Deploying Containerized Applications using the Cloud Development Kit (CDK)

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https://github.com/jvargh/aws-cdk-workshop

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Quick Facts

Introduction to Infrastructure as Code (IaC)

- What is IaC? Why use it?
 - Concept to create Cloud resources on your AWS account with minimal manual effort
- Where does AWS CDK fit into the IaC space?
 - CDK allows you to use IaC in a programming language of your choice
 - CDK allows creation of higher level constructs that create lower level resources on your account
- What does AWS CDK offer that is unique?
 - CDK provides built-in Helper methods that automates manual work
 - https://docs.aws.amazon.com/cdk/api/latest/

What tooling does AWS CDK offer for containerized applications?

- High level reusable patterns for containers
 - aws-ecs-patterns (Beginner, High-level), aws-ecs (Advanced, Low-level) constructs
- Underlying core constructs for more advanced configurations



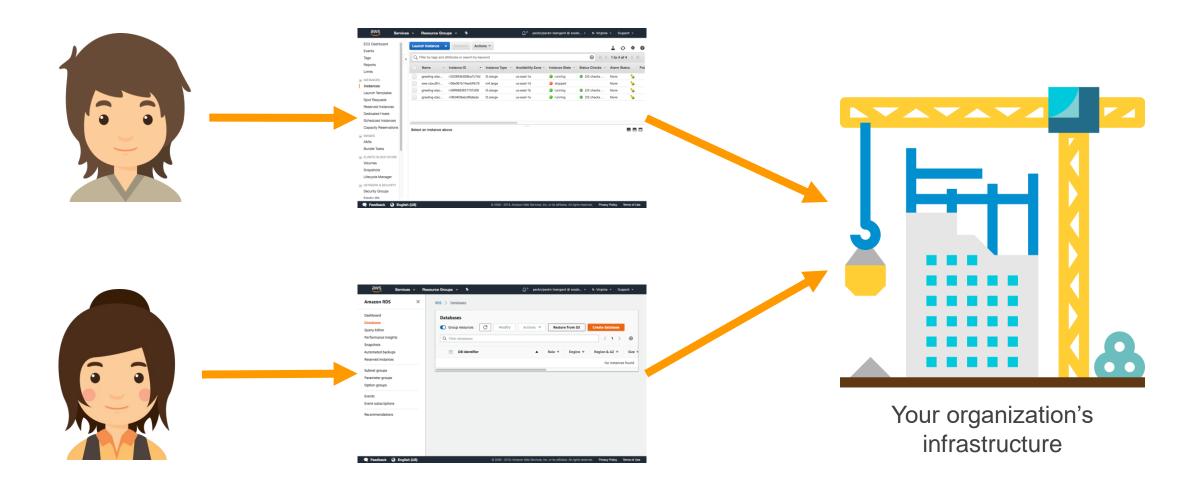
Agenda

- IaC levels (ways to implement IaC) and their Pros/Cons
 - Level 0 IaC by hand
 - Level 1 Imperative IaC
 - Level 2 Declarative IaC
 - Level 3 CDK (Infra is Code, Infra as Class)
- Demos involving containerized applications
 - Deploy a container locally via Docker
 - Deploy containerized (ECS) Web App with AWS CDK using aws-ecs-patterns
 - Deploy containerized (ECS) Web App using aws-ecs pattern
 - Deploy Serverless App (Lambda) with integration to SQS / DynamoDB
- Q&A



Ways to Implement Infrastructure as Code

Level 0 - Creating infrastructure by hand



Level 0 – Creating infrastructure by hand



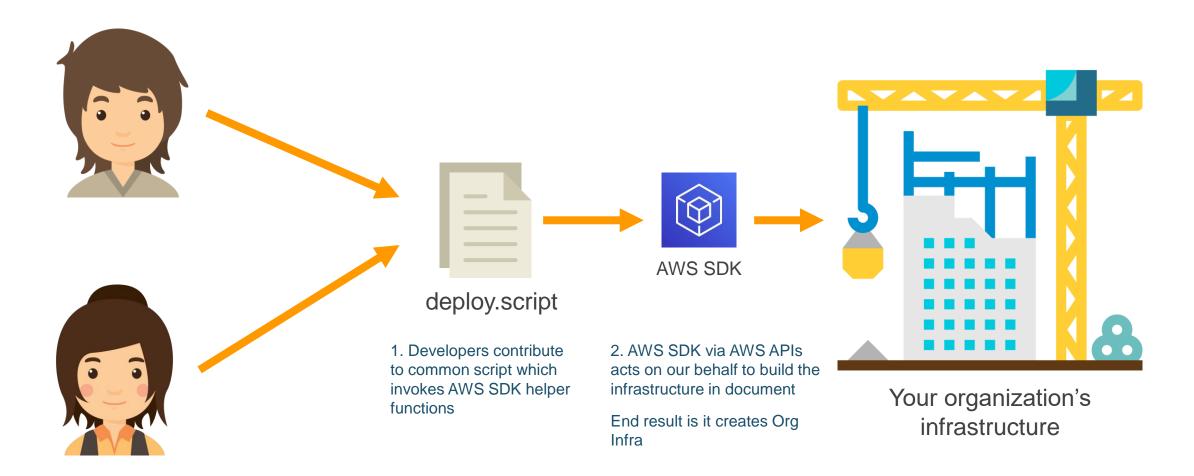
- Decent for standing up your first exploratory project infrastructure
- Tight interaction with console can help you see errors faster

