

# Documentation for the Mantra : Eiffel as a web service

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# Compilation

Make a POST request to the server at the following URL, and with the following parameters:

<http://localhost:9090/compile>

Parameter Name	Optional	Default Value (if optional)	Type
clean	Yes	false	Boolean
path	Not for the first time a project is compiled (Either use this field or 'files' field)		String
id	Only for the first time a project is compiled. After that you always have to supply a VALID id		String
target	If the project has multiple targets, then it is non-optional for the first time. If the project has only a single target, then this field is optional.		String
files	Not for the first time a project is compiled (Either use this field or 'path' field)		Json Array

files Json Array :

Key Name	Description
filename	Contains the name of the file. If the file is inside a folder use <code>"/src/filename"</code> as the filename, otherwise just <code>"filename"</code> .
content	Contains the content of the file. Make sure you use <code>JSON.stringify()</code> for the file content, because the double quotes inside the content might create a problem, if you don't have it in the correct format. Also, ensure you have your spaces and tabs in place properly.

The first time you use a project, you have to provide a non-empty 'path' or the list of files of the project with their name and content in the 'files' field. The 'id' field may be blank or not present. The clean field may be true/ false or not present. The target field must be non-empty for a multiple-target project, otherwise it can be blank or not present in a single target project.

The next time, you have to provide a VALID id. You may omit 'clean', 'path' and 'files'. The target may be blank or not present, but if you want to change the target, you can specify it.

The first time a project is compiled, it will always undergo clean compilation.

The server will create a new project directory for you in ./projects/ and return the unique id in the "id" key of the response object.

If the 'id' is invalid, the server responds with a 410 Gone Status Code in the response message.

**Targets:** Whenever you provide a target, the server stores it and uses it as the default target for all other functions from the API, unless you specify a new target and compile using that new target.

You can only change your default target by calling /compile with the new target. No other calls change the default target.

If the target is invalid, the server responds with the list of available targets. You MUST compile with the right target first, and then use any other functions from the API. If the server has a wrong target stored and you try to use other functions from the API, it will result in an error.

**Note:** Whenever you provide a path in the arguments, it will always do a clean compilation of the project.

The response object JSON for compile looks something like this:

```
{
  "Compile_Message": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition -
win64\n\nDegree 6: Examining System\nDegree 5: Parsing Classes\nDegree 4: Analyzing
Inheritance\nDegree 3: Checking Types\nDegree 2: Generating Byte Code\nFreezing System
Changes\nDegree -1: Generating Code\nSystem Recompiled.",
  "Output_Message": "Eiffel C/C++ Compilation Tool - Version: 14.05\nCopyright Eiffel
Software 1996-2012. All Rights Reserved",
  "Error_Message": "",
  "Has_Compilation_Error": false,
  "Warning_Message": "Warning code: Unused_local_warning\n\nWarning: unreferenced local
variable(s)\nWhat to do: Remove it if you don't plan to use it in the future.\n\nClass:
APPLICATION\nFeature: make\nUnused local is: \n\tc: INTEGER_32\n\n-----
-----",
  "Has_Warning": true,
  "Needs_Target": false,
  "Dump ": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nDegree 5: Parsing Classes\nDegree 4: Analyzing Inheritance\nDegree
3: Checking Types\nDegree 2: Generating Byte Code\nFreezing System Changes\nDegree -1:
Generating Code\n-----
-----\n\nWarning code: Unused_local_warning\n\nWarning: unreferenced local
variable(s)\nWhat to do: Remove it if you don't plan to use it in the future.\n\nClass:
APPLICATION\nFeature: make\nUnused local is: \n\tc: INTEGER_32\n\n-----
-----\nSystem Recompiled.\nYou must
now run \"finish_freezing\"
in:\n\tC:\\Users\\Manav\\Desktop\\eve_server\\projects\\sample_90799D1A-C197-4822-BEE9-
C0D076CA8562\\EIFGENs\\sample\\W_code\n",
  "Errors": null,
  "Warnings": [
    {
      "Warning_Code": "Unused_local_warning\n",
      "Warning": "unreferenced local variable(s)\n",
      "What_to_do": "Remove it if you don't plan to use it in the future.\n\n",
      "Class": "APPLICATION\n",
    }
  ]
}
```

```

        "Feature": "make\n",
        "After_Feature": "Unused local is: \n\tc: INTEGER_32\n\n",
        "Dump": "Warning code: Unused_local_warning\n\nWarning: unreferenced local\nvariable(s)\nWhat to do: Remove it if you don't plan to use it in the\nfuture.\n\nClass: APPLICATION\nFeature: make\nUnused local is: \n\tc:\nINTEGER_32\n\n"\n    },\n    "Targets": null,\n    "Compilation_Succeeded": true\n}\n}

