^u(i, k)$ with k traversing the whole index set A_i^c of node v_i , $i \in \{1, \dots, n\}$, and $\mathbf{R}_c^u = (\mathbf{r}_c^u(1), \dots, \mathbf{r}_c^u(n))^\top$ be the relationship matrix for any $u \in \{1, 2\}, c \in \{g, l\}$.

3) Relationship Preservation: To make the relational information invariant to augmentation, we maximize the proximity of $\mathbf{r}_c^1(i)$ and $\mathbf{r}_c^2(i)$ from both global and local views, i.e., we maximize the attribute-level relational similarities of all the positive pairs under augmentation, which are formulated by

$$R_{\text{AE}}^g = \frac{1}{n} \sum_{i=1}^n \left(\frac{\mathbf{r}_g^1(i)^\top \mathbf{r}_g^2(i)}{\|\mathbf{r}_g^1(i)\| \cdot \|\mathbf{r}_g^2(i)\|} \right)^2$$

and

$$R_{\text{AE}}^l = \frac{1}{n} \sum_{i=1}^n \left(\frac{\mathbf{r}_l^1(i)^\top \mathbf{r}_l^2(i)}{\|\mathbf{r}_l^1(i)\| \cdot \|\mathbf{r}_l^2(i)\|} \right)^2.$$

We can similarly obtain the structure-level relational similarities R_{GAE}^g and R_{GAE}^l corresponding to GAE from both the views. This operation helps learn representations that are more reflective of the relationships between the attribute and topological information of all the nodes.

4) Relationship De-Redundancy: In addition, besides preserving the relational similarity under augmentations, the discriminative capability of the latent representation is also important for the downstream graph clustering task. Hence, we decrease the correlations of the relationship vectors for different nodes from both global and local views. It contributes to filtering redundant information and improving the separating capability for better clustering performance. Specifically, we minimize the attribute-level relational correlations of all the negative pairs, which are formulated as follows:

$$C_{\text{AE}}^g = \frac{1}{n(n-1)} \sum_{i,j=1, i \neq j}^n \left(\frac{\mathbf{r}_g^1(i)^\top \mathbf{r}_g^2(j)}{\|\mathbf{r}_g^1(i)\| \cdot \|\mathbf{r}_g^2(j)\|} \right)^2$$

and

$$C_{\text{AE}}^l = \frac{1}{n(n-1)} \sum_{i,j=1, i \neq j}^n \left(\frac{\mathbf{r}_l^1(i)^\top \mathbf{r}_l^2(j)}{\|\mathbf{r}_l^1(i)\| \cdot \|\mathbf{r}_l^2(j)\|} \right)^2.$$

In like manner, we can obtain the corresponding structure-level loss under GAE from global and local views, denoted by C_{GAE}^g and C_{GAE}^l , respectively.

Based on the above discussion, we can capture the augmentation-invariant relational information and conduct redundancy-free relational learning by minimizing the total relationship loss $L_{\text{RE}} = L_{\text{REA}} + L_{\text{REG}}$ with

$$\begin{aligned} L_{\text{REA}} &= C_{\text{AE}}^g + C_{\text{AE}}^l - R_{\text{AE}}^g - R_{\text{AE}}^l \\ L_{\text{REG}} &= C_{\text{GAE}}^g + C_{\text{GAE}}^l - R_{\text{GAE}}^g - R_{\text{GAE}}^l. \end{aligned} \quad (4)$$

The loss L_{RE} takes into account both efficient representation learning and reduction of redundant information upon the relationship extraction of the nodes, which allows for better guidance of downstream tasks.

C. Augmentation-Based Representation Fusion Module

In this section, to obtain fine-grained representations of the nodes, we discuss the fusion mechanism of the attribute- and structure-level latent representations based on augmentations. First, we take a weighted summation of the four parts to fuse the embedded representations from the two levels as follows:

$$\tilde{\mathbf{Z}}_c = \mathbf{W}_1 \odot (\mathbf{Z}_{\text{AE}}^1 + \mathbf{Z}_{\text{AE}}^2) + \mathbf{W}_2 \odot (\mathbf{Z}_{\text{GAE}}^1 + \mathbf{Z}_{\text{GAE}}^2)$$

where $\mathbf{W}_1, \mathbf{W}_2 \in \mathbb{R}^{n \times d'}$ are trainable weight matrices to control the importance of the two types of representations, and \odot is the Hadamard product. Based on $\tilde{\mathbf{Z}}_c$, we further blend the embeddings from both global and local views to refine the fused information. From the local view, we adopt the neighborhood aggregation operation on $\tilde{\mathbf{Z}}_c$ to enhance the local information, whereas, from the global view, we use the self-correlation matrix of the nodes characterized by $\tilde{\mathbf{Z}}_c$ to improve the exploitation of the global information, which is normalized by the softmax function. Specifically, the final formula of the fused representation is

