# Documentation for the Eiffel Backend Service

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## **Compilation**

http://localhost:9090/compile?clean=true;path=your\_path;id=your\_id;target=your\_target

Parameter Name	Optional	Default Value (if optional)	Туре
clean	Yes	false	Boolean
path	Not for the first time a project is compiled		String
id	Only for the first time a project is compiled. After that you always have to supply a VALID id		String
target	If the project has multiple targets, then it is non-optional for the first time. If the project has only a single target, then this field is optional.		String

The first time you use a project, you have to provide a non-empty 'path'. The 'id' field may be blank or not present. The clean field may be true/ false or not present. The target field must be non-empty for a multiple-target project, otherwise it can be blank or not present in a single target project.

The next time, you have to provide a VALID id. You may omit 'clean', and the 'path' may be empty or not present. The target may be blank or not present, but if you want to change the target, you can specify it. The first time a project is compiled, it will always undergo clean compilation.

The server will create a new project directory for you in ./projects/ and return the unique id in the "id" key of the response object.

If the 'id' is invalid, the server responds with a 410 Gone Status Code in the response message.

**Targets:** Whenever you provide a target, the server stores it and uses it as the default target for all other functions from the API, unless you specify a new target and compile using that new target.

You can only change your default target by calling /compile with the new target. No other calls change the default target.

If the target is invalid, the server responds with the list of available targets. You MUST compile with the right target first, and then use any other functions from the API. If the server has a wrong target stored and you try to use other functions from the API, it will result in an error.

**Note**: Whenever you provide a path in the arguments, it will always do a clean compilation of the project.

### The response object JSON for compile looks something like this:

```
[ {
       "Compile Message": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition -
win64\n\nDegree 6: Examining System\nDegree 5: Parsing Classes\nDegree 4: Analyzing
Inheritance\nDegree 3: Checking Types\nDegree 2: Generating Byte Code\nFreezing System
Changes\nDegree -1: Generating Code\nSystem Recompiled.",
      "Output Message": "Eiffel C/C++ Compilation Tool - Version: 14.05\nCopyright Eiffel
Software 1996-2012. All Rights Reserved",
      "Error Message":"",
      "Has Compilation Error": false,
       "Warning Message":"Warning code: Unused local warning\n\nWarning: unreferenced local
variable(s)\nWhat to do: Remove it if you don't plan to use it in the future.\n\nClass:
APPLICATION\nFeature: make\nUnused local is: \n\tc: INTEGER 32\n\n------
-----",
      "Has Warning":true,
      "Needs Target": false,
       "Dump ":"Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
       6: Examining System\nDegree 5: Parsing Classes\nDegree 4: Analyzing Inheritance\nDegree
       3: Checking Types\nDegree 2: Generating Byte Code\nFreezing System Changes\nDegree -1:
      Generating Code\n------
      ----\n\nWarning code: Unused local warning\n\nWarning: unreferenced local
      variable(s)\nWhat to do: Remove it if you don't plan to use it in the future.\n\nClass:
      APPLICATION\nFeature: make\nUnused local is: \n\tc: INTEGER 32\n\n------
       -----\nSystem Recompiled.\nYou must
      now run \"finish_freezing\"
      in:\n\tC:\\Users\\Manav\\Desktop\\eve_server\\projects\\sample_90799D1A-C197-4822-BEE9-
      COD076CA8562\\EIFGENs\\sample\\W code\n",
       "Errors":null,
       "Warnings":[{
                    "Warning Code": "Unused local warning\n",
                    "Warning": "unreferenced local variable(s)\n",
                    "What to do": "Remove it if you don't plan to use it in the future. \n\n",
                    "Class": "APPLICATION\n",
                    "Feature": "make \n",
                    "After Feature": "Unused local is: \n\tc: INTEGER 32\n\n",
                    "Dump": "Warning code: Unused local warning \n\nWarning: unreferenced local
             variable(s)\nWhat to do: Remove it if you don't plan to use it in the
              future.\n\nClass: APPLICATION\nFeature: make\nUnused local is: \n\tc:
             INTEGER 32\n\n"
             }],
       "Targets":null,
       "Compilation Succeeded":true
} ]
```

#### The keys in the JSON response for compilation

Name of Key	Туре	Description	Default Values
Compile_Message	String	Gives the compile message	un
Output_Message	String	Gives the C compilation results and any	un
		other output messages if any	
Error_Message	String	Gives the unparsed error message	un
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in	True/false
		the compilation	
Warning_Message	String	Gives the unparsed warning message	un
Has_Warning	Boolean	Indicates whether there is a warning	True/false
		message in the compilation.	

