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In [10]: import sys
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```
In [11]: import torch
import torch.nn.functional as F
from unet import UNet
```

```
In [12]: device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')
model = UNet(n_classes=2, padding=True, up_mode='upconv').to(device)
optim = torch.optim.Adam(model.parameters())
epochs = 10
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In [ ]:
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In [ ]:
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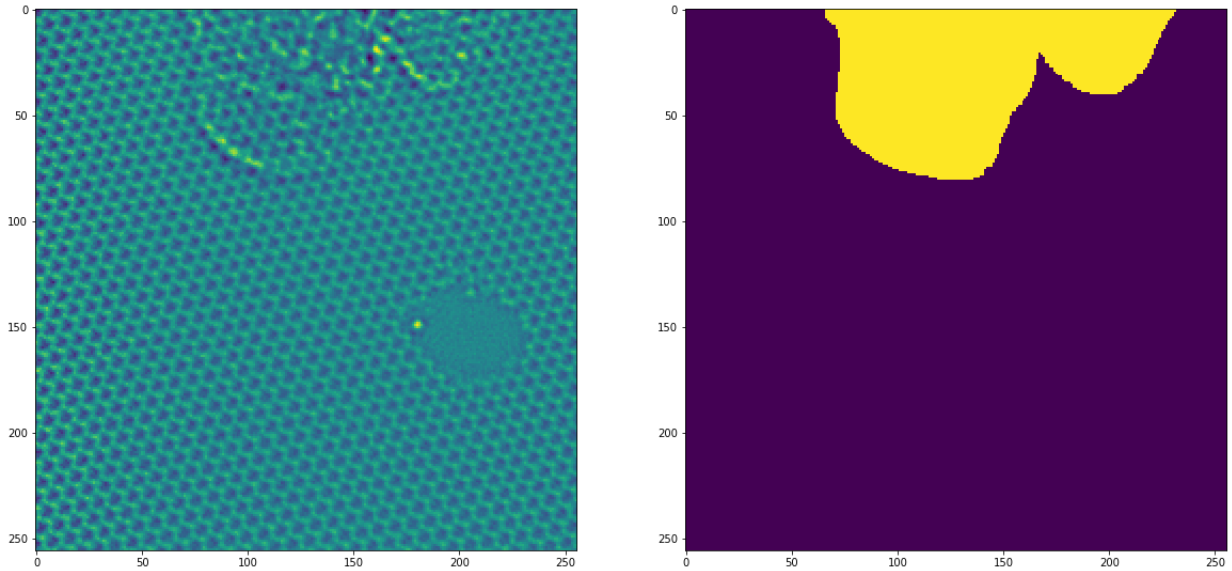
```
In [23]: import matplotlib.pyplot as plt
import numpy as np
D = plt.imread("DATA.png")
L = plt.imread("LABEL.png")

print(D.shape)
L = L[:, :, 0]

D = D/np.max(D)
L = (L/np.max(L)).astype(int)
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(256, 256)
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In [24]: plt.figure(figsize = (20,20))
plt.subplot(1,2,1)
plt.imshow(D)
plt.subplot(1,2,2)
plt.imshow(L)
plt.show()
print('pass')
```



pass

```
In [ ]: X_train = [D]
y_train = [L]
for _ in range(100):
    for X, y in zip(X_train,y_train):

        X_=np.copy(X)
        y_=np.copy(y)

        print(X.shape)
        print(y.shape)

        X = X.reshape([1,1,X.shape[0],X.shape[1]])
        y = y.reshape([1,y.shape[0],y.shape[1]])

        X = torch.tensor(X)
        y = torch.tensor(y)
        X = X.to(device) # [N, 1, H, W]
        y = y.to(device) # [N, H, W] with class indices (0, 1)
        prediction = model(X) # [N, 2, H, W]
```

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loss = F.cross_entropy(prediction, y)

optim.zero_grad()
loss.backward()
optim.step()

out = prediction.detach().numpy()

#out = out.reshape([out.shape[3],out.shape[2],out.shape[1]])
out = out[0,0,:,:]

print(out.shape)
if _%2==0:

    print('input image, ground truth')
    plt.figure(figsize = (20,20))
    plt.subplot(1,2,1)
    plt.imshow(X_)
    plt.subplot(1,2,2)
    plt.imshow(y_)
    plt.show()

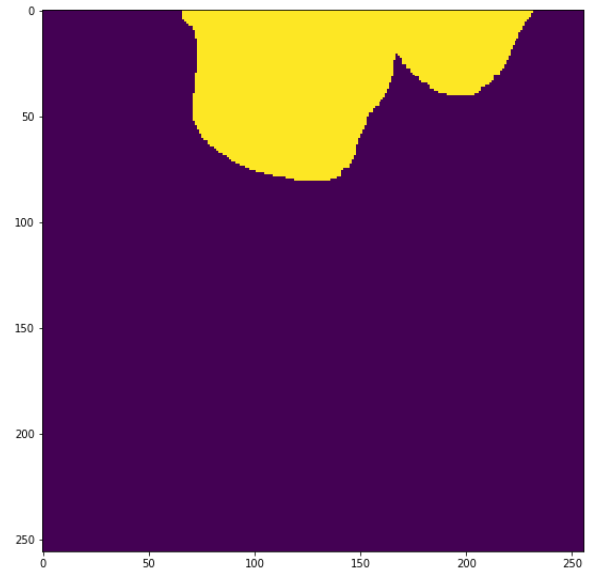
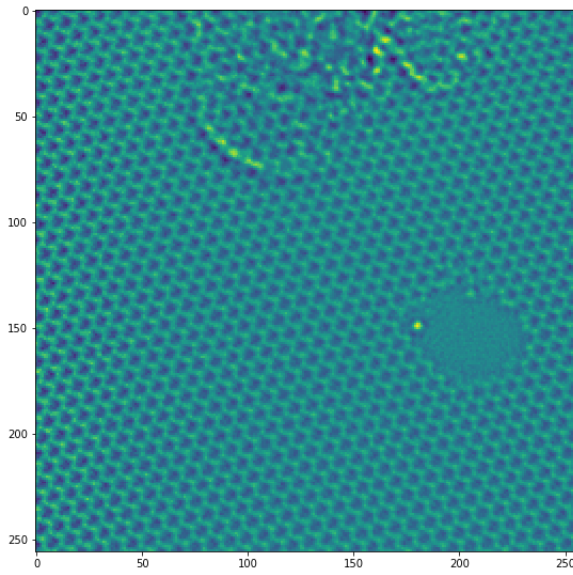
    print('Unet output, ground truth')
    plt.figure(figsize = (20,20))
    plt.subplot(1,2,1)
    plt.imshow(out)
    plt.subplot(1,2,2)
    plt.imshow(y_)
    plt.show()
print('pass')
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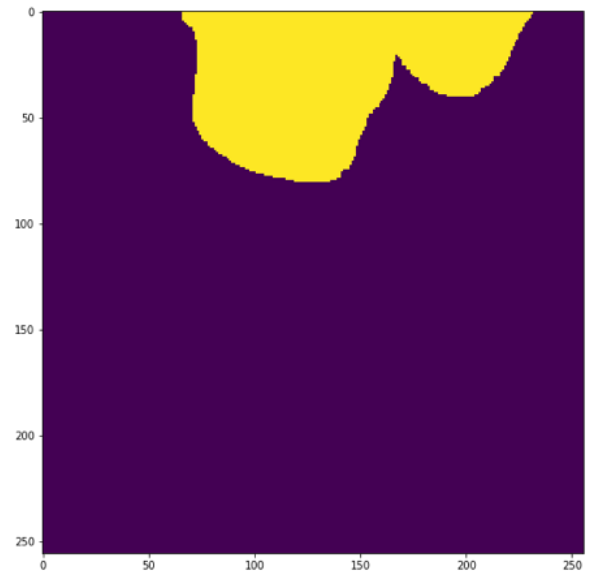
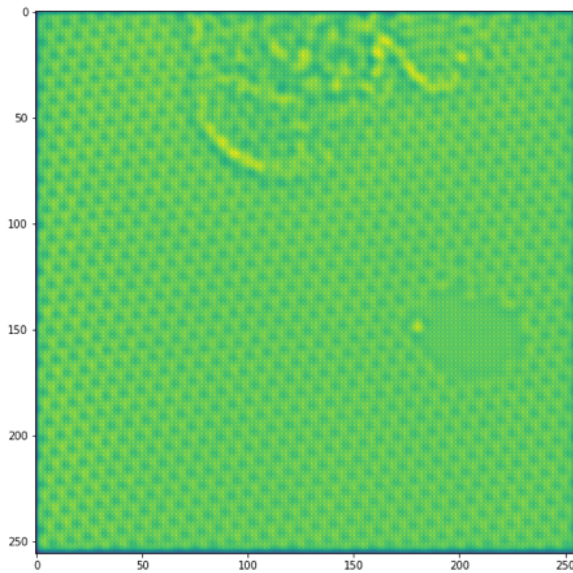
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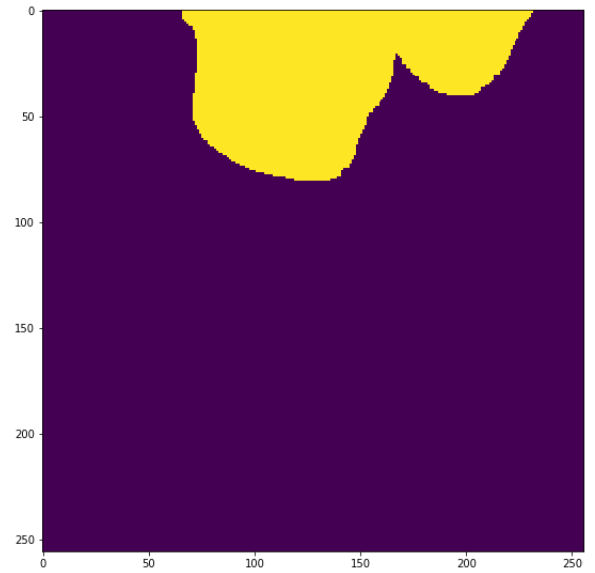
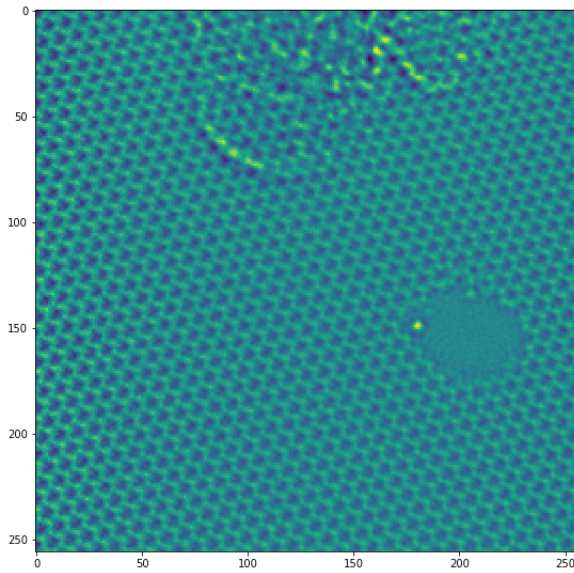
input image, ground truth



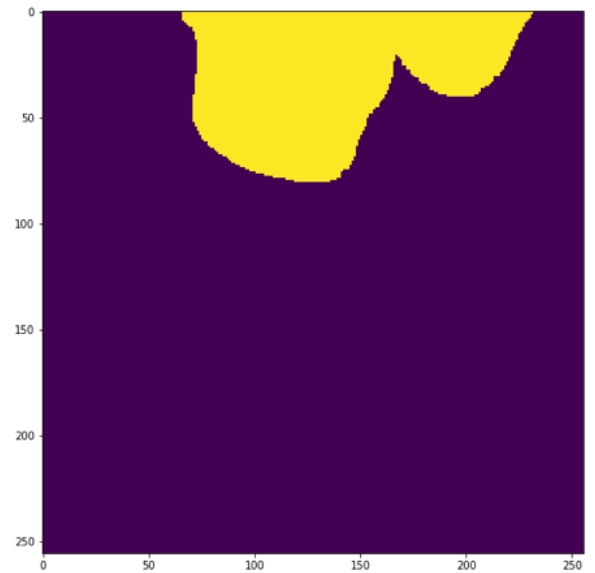
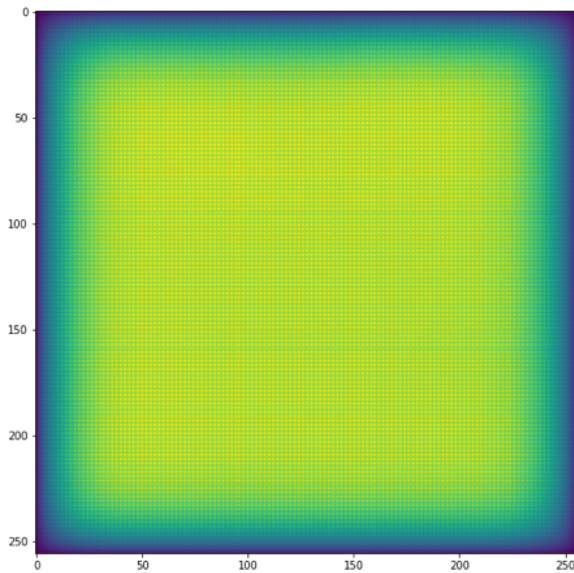
Unet output, ground truth



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input image, ground truth
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Unet output, ground truth