$$\tilde{\mathbf{Z}} = \delta \mathbf{S} \tilde{\mathbf{Z}}_c + \text{softmax}(\mathbf{S} \tilde{\mathbf{Z}}_c \tilde{\mathbf{Z}}_c^\top \mathbf{S}^\top) \mathbf{S} \tilde{\mathbf{Z}}_c \quad (5)$$

where δ is a trainable weight parameter. With $\tilde{\mathbf{Z}}$, we can obtain the reconstructed attribute matrix $\hat{\mathbf{X}}_{\text{AE}}$ in (1) and weighted attribute matrix $\hat{\mathbf{X}}_{\text{GAE}}$ in (2) by feeding $\tilde{\mathbf{Z}}$ into the decoders of AE and GAE, respectively. The reconstructed adjacency matrix is calculated by fusing the self-correlations of the learned representations in GAE, which is formulated as

$$\hat{\mathbf{S}} = \frac{1}{2} \left(\mathbf{Z}_{\text{GAE}}^1 (\mathbf{Z}_{\text{GAE}}^1)^\top + \mathbf{Z}_{\text{GAE}}^2 (\mathbf{Z}_{\text{GAE}}^2)^\top \right) + \hat{\mathbf{X}}_{\text{GAE}} \hat{\mathbf{X}}_{\text{GAE}}^\top.$$

The above fusion process is similar to [21].

In addition, under the neighbor aggregation mechanism, GCN updates node representations by aggregating information from the neighbors. However, when stacking multiple layers, the learned representations would become indistinguishable, seriously degrading the performance, which is the so-called oversmoothing issue [63], [64]. Hence, it is important to balance the message aggregation ability and oversmoothing issue. To alleviate the problem in GAE, we incorporate a novel propagation-regularization (PR) loss to enhance information capturing while alleviating oversmoothing defined as

$$L_{\text{PR}} = \sum_{\mathbf{H} \in \mathcal{E}} v(\mathbf{H}, \mathbf{SH})$$

where \mathcal{E} contains the embedding matrix in each layer of both the encoder and the decoder in GAE, and $v(\cdot)$ is the metric function, such as the cross entropy, KL divergence, and the Jensen–Shannon divergence. PR simulates a deep GCN by supervision at a low cost, which enables current embeddings to capture further information contained in the deeper layer. Compared with directly increasing the GCN layers, we can more finely balance the information capture ability and the oversmoothing problem by adjusting the weight of the loss.

Thereby, the total reconstruction loss is computed by

$$L_{\text{REC}} = L_{\text{AE}} + L_{\text{GAE}} + \epsilon L_{\text{PR}} \quad (6)$$

where ϵ is the predefined hyperparameter to adjust the influence ratio, and the reconstruction losses L_{AE} and L_{GAE} in AE and GAE are defined in (1) and (2), respectively.

D. Joint Optimization Module for Graph Clustering

Graph clustering is essentially an unsupervised task with no feedback available as reliable guidance. To this end, we perform a clustering layer on the fused representation $\tilde{\mathbf{Z}}$ in (5) and use the soft labels derived by a probability distribution as a self-supervised signal to jointly optimize the redundancy-free relational learning framework for graph clustering.

First, using the Student's t -distribution as a kernel, we calculate the soft cluster assignment probabilities $\mathbf{Q}_1 = (q_{1,ij}), \mathbf{Q}_2 = (q_{2,ij}), \mathbf{Q}_3 = (q_{3,ij}) \in \mathbb{R}^{n \times K}$ upon the latent embeddings $\tilde{\mathbf{Z}}, (\mathbf{Z}_{\text{AE}}^1 + \mathbf{Z}_{\text{AE}}^2)/2, (\mathbf{Z}_{\text{GAE}}^1 + \mathbf{Z}_{\text{GAE}}^2)/2$, respectively, to measure the similarities between the latent representations and cluster centroids, i.e., each value indicates the probability of assigning the i th node to the j th cluster. For example, $q_{1,ij}$ is computed as follows:

$$q_{1,ij} = \frac{\left(1 + \|\tilde{\mathbf{z}}_i - \boldsymbol{\mu}_j\|^2\right)^{-1}}{\sum_{k=1}^K \left(1 + \|\tilde{\mathbf{z}}_i - \boldsymbol{\mu}_k\|^2\right)^{-1}}$$

where $\tilde{\mathbf{Z}} = (\tilde{\mathbf{z}}_1^\top, \dots, \tilde{\mathbf{z}}_n^\top)^\top$ and $\boldsymbol{\mu}_j$ s are the cluster centroids. The $q_{2,ij}$ and $q_{3,ij}$ can be calculated similarly. The $\boldsymbol{\mu}_j$ s are initialized by performing k -means on the pretrained fused representation. When the network is well-trained, we adopt the fusion-based assignment matrix \mathbf{Q}_1 to measure the cluster assignment probability of all the nodes, i.e.,

$$y_i = \text{argmax}_{j \in \{1, \dots, K\}} q_{1,ij} \quad (7)$$

where y_i is the predicted cluster of node v_i for $i = 1, \dots, n$.