Needs_Target	Boolean	Indicates that the user either specified a wrong target or did not specify a target for a multi-target project.  This field MUST always be false before you use another function from the API, otherwise it will give an error	True/False
Dump	String	Gives the entire dump message with errors, warnings, and the compile results.	un
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Targets	Json Array	Gives the parsed JSON object for the list of available targets for the project	Null
Compilation_Succeeded	Boolean	Indicates whether the compilation was successful or not. The compilation fails under the following circumstances:  1. Compilation Error: You can check the Has_Compilation_Error field, which will be true.  2. Wrong/ Missing Target: You can check the Needs_Target field, which will be true.  3. Timeout: You can check the status code for timeouts (504).	True/False

## The keys for the Warnings in the JSON response for compilation

Name of Key	Type	Description	Default Value(if
			not present in the
			warning message)
Warning_Code	String	Gives the warning code	un
Warning	String	Gives the warning message	un
What_to_do	String	Gives the what to do string	un
Class	String	Gives the name of the class where	un
		the warning occured	
Feature	String	Gives the name of the feature	un
		where the warning occured	
After_Feature	String	Gives the part after the feature in	un
		the warning message	
Dump	String	Gives the dump of this warning	Has to be present
		message	

## The keys for the Error in the JSON response for compilation

Name of Key	Type	Description	Default Value(if
			not present in the

			error message)
Error Code	String	Gives the error code	un
Error	String	Gives the error message	un
What_to_do	String	Gives the what to do string	un
Class	String	Gives the name of the class where the error occured	an
Feature	String	Gives the name of the feature where the error occured	an
Line	Integer	Gives the line number where the error occured	-1
Before_Line	String	Gives the part before the line in the error message	an
After_Line	String	Gives the part after the line in the error message	un
Dump	String	Gives the dump of this error message	Has to be present

#### The keys for the Targets in the JSON response for compilation

Name of Key	Туре	Description	Default Value(if
			not present in the
			error message)
Target	String	Gives the target	un

#### Target JSON array

```
"Targets":[{"Target":"sampleA"},{"Target":"sampleB"}]
```

### An Example of an error message

```
[ {
               "Compile_Message":"Eiffel Com",
               "Output Message":"",
               "Error Message": "Error code: VEEN\n\nError: unknown identifier.\nWhat to do: make sure
that identifier, if needed, is final name of\n feature of class, or local entity or formal
argument\ of\ routine. \verb|\n\class: APPLICATION\nFeature: extra_feature \verb|\nIdentifier: asdas \verb|\nTarget| and a strategy argument of routine argument of routine and a strategy argument of routine argument of routine
type: [like Current] attached APPLICATION\nLine: 40\n
                                                                                                                      create s.make_from_string
(\"abcd\")\n->
                                   asdas\n
                                                                 ensure\n\n-----
-----",
               "Has Compilation Error":true,
               "Warning Message": "Warning code: Unused local warning\n\nWarning: unreferenced local
variable(s)\nWhat to do: Remove it if you don't plan to use it in the future.\n\nClass:
APPLICATION\nFeature: make\nUnused local is: \n\tc: INTEGER 32\n\n------
-----",
               "Has Warning":true,
               "Needs Target": false,
               "Dump_Message":"Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition -
win64\n\nDegree 6: Examining System\nDegree 5: Parsing Classes\nDegree 4: Analyzing
Inheritance\nDegree 3: Checking Types\n-----
-----\n\nWarning code: Unused_local_warning\n\nWarning: unreferenced local
variable(s)\n do: Remove it if you don't plan to use it in the future.\n class:
-----\n\nError code: VEEN\nError: unknown
identifier.\nWhat to do: make sure that identifier, if needed, is final name of\n feature of
```

```
class, or local entity or formal argument of routine.\n\nClass: APPLICATION\nFeature:
extra feature\nIdentifier: asdas\nTarget type: [like Current] attached APPLICATION\nLine: 40\n
create s.make from string (\"abcd\") \n-> asdas\n
                                                      ensure\n\n-----
-----\n",
       "Error":[{
                     "Error Code": "VEEN\n",
                     "Error": "unknown identifier. \n",
                     "What to do": "make sure that identifier, if needed, is final name of \n
              feature of class, or local entity or formal argument of routine.\n\",
                     "Class": "APPLICATION\n",
                     "Feature": "extra feature \n",
                     "Line":40,
                     "Before Line": "Identifier: asdas\nTarget type: [like Current] attached
              APPLICATION\n",
                     "After Line":"
                                         create s.make from string (\"abcd\") \n->
                       ensure\n\n",
              asdas\n
                     "Dump": "Error code: VEEN\n\nError: unknown identifier.\nWhat to do: make
              sure that identifier, if needed, is final name of\n feature of class, or local
              entity or formal argument of routine.\n\nClass: APPLICATION\nFeature:
              extra feature\nIdentifier: asdas\nTarget type: [like Current] attached
              APPLICATION\nLine: 40\n
                                        create s.make from string (\"abcd\")\n->
              asdas\n
                         ensure\n\n"}],
       "Warning":[{
                     "Warning Code": "Unused_local_warning\n",
                     "Warning": "unreferenced local variable(s)\n",
                     "What to do": "Remove it if you don't plan to use it in the future. \n',
                     "Class": "APPLICATION\n",
                     "Feature": "make \n",
                     "After Feature": "Unused local is: \n\ : INTEGER 32\n\",
                     "Dump":"Warning code: Unused_local_warning\n\nWarning: unreferenced local
                     variable(s)\nWhat to do: Remove it if you don't plan to use it in the
                     future.\n\nClass: APPLICATION\nFeature: make\nUnused local is: \n\tc:
                     INTEGER 32\n\n"
              }]}],
       "Targets":null,
       "Compilation Succeeded":false
} ]
```