- Clicking things and entering values in the console by hand is slow. Bottleneck for longterm development
- It's hard to reliably reproduce your results when you are doing things manually, by hand.
- People make mistakes in data entry and clicking options.
 Can't standardize reliability
- Person A configures things one way, but person B configures things another way
 Can't standardize consistency





Level 1 – Imperative infrastructure as code



Level 1 – Imperative infrastructure as code



```
resource = getResource(xyz)

if (resource == desiredResource) {
   return
} else if (!resource) {
   createResource(desiredResource)
} else {
   updateResource(desiredResource)
}
```

- Lots of boilerplate
- What if something fails and we need to retry?
- What if two people try to run the script at once?
- Race conditions?
- Handle edge cases with new requirements. Leads to bulky, unreliable code



Level 1 – Imperative infrastructure as code

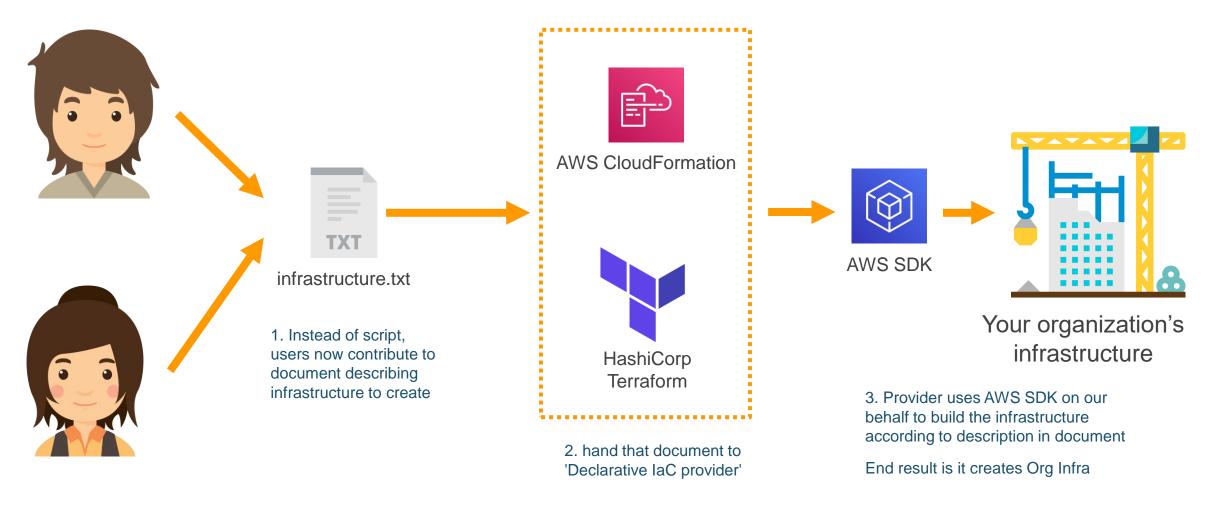


- If the code is written well it is repeatable and reusable
- Multiple people can work on the script collaboratively, fixing bugs, see all the settings in one place

- Lots of boilerplate code to write, and it can be hard to write reliable code
- Imperative code has to handle all edge cases
- Must be careful about multiple people using the script at once







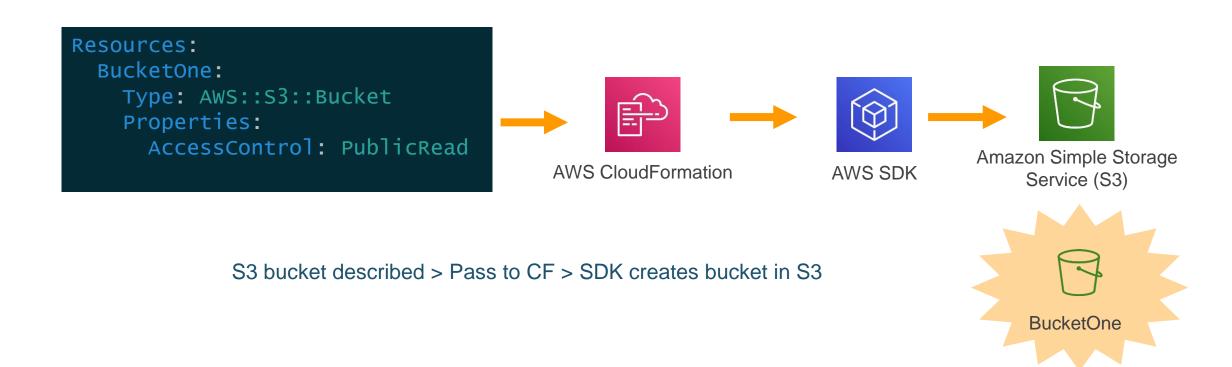
Narrate your Infrastructure resources into the YAML document in a structured meta-data format ©