Next, we introduce an auxiliary confident probability distribution $\mathbf{P} = (p_{ij}) \in \mathbb{R}^{n \times K}$ to improve the confidence of the soft assignment, which is derived from \mathbf{Q}_1 and formulated as

$$p_{ij} = \frac{q_{1,ij}^2 / \sum_{i=1}^n q_{1,ij}}{\sum_{k=1}^K (q_{1,ik}^2 / \sum_{i=1}^n q_{1,ik})}.$$

To make the data representation close to cluster centroids and improve cluster cohesion, we minimize the KL divergence loss between \mathbf{P} and $\mathbf{Q}_1, \mathbf{Q}_2, \mathbf{Q}_3$ as follows:

$$L_{\text{CLU}} = \sum_{i=1}^n \sum_{j=1}^K p_{ij} \log \frac{p_{ij}}{(q_{1,ij} + q_{2,ij} + q_{3,ij})/3}. \quad (8)$$

Algorithm 1 R²FGC

Input: Attribute matrix \mathbf{X} ; adjacency matrix \mathbf{A} ; cluster number K ; hyperparameters M_1, M_2 ; Maximum iterations I_{max} ;

Output: Clustering result \mathbf{y} ;

- 1: Initialize the parameters in AE, GAE, the fusion part, and the cluster centroids;
- 2: **for** $i = 1$ to I_{max} **do**
- 3: Obtain $\{\mathbf{X}^1, \mathbf{S}^1\}$ and $\{\mathbf{X}^2, \mathbf{S}^2\}$ by augmentation;
- 4: Update $\mathbf{Z}_{AE}^1, \mathbf{Z}_{AE}^2$ and $\mathbf{Z}_{GAE}^1, \mathbf{Z}_{GAE}^2$ by encoding \mathbf{X}^1 and \mathbf{X}^2 in AE and GAE;
- 5: Calculate $\mathbf{R}_g^1, \mathbf{R}_g^2, \mathbf{R}_l^1, \mathbf{R}_l^2$ based on AE and GAE in Section IV-B;
- 6: Update $\tilde{\mathbf{Z}}_c, \tilde{\mathbf{Z}}, \hat{\mathbf{S}}$ in Section IV-C and obtain $\hat{\mathbf{X}}_{AE}, \hat{\mathbf{X}}_{GAE}$ in Section IV-A;
- 7: Calculate $\mathbf{Q}_1, \mathbf{Q}_2, \mathbf{Q}_3$, and \mathbf{P} in Section IV-D;
- 8: Calculate the losses L_{RE}, L_{REC}, L_{CLU} in (4), (6), (8), respectively;
- 9: Conduct the backpropagation and update the whole network in the proposed R²FGC by minimizing (9);
- 10: **end for**
- 11: Obtain the clustering result \mathbf{y} with the fused representation $\tilde{\mathbf{Z}}$ by (7);
- 12: **return** \mathbf{y} ;

Using the confident distribution \mathbf{P} , the process self-supervises the cluster assignment without any label guidance. We integrate the latent representations from AE, GAE, and the fusion mechanism in the self-supervised clustering procedure to obtain more accurate clustering results.

To sum up, the total loss L in the whole framework of R²FGC is composed of the relationship loss, the reconstruction loss, and the self-supervised clustering loss, i.e.,

$$L = L_{RE} + L_{REC} + \kappa L_{CLU} \quad (9)$$

where κ is a predefined hyperparameter to balance the weight of the clustering loss. The training process of our proposed R²FGC is summarized in Algorithm 1.

E. Computational Complexity Analysis

For the scalability of large-scale datasets, we adopt the mini-batch stochastic gradient descent to optimize our method. Assume that the batch size is B and the dimensions of each layer of AE and GAE are $\bar{d}_1, \dots, \bar{d}_{L_1}$ and $\tilde{d}_1, \dots, \tilde{d}_{L_2}$, respectively. Given a graph with n nodes and $|E|$ edges, the dimension of the original attributes is d . The time complexities of AE and GAE are $O(n \sum_{i=1}^{L_1} \bar{d}_i \bar{d}_{i-1})$ and $O(|E| \sum_{i=1}^{L_2} \tilde{d}_i \tilde{d}_{i-1})$ with $\bar{d}_0 = \tilde{d}_0 = d$, respectively. For each batch, the complexity of the relationship learning module is $O(B(B + d')(M_1 + M_2))$ based on d' -dimensional latent representations. Moreover, we perform the representation fusion and PR in $O(B^2 d' + B \log B)$ time and conduct the self-supervised clustering in $O(BK + B \log B)$ time with K classes in the task. Hence, the total computational complexity of our method R²FGC is $O(n \sum_{i=1}^{L_1} \bar{d}_i \bar{d}_{i-1} + |E| \sum_{i=1}^{L_2} \tilde{d}_i \tilde{d}_{i-1} + n(B + d')(M_1 + M_2) + n(Bd' + K))$, which is linearly related to the numbers of nodes and edges.