**Note 1**: After the server is started, it needs to set the project directory and location once for any new project(by the path flag in the compile parameters). If however the server is terminated while working, it will need the path location again for the project it was working on. So, the server must run continuously.

**Note 2 :** The server should always be started before the project is opened (i.e. compiled, otherwise it gives "You don't have the permission to write to its EIFGENS's" error)

## **Execution**

## http://localhost:9090/run?id=id-given

Parameter Name	Optional	Default Value (if optional)	Туре
id	No		String

When you run a project, you must always supply the project id in the URL. The server already has the path information stored with it so it does not need it.

The JSON response object for error free execution looks like this:

```
[{
    "Execution_Output":"Hello Eiffel World!\nNumber not out of range\n0",
    "Error_Message":"",
    "Warning_Message":"",
    "Has_Warning":false,
    "Compile_Errors":null,
    "Has_Compilation_Error":false,
    "Warnings":null,
    "Runtime_Text":"",
    "Runtime_Errors":null,
    "Has_Runtime_Error":false,
    "Execution_Succeeded":true,
}]
```

#### The keys in the JSON response for execution

Name of Key	Type	Description	Default
_		_	Value
Execution_Output	String	Gives the execution output	un
Error_Message	String	Gives the unparsed error message (runtime	un
		error message if there is a runtime error or	
		compile time error message if there is a	
		compile time error)	
Warning_Message	String	Gives the unparsed warning message	un
Has_Warning	Boolean	Indicates whether there is a warning message	True/false
		in the compilation.	
Compile_Errors	Json Array	Gives the parsed JSON object for the compile	Null
		time error message with its keys	
<pre>Has_Compilation_Error</pre>	Boolean	Indicates whether there is a compilation error	True/false
		or not	
Warnings	Json Array	Gives the parsed JSON object for the warning	Null
		message with its keys	
Runtime_Text	String	Gives the heading and message at the top of	un
		the table of the stack trace	
Runtime_Errors	Json Array	Gives the parsed JSON object for the runtime	Null
		error message with its keys	
Has_Runtime_Error	Boolean	Indicates whether there is a runtime error or	True/false

		not	
Execution_Succeeded	Boolean	Indicates whether the execution was successful or not. The execution fails under the following circumstances:  1. Compilation Error: You can check the Has_Compilation_Error field, which will be true.  2. Runtime Error: You can check the Has_Runtime_Error field, which will be true.  3. Timeout: You can check the status code for timeouts (504).	

#### The keys for the Runtime\_Errors in the JSON response for execution

Name of Key	Туре	Description
Class	String	Gives the class name
Feature	String	Gives the feature name
Routine	String	Gives the position in the feature of the class where the runtime exception occured
Message	String	Gives the message of the runtime error
Effect	String	Gives the effect of the runtime exception

The above JSON-OBJECT is repeated for every stack trace, thereby making the Runtime\_Error JSON\_ARRAY.

