



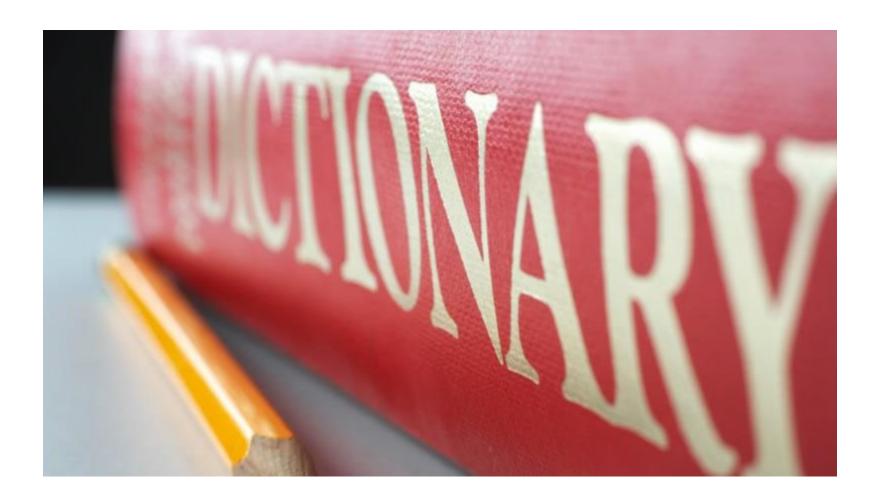
Git for Developers

Concepts
Hands-on exercises
Command-line
UI clients

+ Agenda

- What we will learn
 - Terminology
 - Basic operations
 - Changes, staging, commit
 - Merge and conflict resolution

+ Section - Terminology





What is Version Control?

- Management of changes
- Why is it important?
 - Revert code changes
 - Never loose code
 - Maintain multiple versions of a product
 - See the difference between two (or more) versions of your code
 - Prove that a particular change broke or fixed a piece of code
 - Review the history of some code
 - Submit a change to someone else's code
 - Share your code, or let other people work on your code
 - See how much work is being done, and where, when and by whom
 - Experiment with a new feature without interfering with working code
 - More?



Version control system examples

- Server-based
 - CVS
 - PVCS
 - SourceSafe
 - Subversion
- Distributed
 - Git
 - Mercurial



Aside: a little history

- < 2005: Linux using BitKeeper
- 2005: BitKeeper unfriends Linux
- Linus Torvalds and team design Git (uncouth person)
 - Speed
 - Simple design
 - Support for non-linear development
 - Distributed (you can work on the plane)
 - Handle large projects efficiently (speed and data size)

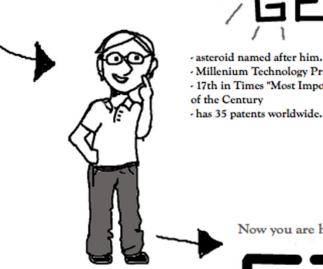


Cartoon - Linus Torvalds



"Don't get me wrong. It's not as if I looked like the Hunchback of Notre Dame. Envision instead large front teeth, so that anybody seeing a picture of me in my younger years gets a slightly beaverish impression. Imagine also a complete lack of taste in clothes, coupled with the traditional oversized Torvalds nose, and the picture starts to complete in your mind."