TABLE I
DESCRIPTION OF THE BENCHMARK DATASETS

Dataset	Type	Samples	Dimension	Classes
ACM	Graph	3025	1870	3
AMAP	Graph	7650	745	8
CITE	Graph	3327	3703	6
DBLP	Graph	4057	334	4
HHAR	Record	10299	561	6

V. EXPERIMENTS

In this section, we first introduce the experimental settings and then conduct experiments to validate the effectiveness of R²FGC. We aim to answer the following research questions.

- 1) *RQ1*: Compared with the state-of-the-art methods, does our method R²FGC achieve better performance for self-supervised graph clustering?
- 2) *RQ2*: How do different components of the proposed method contribute to the clustering performance?
- 3) *RQ3*: How do the hyperparameters in R²FGC affect the final clustering performance?
- 4) *RQ4*: How is the convergence of the proposed model under different datasets?
- 5) *RQ5*: Is there any supplementary analysis that can illustrate the superiority of R²FGC?

A. Experimental Settings

1) *Datasets*: For comparison, we perform the proposed method R²FGC on five commonly used benchmark datasets. Four of them are graph datasets, including a paper network ACM,¹ a shopping network AMAP,² a citation network CITE,³ and an author network DBLP⁴; another is a nongraph dataset, i.e., a record dataset HHAR [65]. Following [18], for the nongraph data, the adjacency matrix is generated by the undirected k -nearest neighbor graph. Table I briefly summarizes the information of these benchmark datasets.

2) *Compared Methods*: To illustrate the superiority of our proposed R²FGC, we compare its clustering performance with some state-of-the-art clustering methods, which are divided into four categories, i.e., the classical shallow clustering method k -means, the AE-based methods, the GCN-based methods, and the combination of AE and GCN. The AE-based methods contain AE [27], DEC [39], and IDEC [40]. They convert the raw data into low-dimensional codes to learn feature representations by AE and then perform clustering over the learned latent embeddings. The GCN-based methods include GAE, VGAE [28], DAEGC [45], and ARGA [46]. They adopt the GCN encoder to learn the node content and topological information for clustering. In addition, some methods combine AE and GCN to boost

¹<http://dl.acm.org/>

²https://github.com/shchur/gnn-benchmark/raw/master/data/npz/amazon_electronics_photo.npz

³<http://citeseerx.ist.psu.edu/index>

⁴<https://dblp.uni-trier.de>

- 3) Our method R²FGC achieves the best clustering performance compared with all the baselines in terms of the four considered metrics over all the datasets. For both graph and nongraph data, our approach represents a significant improvement over the baselines. For example, compared with the best results among all the baselines, for the ACM dataset, our method relatively improves 1.68%, 4.35%, 5.10%, and 1.82% on ACC, NMI, ARI, and F1; for the AMAP dataset, our method improves 5.72%, 6.75%, 11.55%, and 5.18% on ACC, NMI, ARI, and F1; and for the DBLP dataset, our method improves 6.51%, 16.29%, 19.87%, and 6.39% on ACC, NMI, ARI, and F1, respectively.
- 4) The reasons for the superiority of our method R²FGC are that 1) R²FGC extracts the inherent relational information based on AE and GAE from both local and global views under augmentation, which allows for better exploration of both attribute and structure information; 2) Under augmentation, R²FGC preserves the consistent relationship among the nodes but not the latent representations, which expects to learn more essential representations of the semantic information; 3) R²FGC decreases the redundant relationship among the nodes for learning discriminative and meaningful representations, which can better serve the graph clustering; 4) R²FGC couples AE and GAE together in the representation fusion mechanism to fully integrate and refine the attribute and structure information; and 5) R²FGC also brings the PR to mitigate the possible over-smoothing problem caused by GAE to promote the clustering performance. With the addition of relationship extraction, REpre, and de-redundancy strategies, R²FGC outperforms all the baselines upon the fusion mechanism of AE and GAE and the regularization method of alleviating oversmoothing.

C. Ablation Study (RQ2)

In this section, to further investigate the validity of our proposed method, we conduct some ablation experiments to study the contribution of each component of R²FGC. We mainly focus on the influence of global-view relationship extraction (gloRE), local-view relationship extraction (locRE), REpre, REder, and PR. In addition, we make some discussion on the proposed global sampling strategy.

1) *Effects of gloRE and locRE*: In the relationship extraction module, we explore the inherent relationship from both global and local views. The former view learns the global relationship of the nodes and the latter concerns the neighbor relationship. We perform some ablation experiments to verify the respective effectiveness of the global- and local-view strategies. Specifically, we consider the following two cases.

- 1) *R²FGC w/o gloRE*: R²FGC without considering the gloRE.
- 2) *R²FGC w/o locRE*: R²FGC without considering the locRE.