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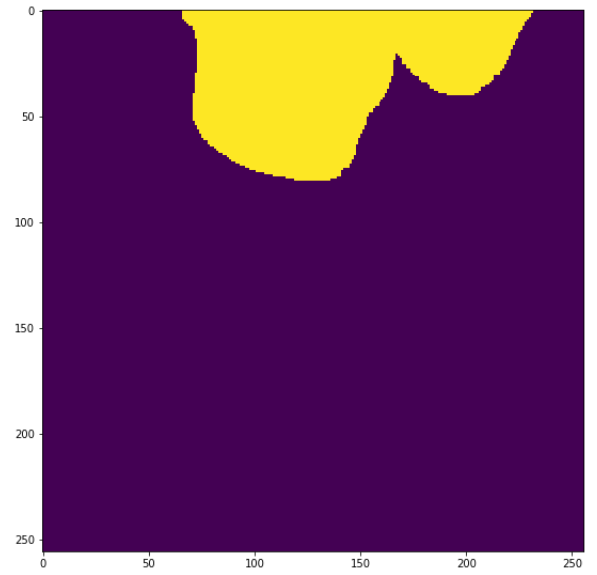
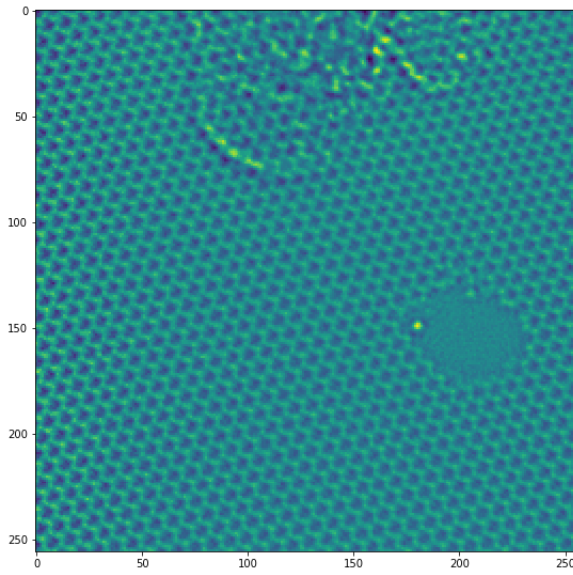
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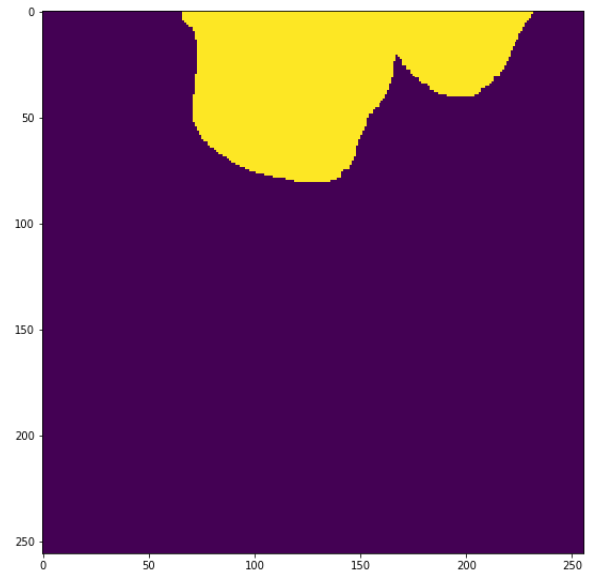
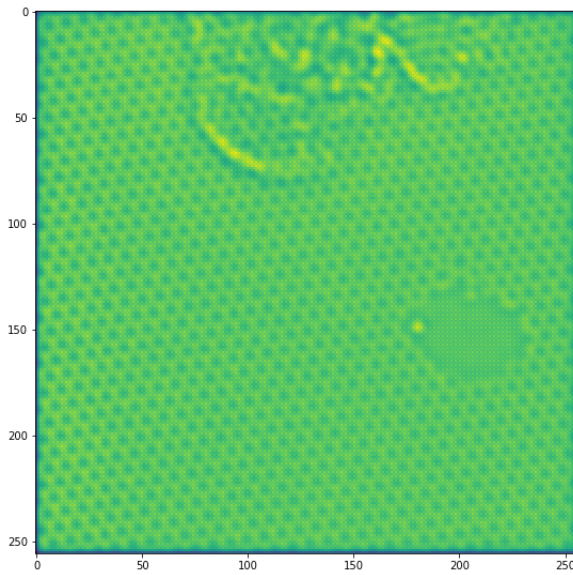
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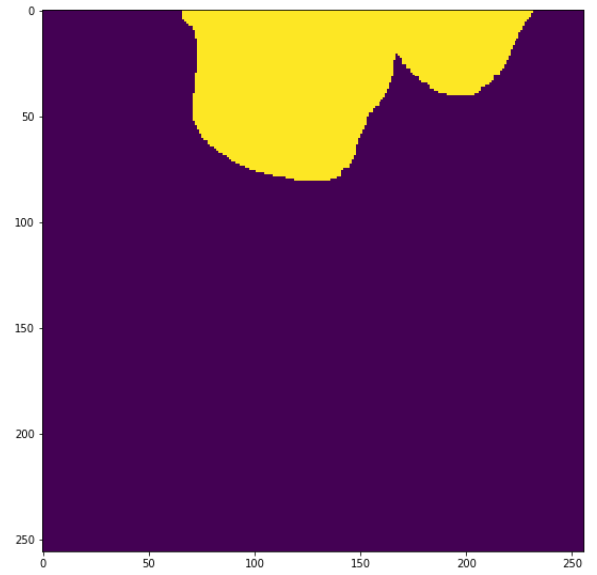
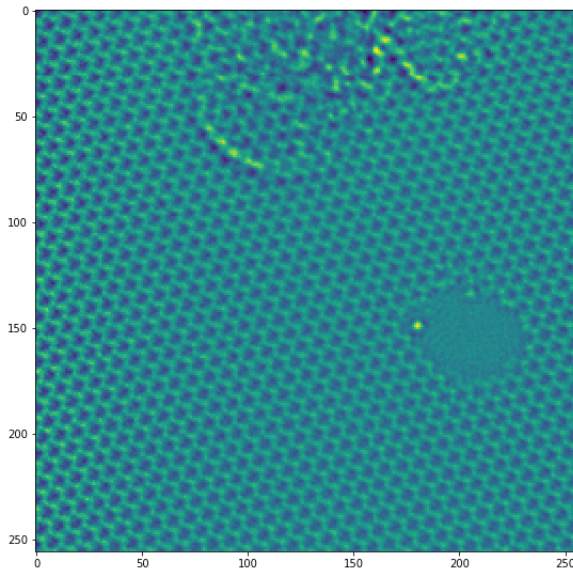
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input image, ground truth
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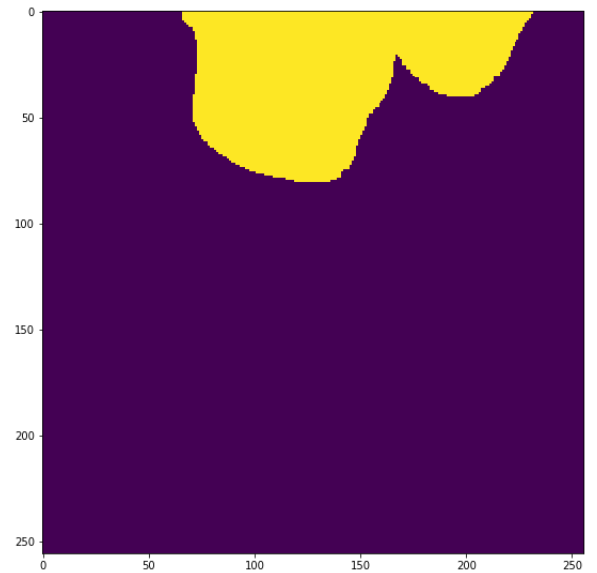
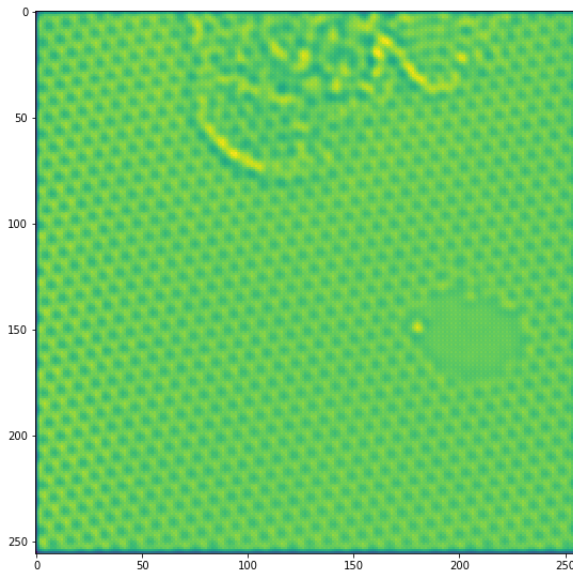
U-net output, ground truth



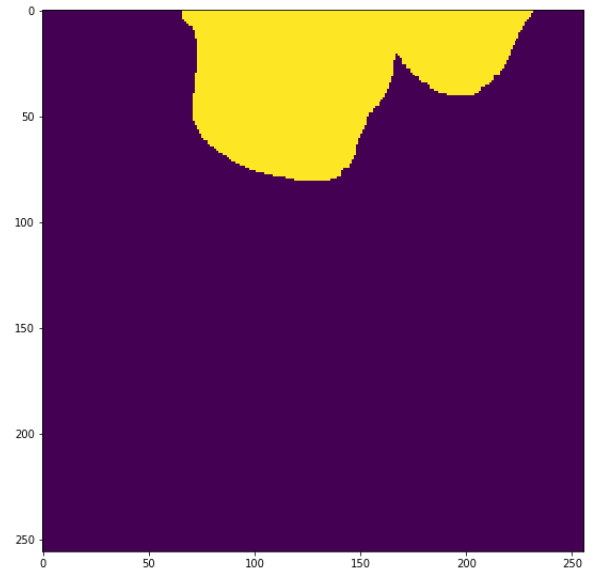
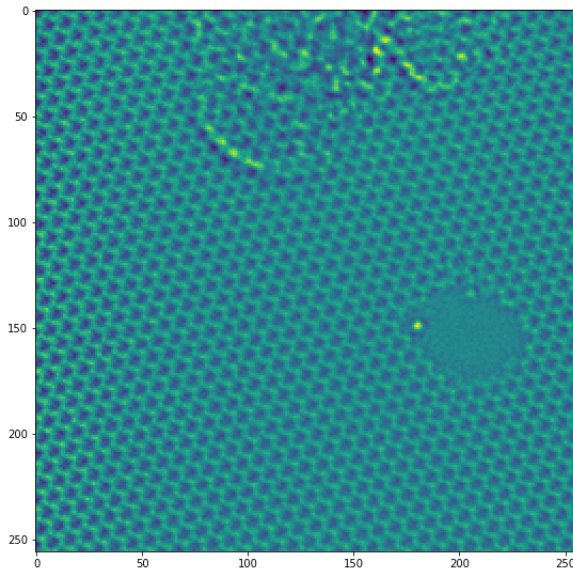
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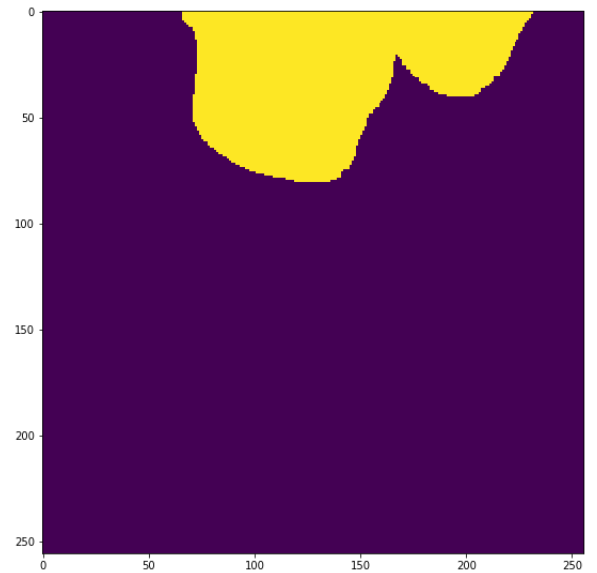
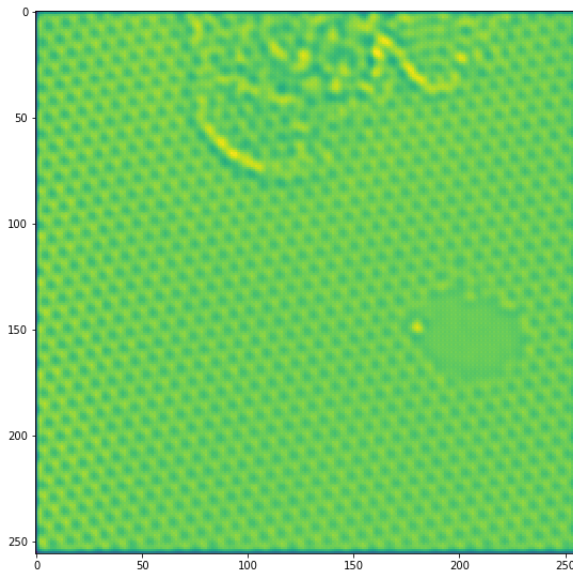
Unet output, ground truth