-Just for Fun by Linus Trivolds

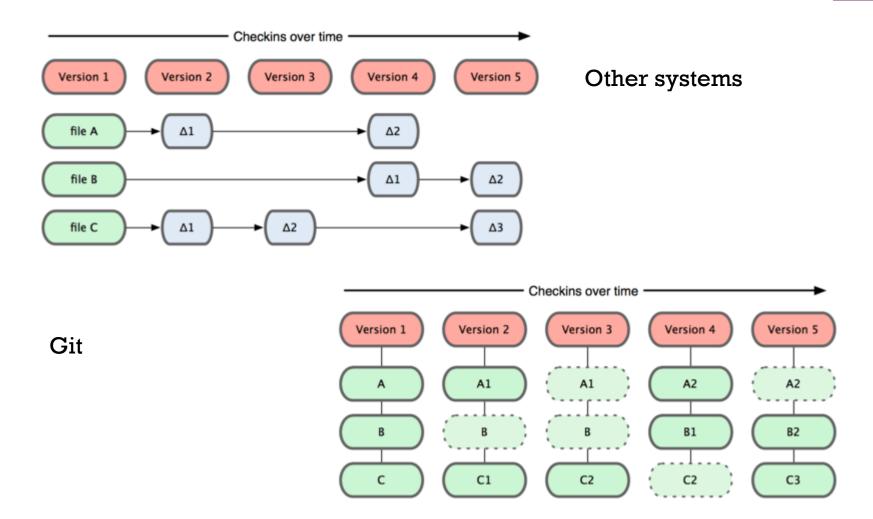


- · Millenium Technology Prize Winner
- · 17th in Times "Most Important People of the Century
- · has 35 patents worldwide.

Now you are here to learn his creation:



What's the difference?



+ Terminology

- Key concepts
 - Repository
 - Working Copy
 - Index/Staging area
 - Blobs, Trees
 - Cloning
 - Remotes
 - Pulling + Pushing
 - Local history vs. Public history

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How we will approach the terms

- Define
- Give examples
- Hands-on

+ Repository

- A set of files and directories
- Historical record of changes in the repository
- A set of commit objects
- A set of references to commit objects, called heads

- Let us give examples of what qualifies as a repository
 - A copy of a project directory?
 - CVS? Subversion?
- Git is a complete repository, either local and remote

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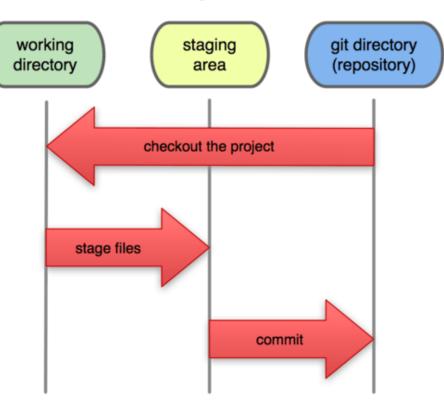
Working copy

■ A.k.a "working directory," is a single checkout of one version of the project

Hands-on: analyze the git directory (.git)

Can you have multiple working copies?

Local Operations



Source: Git book



Index and Staging areas

■ Index and Staging area are the same

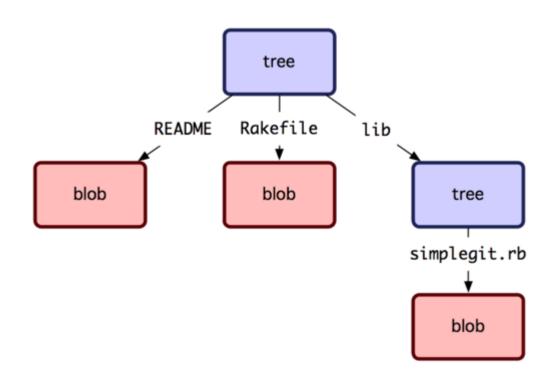
■ It is a simple file in the Git directory

■ Stores information about the next commit

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Blobs, Trees

- Git is a key-value data store
- You can store a value and get back a key
- There are Git internals
- All we need to know is "tree" and "blob"



Source: Git book

+ Lab 01 – Install git

■ Please do all steps in Lab 01:

https://github.com/elephantscale/git-labs/tree/main/lab01

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Put and get values

Put value, observe the key you get in return

\$ echo 'test content' | git hash-object -w -stdin

Find the file:

\$ find .git/objects -type f

(SHA-1)

Get it back

git cat-file -p (SHA-1)

+ Lab 02

Please do all steps in lab 02:

https://github.com/elephantscale/git-labs/tree/main/lab02

+ Cloning

- Getting a copy of the existing get repository (quick, what is repository?)
- How?git clone <url>
- Example:

```
$ git clone git://github.com/schacon/grit.git
```

- **■** Exercises
 - clone on the command line
 - clone in your preferred Git UI (i.e. Eclipse Git, SmartGit, etc.)
 - See the following lab

+ Lab 03

Please do all steps in lab 03:

https://github.com/elephantscale/git-labs/tree/main/lab03

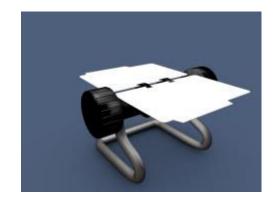
+ Cloning vs 'checkout'

In subversion, this would be **checkout**. Difference?