The corresponding results are displayed in Table III. From the comparison of R²FGC w/o gloRE and R²FGC w/o locRE,

for the ACM dataset, locRE has a greater effect than the global-view one on clustering in terms of ACC, NMI, ARI, and F1, while for the CITE and DBLP datasets, the gloRE may have a more prominent contribution. As for the AMAP and HHAR datasets, R²FGC w/o gloRE and R²FGC w/o locRE show close metric values, which indicates that global- and local-view extractions almost play equal roles. Moreover, R²FGC consistently shows better performance than R²FGC w/o gloRE and R²FGC w/o locRE over the five considered datasets. Hence, these results illustrate that both the views are necessary and important for achieving good clustering performance.

2) *Effects of gloRE, locRE, and PR*: In addition, REpre is used to learn the effective representations by preserving the consistent relationship information, whereas the REder conduces to reduce the confusing information, which benefits obtaining discriminative embeddings. Moreover, we adopt PR to relieve the oversmoothing issue. Hence, we also explore their respective efficiencies in the ablation experiments, i.e., four cases are considered as follows.

- 1) *R²FGC w/o REpre*: R²FGC without considering REpre.
- 2) *R²FGC w/o REder*: R²FGC without considering REder.
- 3) *R²FGC w/o REpre and REder*: R²FGC without both REpre and de-redundancy.
- 4) *R²FGC w/o PR*: R²FGC without adopting the PR trick.

The corresponding results are also shown in Table III. Comparing R²FGC w/o REpre with R²FGC w/o REder, it is observed that REpre outperforms REder for the ACM dataset; REder shows more significant power to improve the clustering performance for the AMAP, CITE, and DBLP datasets; these two strategies have almost equal impact on the HHAR dataset. Moreover, by contrasting with R²FGC w/o REpre & REder, both R²FGC w/o REpre and R²FGC w/o REder give better clustering results with higher metric values, which implies that both REpre and REder possess the capability to promote the effect of graph clustering. In addition, by comparing R²FGC w/o PR and R²FGC w/o REpre & REder, for the ACM, AMAP, and HHAR datasets, the oversmoothing issue has a more significant impact on clustering performance, whereas for the CITE and DBLP datasets, the relationship extraction is more important for good performance. For example, R²FGC on the ACM dataset has 1.99% relative improvement over R²FGC w/o PR in terms of NMI; R²FGC on the CITE dataset obtains 6.28% improvement over R²FGC w/o REpre & REder in terms of ARI. Hence, these results demonstrate that all the proposed components in R²FGC are efficient for reaching informative representation and good performance for graph clustering.

3) *Discussion on Global Sampling Strategy*: To further illustrate the effectiveness of the QMC inverse degree-weighted distribution sampling for extracting global anchors, we perform experiments to compare it with two MC cases on the AMAP, DBLP, and HHAR datasets, i.e., we consider the following three cases.

- 1) *R²FGC With QMC Global Sampling (Ours)*: R²FGC with considering QMC inverse degree-weighted distribution sampling, i.e., the low-discrepancy point set is used in multinomial sampling.

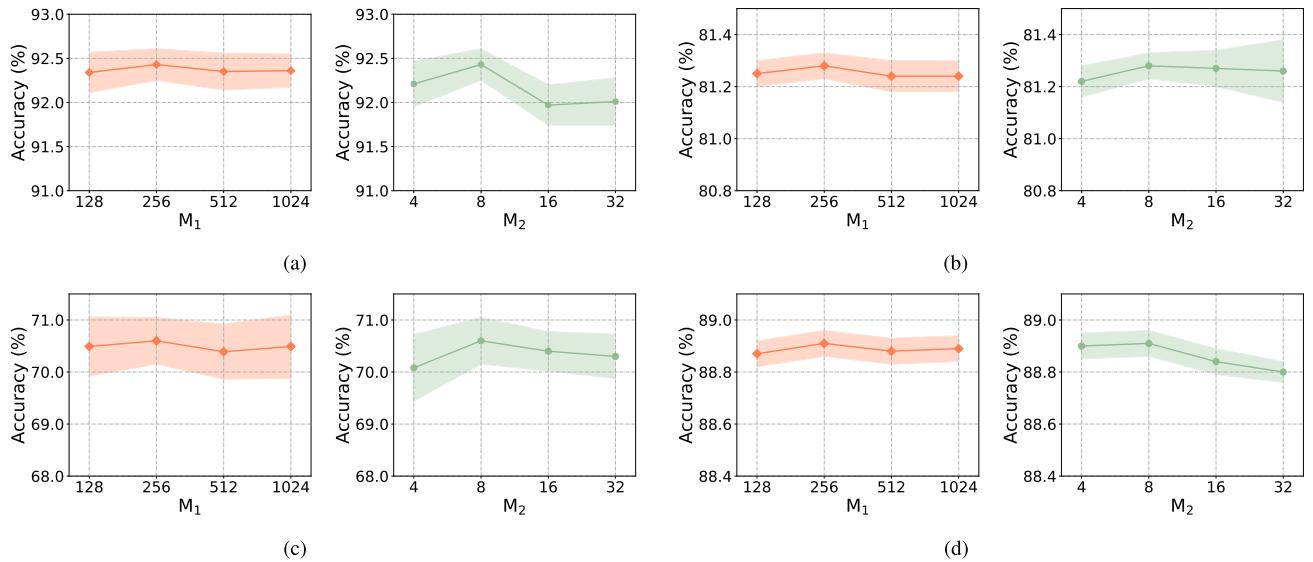


Fig. 3. Performance comparisons with respect to different amounts of global anchors M_1 and local anchors M_2 on (a) ACM, (b) AMAP, (c) CITE, and (d) HHAR datasets.