```

#### The keys in the JSON response for compilation

Name of Key	Type	Description	Default Values
Compile_Message	String	Gives the compile message	""
Output_Message	String	Gives the C compilation results and any other output messages if any	""
Error_Message	String	Gives the unparsed error message	""
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Warning_Message	String	Gives the unparsed warning message	""
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Needs_Target	Boolean	Indicates that the user either specified a wrong target or did not specify a target for a multi-target project. This field MUST always be false before you use another function from the API, otherwise it will give an error	True/False
Dump	String	Gives the entire dump message with errors, warnings, and the compile results.	""
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Targets	Json Array	Gives the parsed JSON object for the list of available targets for the project	Null
Compilation_Succeeded	Boolean	Indicates whether the compilation was successful or not. The compilation fails under the following circumstances: <ol style="list-style-type: none"> <li>1. Compilation Error : You can check the Has_Compilation_Error field, which will be true.</li> <li>2. Wrong/ Missing Target: You can check the Needs_Target field, which will be true.</li> <li>3. Timeout: You can check the status code for timeouts (504).</li> </ol>	True/False

#### The keys for the Warnings in the JSON response for compilation

Name of Key	Type	Description	Default Value (if not present in the warning message)
Warning_Code	String	Gives the warning code	""
Warning	String	Gives the warning message	""
What_to_do	String	Gives the what to do string	""
Class	String	Gives the name of the class where the warning occurred	""
Feature	String	Gives the name of the feature where the warning occurred	""
After_Feature	String	Gives the part after the feature in the warning message	""
Dump	String	Gives the dump of this warning message	Has to be present

The keys for the Error in the JSON response for compilation

Name of Key	Type	Description	Default Value (if not present in the error message)
Error_Code	String	Gives the error code	""
Error	String	Gives the error message	""
What_to_do	String	Gives the what to do string	""
Class	String	Gives the name of the class where the error occurred	""
Feature	String	Gives the name of the feature where the error occurred	""
Line	Integer	Gives the line number where the error occurred	-1
Before_Line	String	Gives the part before the line in the error message	""
After_Line	String	Gives the part after the line in the error message	""
Dump	String	Gives the dump of this error message	Has to be present

The keys for the Targets in the JSON response for compilation

Name of Key	Type	Description	Default Value (if not present in the error message)
Target	String	Gives the target	""

Target JSON\_array

```
"Targets": [{"Target": "sampleA"}, {"Target": "sampleB"}]
```

## An Example of an error message

```
[{
  "Compile_Message":"Eiffel Com",
  "Output_Message": "",
  "Error_Message": "Error code: VEEN\n\nError: unknown identifier.\nWhat to do: make sure
that identifier, if needed, is final name of\n feature of class, or local entity or formal
argument of routine.\n\nClass: APPLICATION\nFeature: extra_feature\nIdentifier: asdas\nTarget
type: [like Current] attached APPLICATION\nLine: 40\n          create s.make_from_string
(\"abcd\")\n->          asdas\n          ensure\n\n-----
-----",
  "Has_Compilation_Error": true,
  "Warning_Message": "Warning code: Unused_local_warning\n\nWarning: unreferenced local
variable(s)\nWhat to do: Remove it if you don't plan to use it in the future.\n\nClass:
APPLICATION\nFeature: make\nUnused local is: \n\tc: INTEGER_32\n\n-----
-----",
  "Has_Warning": true,
  "Needs_Target": false,
  "Dump_Message": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition -
win64\n\nDegree 6: Examining System\nDegree 5: Parsing Classes\nDegree 4: Analyzing
Inheritance\nDegree 3: Checking Types\n\n-----
-----\n\nWarning code: Unused_local_warning\n\nWarning: unreferenced local
variable(s)\nWhat to do: Remove it if you don't plan to use it in the future.\n\nClass:
APPLICATION\nFeature: make\nUnused local is: \n\tc: INTEGER_32\n\n-----
-----\n\nError code: VEEN\n\nError: unknown
identifier.\nWhat to do: make sure that identifier, if needed, is final name of\n feature of
class, or local entity or formal argument of routine.\n\nClass: APPLICATION\nFeature:
extra_feature\nIdentifier: asdas\nTarget type: [like Current] attached APPLICATION\nLine: 40\n
create s.make_from_string (\"abcd\")\n->          asdas\n          ensure\n\n-----
-----\n\n",
  "Error": [{
    "Error_Code": "VEEN\n",
    "Error": "unknown identifier.\n",
    "What_to_do": "make sure that identifier, if needed, is final name of\n
feature of class, or local entity or formal argument of routine.\n\n",
    "Class": "APPLICATION\n",
    "Feature": "extra_feature\n",
    "Line": 40,
    "Before_Line": "Identifier: asdas\nTarget type: [like Current] attached
APPLICATION\n",
    "After_Line": "          create s.make_from_string (\"abcd\")\n->
asdas\n          ensure\n\n",
    "Dump": "Error code: VEEN\n\nError: unknown identifier.\nWhat to do: make
sure that identifier, if needed, is final name of\n feature of class, or local
entity or formal argument of routine.\n\nClass: APPLICATION\nFeature:
extra_feature\nIdentifier: asdas\nTarget type: [like Current] attached
APPLICATION\nLine: 40\n          create s.make_from_string (\"abcd\")\n->
asdas\n          ensure\n\n"}],
  "Warning": [{
    "Warning_Code": "Unused_local_warning\n",
    "Warning": "unreferenced local variable(s)\n",
    "What_to_do": "Remove it if you don't plan to use it in the future.\n\n",
    "Class": "APPLICATION\n",
    "Feature": "make\n",
    "After_Feature": "Unused local is: \n\tc: INTEGER_32\n\n",
    "Dump": "Warning code: Unused_local_warning\n\nWarning: unreferenced local
variable(s)\nWhat to do: Remove it if you don't plan to use it in the
future.\n\nClass: APPLICATION\nFeature: make\nUnused local is: \n\tc:
INTEGER_32\n\n"}],
  "Targets": null,
```

```
        "Compilation_Succeeded":false  
    }]
```