Git



Subversion



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Remotes

- Versions of your project that are hosted on the Internet or network that's how you collaborate
- Remotes can be
 - Multiple
 - Read only or read-write
 - Try
 - git remote

origin - This is where you clone your project from

+ Pulling + Pushing

■ Pulling – from a branch on a remote

■ Fetching – all that you don't have yet

■ Pushing – back to the branch on a remote



Source: Cutedocpix.com

+ Lab 04

Please do all steps in lab 04

https://github.com/elephantscale/git-labs/tree/main/lab04

Note, however, that the simples way to work is to always use

git commit -a

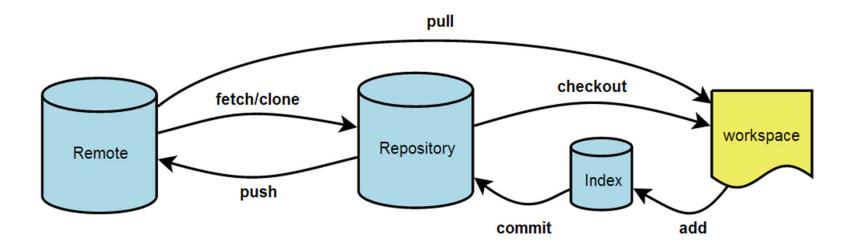
command



Local history vs. Public history

- Local history is on your laptop
- You can
 - Change commits
 - Change commit messages
 - Reorder
 - Squash
- However
 - Be careful pushing this to the public history
 - Because other developers may end up having to merge

Section – Basic Git Operations





+ Viewing a commit in UI

Execute the commands below

In Git Bash

gitk

Or

Tools-Git Shell

gitk

To view a specific commit

git show 5809 (first few letters of the SHA-1)



Switching branches

git checkout
branch-name>

- Try switching between your branches
- Try switching branches to your friend's
- Describe what happens when you switch a branch

+ Switching branches – practical scenario

■ A day in the life of a web developer



+ Morning

- 1. Do work on a web site.
- 2. Create a branch for a new story you're working on.
- 3. Do some work in that branch.

Let us try that.

- 1. Work on the text file of your choice
- 2. Create a branch for a new story your-name_new
- 3. Do some work in that branch.

+ Afternoon

- Emergency fix is required in your branch your-name!
- 1. Switch back to your production branch.
- 2. Create a branch to add the fix.
- 3. Test, merge the hotfix branch into your-name, and push to production.
- 4. Switch back to your original story and continue working.

Let us do that (following lab)

+ Lab 05

Please do all steps in lab 05

https://github.com/elephantscale/git-labs/tree/main/lab05

+ Section: making changes, staging, and committing



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Making changes, staging and committing – in-depth look

- Staging a commit
- Making a commit
- Pushing your change
- Undoing latest local commit
- Reverting a commit

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Staging a commit

- Review: what happens in staging?
- Answer: your changes go to the staging area

Do commands

git status

git add <file>

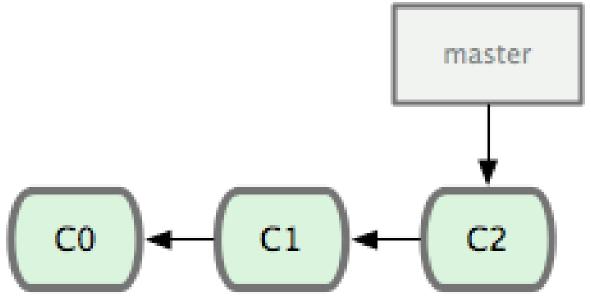
git commit –a

Interactive

git add -i

Making a commit

- Commit is a record of your changes in a Git directory (repository)
- Making a commit is moving the branch point (master in this case) to the next snapshot



(C) Elephant Source: Git book

+ Commits

■ What are the differences and similarities between a commitment and a commit?





