

Josh Shergill

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EDUCATION

University of Toronto - St. George <i>Bachelor of Science in Computer Science, Minor in Statistics</i>	Toronto, ON 2022 - 2026
<ul style="list-style-type: none">Relevant Coursework: Software Engineering & Design, Web Dev, Systems, Data Structures & Algorithms, Linear Algebra, Databases, UI/UX Design, Data Science & Analysis, AI, Machine Learning	

SKILLS

Languages: Java, Python, C/C++, TypeScript/JavaScript, Ruby, Swift, R, GoLang, SQL, Assembly, HTML5/CSS3
Frameworks: React, Next.js, Node.js, Flask, Tailwind, Pytorch, JUNIT
Developer Tools: Git, Powershell, Claude Code/MCPs, AWS, Databricks, GCP, Prisma, Docker, Supabase
Libraries: pandas, NumPy, Seaborn, Altair, Matplotlib, YOLOv5, jest, pytest

PROJECTS

Event Platform (saycamel.com) <i>Next.js, React.js, Python, PostgreSQL, Supabase</i>	Jan. 2025 – Present
<ul style="list-style-type: none">Founded and developed a scalable full-stack campus event discovery platform with CI/CD, JWT authentication, serving 2,500+ monthly users with robust REST APIs and real-time data synchronizationEngineered a machine learning recommendation engine leveraging TF-IDF vectorization and category-aware similarity scoring, achieving 92% accuracy through real-time user preference learning and behavioral analysisAutomated data pipeline using Selenium, Apify and Gemini API for scraping and enriching 400+ events weeklyManaged a team of 8 members to assist in accelerating platform growth to over 500 account sign-ups	

EXPERIENCE

Software Engineer Intern <i>Department of Computer Science @ UofT</i>	May 2025 – Present Toronto, ON
<ul style="list-style-type: none">Built an interactive memory visualization system between Python variables and memory objects using an SVG object-ID mapping algorithm, significantly improving the debugging experience for 5,000+ CS students annually.Refactored 50+ TypeScript files to be type-safe, increasing code safety by 40% and resolving 3 critical rendering bugs that were crashing the demo site.	

Software Engineer Research Intern <i>Ontario Institute for Studies in Education @ UofT</i>	Sept. 2024 – Dec. 2024 Toronto, ON
<ul style="list-style-type: none">Designed an interactive navigation interface by architecting React components, managing state and data flow, and integrating backend services following MVC principles, boosting user engagement by 50%.Reduced data retrieval time from Google Firebase by 75%, enhancing backend dashboard functionality for teachers viewing student data on https://balanceai.ca.	

Software QA Dev <i>DataAnnotation / Alignerr</i>	Dec. 2023 – May 2025 Seattle, WA
<ul style="list-style-type: none">Wrote high-quality tests and intensive code quality assurance reviews, thoroughly assessing data fed to the LLM.Led multiple micro-development projects advancing cutting-edge large language models and agentic AI such as Google's Jules, utilizing various languages/frameworks to innovate on their capabilities through RLHF.	

Software Engineer Intern <i>Cloptim</i>	Jun. 2023 – Aug. 2023 Dallas, TX
<ul style="list-style-type: none">Assisted in designing AWS cloud optimization strategies, reducing client costs by \$3,000+ through data resource allocation with DatabricksBuilt a reporting feature on Apache Spark pipelines processing hundreds of GBs of client data daily, updating client-facing dashboards with near real-time analytics.	

AWARDS

Amazon Web Services x UofT IEEE Hackathon, 1st Place <i>Eventuary</i>	Dec. 2024
<ul style="list-style-type: none">Received 1st place prize using AWS architecture like Lambda, DynamoDB, Bedrock, Kendra, and Cognito.	