#### An Example of a run time error message

```
[ {
    "Execution Output": "Hello Eiffel World!\nNumber not out of range\n0",
    "Error Message": "\nsample: system execution failed.\nFollowing is the set of recorded
exceptions:\n\n-----
\nClass / Object Routine
                        Nature of exception Effect\n-----
----\nACCOUNT
                                                  invariant
@2 balance_positive:
                      \n<00000056A6366A28>
                                                 Class
invariant violated. Fail\n------
----\nACCOUNT _invariant
\n<0000056A6366A28>
                        Routine failure.
                                          Fail\n-----
-----\nACCOUNT
                                               withdraw @3
\n<00000056A6366A28>
                         Routine failure. Fail\n-----
-----\nAPPLICATION
                                                make @5
\n<00000056A6366588>
                         Routine failure.
                                          Fail\n-----
-----\nAPPLICATION root's
                         \n<00000056A6366588>
creation
                                                   Routine
failure.
            Exit\n-----
----\n",
    "Warning_Message":"",
    "Has Warning": false,
    "Compile Errors":null,
    "Has Compilation Error": false,
```

```
"Warnings":null,
"Runtime Text": "\nsample: system execution failed.\nFollowing is the set of recorded
exceptions:\n",
"Runtime Errors":[{
       "Class": "ACCOUNT<00000056A6366A28>",
       "Feature": " invariant",
       "Routine":"2",
       "Message": "balance positive: Class invariant violated.",
       "Effect":"Fail"},
        {"Class":"ACCOUNT<00000056A6366A28>",
       "Feature": " invariant",
       "Routine":"",
       "Message": "Routine failure.",
       "Effect": "Fail"},
        {"Class": "ACCOUNT<00000056A6366A28>",
       "Feature": "withdraw",
        "Routine":"3",
        "Message": "Routine failure.",
       "Effect": "Fail" },
        {"Class": "APPLICATION < 00000056A6366588>",
       "Feature": "make",
       "Routine":"5",
       "Message": "Routine failure.",
       "Effect": "Fail"},
        {"Class": "APPLICATION<00000056A6366588>",
       "Feature": "root's creation",
       "Routine":"",
       "Message": "Routine failure.",
       "Effect":"Exit"
}],
"Has_Runtime_Error":true,
"Execution Succeeded":false }]
```

In addition to the above response, a web socket is opened every time the user wants to execute his program. So, the web socket delivers a real time output to the user in the browser, and as soon as the execution is over, the server returns the response object as above, and then closes the websocket.

The Websocket is hearing on a different port 9999, so the client must connect on that port.

If the user wants to input something while execution, the following sequence of steps take place:

- If the output requires an input, it waits
- The user sends the input over the web socket connection.
- The server receives the input and feeds it into the process stream, and continues with the execution
- If the user does not give an input, the server waits for runtime\_timeout seconds, and then times out, and returns a 504 timeout status code.

## **Flat View**

http://localhost:9090/flatView?id=id-given; class=your\_class

Parameter Name	Optional	Default Value (if optional)	Туре
id	No		String
class	No		String

When you want the flat view of a project, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The JSON response object JSON for flat\_view looks like this:

```
[ {
       "Flat View":".....
       "Error Message":"",
       "Has Compilation Error": false,
       "Has Flat View":true,
       "Warning Message":""
       "Has Warning":true,
       "Dump":"Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nDegree 5: Parsing Classes\nDegree 4: Analyzing Inheritance\nDegree 3:
Checking Types\nDegree 2: Generating Byte Code\nDegree 1: Generating Metadata\nMelting System
Changes\n-----
Remove it if you don't plan to use it in the future.\n\nClass: APPLICATION\nFeature: make\nUnused
local is: \n\tc: INTEGER 32\n\n-----
----\nSystem Recompiled.\nnote\ Flat View here",
       "Errors":null,
       "Warnings":[{
               "Warning Code": "Unused local warning\n",
               "Warning": "unreferenced local variable(s) \n",
               "What to do": "Remove it if you don't plan to use it in the future. \n\",
               "Class": "APPLICATION\n",
               "Feature": "make \n",
               "After Feature": "Unused local is: \n\tc: INTEGER 32\n\n",
               "Dump": "Warning code: Unused local warning \n \n Warning: unreferenced local
variable(s)\nWhat to do: Remove it if you don't plan to use it in the future.\n\nClass:
APPLICATION\nFeature: make\nUnused local is: \n\tc: INTEGER 32\n\n"}]]]
```

#### The keys in the JSON response for flat view

Name of Key	Туре	Description	Default Values
Flat_View	String	Gives the Flat View of the class	un
Error_Message	String	Gives the unparsed error message	un
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in	True/false
		the compilation	
Has_Flat_View	Boolean	Indicates whether the response object	True/False
		contains the flat view or not.	
		The flat view is not shown under the	
		following circumstances:	
		1. Compilation Error : You can check	

		the Has_Compilation_Error field, which will be true.  2. Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for the class does not exist  3. Timeout: You can check the status code for timeouts (504)	
Warning_Message	String	Gives the unparsed warning message	un
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	un
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null

## **Contract View**

http://localhost:9090/contractView?id=id-given; class=your\_class

Parameter Name	Optional	Default Value (if optional)	Туре
id	No		String
class	No		String