**Note 1 :** The server should always be started before the project is opened (i.e. compiled, otherwise it gives “You don’t have the permission to write to its EIFGENS’s” error)

# Execution

<http://localhost:9090/run?id=id-given>

Parameter Name	Optional	Default Value (if optional)	Type
id	No		String

When you run a project, you must always supply the project id in the URL. The server already has the path information stored with it so it does not need it.

The JSON response object for error free execution looks like this:

```
[{
  "Execution_Output":"Hello Eiffel World!\nNumber not out of range\n0",
  "Error_Message": "",
  "Warning_Message": "",
  "Has_Warning": false,
  "Compile_Errors": null,
  "Has_Compilation_Error": false,
  "Warnings": null,
  "Runtime_Text": "",
  "Runtime_Errors": null,
  "Has_Runtime_Error": false,
  "Execution_Succeeded": true,
}]
```

The keys in the JSON response for execution

Name of Key	Type	Description	Default Value
Execution_Output	String	Gives the execution output	""
Error_Message	String	Gives the unparsed error message (runtime error message if there is a runtime error or compile time error message if there is a compile time error)	""
Warning_Message	String	Gives the unparsed warning message	""
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Compile_Errors	Json Array	Gives the parsed JSON object for the compile time error message with its keys	Null
Has_Compilation_Error	Boolean	Indicates whether there is a compilation error or not	True/false
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Runtime_Text	String	Gives the heading and message at the top of the table of the stack trace	""
Runtime_Errors	Json Array	Gives the parsed JSON object for the runtime error message with its keys	Null
Has_Runtime_Error	Boolean	Indicates whether there is a runtime error or	True/false





```
"Warnings":null,
"Runtime_Text":"\nsample: system execution failed.\nFollowing is the set of recorded
exceptions:\n",
"Runtime_Errors":[{
  "Class":"ACCOUNT<00000056A6366A28>",
  "Feature":"_invariant",
  "Routine":"2",
  "Message":"balance_positive:Class invariant violated.",
  "Effect":"Fail"},
{"Class":"ACCOUNT<00000056A6366A28>",
 "Feature":"_invariant",
 "Routine":"",
 "Message":"Routine failure.",
 "Effect":"Fail"},
{"Class":"ACCOUNT<00000056A6366A28>",
 "Feature":"withdraw",
 "Routine":"3",
 "Message":"Routine failure.",
 "Effect":"Fail"},
{"Class":"APPLICATION<00000056A6366588>",
 "Feature":"make",
 "Routine":"5",
 "Message":"Routine failure.",
 "Effect":"Fail"},
{"Class":"APPLICATION<00000056A6366588>",
 "Feature":"root's creation",
 "Routine":"",
 "Message":"Routine failure.",
 "Effect":"Exit"
}],
"Has_Runtime_Error":true,
"Execution_Succeeded":false }
```

# Web Socket (not integrated into the main app)

In addition to the above request-response, a web socket is opened every time the user wants to execute his program. So, the web socket delivers a real time output to the user in the browser, and as soon as the execution is over, the server returns the response object as above, and then closes the websocket.

The Websocket is hearing on a different port 9999, so the client must connect/listen on that port.

Opening of Web Sockets:

- When the end user presses run, open a web socket with the server.  
`var ws = new WebSocket("ws://localhost:9999");`

Sending A Message Via Web Socket:

- If the user wants to send an input to the process, take the user input and,  
`ws.send(message);`

Closing A Web Socket:

- The web socket should be closed as soon as the server returns the response, which can be done in the angular callback for the get request to the server,  
`ws.close();`

Receiving Message from the Server:

- In the callback, `ws.onmessage`, you can extract the messages coming from the server.