+ Commit features

- Permanence
 - Commit leaves a record
 - Commit goes into the Git area
 - Commit can be further recorded in a remote
- Impermanence
 - Commits can be taken back (undone locally or reverted)
 - Commits can be erased (rebase)

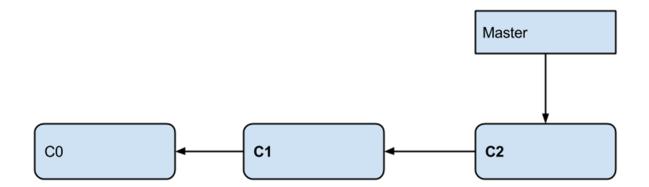


How does branching and merging work

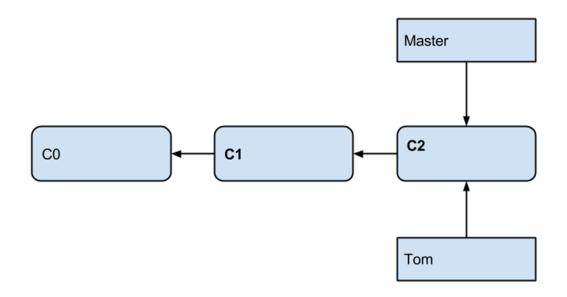
■ Let's go back to our morning-afternoon scenario. In brief...

- Working on your issue
- Get interrupted with the production fix
- Fix the production, go back to your issue