When you want the contract view of a project, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The JSON response object JSON for contract\_view looks like this:

```
[ {
                             "Contract View": "note\n\tdescription: \"Summary description for {ACCOUNT}.\"\n\tauthor:
\"\n\tdate: \"$Date$\"\n\trevision: \"$Revision$\"\n\class interface\n\tACCOUNT\n\ncreate
balance + amt\n\n\tmake (a: REAL 64)\n\t\trequire\n\t\tbal positive: a >
0.to double\n\t\tensure\n\t\t\tbal set: balance = a\n\n\twithdraw (amt:
REAL 64) \n\t\trequire\n\t\t\tamt positive: amt > 0.to double\n\t\tensure\n\t\t\tbalance = old
balance - amt\n\t\ninvariant\n\tbalance positive: balance > 0.to double\n\nend -- class
ACCOUNT\n\n",
                            "Error Message":"",
                             "Has_Compilation_Error":false,
                             "Has Contract View":true,
                            "Warning Message":"",
                             "Has Warning":false,
                             "Dump": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
 \textbf{6: Examining System} \\ \textbf{Recompiled.} \\ \textbf{Intote} \\ \textbf{Ntdescription: } \\ \textbf{"Summary description for the property of the p
interface \n\taccount\n\nceate \n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccount\n\taccou
REAL 64) \n\t\trequire\n\t\tamt positive: amt > 0.to double\n\t\tensure\n\t\t\tbalance = old
balance + amt \\ \\ n\t \\ ttbal_positive: a > \\
0.to double\n\t\ densure\n\t\ set: balance = a\n\ (amt:
REAL 64) \n\t\trequire\n\t\tamt positive: amt > 0.to double\n\t\tensure\n\t\t\tbalance = old
balance - amt\n\t\ninvariant\n\tbalance_positive: balance > 0.to_double\n\nend -- class
ACCOUNT\n\n",
                             "Errors":null,
                             "Warnings":null}]
```

#### The keys in the JSON response for flat view

Name of Key	Type	Description	Default Values
Contract_View	String	Gives the Contract View of the class	un
Error_Message	String	Gives the unparsed error message	un
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in	True/false
		the compilation	
Has_Contract_View	Boolean	Indicates whether the response object	True/False
		contains the contract view or not.	
		The contract view is not shown under the	
		following circumstances:	

		<ol> <li>Compilation Error: You can check the Has_Compilation_Error field, which will be true.</li> <li>Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for the class does not exist</li> <li>Timeout: You can check the status code for timeouts (504)</li> </ol>	
Warning Message	String	Gives the unparsed warning message	un
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	un
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null

## **Class Descendants**

http://localhost:9090/classDescendants?id=id-given;class=your\_class

Parameter Name	Optional	Default Value (if optional)	Туре
id	No		String
class	No		String

When you want the descendants of a class, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for classDescendants looks like this:

```
[ {
         "Class Descendants Dump":"\n\tAPPLICATION\n\n",
         "Error Message":"",
         "Has Compilation Error": false,
         "Has Descendants":true,
         "Warning_Message":"",
         "Has Warning": false,
         "Dump":"Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nSystem Recompiled.\n\n\tAPPLICATION\n\n",
         "Errors":null,
         "Warnings": null,
         "Descendants":[{"Deferred":false, "Class_Name":"APPLICATION", "Descendants":[{"Deferred":f
         alse, "Class Name": "Class A", "Descendants":[]}, {"Deferred":false, "Class Name": "Class B", "
         Descendants: [] }]
         } ]
} ]
```

#### The keys in the JSON response for class descendants

Name of Key	Type	Description	Default Values
Class_Descendants_Dump	String	Gives the dump of the Descendants of the class	un
Error_Message	String	Gives the unparsed error message	un
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Descendants	Boolean	Indicates whether the response object contains the descendants or not The descendants is not shown under the following circumstances:  1. Compilation Error: You can check the Has_Compilation_Error field, which will be true.  2. Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for	True/False

		the class does not exist  3. Timeout: You can check the status code for timeouts (504)	
Warning_Message	String	Gives the unparsed warning message	un
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	un
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Descendants	Json Array	Gives the JSON array for the parsed descendants structure	Null

## The keys in the Descendants JSON array

Name of Key	Type	Description	Default Values
Class_Name	String	Gives the Class Name	un
Deferred	Boolean	Indicates whether the class is a deferred class or not	True/False
Descendants	Json Array	Gives the descendants of this class	Null

## **Class Ancestors**

http://localhost:9090/classAncestors?id=id-given;class=your\_class

Parameter Name	Optional	Default Value (if optional)	Туре
id	No		String
class	No		String

When you want the ancestors of a class, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for class Ancestors looks like this:

```
[ {
         "Class Ancestors Dump": "\n\tAPPLICATION\n\n",
         "Error_Message":"",
         "Has Compilation Error": false,
         "Has Ancestors":true,
         "Warning_Message":"",
         "Has Warning": false,
         "Dump": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\n
6: Examining System\nSystem Recompiled.\n\n\tAPPLICATION\n\n",
         "Errors":null,
        "Warnings":null,
         "Ancestors":[{"Deferred":false, "Class_Name":"APPLICATION", "Ancestors":[{"Deferred":false
         ,"Class Name":"Class A", "Ancestors":[]},{"Deferred":false, "Class Name":"Class B", "Ancest
        ors":[]}]
         } ]
} ]
```