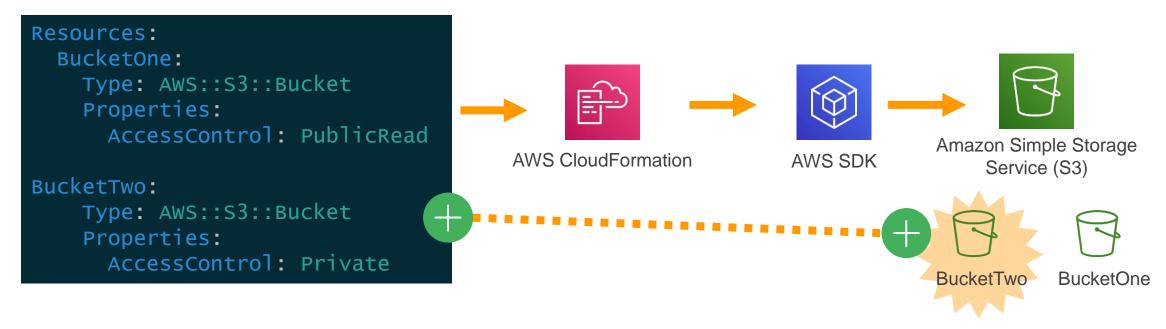
```
Resources:
 # VPC in which containers will be networked.
 # It has two public subnets
 # We distribute the subnets across the first two available subnets
 VPC:
   Type: AWS::EC2::VPC
   Properties:
     EnableDnsSupport: true
     EnableDnsHostnames: true
     CidrBlock: !FindInMap ['SubnetConfig', 'VPC', 'CIDR']
 # Two public subnets, where containers can have public IP addresses
 PublicSubnetOne:
   Type: AWS::EC2::Subnet
   Properties:
     AvailabilityZone:
        Fn::Select:
        - Fn::GetAZs: {Ref: 'AWS::Region'}
     VpcId: !Ref 'VPC'
     CidrBlock: !FindInMap ['SubnetConfig', 'PublicOne', 'CIDR']
     MapPublicIpOnLaunch: true
 PublicSubnetTwo:
   Type: AWS::EC2::Subnet
   Properties:
        Fn::Select:
        - Fn::GetAZs: {Ref: 'AWS::Region'}
     VpcId: !Ref 'VPC'
     CidrBlock: !FindInMap ['SubnetConfig', 'PublicTwo', 'CIDR']
     MapPublicIpOnLaunch: true
```

- List every resource to create and its properties, in YAML format in this case
- Helper functions may be built
 in to aid in fetching values dynamically.
- Not writing code that runs logic but describe what needs to be created and that translates to logic which gets run



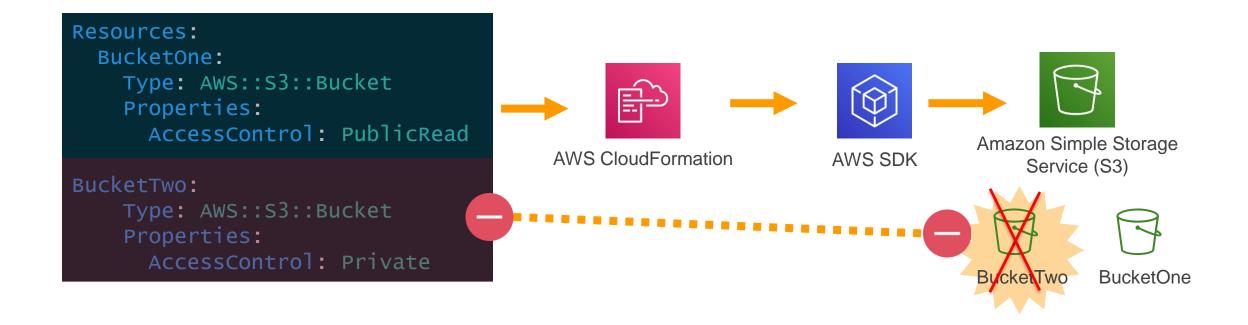
infrastructure.txt





Add or Delete S3 bucket from doc is translated on the infra to add or delete S3 bucket