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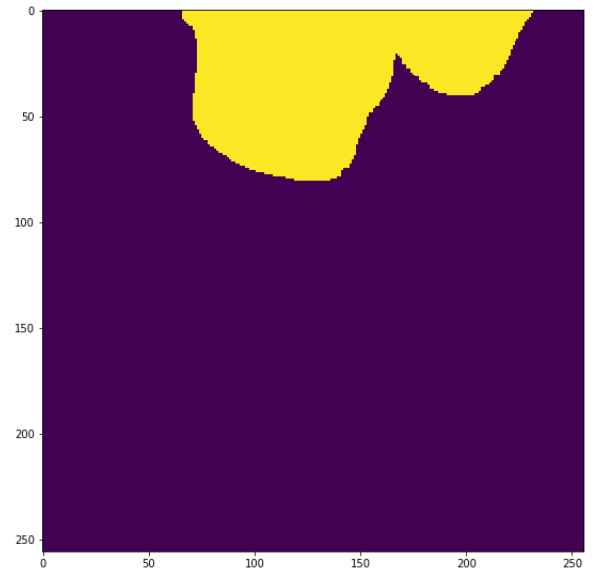
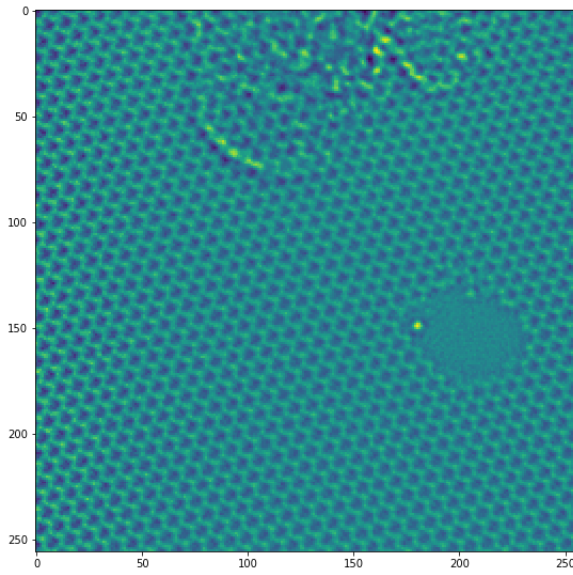


U-net output, ground truth

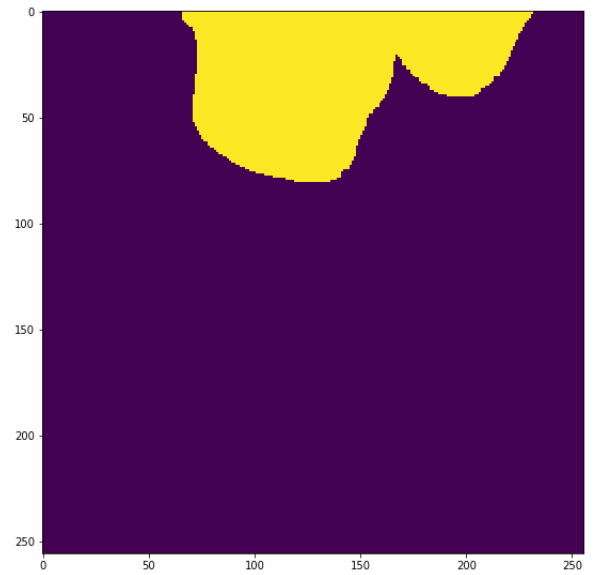
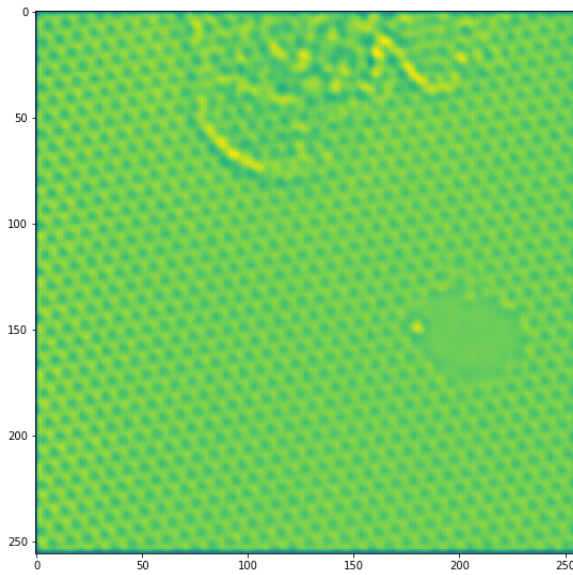


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input image, ground truth
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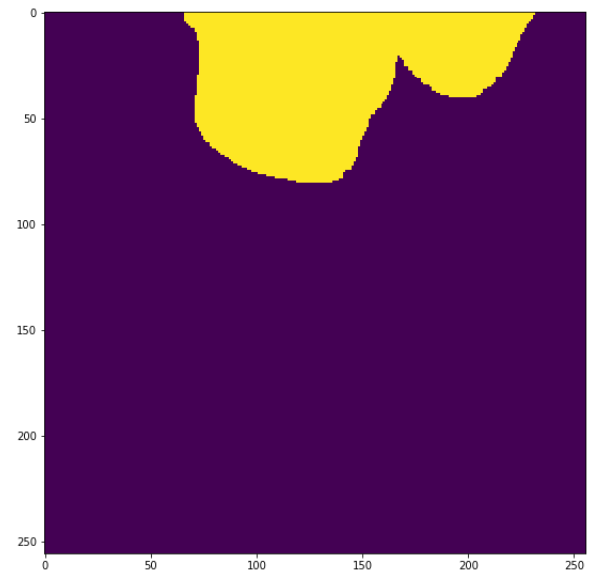
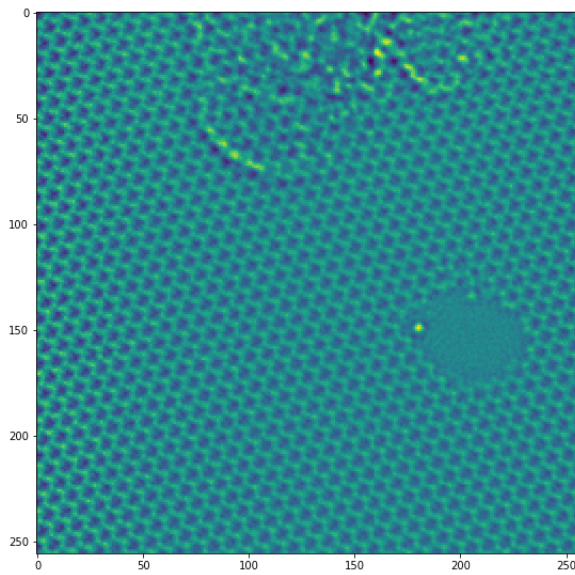




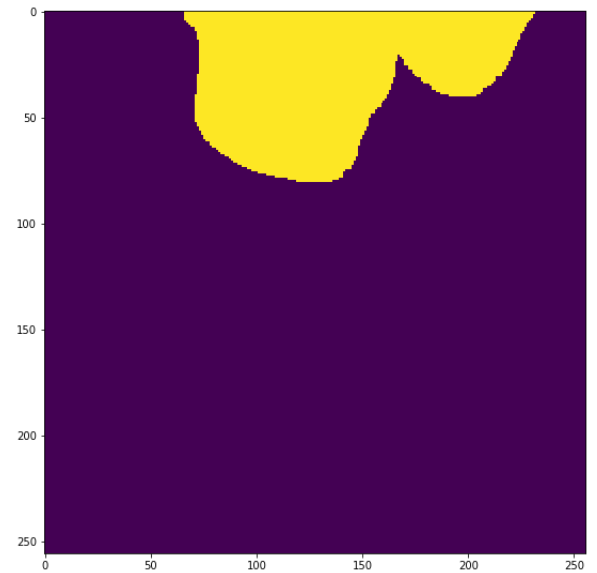
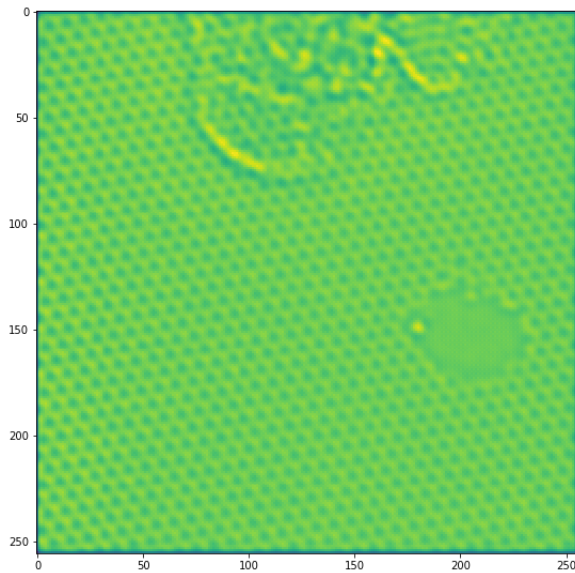
U-net output, ground truth



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Unet output, ground truth



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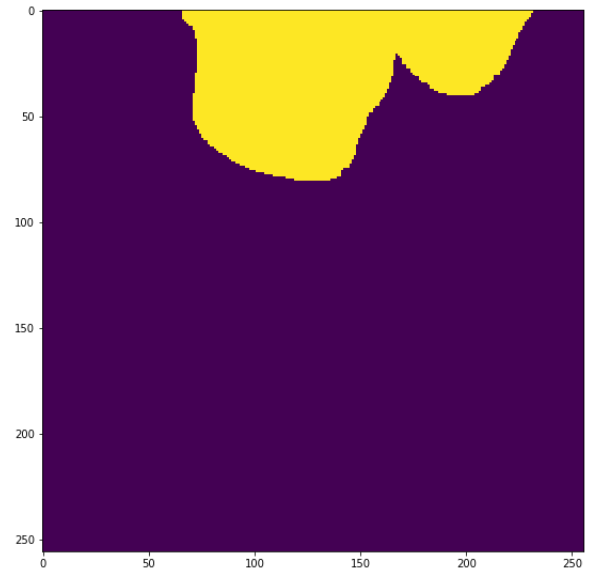
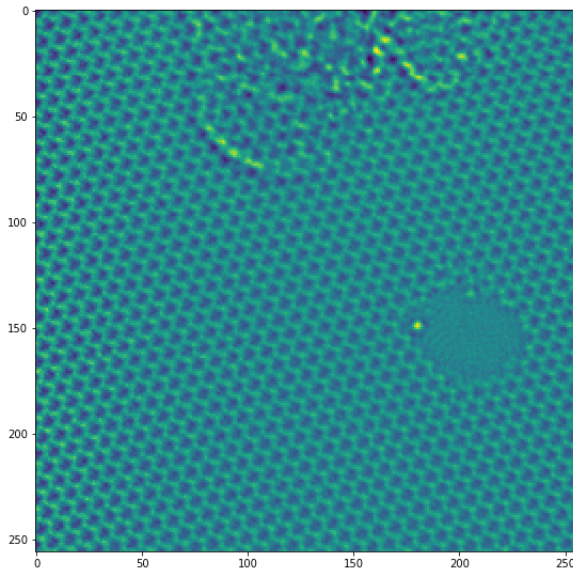
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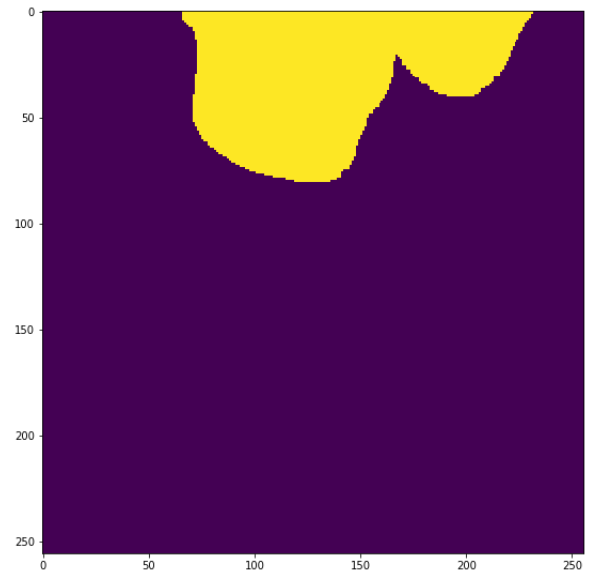
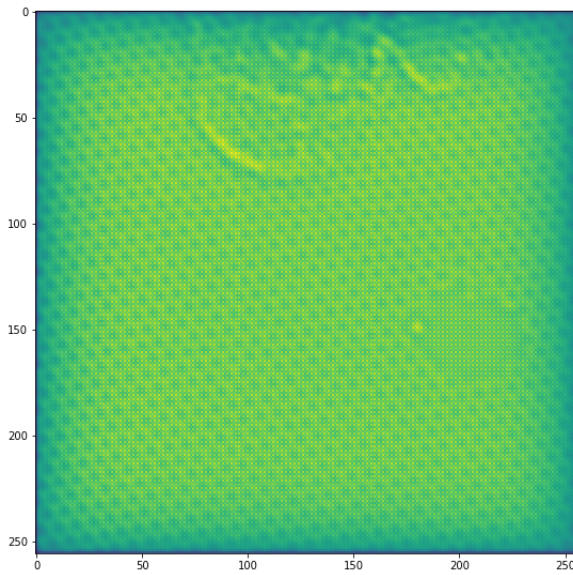
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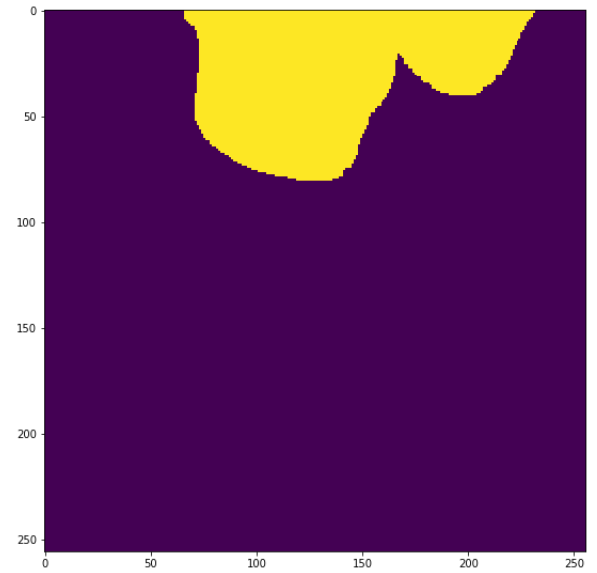
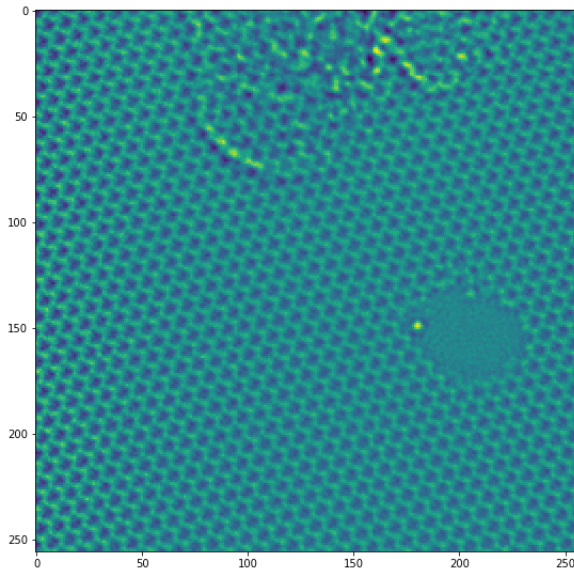
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input image, ground truth
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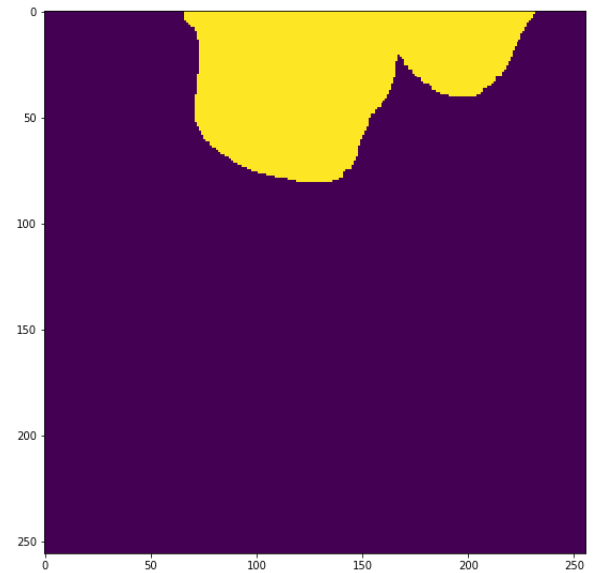
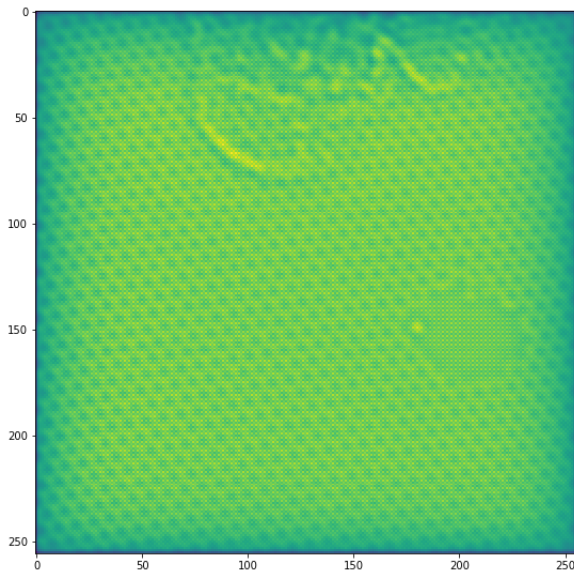
Unet output, ground truth