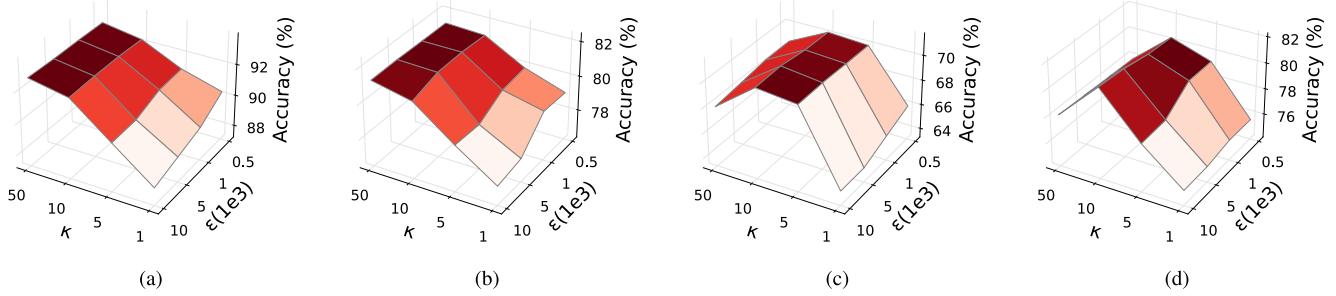


Fig. 4. Performance comparisons with respect to different loss weight parameters κ and ϵ on (a) ACM, (b) AMAP, (c) CITE, and (d) DBLP datasets.

global and local anchors M_1 and M_2 for sampling. Hence, we investigate the effect of varying M_1 and M_2 on the ACM, AMAP, CITE, and HHAR datasets. For each dataset, we consider $M_1 = \{128, 256, 512, 1024\}$ and $M_2 = \{4, 8, 16, 32\}$. When M_1 is varied, we fix M_2 to its optimal setting as in Section V-A, and vice versa. In addition, we explore the impact of two loss weight parameters ϵ and κ on the ACM, AMAP, CITE, and DBLP datasets. We vary ϵ across $\{5e^2, 1e^3, 5e^3, 1e^4\}$ and κ across $\{1, 5, 10, 50\}$. The results are depicted in Figs. 3 and 4, respectively.

1) Performance of Different Amounts of Global Anchors:

From Fig. 3, it can be seen that the average accuracies for the considered datasets are relatively stable as M_1 changes. It may be due to that with the QMC multinomial sampling, the drawn anchors can well mimic the defined inverse degree-weighted distribution even if M_1 is small. It helps solve the problem caused by varying qualities of the learned representations for the nodes with different degrees. On the other hand, we draw different samples in different training epochs based on the randomization strategy, which increases the diversity of the samples to catch a broad relationship, even with a small number of global anchors. Therefore, the clustering performance is robust to the number of global anchors based on the proposed sampling strategy.

2) Performance of Different Amounts of Local Anchors:

As for M_2 , it can be found that on the four datasets, as M_2 increases, it promotes the clustering performance first and then shows a weakening tendency. The possible reason may be that small M_2 cannot well collect the neighboring information, whereas large M_2 may absorb nodes involved in other clusters, which can disturb the extraction of local relationship. Hence, a moderate number of local anchors is preferable, and a well-designed deterministic sampling is desirable to avoid the intake of inconsistent information from other nodes.

3) Performance of Different Amounts of Loss Weights:

As shown in Fig. 4, when κ is small, increasing ϵ leads to a decrease in model performance. This is because large ϵ enhances the information aggregation ability of the nodes, which is equivalent to a deep GCN and thus increases the risk of oversmoothing, while small κ means a low self-supervision ability, which results in poor cohesion and insufficient discrimination in node representations. With the increase in κ , better representation cohesion is achieved, and increasing ϵ appropriately is promising to improve the performance by balancing the strength of neighbor aggregation in GCN and the weakness of oversmoothness. However, when ϵ becomes excessively large, there may be a slight decline in performance

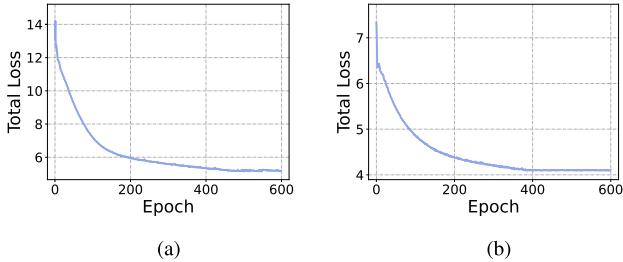


Fig. 5. Curves of the training loss against the number of epochs on (a) AMAP and (b) HHAR datasets.

due to the oversmoothing issue on some datasets. In addition, when ϵ is fixed, increasing κ results in an increasing trend in model performance on the ACM and AMAP datasets. However, on the CITE and DBLP datasets, excessively large κ leads to a decreasing trend. One possible reason is that CITE and DBLP represent citation networks and author networks, respectively, where different articles and individuals may belong to distinct disciplines or communities. Forcing strong cohesion in these cases may lead to suboptimal results. Overall, we recommend to set κ around 10 and ϵ around $5e^3$ for satisfying performance. When dealing with a new dataset, a small-scale hyperparameter tuning around the recommended values is needed due to the dataset's specific characteristics.