#### The keys in the JSON response for class ancestors

Name of Key	Type	Description	Default Values
Class_Ancestors_Dump	String	Gives the dump of the Ancestors of the	un
		class	
Error_Message	String	Gives the unparsed error message	un
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in	True/false
		the compilation	
Has_Ancestors	Boolean	Indicates whether the response object	True/False
		contains the ancestors or not.	
		The ancestors is not shown under the	
		following circumstances:	
		<ol> <li>Compilation Error : You can check</li> </ol>	
		the Has_Compilation_Error field,	
		which will be true.	
		<ol><li>Class does not exist: In this case</li></ol>	
		Has_Compilation_Error is false, but	
		the error message is non-empty	
		and contains the error message for	

		the class does not exist  3. Timeout: You can check the status code for timeouts (504)	
Warning_Message	String	Gives the unparsed warning message	un
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	un
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Ancestors	Json Array	Gives the JSON array for the parsed ancestors structure	Null

## The keys in the Ancestors JSON array

Name of Key	Туре	Description	Default Values
Class_Name	String	Gives the Class Name	un
Deferred	Boolean	Indicates whether the class is a deferred	True/False
		class or not	
Ancestors	Json Array	Gives the ancestors of this class	Null

## **Class Clients**

http://localhost:9090/classClients?id=id-given;class=your\_class

Parameter Name	Optional	Default Value (if optional)	Туре
id	No		String
class	No		String

When you want the clients of a class, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for class clients looks like this:

```
[{
      "Class_Clients_Dump":"\n\tAPPLICATION\n\n",
      "Error_Message":"",
      "Has_Compilation_Error":false,
      "Has Clients":true,
      "Warning_Message":"",
      "Has_Warning":false,
      "Dump":"Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nSystem Recompiled.\n\n\tAPPLICATION\n\n",
      "Errors":null,
      "Warnings":null,
      "Clients":[{"Deferred":false,"Class_Name":"SampleA},{"Deferred":false,"Class_Name":"SampleB"}]
}]
```

#### The keys in the JSON response for class clients

Name of Key	Type	Description	Default Values
Class_Clients_Dump	String	Gives the dump of the clients of the class	un
Error_Message	String	Gives the unparsed error message	un
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Clients	Boolean	Indicates whether the response object contains the clients or not.  The clients is not shown under the following circumstances:  1. Compilation Error: You can check the Has_Compilation_Error field, which will be true.  2. Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for the class does not exist  3. Timeout: You can check the status code for timeouts (504)	True/False

Warning_Message	String	Gives the unparsed warning message	un
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	an
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Clients	Json Array	Gives the JSON array for the parsed clients structure	Null

## The keys in the Clients JSON array

Name of Key	Туре	Description	Default Values
Class_Name	String	Gives the Class Name	un
Deferred	Boolean	Indicates whether the class is a deferred class or not	True/False

# **Class Suppliers**

http://localhost:9090/classSuppliers?id=id-given;class=your\_class

Parameter Name	Optional	Default Value (if optional)	Туре
id	No		String
class	No		String

When you want the suppliers of a class, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for class supplier looks like this:

```
[{
        "Class_Suppliers_Dump":"\n\tAPPLICATION\n\n",
        "Error_Message":"",
        "Has_Compilation_Error":false,
        "Has Suppliers":true,
        "Warning_Message":"",
        "Has_Warning":false,
        "Dump":"Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nSystem Recompiled.\n\n\tAPPLICATION\n\n",
        "Errors":null,
        "Warnings":null,
        "Supliers":[{"Deferred":false,"Class_Name":"SampleA}, {"Deferred":false,"Class_Name":"SampleB"}]
}]
```

#### The keys in the JSON response for class clients

Name of Key	Type	Description	Default Values
Class_Suppliers_Dump	String	Gives the dump of the suppliers of the class	un
Error_Message	String	Gives the unparsed error message	un
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in	True/false
		the compilation	
Has_Suppliers	Boolean	Indicates whether the response object	True/False
		contains the suppliers or not.	
		The suppliers is not shown under the	
		following circumstances:	
		<ol> <li>Compilation Error : You can check</li> </ol>	
		the Has_Compilation_Error field,	
		which will be true.	
		<ol><li>Class does not exist: In this case</li></ol>	
		Has_Compilation_Error is false, but	
		the error message is non-empty	
		and contains the error message for	
		the class does not exist	
		3. Timeout: You can check the status	
		code for timeouts (504)	