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Unet output, ground truth



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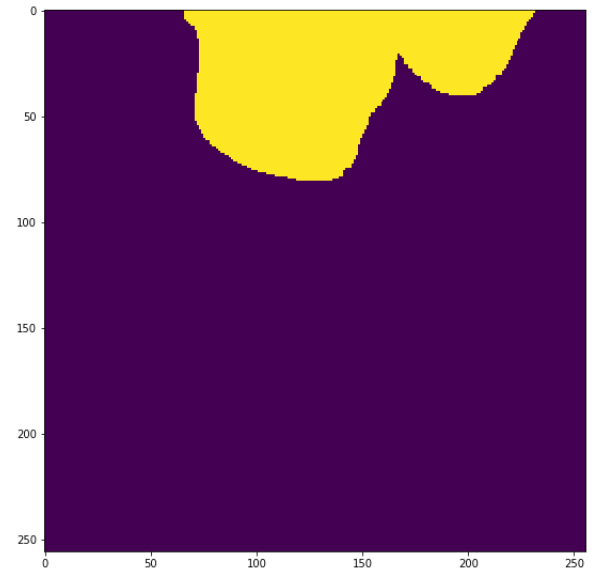
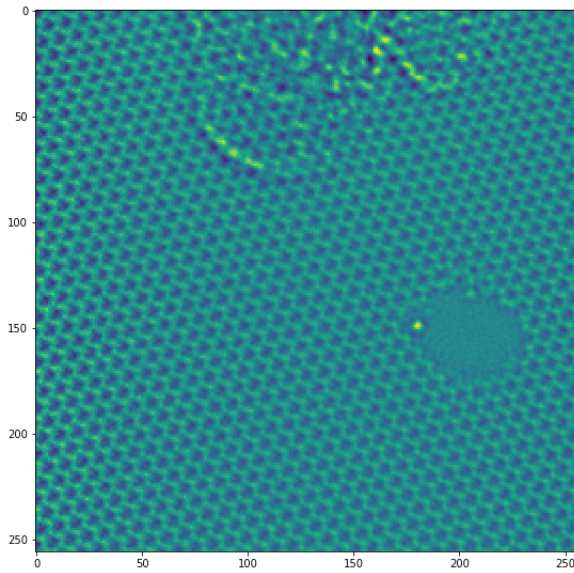
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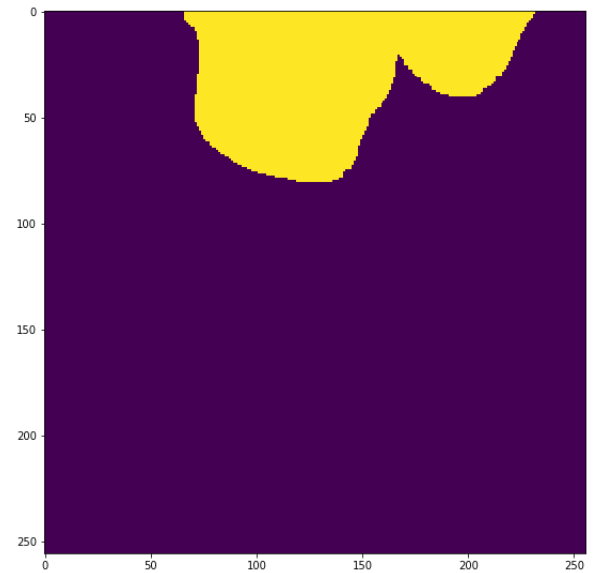
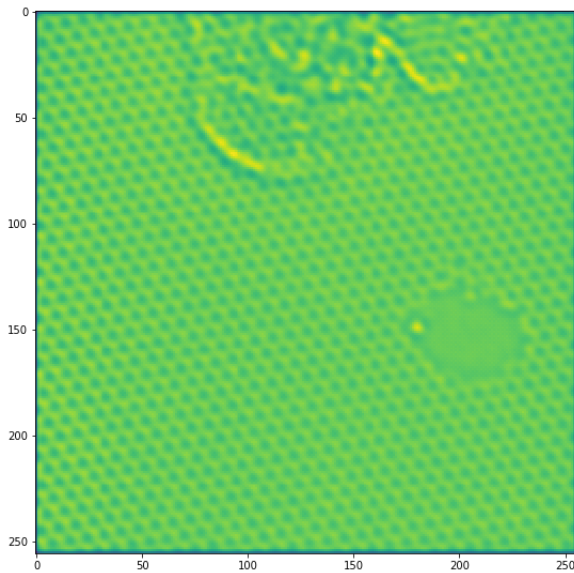
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input image, ground truth
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Unet output, ground truth



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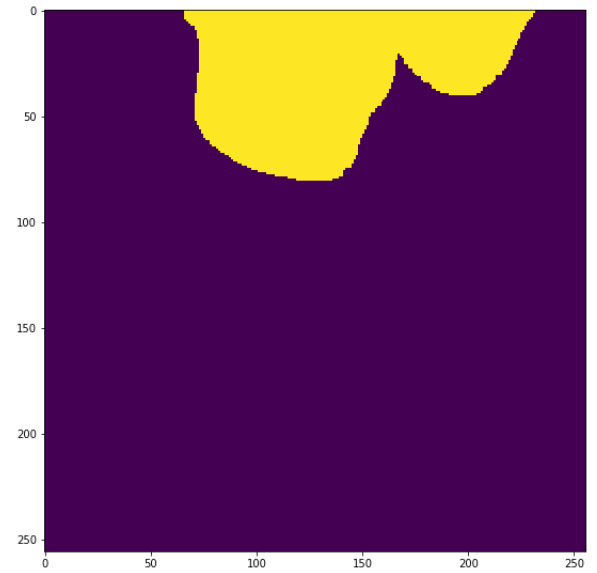
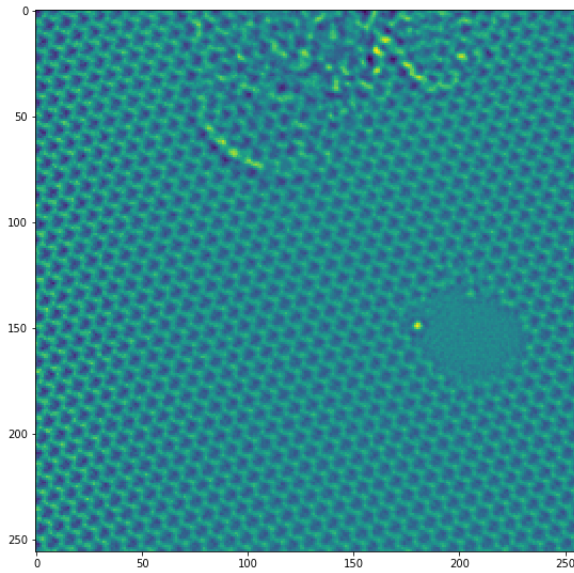
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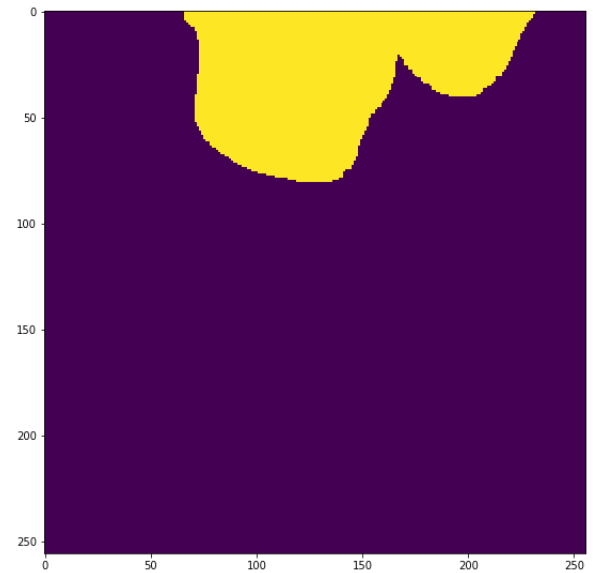
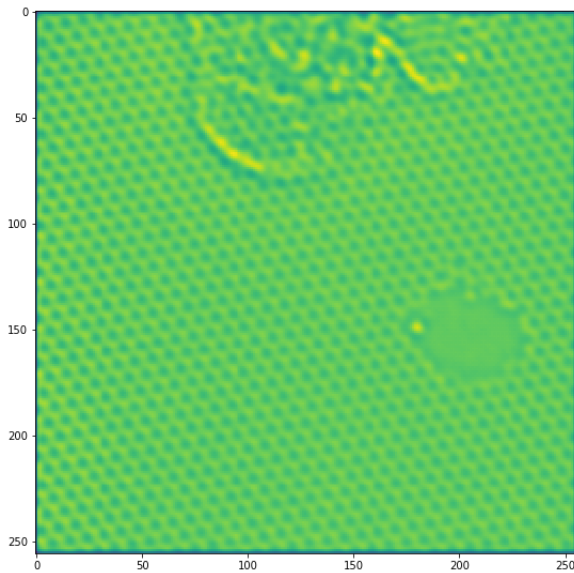
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input image, ground truth
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Unet output, ground truth