E. Empirical Convergence Analysis (RQ4)

In this section, we analyze the convergence of our proposed method R²FGC, and the curves of the training losses are shown in Fig. 5. It can be observed that our method demonstrates graceful convergence across different datasets AMAP and HHAR. The reason behind this can be attributed to our pretraining learning based on AE and GAE, which provides us with a well-initialized representation. As a result, the initial loss optimization has the correct gradient direction, leading to a rapid decrease in loss. In addition, our method effectively maintains the relational similarity between nodes in the graph while reducing the redundancy of learned representations. This allows the learned representations to possess highly rich semantic information and strong discriminative capabilities. It enables similar nodes closer to each other while better distinguishing unrelated nodes, facilitating the formation of clusters. This also motivates the training objective to converge to lower value, leading to better clustering performance.

F. Analysis of Oversmoothing Issue (RQ5)

To verify the superiority of the proposed PR loss in alleviating oversmoothing issue, we compare the effects of different GCN layers in the GAE encoder and different values of ϵ by mean average distance (MAD) and clustering performance (i.e., ACC). MAD reflects the smoothness of node representations by calculating the mean of the average cosine distance between the nodes and other nodes [64]. A smaller MAD indicates a higher global smoothness. The analysis results are shown in Fig. 6.

It can be observed that as the number of GCN layers in the GAE encoder increases, indicated by the dashed line in

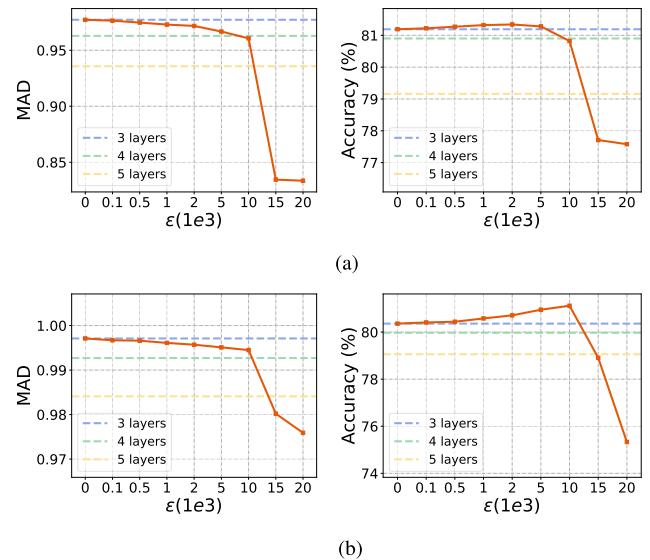


Fig. 6. Comparisons of the MAD and clustering ACC with respect to different GCN layers in the GAE encoder and regularization parameter ϵ on (a) AMAP and (b) DBLP datasets.

the figure, both MAD and ACC exhibit a decreasing trend. It implies that larger GCN layers cause nodes to immensely absorb information from farther neighbors and thus can lead to indistinguishable node representations, exacerbating the oversmoothing issue and resulting in performance degradation. On the other hand, our proposed PR loss shows a slight decrease in MAD and a gradual increase in clustering performance as ϵ increases to a certain value (e.g., $2e^3$ for AMAP, $1e^4$ for DBLP). This suggests that our PR loss is equivalent to simulating a GCN of a fractional layer, which possesses the capability to ease the increase in smoothness and meanwhile enhance the expressive power of node representations, thereby promoting the clustering performance. However, when ϵ is particularly large, both MAD and ACC decrease sharply. This is because excessively large ϵ amplifies the risk of oversmoothness. Therefore, selecting an appropriate weight is crucial in balancing node expressiveness and the oversmoothing issue.