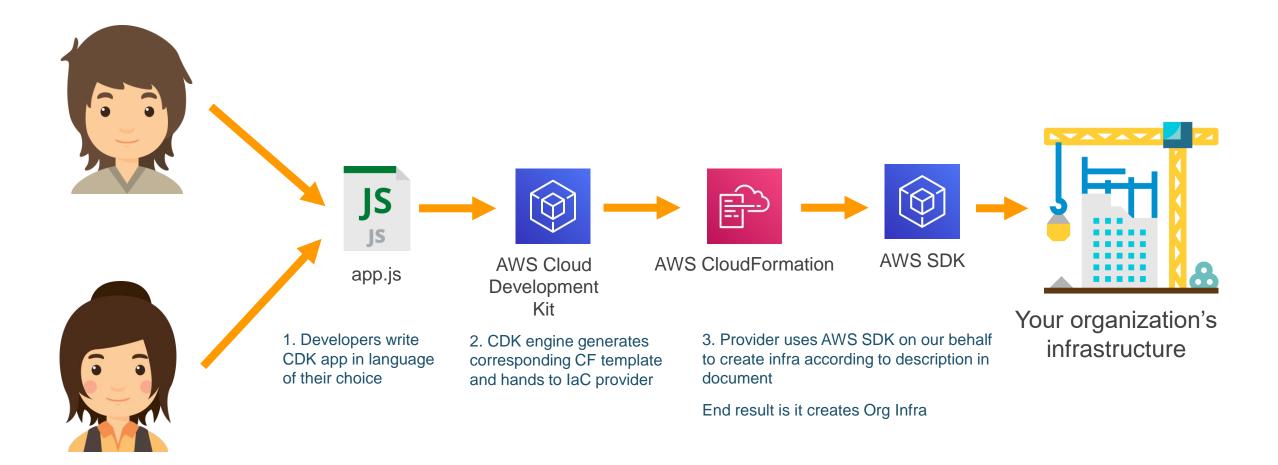


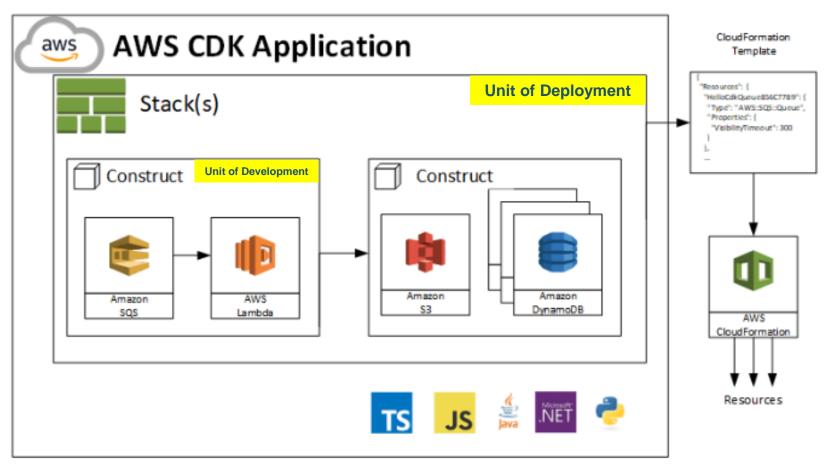
- No imperative boilerplate to write, creating and updating resources is handled automatically
- Multiple people can work on the template collaboratively.
 since CF locks stack
- Conflict resolution, and resource locking can be handled centrally

- 1 to 1 relationship between resources in file and resources on account means lots of boilerplate to write. Templates can be very verbose
- Limited ability to run logic as the file formats are generally things like JSON, YAML, or HCL which have only a few built in functions
- Hard to keep things DRY (Don't Repeat Yourself) without loops, functions, etc.









- App A collection of related stacks.
- Stack The set of AWS resources that are created and managed as a single unit when AWS CloudFormation instantiates a template
- Construct Everything defined in the CDK is a Construct. It can be thought of as a re-usable "Cloud Component" representing anything from a single AWS resource to architectures of arbitrary complexity.





app.js



app.py

```
class MyService extends cdk.Stack {
  constructor(scope: cdk.App, id: string) {
    super(scope, id);

    // VPC Construct: Network for all the resources
    const vpc = new ec2.Vpc(this, 'MyVpc', { maxAzs: 2 });

    // Cluster Construct: Cluster to hold all the containers
    const cluster = new ecs.Cluster(this, 'cluster', { vpc: vpc });

    // Load balancer Construct for the service
    const LB = new elbv2.ApplicationLoadBalancer(this, 'LB', {
        vpc: vpc,
        internetFacing: true
    });
}
```

