

# Linux Device Driver Development

## Chapter 4: Writing Character Device Drivers

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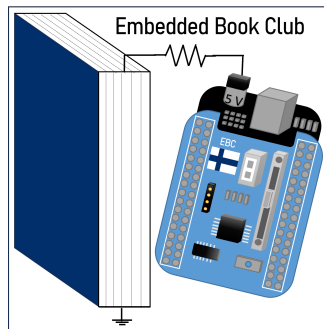
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# Embedded Book Club Finland

We're knowledge sharing enthusiasts, focused on hosting in-person events, to bond over technical topics related to embedded systems.

Our goal is to

- Create a community focused on Embedded Systems and related topics
- Share knowledge, and to learn about new topics, trends and practices
- Having fun learning and working on projects together



# Chapter 4: Writing Character Device Drivers

Unix-based systems expose hardware to userspace by means of special files. If they're registered, they'll show up under `/dev` and can be accessed by programs that have the correct access rights.

Character devices and block devices are devices that can be accessed through these special files. Character devices transfer data byte-by-byte whereas block devices does in blocks. Some examples of character devices include serial ports and input devices such as keyboards, mice, touchpads, video devices, etc. Block devices generally apply to storage devices (e.g., hard drives, CD-ROMs, etc)

## **This chapter covers**

- Concept of major/minor device numbers
- Character device data structure
- Creating a device node
- implementing file operations

# Chapter 4: Writing Character Device Drivers

## The concept of major and minor numbers

```
$ ls -la /dev
```

```
jon@nohau:~$ ls -la /dev/
```

```
total 4
```

drwxr-xr-x	19	root	root	4300	syys	18 14:50	.
drwxr-xr-x	20	root	root	4096	syys	14 2022	..
crw-r--r--	1	root	root	10, 235	elo	28 19:13	autofs
drwxr-xr-x	2	root	root	520	elo	29 10:27	block
drwxr-xr-x	2	root	root	80	elo	29 10:27	bsg
crw-rw----	1	root	disk	10, 234	syys	1 10:26	btrfs-control
drwxr-xr-x	3	root	root	60	elo	28 19:13	bus
lrwxrwxrwx	1	root	root	3	syys	18 13:33	cdrom -> sr0
drwxr-xr-x	2	root	root	3940	syys	18 14:50	char
crw--w----	1	root	tty	5, 1	elo	28 19:14	console
lrwxrwxrwx	1	root	root	11	elo	28 19:13	core -> /proc/kcore

# Chapter 4: Writing Character Device Drivers

## Character device data structure and more

- *struct cdev* in *include/linux/cdev.h*
- *struct file\_operations*
- *struct inode*
- *struct file*

# Chapter 4: Writing Character Device Drivers

## Registration and deregistration

- `unregister_chrdev_region(dev_t , count);`
- `int alloc_chrdev_region(dev_t *, unsigned int firstminor, unsigned int count, char *name)`
- `cdev_init`
- `cdev_add`
- `device_create()`
- `class_create()`

# Chapter 4: Writing Character Device Drivers

## Registration and deregistration

INCOMPLETE