

IDSE7EN TECHNICAL RIDER

CH	INSTRUMENT	MIC /LINE	INSERT		
1	Kick	Beta52/e602/Audix D6	Gate 1		
2	Snare TOP	SM57 (no clip on)	Compressor		
3	Hi-Hat	Condenser			
4	Tom 1	e604/e904/SM57/ND468	Gate 2		
5	Tom 2	e604/e904/SM57/ND468	Gate 3		
6	Floor tom	e604/e904/SM57/ND468	Gate 4		
7	Overhead left	Condenser			
8	Overhead right	Condenser			
9	Drum Patch (Roland SPD-S)	D.I.			
10	Bass	Mic/D.I.	Compressor		
11	Guitar 1	SM57/e609			
12	Guitar 2 / Rhodes	SM57/e609			
13	Key board 1 left	D.I.			
14	Keyboard 1 right	D.I.			
15	Leslie High Rotor 1	SM57			
16	Leslie High Rotor 2	SM57			
17	Leslie Low Rotor	Shure Beta 52			
18	Trombone	clip-on by IDSE7EN			
19	Trompet	clip-on by IDSE7EN			
20	Sax	clip-on by IDSE7EN			
22	Vocal Lead 1 (Dave)	Beta 87A (Wireless) by IDSE7EN	Compressor		

FOH MIXING CONSOLE:

Minimum 32 mono and 2 or 4 stereo channel with pref. 8 subgroups, 8 VCA's are even better.
 Preferably (analogue desk) MIDAS, SOUNDCRAFT, YAMAHA

FOH PA SYSTEM:

The sound system must be a real 4-way PA system.
 (preferably Turbosound/Meyer/Adamson/EAW/D&B/Nexo/Martin/L. Acoustics)

EFFECTS:

2 multi-effects units (Delay function should have TAP TEMPO)

GRAPHIC EQ:

1 stereo unit 31 bands for system tweaking

MONITORS:

Console must have at least 4 separate monitor lines.
 Drums and horns are in-ears systems (no wedges, but XLR cable => both male)
 All wedges must be of a known brand like: Turbosound/Meyer/Adamson/EAW/D&B/Nexo/Martin, L

IMPORTANT:

If monitors need to be done from the FOH position, console must have 4 PRE-FADER AUX sends, for
 Horns with clip on microphones.

ALL QUESTIONS BEFORE AND ON STAGE

CONTACT: Jan Van Cauwenberge / MOB: +32 (0)498 10 34 98

IDSE7EN STAGEPLAN