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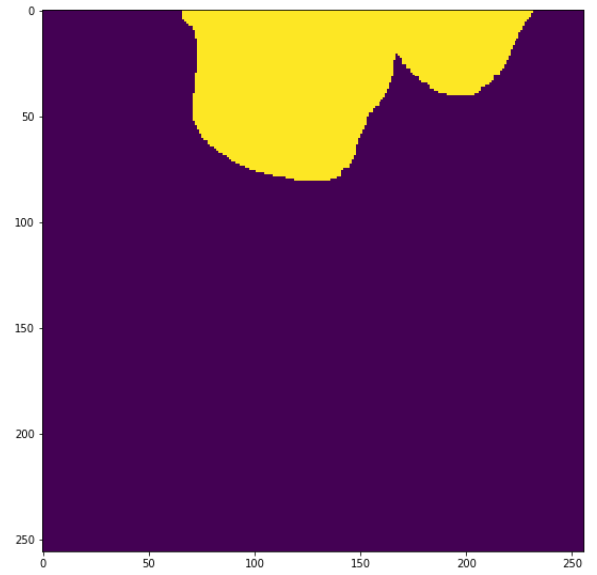
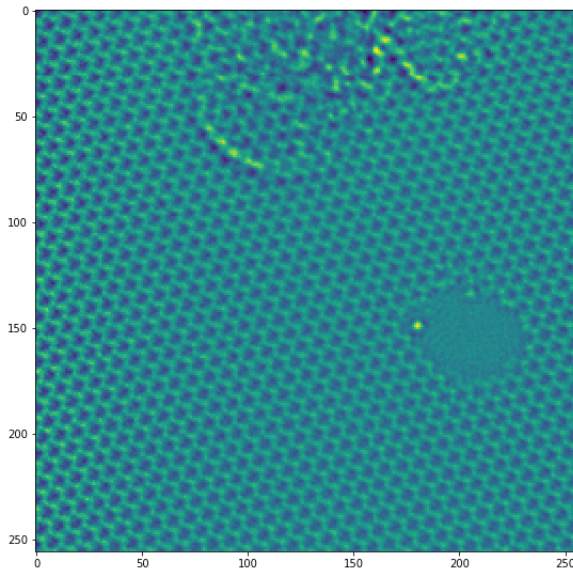
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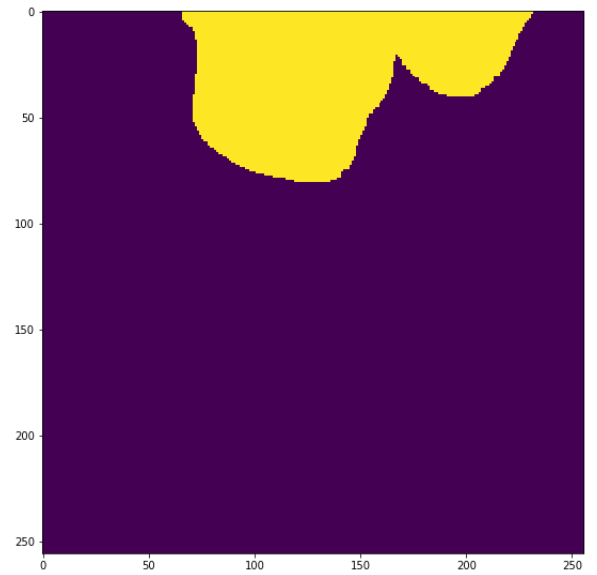
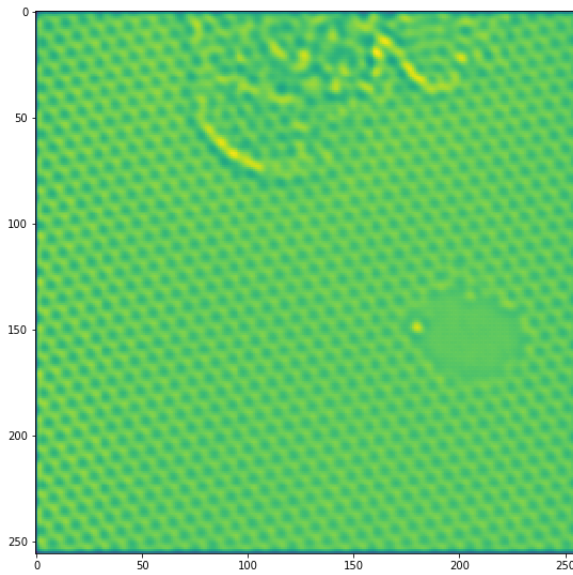
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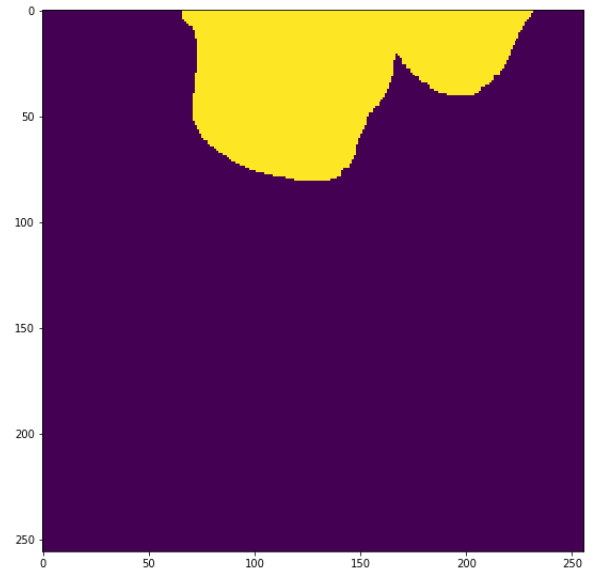
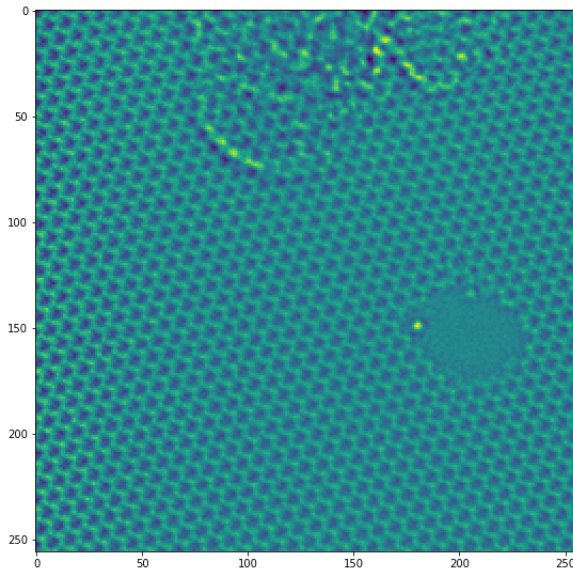
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input image, ground truth
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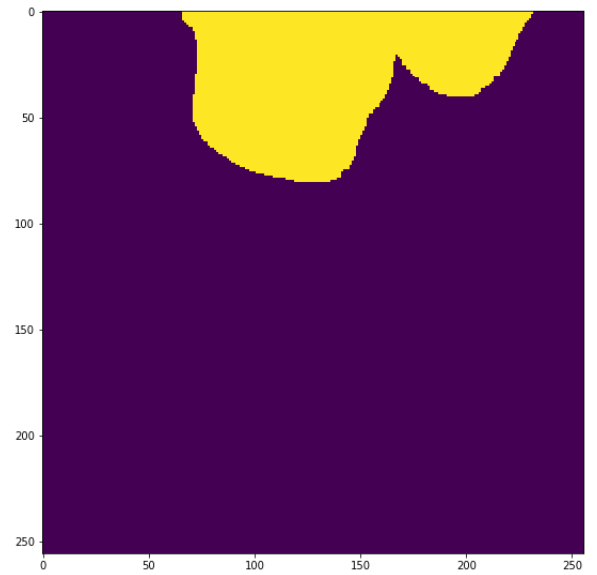
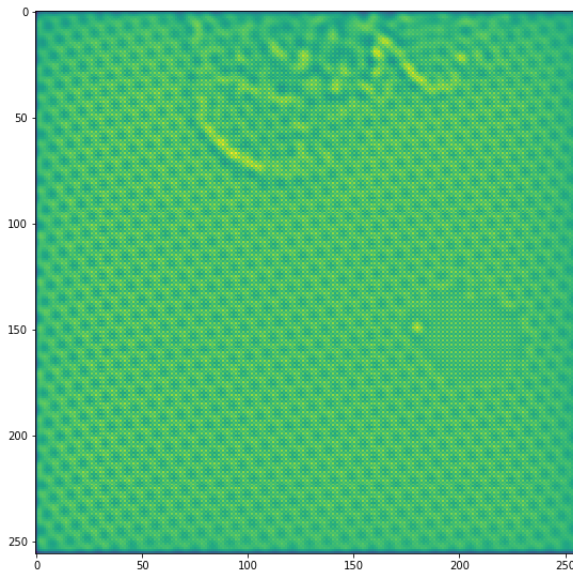
U-net output, ground truth



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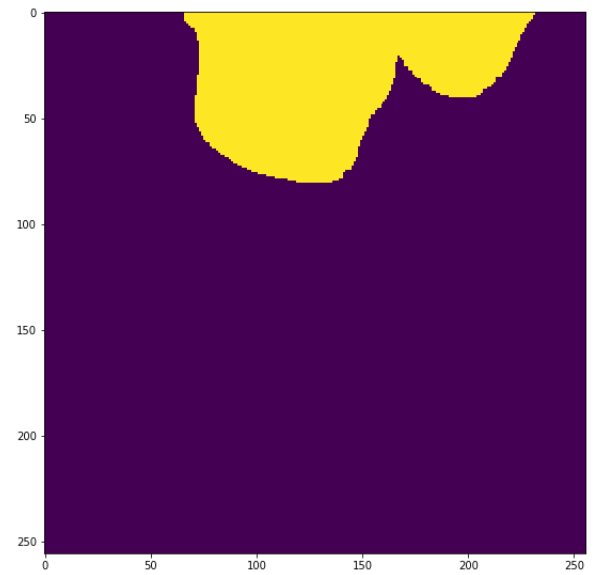
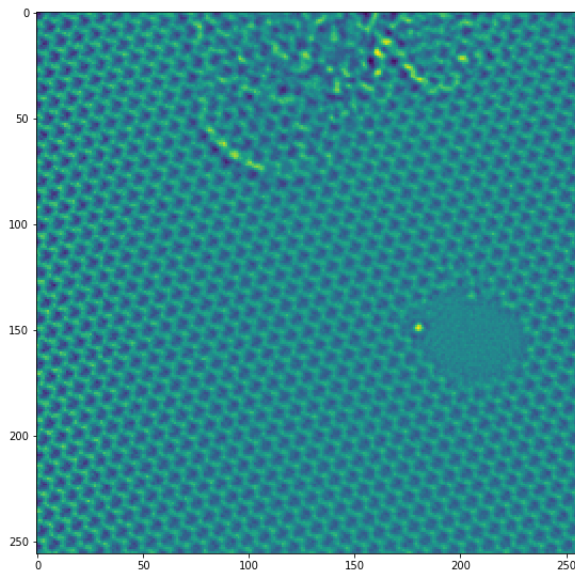


U-net output, ground truth

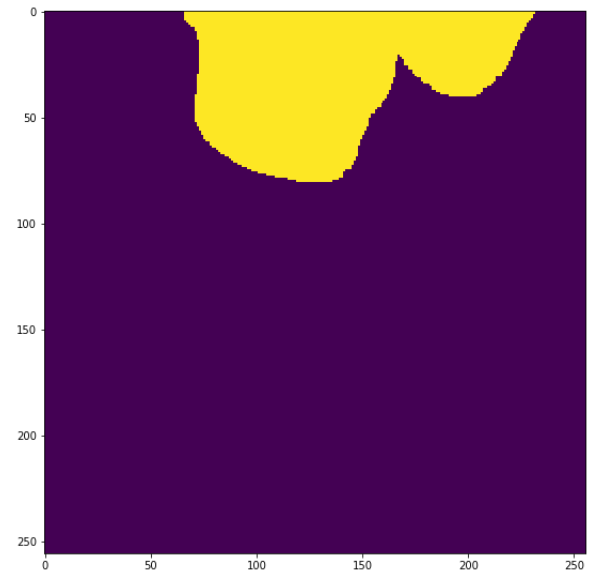
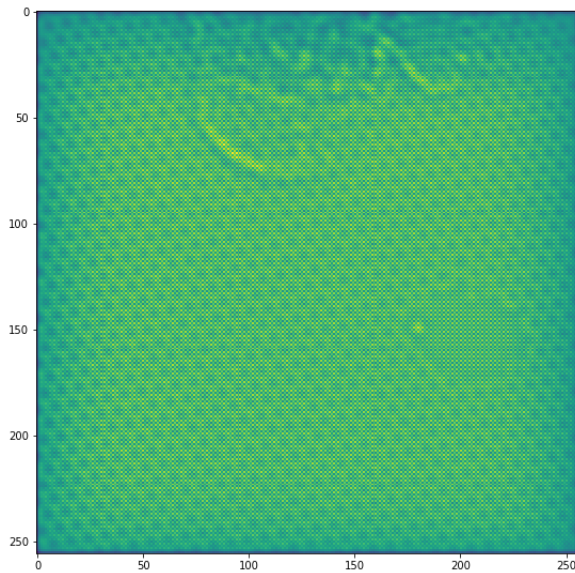