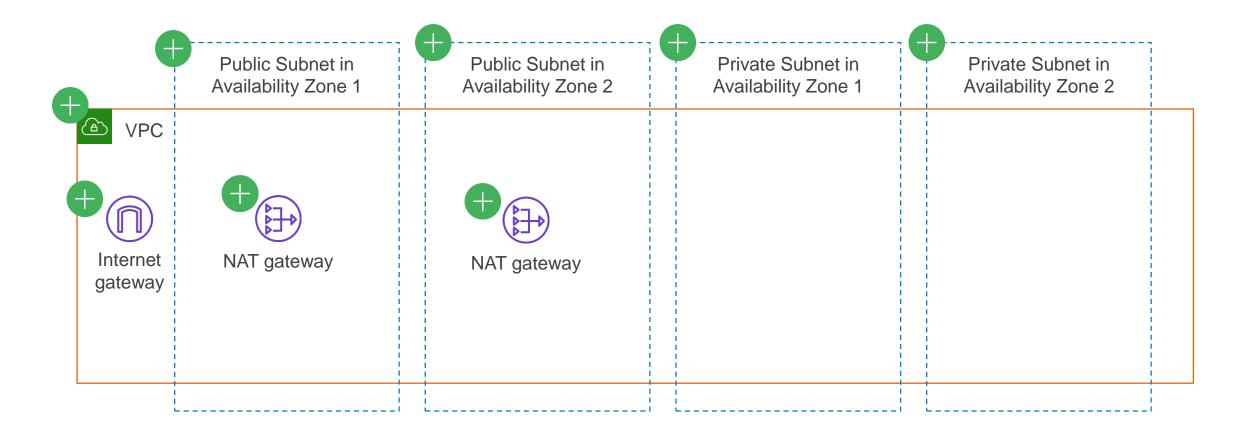


- Write in a familiar programming language
- Each stack is made up of "constructs" which are simple classes in the code
- Create many underlying AWS resources at once with a single construct (ec2.Vpc, ecs.Cluster)
- Resources organized into a Stack within same application
- Still declarative, no need to handle create vs update



One CDK construct expands to many underlying resources





One CDK construct expands to many underlying resources



```
// Network for all the resources
const vpc = new ec2.Vpc(stack, 'MyVpc', { maxAzs: 2 });
```

cdk synth (-j)

CDK Synth – synthesizes your constructs into CF template(s)



270 lines of CloudFormation YAML you don't have to write!

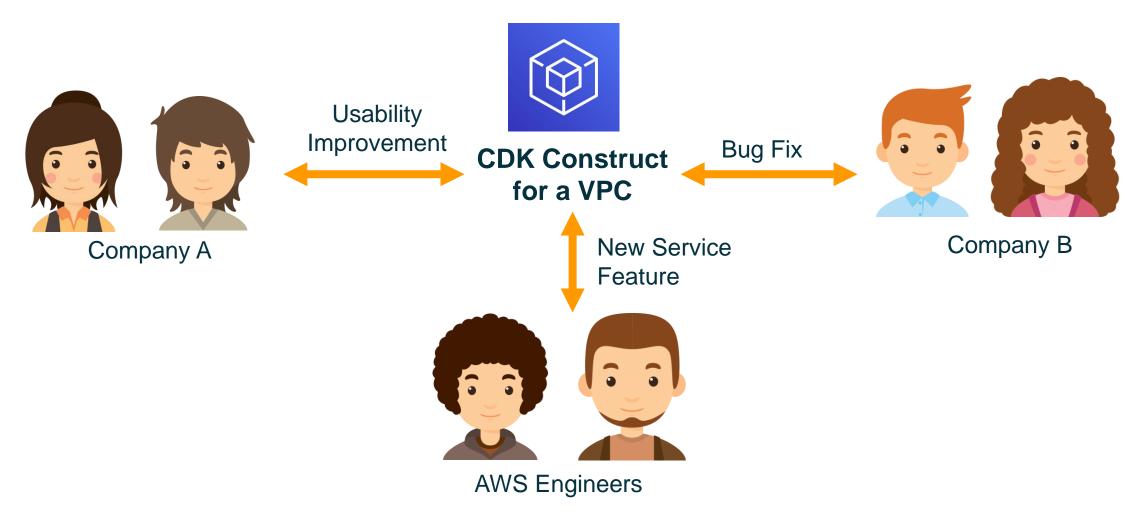


CDK helps with your local workflow too

```
const websiteBucket = new s3.Bucket(stack, 'WebsiteBucket', {
  websiteIndexDocument: 'index.html',
  publicReadAccess: true
});
                                                                                               WebsiteBucket
new s3deploy.BucketDeployment(stack, 'DeployWebsite', {
  source: s3deploy.Source.asset('./website-dist'),
  destinationBucket: websiteBucket,
  destinationKeyPrefix: 'web/static'
                                                                                           Lambda function extracts
                 Folder full of assets
                                          AWS CDK zips up
                                                                                           archive into the created S3
                    on your local
                                            the folder and
                      machine
                                             uploads it
                                                                                                   bucket
```

CDK constructs are shareable and reusable

Subscribe to aws-cdk-interest@amazon.com



Lots of open source constructs on



alexa-ask app-delivery assets aws-amazonmq aws-amplify aws-apigateway aws-applicationautoscaling aws-appmesh aws-appstream aws-appsync aws-athena aws-autoscaling aws-autoscaling-common aws-autoscaling-hooktargets

aws-autoscalingplans

aws-backup

aws-batch

aws-budgets aws-certificatemanager aws-cloud9 aws-cloudformation aws-cloudfront aws-cloudtrail aws-cloudwatch aws-cloudwatch-actions aws-codebuild aws-codecommit aws-codedeploy aws-codepipeline aws-codepipeline-actions aws-codestar aws-cognito aws-config aws-datapipeline

aws-dax aws-directoryservice aws-dlm aws-dms aws-docdb aws-dynamodb aws-dynamodb-global aws-ec2 aws-ecr aws-ecr-assets aws-ecs aws-ecs-patterns aws-efs aws-eks aws-elasticache aws-elasticheanstalk aws-elasticloadbalancing aws-elasticloadbalancingv2 aws-elasticloadbalancingv2-targets aws-elasticsearch aws-emr aws-events aws-events-targets aws-fsx aws-gamelift aws-glue aws-greengrass aws-quardduty aws-iam aws-inspector aws-iot aws-iotclick aws-iotanalytics aws-iotevents ... and many more!



