

# Algorithms Report1 (Due date: 5PM, Oct. 6, 2020)

## Problem solving manually

(All the solutions must show intermediate steps leading to the final answer.)

1. Using Figure 2.4 (in the text book) as a model, illustrate the operation of merge sort (ascending order) on the array  $A = \langle 3, 41, 6, 26, 22, 11, 9, 4 \rangle$
2. Consider sorting  $n$  numbers stored in array  $A$  by first finding the largest element of  $A$  and exchanging it with the element in  $A[1]$ . Then find the second largest element of  $A$ , and exchange it with  $A[2]$ . Continue in this manner for the first  $n-1$  elements of  $A$ .
  - a. Write pseudocode for this algorithm, which is known as *selection sort*.
  - b. Why does it need to run for only the first  $n-1$  elements, rather than for all  $n$  elements?
  - c. Give the best-case and worst-case running times of selection sort in  $\Theta$ -notation.
  - d. Using Figure 2.2 as a model, illustrate the operation of the selection sort on the array  $A = \langle 13, 16, 12, 21, 7, 8, 25, 32 \rangle$ .
3. Express the following functions in terms of  $O$ -notation.
  - a)  $2n^2 + 2\lg n$
  - b)  $3n^3 + 5n + 5$
4. Show that the function  $3n^5 - n^3 + 2n^2 - 2n + 2 = \Theta(n^5)$
5. Prove the following geometric sum by mathematical induction.
$$\sum_{i=0}^n ar^i = a(r^{n+1} - 1)/(r - 1) \quad \text{for all } n \geq 0.$$
Where  $a$  and  $r \neq 1$  are real numbers.
6. Draw the recursion tree for  $T(n) = 2T(n/2) + cn^2$  where,  $c$  is constant. Provide a good asymptotic upper bound ( $O$ -notation). Also, verify your bound by the substitution method.
7. Use the master theorem to give tight asymptotic bounds for the following recurrences.

- a)  $T(n) = 9T(n/3) + n$
- b)  $T(n) = 9T(n/3) + n^2$
- c)  $T(n) = 9T(n/3) + n^3$

## Programming (C language)

### 1. Write the BUBBLE-SORT function to sort into ascending order.

- a. Write in pseudo-code (style as shown in the text book).
  - b. The program should count the number of comparison operations.
- Test the function with the following three types of inputs.
    - 1) int A[100] : filled by rand()%1000, execute srand(time(NULL)) first, (stdlib.h, time.h should be included) (Duplicate keys are ignored.)
    - 2) int A[100] : already sorted (Write a function for filling in A[])
    - 3) int A[100] : reversely sorted “
  - Print A, before and after sorting for each case of input.
  - Give the number of comparisons for each case of input.

### 2. Write the MERGE-SORT function to sort into descending order.

The program should count the number of comparison operations.

- Test the function with the following three types of **integer** inputs.
  - 1) int A[100] : filled with rand()%1000, execute srand(time(NULL)) first, (stdlib.h, time.h should be included) (Duplicate keys are ignored.)
  - 2) int A[100] : already sorted (Write a function for filling in A[])
  - 3) int A[100] : reversely sorted “
- For the inputs of 2) and 3), A[] can be filled with the integers from 100 ~ 1 (from 100 down to 1) and 1 ~ 100 (from 1 to 100) respectively.
- Print A[], before and after sorting for each case of above inputs.
- Print the number of comparisons for each case of above inputs.

3. Write functions which perform according to the following descriptions.

The input to each function is a linked list of integers.

a) insert

- Inserts an integer x to the front of a linked list.

e.g.) insert(lst, x) where lst is a pointer to a linked list and x is an integer.

b) delete

- Deletes 2<sup>nd</sup> last integer x in the linked list.

e.g.) delete(lst)

c) print

- prints the content of a linked list in three lines as described below

1<sup>st</sup> line : 1<sup>st</sup> third of the list

2<sup>nd</sup> line : 2<sup>nd</sup> third of the list

3<sup>rd</sup> line : 3<sup>rd</sup> third of the list

e.g.) print(lst)

• Test the functions as shown below.

1) Construct the linked list from a set of integers stored in an array using the insert function in a).

Where the length of the array is 60 and should be filled by rand()%1000 (execute srand(time(NULL)) first).

(Avoid same values when generating the values randomly.)

2) Then randomly select an integer from the array and delete this integer from the linked list using delete function in b).

3) Print the content of the linked list using print function in c).

4) Repeat 2) and 3) two more times.

4. Program the divide and conquer matrix multiplication using

1) standard algorithm (class note, page 19)

2) recursion (class note, page 20)

- For the two cases 1) and 2)
    - a) Compare the number of computations (multiplication, addition, and subtraction) between 1), 2) cases.  
 In the matrix computation of  $C = A \times B$ , matrices A and B are filled with `rand()%1000`, execute `srand(time(NULL))` first.  
 (Avoid same values when generating the values randomly.)
    - b) Print whenever a partial matrix (except  $1 \times 1$ ) of C is constructed, that is, whenever a return value from a recursion is determined, until the completion of the matrix multiplication.
  - Execute with the 4x4 matrix multiplication and the 8x8 matrix multiplication. (Print matrices, A, B, and C.)
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- The report should be composed of
    - a) the solution of [problem solving manually](#) part
    - b) the program (source code) and test results of [programming](#) part
  - Create a zip file and email the zip file to [wonjin12@skku.edu](mailto:wonjin12@skku.edu)
  - The zip file should contain the report and the program (source code)
  - The zip file should be named as shown below:
 

[report1\\_id\\_name.zip](#)

Ex) report1\_2020123456\_HongGilDong.zip
  - Recommended to use windows OS and visual studio program