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Unet output, ground truth



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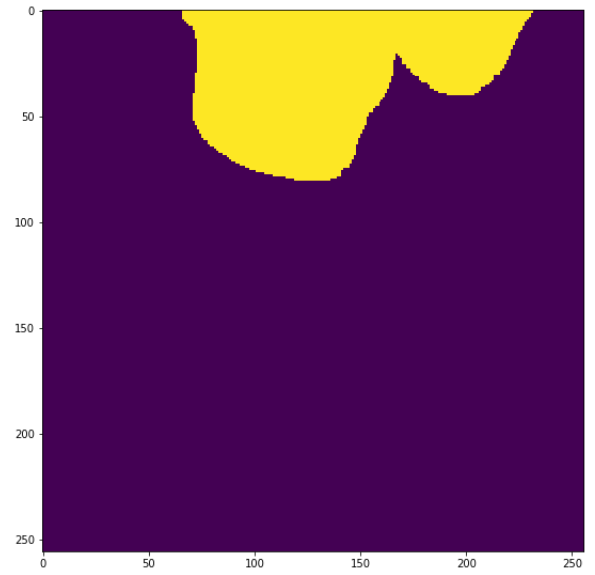
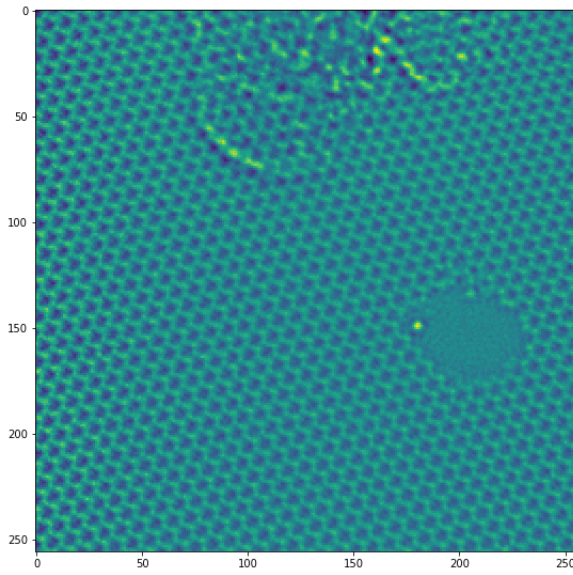
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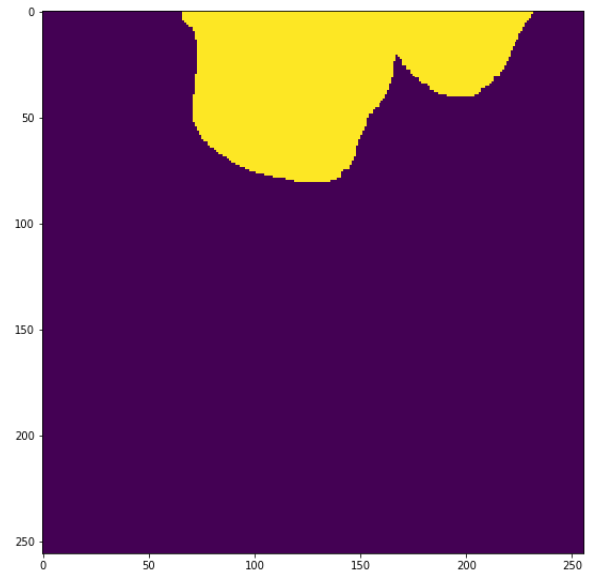
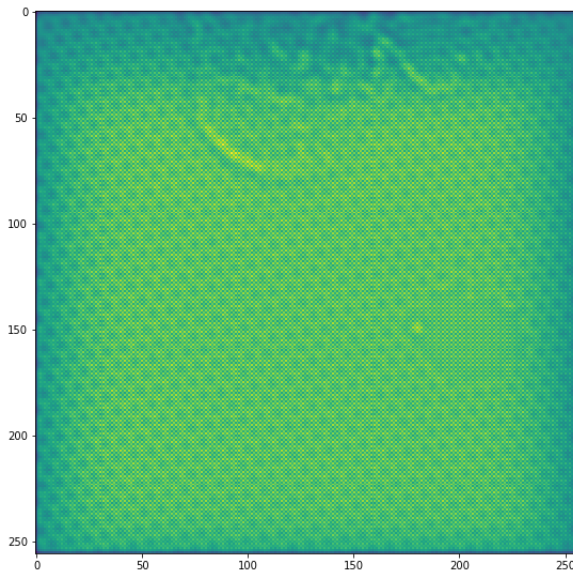
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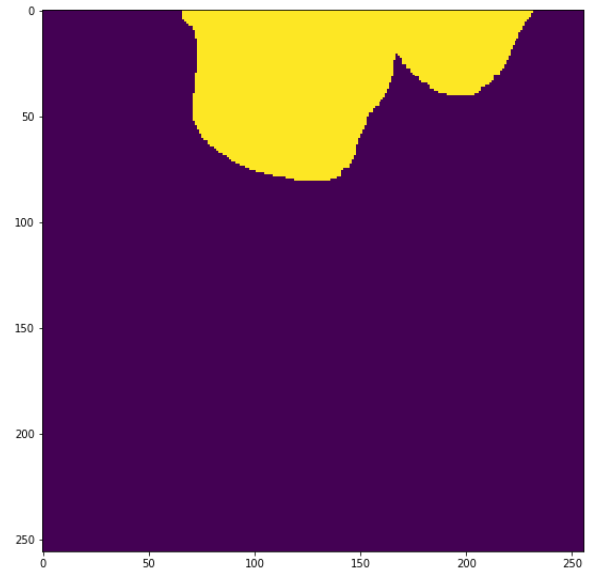
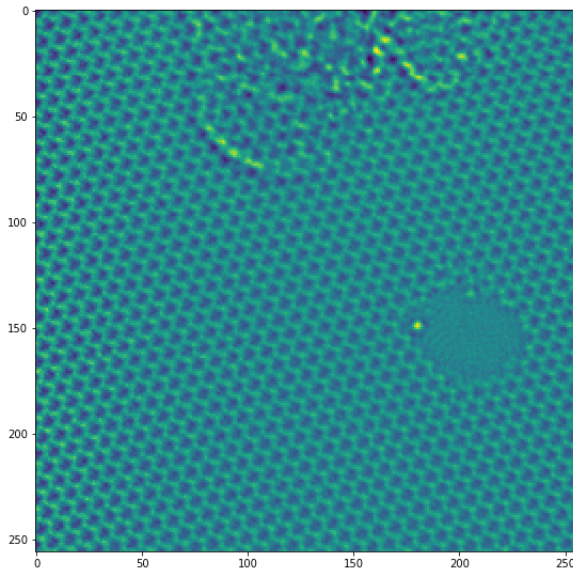
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input image, ground truth
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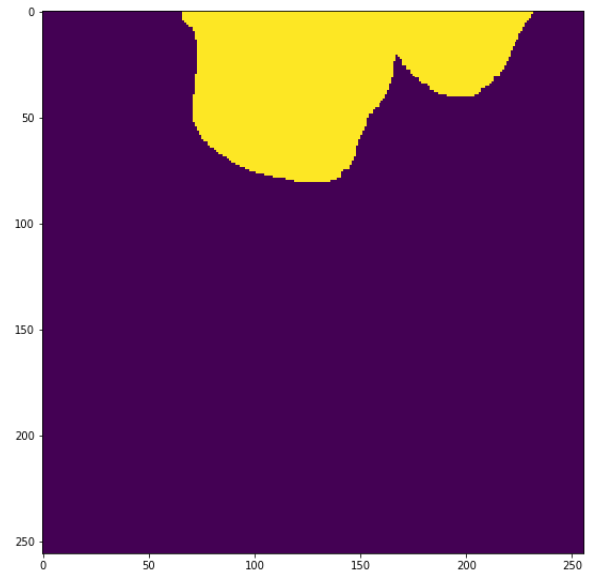
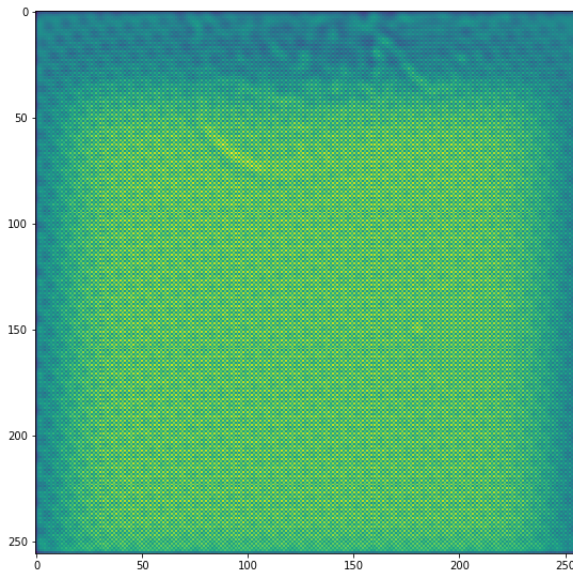
Unet output, ground truth



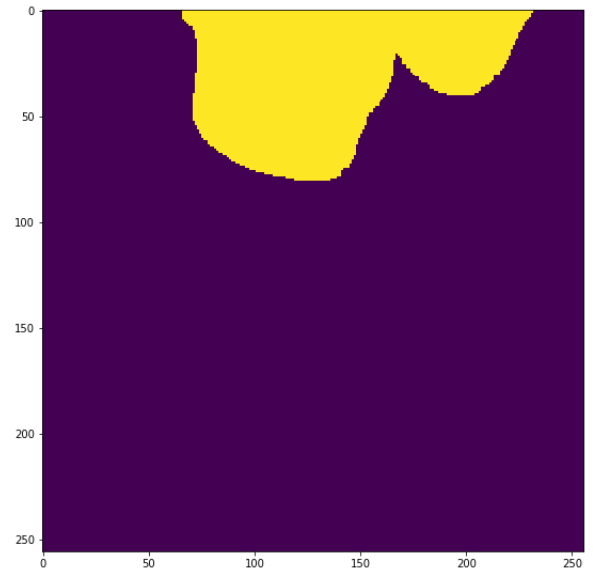
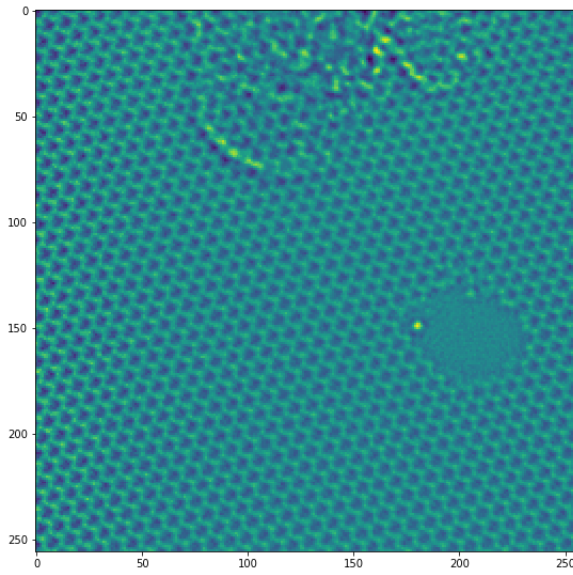
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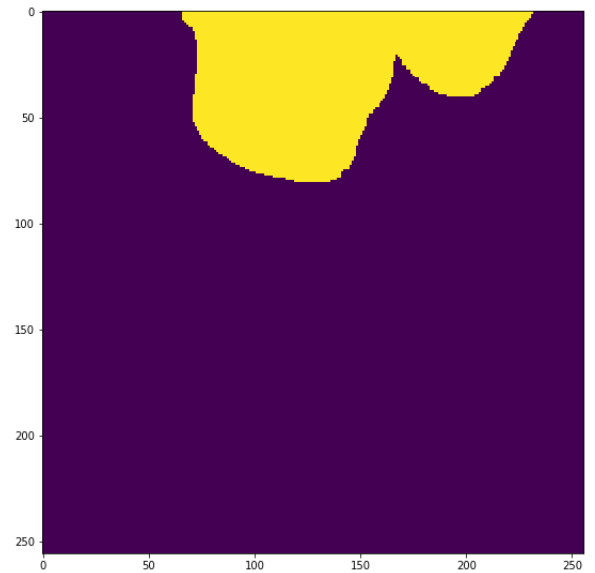
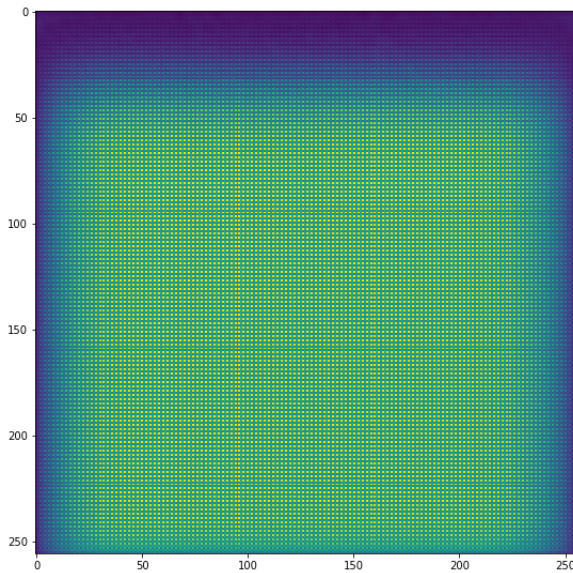
Unet output, ground truth