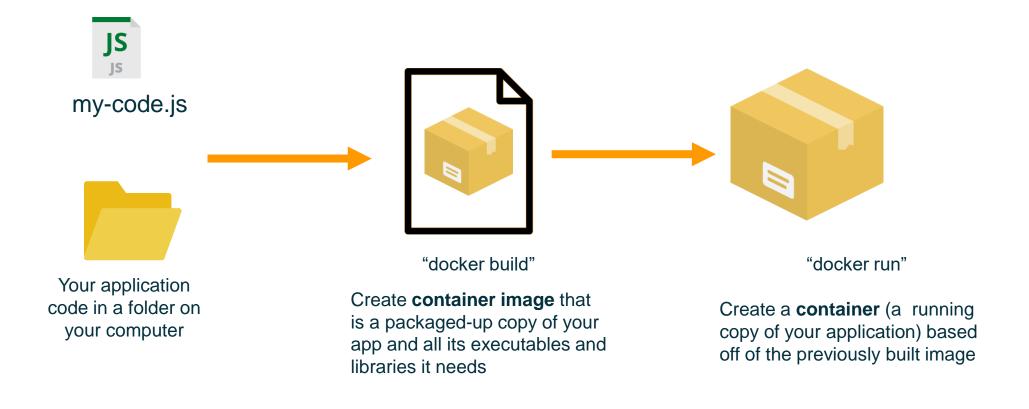
- Declarative: creating and updating resources is handled automatically
- Higher level constructs that automatically create many underlying resources
- Multiple people can work on the CDK app collaboratively
- Conflict resolution, and resource locking can be handled centrally

- Use familiar programming languages: Python, JavaScript, TypeScript, .Net, Java
- CDK does more than just create cloud resources, it also helps with your local development workflow
- Easily share and reuse constructs on NPM. Benefit from best practice constructs designed by experts

AWS CDK for containerized applications



First some basic container concepts



Add some container orchestration concepts

To launch a containerized application in AWS with ECS, follow the below steps



1. Registering task definition

Description of what containerized app to run and what settings it needs e.g. CPU, Memory



2. Create cluster

Capacity for running application, either EC2 instances or stay serverless with AWS Fargate



3. Run single task (Non-HA)

Launch a standalone task in a cluster based on a task definition description. Just runs until completion then exits



4. Create service (HA)

Run multiple copies of a task. Hook them up to other resources like a load balancer. Keep running them until I say to stop



Two levels of container abstraction in CDK

@aws-cdk/aws-ecs

1.7.0 • Public • Published 4 days ago

Readme

23 Dependencies

Amazon ECS Construct Library

STABILITY STABLE

- Basic patterns for building Docker images, creating a cluster, task definition, task, or service.
- Stable release

@aws-cdk/aws-ecs-patterns

1.15.0 • Public • Published 2 hours ago

Readme

13 Dependencies

CDK Construct library for higher-level ECS Constructs

STABILITY STABLE

- Common architecture patterns built on top of the basic patterns: a load balanced service, a queue consumer, task scheduled to run at a particular time.
- Stable release



Approaches to using containers in CDK

@aws-cdk/aws-ecs-patterns

```
const myService = new ecs_patterns.LoadBalancedFargateService(stack, "my-service", {
   cluster,
   desiredCount: 3,
   image: ecs.ContainerImage.fromAsset("apps/myapp")
});
```

- If you are just starting out with containers recommend using the ECS patterns as it is easier to get started with.
- If you are an experienced ECS user and want to be able to customize all the settings you normally use then stick to the mid level ECS constructs
- Either way both levels of abstraction remove a lot of boilerplate!