If the execution needs a user input, and the user fails to give an input within `runtime_timeout` seconds (See Compilation and Runtime timeouts), then the server terminates the execution and returns a 504 Gateway Timeout message.

# Flat View

[http://localhost:9090/flatView?id=id-given; class=your\\_class](http://localhost:9090/flatView?id=id-given; class=your_class)

Parameter Name	Optional	Default Value (if optional)	Type
id	No		String
class	No		String

When you want the flat view of a project, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The JSON response object JSON for flat\_view looks like this:

```
[{
  "Flat_View":".....",
  "Error_Message":"",
  "Has_Compilation_Error":false,
  "Has Flat View":true,
  "Warning_Message":"",
  "Has_Warning":true,
  "Dump":"Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nDegree 5: Parsing Classes\nDegree 4: Analyzing Inheritance\nDegree 3:
Checking Types\nDegree 2: Generating Byte Code\nDegree 1: Generating Metadata\nMelting System
Changes\n-----
\n\nWarning code: Unused_local_warning\n\nWarning: unreferenced local variable(s)\nWhat to do:
Remove it if you don't plan to use it in the future.\n\nClass: APPLICATION\nFeature: make\nUnused
local is: \n\tc: INTEGER_32\n\n-----
-----\nSystem Recompiled.\nnote\ Flat_View here",
  "Errors":null,
  "Warnings":[{
    "Warning_Code":"Unused local warning\n",
    "Warning":"unreferenced local variable(s)\n",
    "What_to_do":"Remove it if you don't plan to use it in the future.\n\n",
    "Class":"APPLICATION\n",
    "Feature":"make\n",
    "After_Feature":"Unused local is: \n\tc: INTEGER_32\n\n",
    "Dump":"Warning code: Unused local warning\n\nWarning: unreferenced local
variable(s)\nWhat to do: Remove it if you don't plan to use it in the future.\n\nClass:
APPLICATION\nFeature: make\nUnused local is: \n\tc: INTEGER_32\n\n"}]}
```

The keys in the JSON response for flat view

Name of Key	Type	Description	Default Values
Flat_View	String	Gives the Flat View of the class	""
Error_Message	String	Gives the unparsed error message	""
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Flat_View	Boolean	Indicates whether the response object contains the flat view or not. The flat view is not shown under the following circumstances: 1. Compilation Error : You can check	True/False

		<p>the Has_Compilation_Error field, which will be true.</p> <p>2. Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for the class does not exist</p> <p>3. Timeout: You can check the status code for timeouts (504)</p>	
Warning_Message	String	Gives the unparsed warning message	""
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	""
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null

## Contract View

<http://localhost:9090/contractView?id=id-given>; class=your\_class

Parameter Name	Optional	Default Value (if optional)	Type
id	No		String
class	No		String

When you want the contract view of a project, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The JSON response object JSON for contract view looks like this:

```

{{
    "Contract_View": "note\\n\\tdescription: \\\"Summary description for {ACCOUNT}\\\".\\n\\n\\tauthor:
\\\"\\\"\\n\\n\\tdate: \\\"$Date$\\\"\\n\\n\\trevision: \\\"$Revision$\\\"\\n\\n\\nclass interface\\n\\tACCOUNT\\n\\ncreate
\\n\\tmake\\n\\nfeature \\n\\n\\tbalance: REAL_64\\n\\n\\tdeposit (amt:
REAL_64)\\n\\n\\trequire\\n\\n\\t\\t\\tamt positive: amt > 0.to_double\\n\\n\\tensure\\n\\n\\t\\t\\t\\tbalance = old
balance + amt\\n\\n\\tmake (a: REAL_64)\\n\\n\\trequire\\n\\n\\t\\t\\tbal_positive: a >
0.to_double\\n\\n\\tensure\\n\\n\\t\\t\\t\\tbal_set: balance = a\\n\\n\\twithdraw (amt:
REAL_64)\\n\\n\\trequire\\n\\n\\t\\t\\tamt positive: amt > 0.to_double\\n\\n\\tensure\\n\\n\\t\\t\\t\\tbalance = old
balance - amt\\n\\n\\ninvariant\\n\\n\\tbalance_positive: balance > 0.to_double\\n\\n\\nend -- class
ACCOUNT\\n\\n",
    "Error_Message": "",
    "Has_Compilation_Error": false,
    "Has_Contract_View": true,
    "Warning_Message": "",
    "Has_Warning": false,
    "Dump": "Eiffel Compilation Manager\\nVersion 14.05.9.5158 GPL Edition - win64\\n\\nDegree
6: Examining System\\nSystem Recompiled.\\n\\nnote\\n\\tdescription: \\\"Summary description for
{ACCOUNT}\\\".\\n\\n\\tauthor: \\\"\\\"\\n\\n\\tdate: \\\"$Date$\\\"\\n\\n\\trevision: \\\"$Revision$\\\"\\n\\n\\nclass
interface\\n\\tACCOUNT\\n\\ncreate \\n\\n\\tmake\\n\\nfeature \\n\\n\\tbalance: REAL_64\\n\\n\\tdeposit (amt:
REAL_64)\\n\\n\\trequire\\n\\n\\t\\t\\tamt_positive: amt > 0.to_double\\n\\n\\tensure\\n\\n\\t\\t\\t\\tbalance = old
balance + amt\\n\\n\\tmake (a: REAL_64)\\n\\n\\trequire\\n\\n\\t\\t\\tbal_positive: a >
0.to_double\\n\\n\\tensure\\n\\n\\t\\t\\t\\tbal_set: balance = a\\n\\n\\twithdraw (amt:
REAL_64)\\n\\n\\trequire\\n\\n\\t\\t\\tamt_positive: amt > 0.to_double\\n\\n\\tensure\\n\\n\\t\\t\\t\\tbalance = old
balance - amt\\n\\n\\ninvariant\\n\\n\\tbalance_positive: balance > 0.to_double\\n\\n\\nend -- class
ACCOUNT\\n\\n",
    "Errors": null,
    "Warnings": null}}]