Warning_Message	String	Gives the unparsed warning message	un
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	un
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Suppliers	Json Array	Gives the JSON array for the parsed suppliers structure	Null

## The keys in the Suppliers JSON array

Name of Key	Туре	Description	Default Values
Class_Name	String	Gives the Class Name	un
Deferred	Boolean	Indicates whether the class is a deferred	True/False
		class or not	

## **Feature Callers**

http://localhost:9090/featureCallers?id=id-given;class=your\_class;feature=your\_feature

Parameter Name	Optional	Default Value (if optional)	Туре
id	No		String
class	No		String
Feature	No		String

When you want the feature callers of a feature of a class, you must always supply the 'id', 'class' and 'feature' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for feature caller looks like this:

```
[ {
      "Feature Callers Dump": "balance from
"Error Message":"",
      "Has Compilation Error":false,
      "Has Feature Callers":true,
      "Warning_Message":"",
      "Has Warning":false,
      "Dump": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nSystem Recompiled.\nbalance from
"Errors":null,
      "Warnings":null,
      "Callers":[{"Class_Name":"ACCOUNT", "Features":[{"Feature_Name":"deposit"}, {"Feature_Name"
":"invariant"},{"Feature Name":"make"},{"Feature Name":"withdraw"}]}]
}]
```

#### The keys in the JSON response for class clients

Name of Key	Type	Description	Default Values
Feature_Callers_Dump	String	Gives the dump of the callers of the feature of the class	un
Error_Message	String	Gives the unparsed error message	un
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Feature_Callers	Boolean	Indicates whether the response object contains the feature callers or not.  The feature callers is not shown under the following circumstances:  1. Compilation Error: You can check the Has_Compilation_Error field, which will be true.  2. Class/Feature does not exist: In this case Has_Compilation_Error is false, but the error message is nonempty and contains the error	True/False

		message for the class does not	
		exist	
		<ol><li>Timeout: You can check the status</li></ol>	
		code for timeouts (504)	
Warning_Message	String	Gives the unparsed warning message	un
Has_Warning	Boolean	Indicates whether there is a warning	True/false
		message in the compilation.	
Dump	String	Gives the entire dump message with errors,	un
		warnings, and the flat view.	
Errors	Json Array	Gives the parsed JSON object for the error	Null
		message with its keys	
Warnings	Json Array	Gives the parsed JSON object for the	Null
		warning message with its keys	
Callers	Json Array	Gives the JSON array for the parsed callers	Null
1		structure	

## The keys in the Callers JSON array

Name of Key	Туре	Description	Default Values
Class_Name	String	Gives the Class Name	un
Features	Json Array	Gives the list of features of Class_Name that	Null
		call the requested feature	

## The keys in the Features JSON array

Name of Key	Туре	Description	Default Values
Feature_Name	String	Gives the Feature Name	un

## **Command Line**

http://localhost:9090/commandLine?id=id-given;command\_line=your\_message

Parameter Name	Optional	Default Value (if optional)	Туре
id	No		String
command_line	No		String

When you want to provide a command line argument, you must always supply the 'id' and the 'command\_line' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for command line output for the command\_line="ec -config sample.ecf - callers ACCOUNT balance" looks like this:

### The keys in the JSON response for class clients

Name of Key	Туре	Description	Default Values
Command_Line_Dump	String	Gives the dump of the output from the compiler after executing the command line argument given by the user	un

# **Compilation and Runtime timeout**

The server would respond with a 504 Gateway Error and the normal response body, if the compilation or execution time exceeded the values set for the respective timeouts.

Inside ./www, is a file config.json

Change the Compilation\_Timeout and Runtime\_Timeout values (in seconds) for your need.

#### Currently the keys and their values are

Key	Value (in milliseconds)	Туре
Compilation_Timeout	180000	Integer
Runtime_Timeout	10000	Integer

An Example of execution timeout response from the server is:

```
"data":[{
          "Execution_Output": "Hello Eiffel World!\r\nNumber not out of
     "Error_Message":"",
          "Warning_Message":"",
          "Has_Warning":false,
          "Compile_Errors":null,
          "Has_Compilation_Error":false,
          "Warnings":null,
          "Runtime_Text":"",
          "Runtime_Errors":null,
          "Has Runtime Error":false,
          "Execution_Succeeded":false}],
     "status":504,
     "config":{
          "method":"GET",
          "transformRequest":[null],
          "transformResponse":[null],
          "params":{"id":"90799D1A-C197-4822-BEE9-C0D076CA8562"},
          "headers":{"Accept":"application/json, text/plain, */*"}
}
```

The server returns the above response when a 504 is occurred.