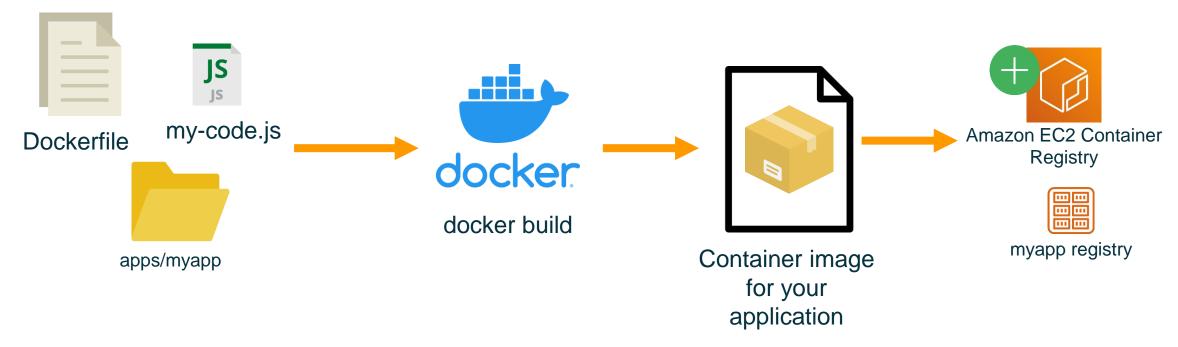
@aws-cdk/aws-ecs

```
const taskDefinition = new ecs.Ec2TaskDefinition(stack, 'TaskDef');
const container = taskDefinition.addContainer('web', {
  image: ecs.ContainerImage.fromRegistry("apps/myapp"),
 memoryLimitMiB: 256,
container.addPortMappings({
  containerPort: 80,
 hostPort: 8080,
 protocol: ecs.Protocol.TCP
const service = new ecs.Ec2Service(stack, "Service", {
const service = new ecs.Ec2Service(stack, "Service", {
const lb = new elbv2.ApplicationLoadBalancer(stack, 'LB', {
  internetFacing: true
const listener = lb.addListener('PublicListener', { port: 80, open: true });
 port: 80,
  targets: [service],
  healthCheck: {
    interval: cdk.Duration.seconds(60),
   path: "/health",
    timeout: cdk.Duration.seconds(5),
});
```

@aws-cdk/aws-ecs: Build a container image

This is another example of CDK helping with local workflow, by building and pushing container image to cloud

```
import ecs = require('@aws-cdk/aws-ecs');
const image = ecs.ContainerImage.fromAsset("apps/myapp")
```



Construct 'from Asset': Builds the docker image using Dockerfile, creates registry in ECR and pushes it to cloud



@aws-cdk/aws-ecs: Create cluster for application

Do you want to stay serverless (Fargate) as below?

```
import ec2 = require('@aws-cdk/aws-ec2');
import ecs = require('@aws-cdk/aws-ecs');

const vpc = new ec2.Vpc(stack, 'MyVpc', { maxAzs: 2 });
const cluster = new ecs.Cluster(stack, 'Cluster', { vpc });
```

Or do you want to add EC2 instances and run on EC2 as below?

```
cluster.addCapacity('cluster-capacity', {
  instanceType: new ec2.InstanceType("t2.xlarge"),
  desiredCapacity: 3
});
```



@aws-cdk/aws-ecs-patterns: Load balanced service

```
import ec2 = require('@aws-cdk/aws-ec2');
import ecs = require('@aws-cdk/aws-ecs');
import ecs_patterns = require('@aws-cdk/aws-ecs-patterns');

const vpc = new ec2.vpc(stack, 'Myvpc', { maxAzs: 2 });
const cluster = new ecs.Cluster(stack, 'Cluster', { vpc });

const myService = new ecs_patterns.ApplicationLoadBalancedFargateService(stack, "my-service", { cluster, desiredCount: 3, image: ecs.ContainerImage.fromAsset("apps/myapp")
});
```

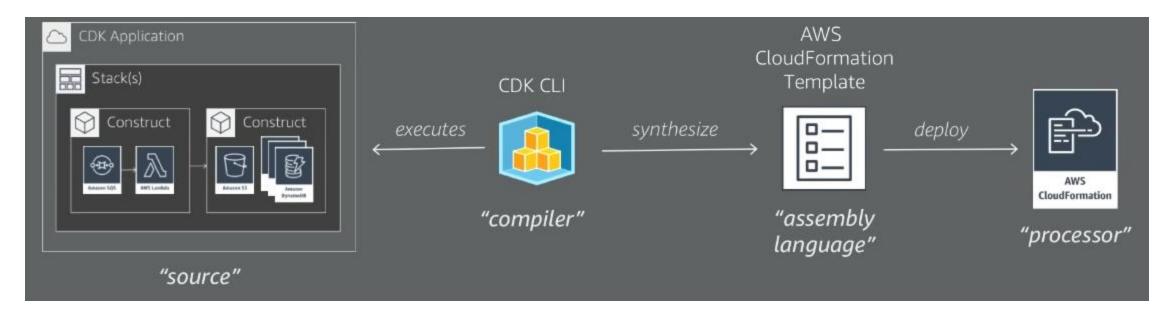
desiredCount=3 is total containers to be run within ECS cluster



With a few lines we are automatically building a Docker container locally, pushing it up to the cloud in an Amazon Elastic Container Registry, then launching running three copies of it in AWS Fargate, behind a load balancer that distributes traffic across all three.