G. Visualization of Clustering Results (RQ5)

To visually verify the validity of our proposed R²FGC, we plot 2-D t -distributed stochastic neighbor embedding (t -SNE) visualizations [66] for the learned representations on the ACM, CITE, DBLP, and HHAR datasets. We compare the t -SNE visualizations of the embeddings resulting from R²FGC with those from the raw data and DFCN (the best method among the baselines in Section V-B) to enable a visual comparison. The plots are shown in Fig. 7. The results of t -SNE on the four raw data clearly have poor separability for different clusters. Compared with the raw data, more distinguishing visualizations in R²FGC and DFCN demonstrate that deep graph clustering methods indeed make great performance improvements. Comparing R²FGC with DFCN, the latent representations obtained by our method R²FGC show better separability for different clusters, where the samples from the same cluster have better aggregation and those from different clusters have a bigger gap. Such a phenomenon illustrates

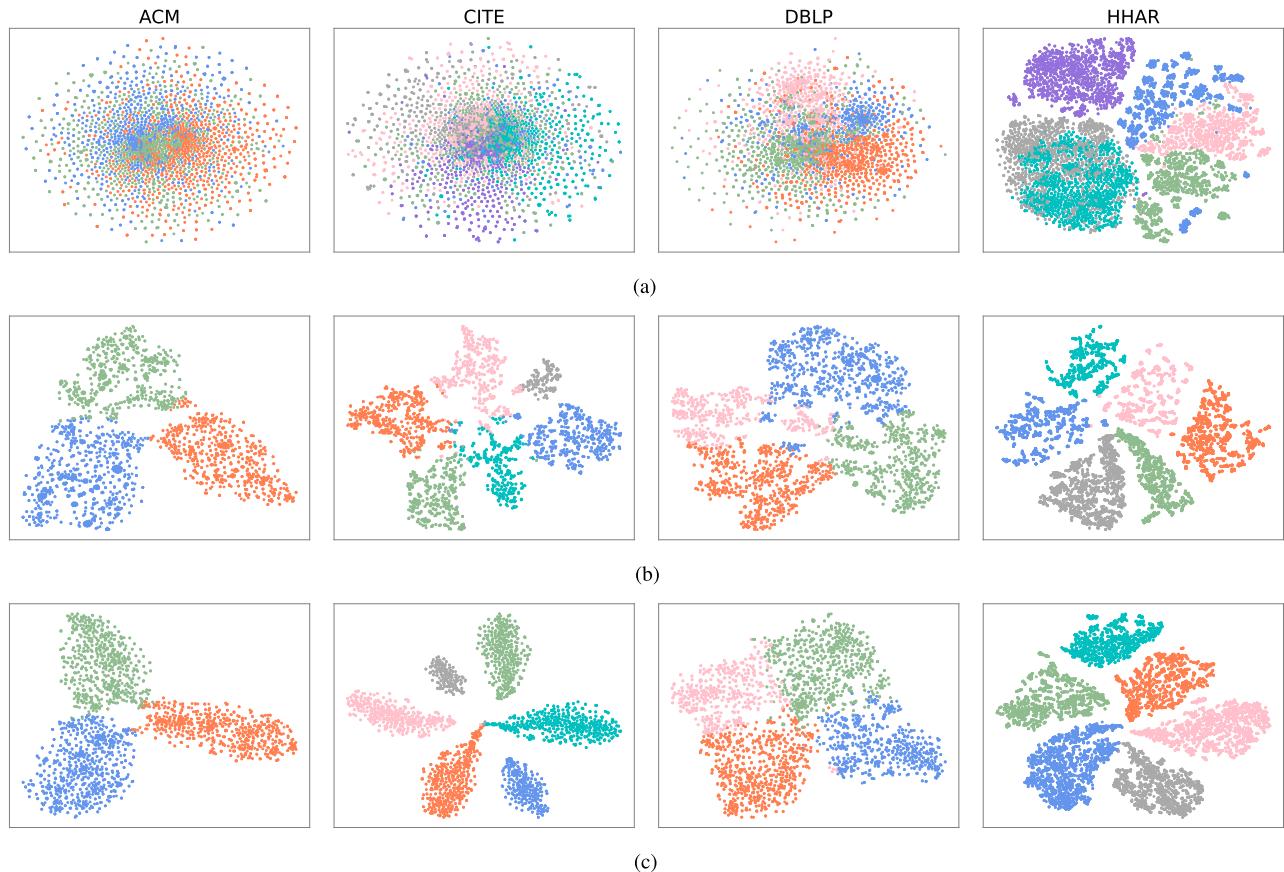


Fig. 7. *t*-SNE visualizations on the ACM, CITE, DBLP, and HHAR datasets. Distributions of the embeddings from (a) raw data, (b) DFCN, and (c) our proposed R²FGC.

that our proposed method learns more discriminative representations and produces more effective cluster assignments compared with the state-of-the-art methods.

VI. CONCLUSION

In this article, we study self-supervised deep graph clustering and propose a novel method termed R²FGC. R²FGC introduces the relational learning for the graph-structured data, in which the attribute- and structure-level relationship information among nodes are extracted based on AE and GAE. To achieve effective representations, R²FGC preserves consistent relationships among the nodes under augmentation, whereas the redundancy relationship is filtered for discriminative representations. R²FGC also cooperates a representation fusion mechanism with the relational learning to instruct downstream self-supervised clustering tasks jointly. The experimental results on various benchmark datasets demonstrate the validity and superiority of the proposed method. In the future, we aim to extend relational learning to other scenarios including multiview graph clustering, interpretable clustering, and other promising applications such as face clustering and text clustering.

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