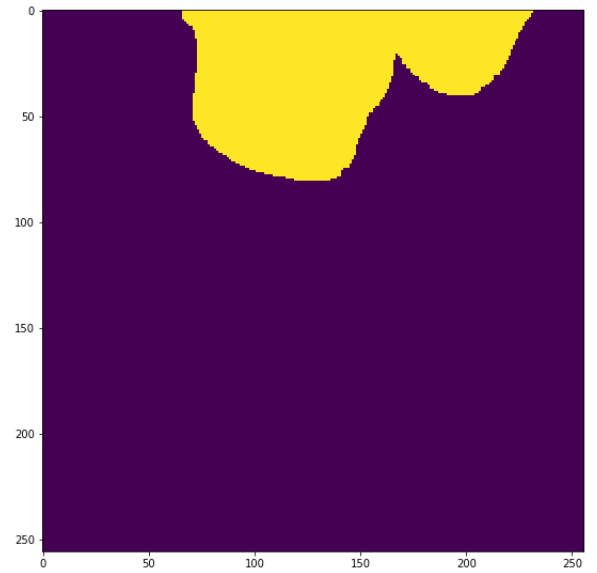
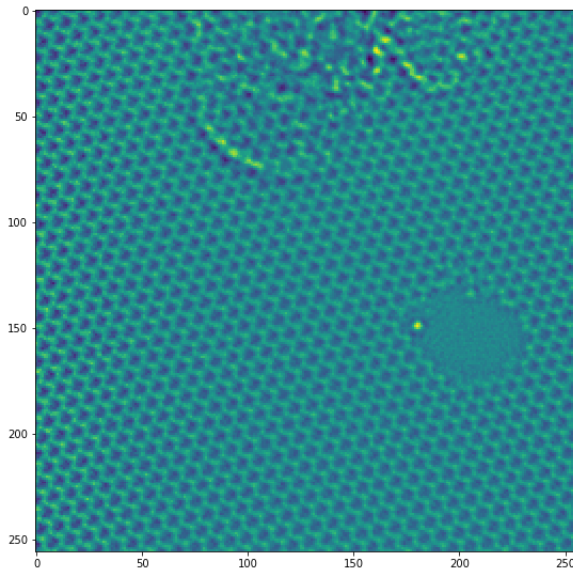
```
pass
(256, 256)
(256, 256)
(256, 256)
pass
(256, 256)
(256, 256)
(256, 256)
input image, ground truth
```



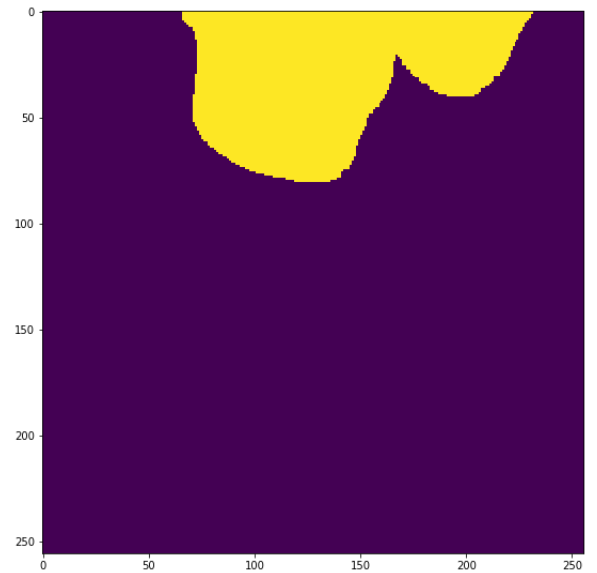
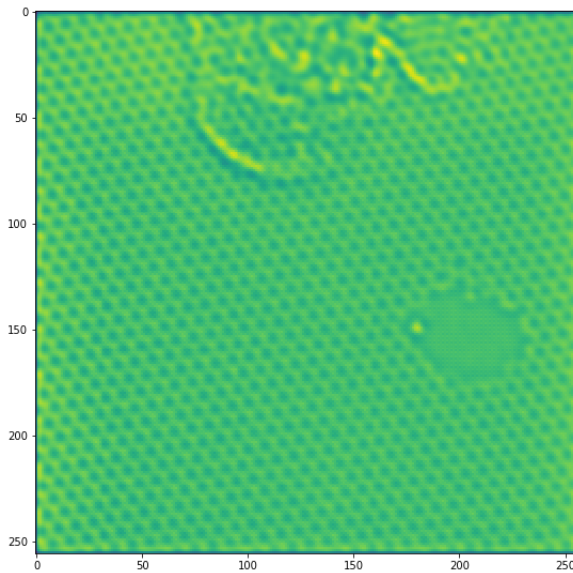
Unet output, ground truth



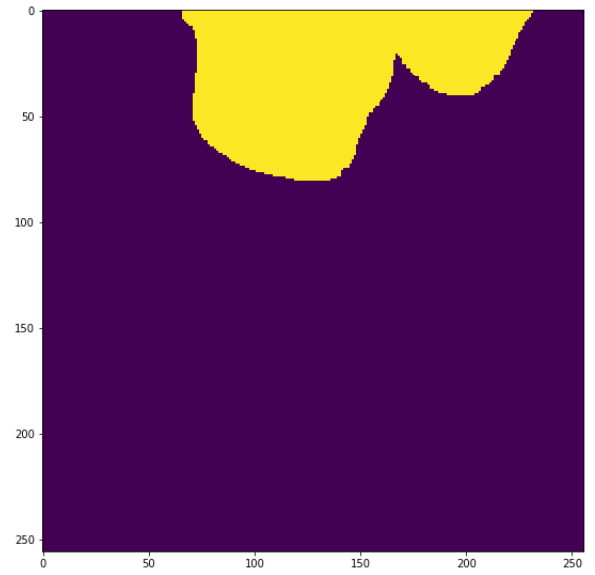
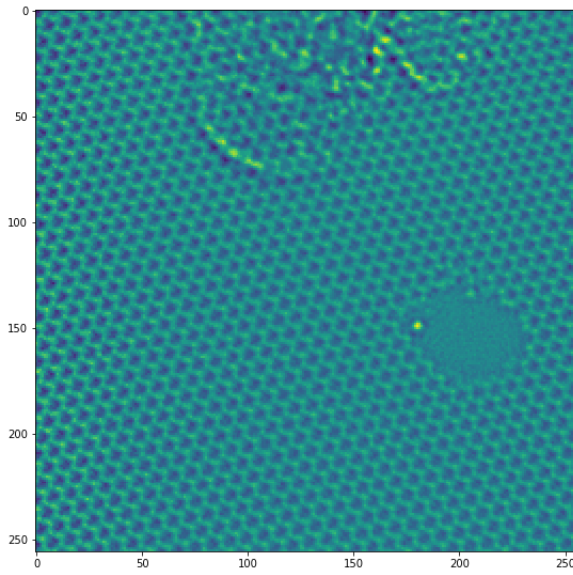
```
pass
(256, 256)
(256, 256)
(256, 256)
pass
(256, 256)
(256, 256)
(256, 256)
input image, ground truth
```



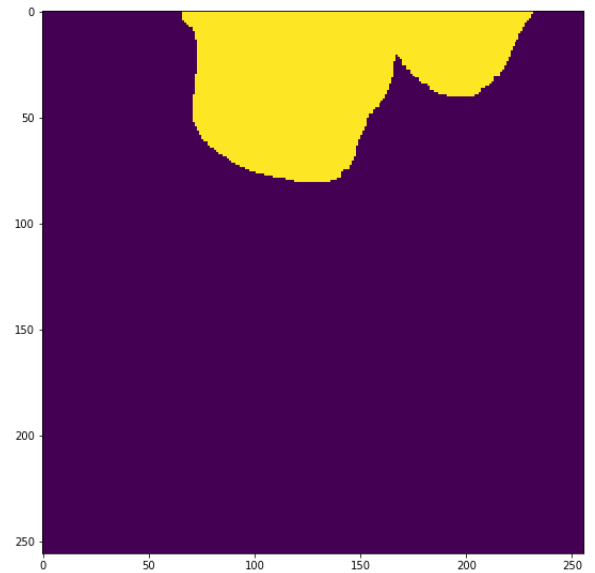
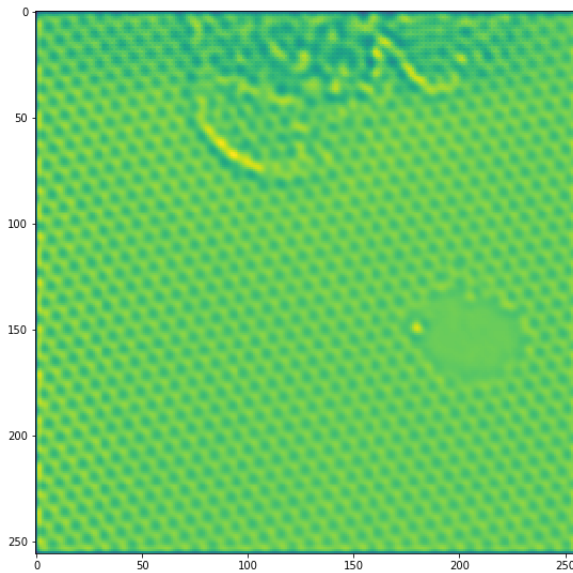
U-net output, ground truth



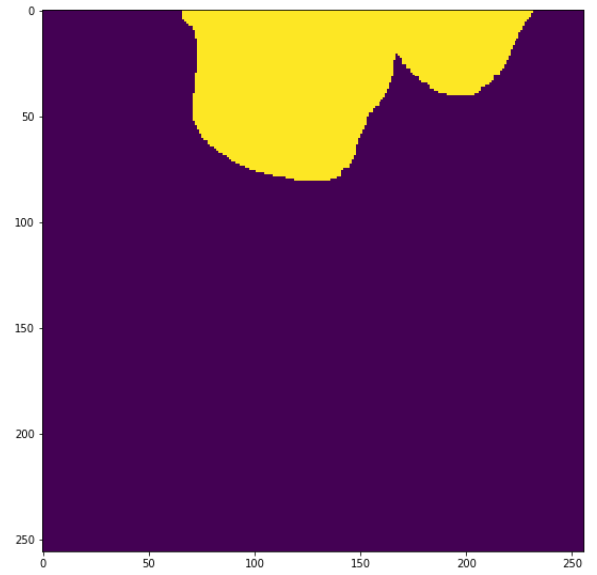
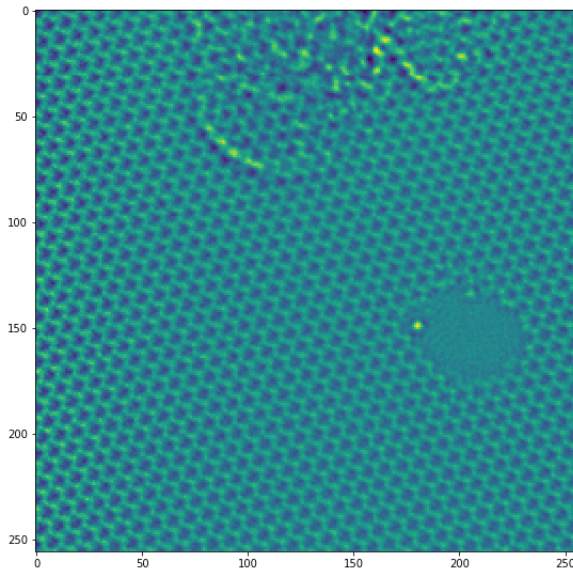
```
pass
(256, 256)
(256, 256)
(256, 256)
pass
(256, 256)
(256, 256)
(256, 256)
input image, ground truth
```



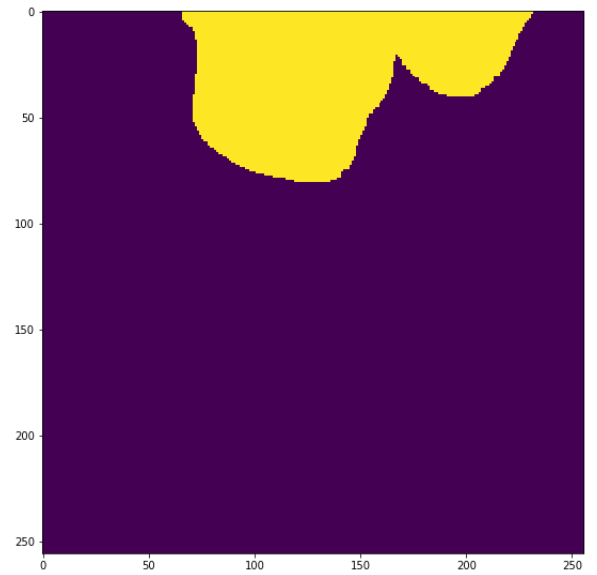
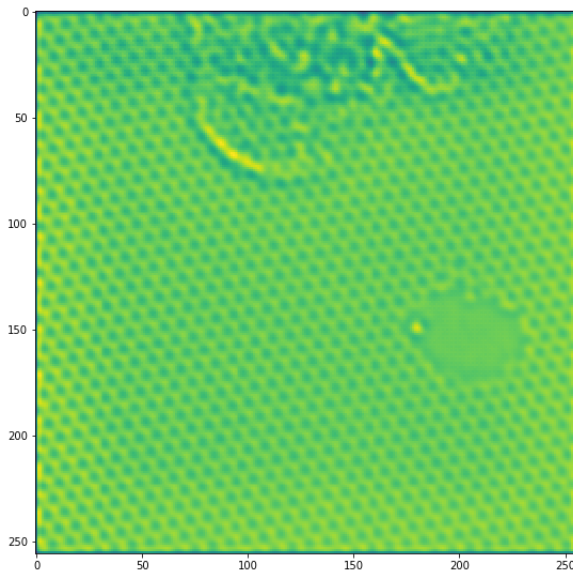
U-net output, ground truth