```

### The keys in the JSON response for flat view

Name of Key	Type	Description	Default Values
Contract_View	String	Gives the Contract View of the class	""
Error_Message	String	Gives the unparsed error message	""
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Contract_View	Boolean	Indicates whether the response object contains the contract view or not. The contract view is not shown under the following circumstances:	True/False

		<ol style="list-style-type: none"> <li>1. Compilation Error : You can check the Has_Compilation_Error field, which will be true.</li> <li>2. Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for the class does not exist</li> <li>3. Timeout: You can check the status code for timeouts (504)</li> </ol>	
Warning_Message	String	Gives the unparsed warning message	""
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	""
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null

# Class Descendants

[http://localhost:9090/classDescendants?id=id-given;class=your\\_class](http://localhost:9090/classDescendants?id=id-given;class=your_class)

Parameter Name	Optional	Default Value (if optional)	Type
id	No		String
class	No		String

When you want the descendants of a class, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for classDescendants looks like this:

```
[{
  "Class_Descendants_Dump": "\n\tAPPLICATION\n\n",
  "Error_Message": "",
  "Has_Compilation_Error": false,
  "Has_Descendants": true,
  "Warning_Message": "",
  "Has_Warning": false,
  "Dump": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nSystem Recompiled.\n\n\tAPPLICATION\n\n",
  "Errors": null,
  "Warnings": null,
  "Descendants": [{"Deferred": false, "Class_Name": "APPLICATION", "Descendants": [{"Deferred": f
    else, "Class_Name": "Class_A", "Descendants": []}, {"Deferred": false, "Class_Name": "Class_B", "
    Descendants": []}]
  }]
}]
```

The keys in the JSON response for class descendants

Name of Key	Type	Description	Default Values
Class_Descendants_Dump	String	Gives the dump of the Descendants of the class	""
Error_Message	String	Gives the unparsed error message	""
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Descendants	Boolean	Indicates whether the response object contains the descendants or not The descendants is not shown under the following circumstances: <ol style="list-style-type: none"><li>1. Compilation Error : You can check the Has_Compilation_Error field, which will be true.</li><li>2. Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for</li></ol>	True/False



		the class does not exist 3. Timeout: You can check the status code for timeouts (504)	
Warning_Message	String	Gives the unparsed warning message	""
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	""
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Descendants	Json Array	Gives the JSON array for the parsed descendants structure	Null

The keys in the Descendants JSON array

Name of Key	Type	Description	Default Values
Class_Name	String	Gives the Class Name	""
Deferred	Boolean	Indicates whether the class is a deferred class or not	True/False
Descendants	Json Array	Gives the descendants of this class	Null

# Class Ancestors

[http://localhost:9090/classAncestors?id=id-given;class=your\\_class](http://localhost:9090/classAncestors?id=id-given;class=your_class)

Parameter Name	Optional	Default Value (if optional)	Type
id	No		String
class	No		String

When you want the ancestors of a class, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for class Ancestors looks like this:

```
[{
  "Class_Ancestors_Dump": "\n\tAPPLICATION\n\n",
  "Error_Message": "",
  "Has_Compilation_Error": false,
  "Has_Ancestors": true,
  "Warning_Message": "",
  "Has_Warning": false,
  "Dump": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nSystem Recompiled.\n\n\tAPPLICATION\n\n",
  "Errors": null,
  "Warnings": null,
  "Ancestors": [{"Deferred": false, "Class_Name": "APPLICATION", "Ancestors": [{"Deferred": false
, "Class_Name": "Class_A", "Ancestors": []}, {"Deferred": false, "Class_Name": "Class_B", "Ancest
ors": []}]
}]
}]
```