## The keys in the JSON response for 504 from the server is

Name of Key	Type	Description	Default Values
data	Json Array	Contains the JSON array for the corresponding function (eg, execution in this case).  The Execution_Output(in runtime_timeout) and Compile_Message(in compilation_timeout) are displayed till the point they were not timed out.	null
status	Integer	Gives the status Code	504 (always in our case)
config	Json Object	Gives the method, url, transformRequest, transformResponse, params, and headers.	

# **Response Status Codes**

Status Code	Description	
200	Ok	
410	Gone – The user tried to access a project	
	that either does not exist or has been	
	inactive for too long and is ready for	
	deletion.	
504 Gateway Timeout – The server did		
	response from the upstream server on time.	
	Represents a compilation or a runtime	
	timeout.	

# **Removing Old Projects**

The server creates a new thread that runs continuously. It checks after a periodic interval of time (fixed frequency), if the user has not used a particular project for a fixed long time (say 90 days). If it is true, it deletes the project to save memory.

The developer can set these fixed values by changing them in the config.json file inside ./www folder.

### Currently the keys and their values are

Key	Value	Type	Description
Periodic_Time	25000(in milliseconds)	Integer	It defines the time interval(in milliseconds) after which the thread checking for old projects should repeat itself.
Project_Duration	240000(in seconds)	Integer	It defines the time(in seconds) after which a user project is considered inactive, and can be removed by the server.
Pre_Project_Duration	300000(in seconds)	Integer	It defines the time(in seconds) after which a user project is considered inactive. The project is not yet deleted, but the user cannot access it, and the server returns a 410 (Gone) response.
Initial_Sleep_Time	3000(in milliseconds)	Integer	The server when launched, halts everything for Initial_Sleep_Time(in milliseconds), and deletes the old projects in the meantime.
New_Project_Wait_Time	12000000000(in nanoseconds)	Integer_64	The server will make the deletion thread sleep for this time whenever a new project is created. This will give the server the time to update its 'date-project' table with this new project.

The server stops the user from using a project if it is inactive for more than Pre\_Project\_Duration time, and returns a 410(Gone) status code with the response if the user tries to access it afterwards. But the project is not yet deleted. The child thread deletes the project after Project\_Duration time. This ensures that a race condition never occurs, as the user is restricted from accessing the project a little before the deletion starts (t1: Time the user can access to the project, t2: Lifetime of the project; we always ensure t1<t2, so a race condition never occurs).

# **Apache Configuration**

Put the final executable file in the /htdocs folder of apache. The name of the executable should be 'name\_libfcgi.exe'. Now we have to modify the httpd.conf file, inside apache2.2/conf folder.

Make sure the following modules are loaded:

```
LoadModule fcgid_module modules/mod_fcgid.so
LoadModule rewrite_module modules/mod_rewrite.so
```

Wherever you find AllowOverride None, change it to AllowOverride All.

Inside the <Directory "C:/Apache2.2/cgi-bin"> and the <Directory "C:/Apache2.2/htdocs">
Add the following line: Options +ExecCGI +Includes +FollowSymLinks —Indexes

In the htdocs folder, add a .htaccess file with the following content (Replace app\_libfcgi.exe with the name of your executable):

```
Options +ExecCGI +Includes +FollowSymLinks -Indexes
<IfModule mod fcgid.c>
       AddHandler fcgid-script .ews
       FcgidWrapper "C:/Apache2.2/htdocs/app_libfcgi.exe" .ews
</lfModule>
<IfModule mod rewrite.c>
       RewriteEngine on
       RewriteBase /
       RewriteRule ^$ service.ews [L]
       RewriteCond %{REQUEST_FILENAME} !-f
       RewriteCond %{REQUEST_FILENAME} !-d
       RewriteCond %{REQUEST URI} !=/favicon.ico
       RewriteCond %{REQUEST URI} !service.ews
       RewriteRule ^(.*)$ service.ews/$1
       RewriteRule .* - [E=HTTP_AUTHORIZATION:%{HTTP:Authorization},L]
</lfModule>
```

Also, create a blank service.ews file in the same directory.

Make sure you also place the 'projects', 'www' and 'test\_files' folder in the same place as that of the executable.

You don't need any index.html.

Just launch the apache server, and run it on localhost to test it. You can add the server details and configuration in httpd.conf for launching it on a live server.

# **Assumptions**

- The developer will always give a valid non-empty user id. If the developer does not give a valid id, the response contains 410 status code (Gone).
- The developer will always give a path for a new project
- The developer will ensure that while a particular feature is in use, all the features are disabled from being used, till such time the feature use if over
- The developer will make sure that the end user should have a successful compilation with needs\_target=false, and then use the other features
- The developer will always give a class for the class functions
- The developer will always give a feature for the feature functions
- If any function from the API (except) compile/clean compile is called with a wrong\_target name/ no target\_name for a multi-target project, it will produce an error.