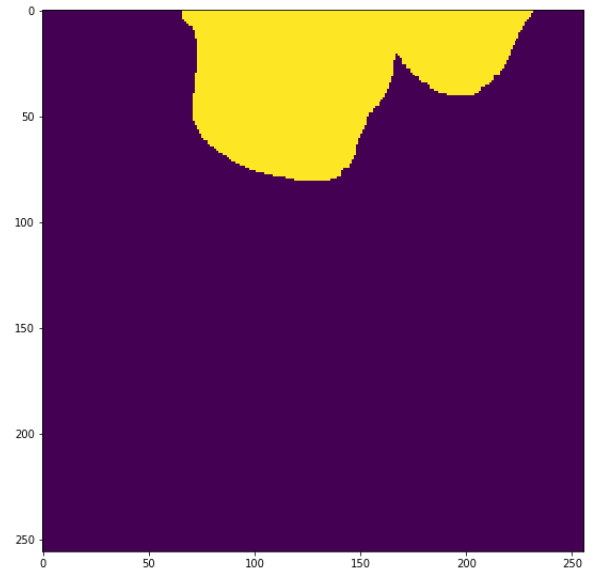
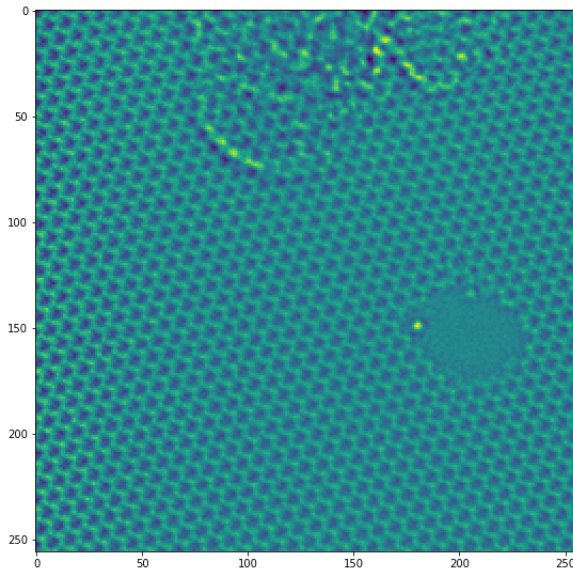
```
pass  
(256, 256)  
(256, 256)  
(256, 256)  
pass  
(256, 256)  
(256, 256)  
(256, 256)  
input image, ground truth
```



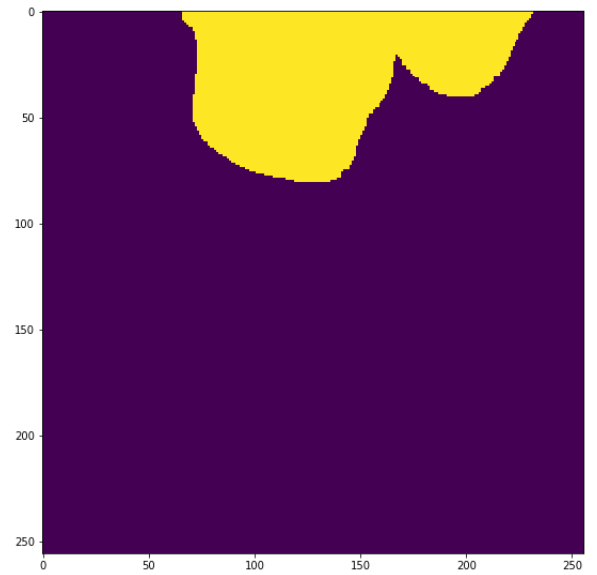
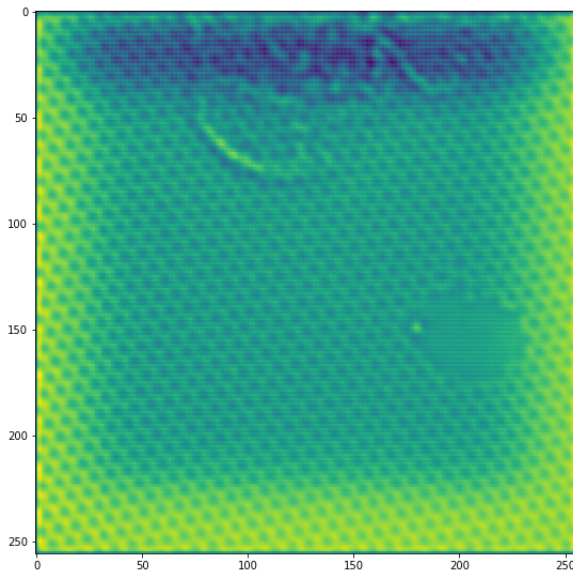
U-net output, ground truth



```
pass
(256, 256)
(256, 256)
(256, 256)
pass
(256, 256)
(256, 256)
(256, 256)
input image, ground truth
```

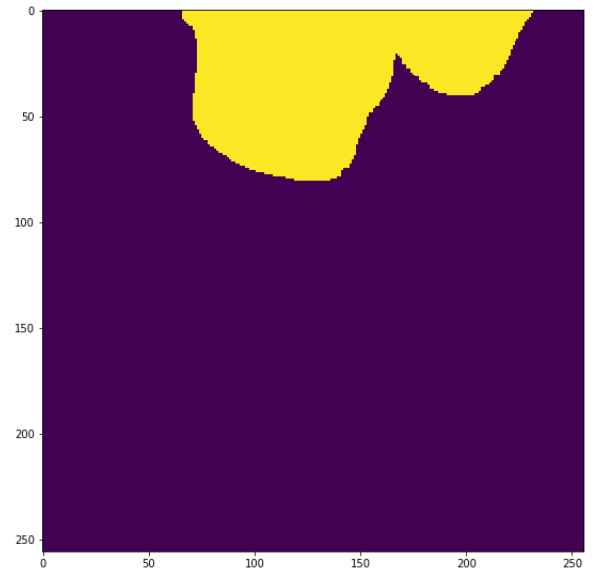
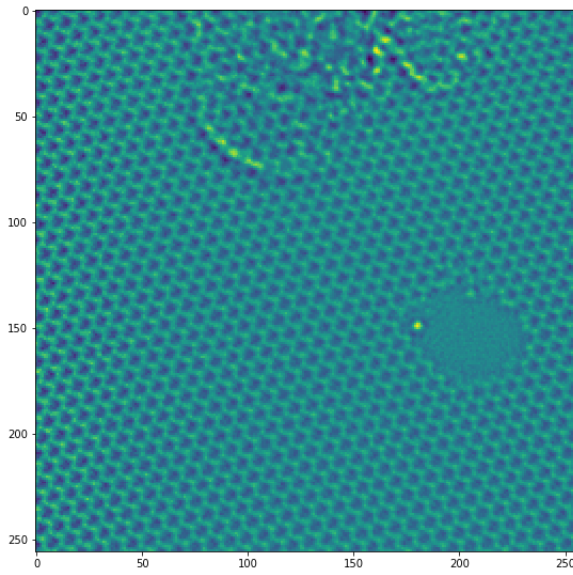


U-net output, ground truth

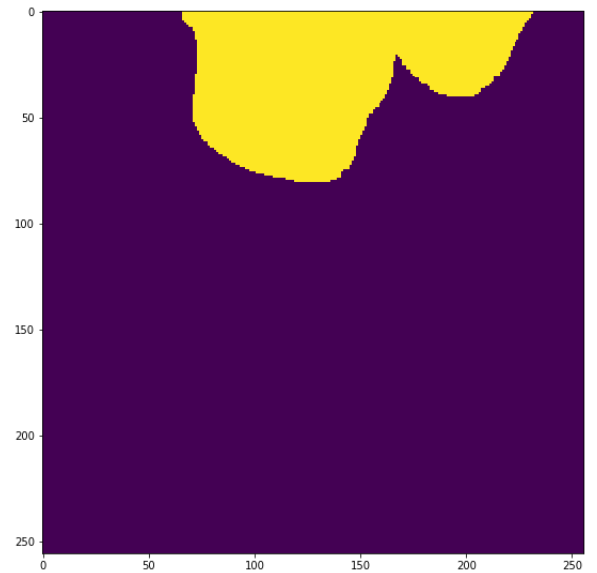
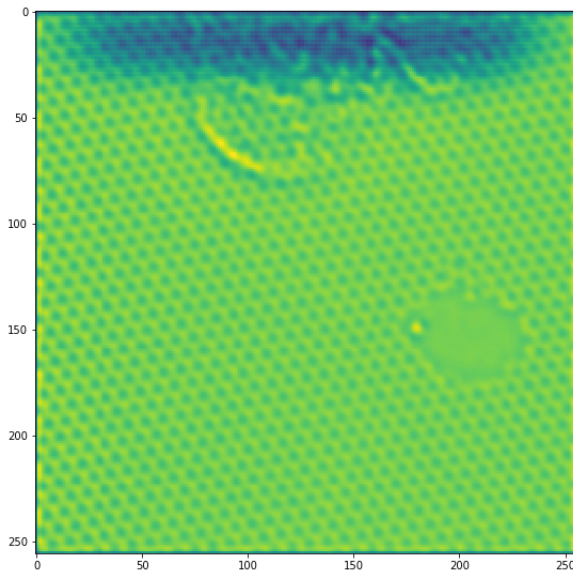


```
pass
(256, 256)
(256, 256)
(256, 256)
pass
(256, 256)
(256, 256)
(256, 256)
input image, ground truth
```

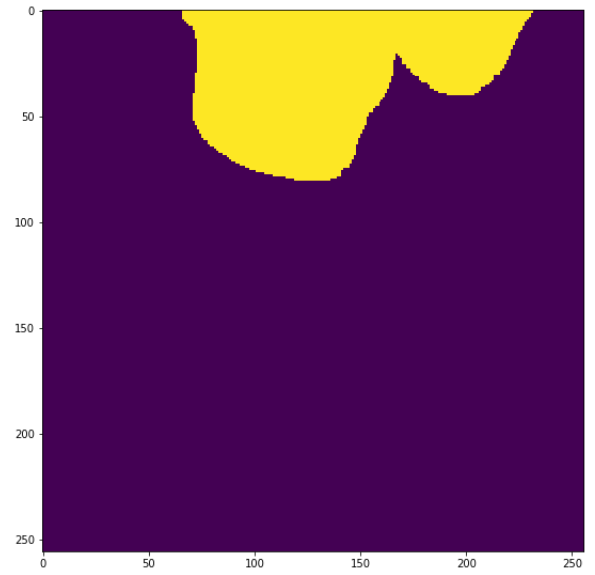
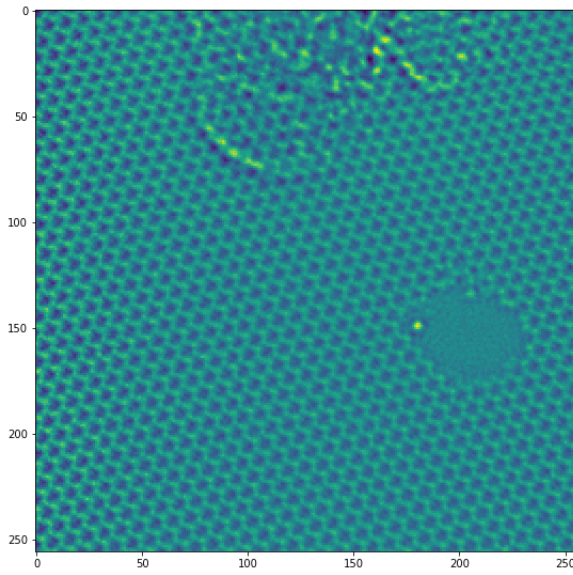




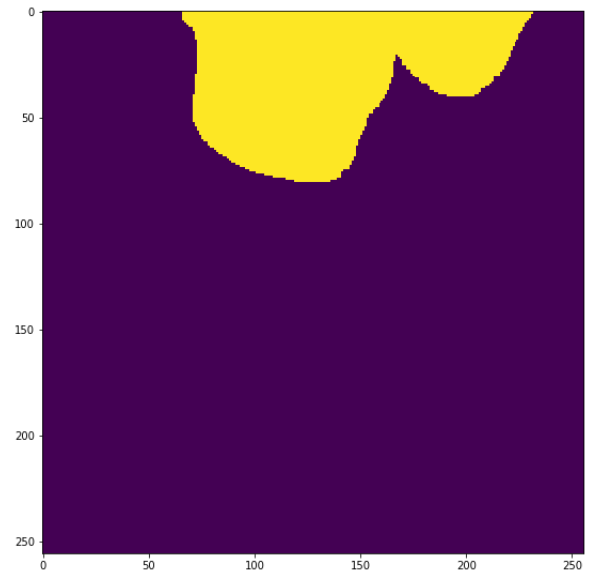
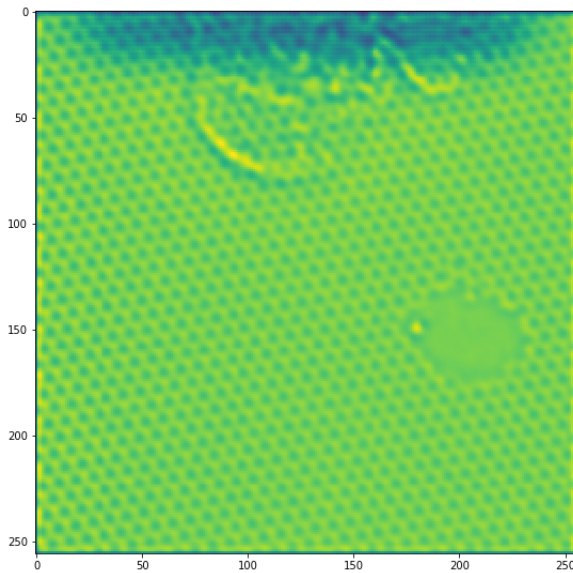
U-net output, ground truth



```
pass
(256, 256)
(256, 256)
(256, 256)
pass
(256, 256)
(256, 256)
(256, 256)
input image, ground truth
```



Unet output, ground truth



```
pass  
(256, 256)  
(256, 256)
```

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