The keys in the JSON response for class ancestors

Name of Key	Type	Description	Default Values
Class_Ancestors_Dump	String	Gives the dump of the Ancestors of the class	""
Error_Message	String	Gives the unparsed error message	""
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Ancestors	Boolean	Indicates whether the response object contains the ancestors or not. The ancestors is not shown under the following circumstances: <ol style="list-style-type: none"><li>1. Compilation Error : You can check the Has_Compilation_Error field, which will be true.</li><li>2. Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for</li></ol>	True/False

		the class does not exist 3. Timeout: You can check the status code for timeouts (504)	
Warning_Message	String	Gives the unparsed warning message	""
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	""
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Ancestors	Json Array	Gives the JSON array for the parsed ancestors structure	Null

The keys in the Ancestors JSON array

Name of Key	Type	Description	Default Values
Class_Name	String	Gives the Class Name	""
Deferred	Boolean	Indicates whether the class is a deferred class or not	True/False
Ancestors	Json Array	Gives the ancestors of this class	Null

# Class Clients

[http://localhost:9090/classClients?id=id-given;class=your\\_class](http://localhost:9090/classClients?id=id-given;class=your_class)

Parameter Name	Optional	Default Value (if optional)	Type
id	No		String
class	No		String

When you want the clients of a class, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for class clients looks like this:

```
{
  "Class_Clients_Dump": "\n\tAPPLICATION\n\n",
  "Error_Message": "",
  "Has_Compilation_Error": false,
  "Has_Clients": true,
  "Warning_Message": "",
  "Has_Warning": false,
  "Dump": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nSystem Recompiled.\n\n\tAPPLICATION\n\n",
  "Errors": null,
  "Warnings": null,
  "Clients": [{"Deferred": false, "Class_Name": "SampleA"}, {"Deferred": false, "Class_Name": "SampleB"}]
}
```

The keys in the JSON response for class clients

Name of Key	Type	Description	Default Values
Class_Clients_Dump	String	Gives the dump of the clients of the class	""
Error_Message	String	Gives the unparsed error message	""
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Clients	Boolean	Indicates whether the response object contains the clients or not. The clients is not shown under the following circumstances: <ol style="list-style-type: none"><li>1. Compilation Error : You can check the Has_Compilation_Error field, which will be true.</li><li>2. Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for the class does not exist</li><li>3. Timeout: You can check the status code for timeouts (504)</li></ol>	True/False

Warning_Message	String	Gives the unparsed warning message	""
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	""
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Clients	Json Array	Gives the JSON array for the parsed clients structure	Null

#### The keys in the Clients JSON array

Name of Key	Type	Description	Default Values
Class_Name	String	Gives the Class Name	""
Deferred	Boolean	Indicates whether the class is a deferred class or not	True/False

# Class Suppliers

[http://localhost:9090/classSuppliers?id=id-given;class=your\\_class](http://localhost:9090/classSuppliers?id=id-given;class=your_class)

Parameter Name	Optional	Default Value (if optional)	Type
id	No		String
class	No		String

When you want the suppliers of a class, you must always supply the 'id' and the 'class' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for class supplier looks like this:

```
{
  "Class_Suppliers_Dump": "\n\tAPPLICATION\n\n",
  "Error_Message": "",
  "Has_Compilation_Error": false,
  "Has_Suppliers": true,
  "Warning_Message": "",
  "Has_Warning": false,
  "Dump": "Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nSystem Recompiled.\n\n\tAPPLICATION\n\n",
  "Errors": null,
  "Warnings": null,
  "Suppliers": [{"Deferred": false, "Class_Name": "SampleA"}, {"Deferred": false, "Class_Name": "Sam
pleB"}]
}
```

The keys in the JSON response for class clients

Name of Key	Type	Description	Default Values
Class_Suppliers_Dump	String	Gives the dump of the suppliers of the class	""
Error_Message	String	Gives the unparsed error message	""
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Suppliers	Boolean	Indicates whether the response object contains the suppliers or not. The suppliers is not shown under the following circumstances: <ol style="list-style-type: none"><li>1. Compilation Error : You can check the Has_Compilation_Error field, which will be true.</li><li>2. Class does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error message for the class does not exist</li><li>3. Timeout: You can check the status code for timeouts (504)</li></ol>	True/False

Warning_Message	String	Gives the unparsed warning message	""
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	""
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Suppliers	Json Array	Gives the JSON array for the parsed suppliers structure	Null

#### The keys in the Suppliers JSON array

Name of Key	Type	Description	Default Values
Class_Name	String	Gives the Class Name	""
Deferred	Boolean	Indicates whether the class is a deferred class or not	True/False

## Feature Callers

[http://localhost:9090/featureCallers?id=id-given;class=your\\_class;feature=your\\_feature](http://localhost:9090/featureCallers?id=id-given;class=your_class;feature=your_feature)

Parameter Name	Optional	Default Value (if optional)	Type
id	No		String
class	No		String
Feature	No		String