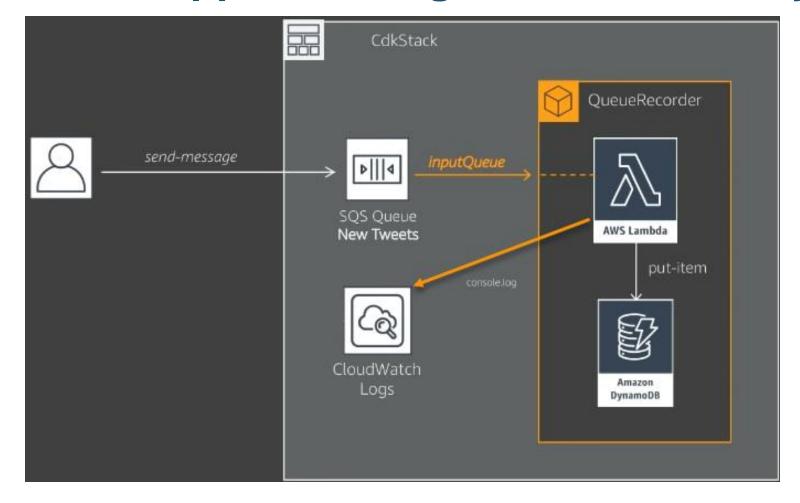
Deploy containerized (ECS) Web App with AWS CDK



Demo time!



Deploy Serverless App with integration to SQS / DynamoDB



Demo time!



Let's dive a little deeper now

Create a service manually

```
const taskDefinition = new ecs.Ec2TaskDefinition(stack, 'TaskDef');
const container = taskDefinition.addContainer('web', {
  image: ecs.ContainerImage.fromRegistry("amazon/amazon-ecs-sample"),
 memoryLimitMiB: 256,
});
container.addPortMappings({
  containerPort: 80,
  hostPort: 8080,
  protocol: ecs.Protocol.TCP
});
// Create Service
const service = new ecs.Ec2Service(stack, "Service", {
  cluster.
 taskDefinition,
});
```

Expose service via a load balancer

```
// Create Service
const service = new ecs.Ec2Service(stack, "Service", {
  cluster.
 taskDefinition,
});
// Create ALB
const lb = new elbv2.ApplicationLoadBalancer(stack, 'LB', {
 vpc,
 internetFacing: true
const listener = lb.addListener('PublicListener', { port: 80, open: true });
// Attach ALB to ECS Service
listener.addTargets('ECS', {
  port: 80,
  targets: [service],
  // include health check (default is none)
 healthCheck: {
    interval: cdk.Duration.seconds(60),
    path: "/health",
    timeout: cdk.Duration.seconds(5),
```

Add access to some other resources

```
const taskDefinition = new ecs.Ec2TaskDefinition(stack, 'TaskDef');
const container = taskDefinition.addContainer('web', {
   image: ecs.ContainerImage.fromRegistry("apps/myapp"),
   memoryLimitMiB: 256,
});

// Grant this task role access to use other resources
myDynamodbTable.grantReadWriteData(taskDefinition.taskRole);
mySnsTopic.grantPublish(taskDefinition.taskRole);
```

No need to handwrite an IAM policy for your application.
 CDK already has sensible default access rules built in, and you can grant them to your container applications

Things AWS CDK can automate away for you



automatically creates
security groups and
minimal security group
rules that allow the
load balancer to talk to
your tasks



automatically build your container image and automatically push it to an automatically created ECR registry



AWS Identity and Access Management (IAM)



Role

AWS CDK
automatically creates
an IAM role for my
task. You can then
easily add minimal
access to other
resources on my
account



 AWS CDK can automatically create a load balancer and attach it to your service for you



"Deploy Web App using aws-ecs constructs"

Demo time!



Next steps

- CDK Workshop: https://cdkworkshop.com/
- CDK Documentation: https://docs.aws.amazon.com/cdk/api/latest/
- Github repo (search for CDK): https://aws.github.io/
- Github CDK Samples: https://github.com/aws-samples/aws-cdk-examples
- CDK Wiki: https://w.amazon.com/index.php/AWS/DeveloperResources/AWSSDKsAndTools/CDK

Thanks a lot!

Q&A



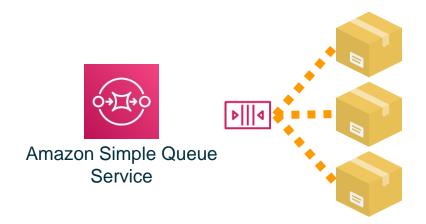
Backup



@aws-cdk/aws-ecs-patterns: Queue consumer

```
const queue = new sqs.Queue(stack);

const consumer = new ecs_patterns.QueueProcessingFargateService(stack, "consumer", {
   cluster,
   queue,
   desiredTaskCount: 3,
   image: ecs.ContainerImage.fromAsset("apps/consumer")
});
```



Create an SQS queue, plus a service which autoscales according to how many items are waiting in the queue. If the queue backs up more containers are launched to grab items off the queue.

@aws-cdk/aws-ecs-patterns: Time scheduled container

```
const ecsScheduledTask = new ScheduledFargateTask(stack, 'ScheduledTask', {
   cluster,
   image: ecs.ContainerImage.fromRegistry("apps/my-cron-job"),
   scheduleExpression: 'rate(1 day)',
   environment: [{ name: 'TRIGGER', value: 'CloudWatch Events' }],
   memoryLimitMiB: 256
});
```





Execute the container based on a scheduled time or rate. High availability, low cost distributed cron jobs!