When you want the feature callers of a feature of a class, you must always supply the 'id', 'class' and 'feature' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for feature caller looks like this:

```
[{
    "Feature_Callers_Dump":"balance from
ACCOUNT\n\tACCOUNT\n\t\tdeposit\n\t\tinvariant\n\t\tmake\n\t\twithdraw\n\n",
    "Error_Message":"",
    "Has_Compilation_Error":false,
    "Has_Feature_Callers":true,
    "Warning_Message":"",
    "Has_Warning":false,
    "Dump":"Eiffel Compilation Manager\nVersion 14.05.9.5158 GPL Edition - win64\n\nDegree
6: Examining System\nSystem Recompiled.\nbalance from
ACCOUNT\n\tACCOUNT\n\t\tdeposit\n\t\tinvariant\n\t\tmake\n\t\twithdraw\n\n",
    "Errors":null,
    "Warnings":null,
    "Callers":[{"Class_Name":"ACCOUNT","Features":[{"Feature_Name":"deposit"}, {"Feature_Name":"invariant"}, {"Feature_Name":"make"}, {"Feature_Name":"withdraw"}]}]}]
```

### The keys in the JSON response for class clients

Name of Key	Type	Description	Default Values
Feature_Callers_Dump	String	Gives the dump of the callers of the feature of the class	""
Error_Message	String	Gives the unparsed error message	""
Has_Compilation_Error	Boolean	Indicates whether there is an error or not in the compilation	True/false
Has_Feature_Callers	Boolean	Indicates whether the response object contains the feature callers or not. The feature callers is not shown under the following circumstances: <ol style="list-style-type: none"> <li>1. Compilation Error : You can check the Has_Compilation_Error field, which will be true.</li> <li>2. Class/Feature does not exist: In this case Has_Compilation_Error is false, but the error message is non-empty and contains the error</li> </ol>	True/False



		message for the class does not exist 3. Timeout: You can check the status code for timeouts (504)	
Warning_Message	String	Gives the unparsed warning message	""
Has_Warning	Boolean	Indicates whether there is a warning message in the compilation.	True/false
Dump	String	Gives the entire dump message with errors, warnings, and the flat view.	""
Errors	Json Array	Gives the parsed JSON object for the error message with its keys	Null
Warnings	Json Array	Gives the parsed JSON object for the warning message with its keys	Null
Callers	Json Array	Gives the JSON array for the parsed callers structure	Null

#### The keys in the Callers JSON array

Name of Key	Type	Description	Default Values
Class_Name	String	Gives the Class Name	""
Features	Json Array	Gives the list of features of Class_Name that call the requested feature	Null

#### The keys in the Features JSON array

Name of Key	Type	Description	Default Values
Feature_Name	String	Gives the Feature Name	""

# Command Line

<http://localhost:9090/commandLine?id=id-given>;command\_line=your\_message

Parameter Name	Optional	Default Value (if optional)	Type
id	No		String
command_line	No		String

When you want to provide a command line argument, you must always supply the 'id' and the 'command\_line' in the URL. The server already has the path information stored with it so it does not need it.

The response object JSON for command line output for the command\_line="ec -config sample.ecf - callers ACCOUNT balance" looks like this:

```
[{
  "Command_Line_Dump": "balance from
ACCOUNT\n\tACCOUNT\n\t\tdeposit\n\t\tinvariant\n\t\tmake\n\t\twithdraw\n\n"}]
```

The keys in the JSON response for class clients

Name of Key	Type	Description	Default Values
Command_Line_Dump	String	Gives the dump of the output from the compiler after executing the command line argument given by the user	""

## Compilation and Runtime timeout

The server would respond with a 504 Gateway Error and the normal response body, if the compilation or execution time exceeded the values set for the respective timeouts.

Inside `./www`, is a file `config.json`

Change the `Compilation_Timeout` and `Runtime_Timeout` values (in seconds) for your need.

Currently the keys and their values are

Key	Value (in milliseconds)	Type
Compilation_Timeout	180000	Integer
Runtime_Timeout	10000	Integer

An Example of execution timeout response from the server is:

[illegible]

**The server returns the above response when a 504 is occurred.**

The keys in the JSON response for 504 from the server is

Name of Key	Type	Description	Default Values
data	Json Array	Contains the JSON array for the corresponding function (eg, execution in this case). The Execution_Output(in runtime_timeout) and Compile_Message(in compilation_timeout) are displayed till the point they were not timed out.	null
status	Integer	Gives the status Code	504 (always in our case)
config	Json Object	Gives the method, url, transformRequest, transformResponse, params, and headers.	

## Response Status Codes

Status Code	Description
200	Ok
410	Gone – The user tried to access a project that either does not exist.
504	Gateway Timeout – The server did not get a response from the upstream server on time. Represents a compilation or a runtime timeout.

# Removing Old Projects

The project 'cleanup.exe' should be started along with the server. 'cleanup.exe' should be placed in the same location as the main executable is placed.

'cleanup.exe' keeps checking after periodic intervals of time (fixed frequency), whether a particular project has not been used for a fixed long time (say 90 days). If so, it deletes the project to save memory.

The developer can set these fixed values by changing them in the config.json file inside ./www folder.

Currently the keys and their values are

Key	Value	Type	Description
Periodic_Time	25000(in milliseconds)	Integer	It defines the time interval(in milliseconds) after which the thread checking for old projects should repeat itself.
Project_Duration	240000(in seconds)	Integer	It defines the time(in seconds) after which a user project is considered inactive, and can be removed by the server.

The server returns a 410 if the user gives an 'id' of a project that no longer exists.

# Apache Configuration

Install Apache(I used Apache 2.2, but I think any Apache 2.x will do). Make sure that your Apache Path is in the correct location (usually written in the README file of Apache), otherwise you have to change a lot of things in the httpd.conf file, which can become cumbersome.

Download the Apache Module mod\_fcgi (<http://www.apachelounge.com/download/>), and put the file mod\_fcgid.so inside Apache2.2/modules/.

Put the final executable file in the /htdocs folder of apache. The name of the executable should be 'name\_libfcgi.exe'. Also, put libfcgi.dll and libfcgi.lib in the same place. These 2 files can be found at \$ISE\_LIBRARY\contrib\library\web\framework\ewf\libfcgi\spec.

Now we have to modify the httpd.conf file, inside apache2.2/conf folder.

Make sure the following modules are loaded (not commented or missing in the httpd.conf):

- LoadModule fcgid\_module modules/mod\_fcgid.so
- LoadModule rewrite\_module modules/mod\_rewrite.so

Wherever you find 'AllowOverride None', change it to 'AllowOverride All'.

Inside the <Directory "C:/Apache2.2/cgi-bin"> and the <Directory "C:/Apache2.2/htdocs">, add the following line: Options +ExecCGI +Includes +FollowSymLinks -Indexes

In the htdocs folder, add a .htaccess file with the following content (Replace app\_libfcgi.exe with the name of your executable below):

```
Options +ExecCGI +Includes +FollowSymLinks -Indexes
<IfModule mod_fcgid.c>
    AddHandler fcgid-script .ews
    FcgidWrapper "C:/Apache2.2/htdocs/app_libfcgi.exe" .ews
</IfModule>
<IfModule mod_rewrite.c>
    RewriteEngine on
    RewriteBase /
    RewriteRule ^$ service.ews [L]
    RewriteCond %{REQUEST_FILENAME} !-f
    RewriteCond %{REQUEST_FILENAME} !-d
    RewriteCond %{REQUEST_URI} !=/favicon.ico
    RewriteCond %{REQUEST_URI} !service.ews
    RewriteRule ^(.*)$ service.ews/$1
    RewriteRule .* - [E=HTTP_AUTHORIZATION:%{HTTP:Authorization},L]
```

</IfModule>

Also, create a blank service.ews file in the same directory.

Make sure you also place the 'projects', 'www' and 'test\_files' folder in the same place as that of the executable.

You don't need any index.html.

Just launch the apache server, and run it on localhost to test it. You can add the server details and configuration in httpd.conf for launching it on a live server.

You will also find a .pdf file EWFDeployment.pdf in the github page, sent by Jocelyn, which shows how to set up fastCGI application with apache.

# External Libraries

Some external libraries were used in this project, which may or not may exist in the set of default libraries for EiffelStudio. So you must add these libraries to %ISE\_LIBRARY%/library path of your computer.

Name of Library	URL	How the path should look
json	<a href="https://github.com/eiffelhub/json">https://github.com/eiffelhub/json</a>	\$ISE_LIBRARY\library\json-master\library\json.ecf
httpd	<a href="https://github.com/jocelyn/WebSocket/tree/optional_ssl_support/server/lib">https://github.com/jocelyn/WebSocket/tree/optional_ssl_support/server/lib</a>	\$ISE_LIBRARY\library\httpd\httpd.ecf
websocket_server	<a href="https://github.com/jocelyn/WebSocket/tree/optional_ssl_support">https://github.com/jocelyn/WebSocket/tree/optional_ssl_support</a>	\$ISE_LIBRARY\library\server\websocket_server.ecf



# Assumptions

- The developer will always give a valid non-empty user id. If the developer does not give a valid id, the response contains 410 status code (Gone).
- The developer will always give a path for a new project
- The developer will ensure that while a particular feature is in use, all the features are disabled from being used, till such time the feature use is over
- The developer will make sure that the end user should have a successful compilation with `needs_target=false`, and then use the other features
- The developer will always give a class for the class functions
- The developer will always give a feature for the feature functions
- If any function from the API (except) `compile/clean compile` is called with a `wrong_target name/ no target_name` for a multi-target project, it will produce an error.