+ This is where you start

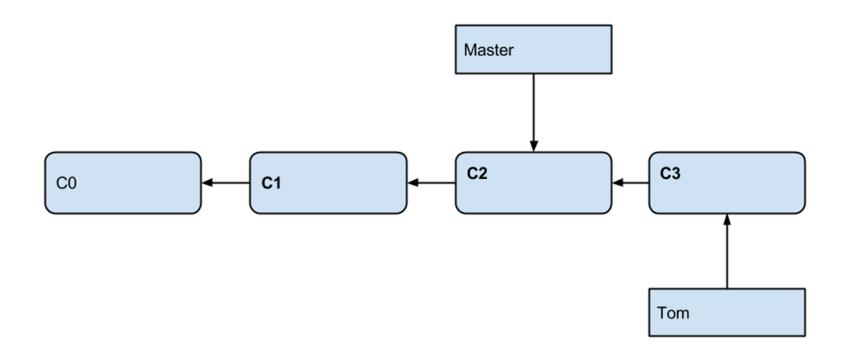


Prepare to work on your feature



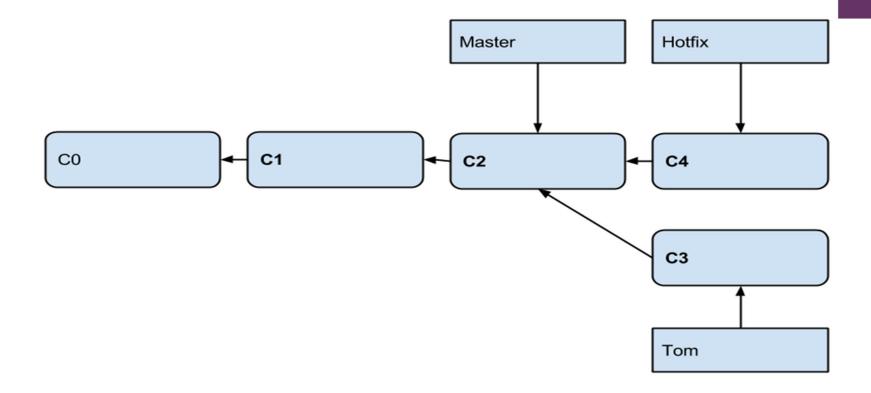
git checkout tom -b

Commit your new changes

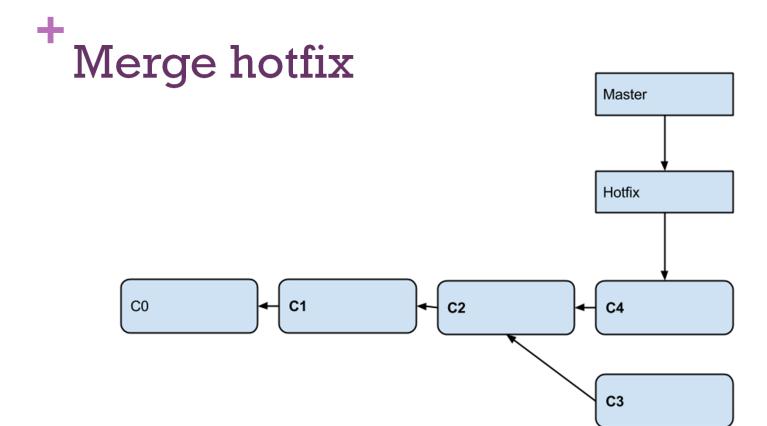


git commit -a

Work on hotfix



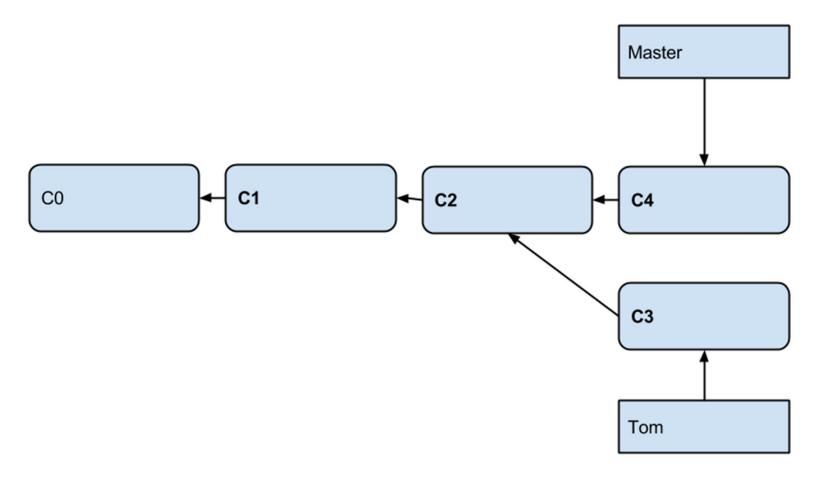
\$ git checkout -b hotfix Switched to a new branch 'hotfix' \$ do your work \$ git commit -a -m 'urgent fix'



Tom

git checkout master git merge hotfix

And now, clean up!

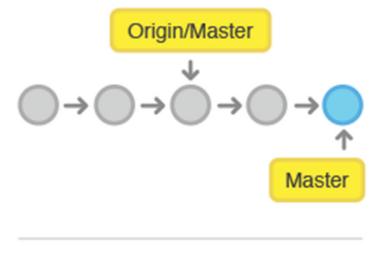


git branch -d hotfix



Pushing your change

Before Pushing

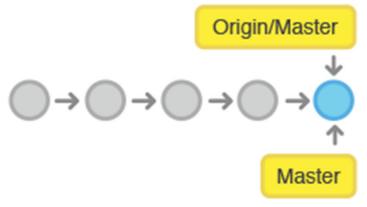


git push <remote> <branch>

or simply

git push

After Pushing





Pushing – do not use force

■ As good practice, do not do this

git push <remote> --force

When can it happen?

- 1) Did not pull but want to push
- 2) Rebase (we will mention it later)

Undoing latest local commit

Can you do this?

git undo-commit

Yes, if prior you type

git config --global alias.undo-commit 'reset --soft HEAD''

Another way:

git reset --soft HEAD~1

Undo staging

Say you did this and added too much

```
git add .
```

Here is how you can extricate yourself

```
git rm -r --cached .
```

In the future, you may do 'add' interactively

```
git add -n .
```

Try this: create a file, add it, then undo the staging



Revert commit

To go to a previous commit

git checkout 0d1d (start of your hash)

Careful! To go back and delete all subsequent commits

git reset --hard 0d1d (start of the commit hash)

+ Section: Merge and Conflict

resolution



Merge and Conflict resolution

■ How merge conflicts happen

■ Preventing merge conflicts

■ How to resolve a merge conflict



How merge conflicts happen

- Change a file in one branch
- Chart the same file in another branch same line!
- Now merge one branch into the other

```
git checkout branch1 -b - now edit the file

git checkout branch2 -b - now edit the file

git merge branch1

Auto-merging <your-file>

CONFLICT (content): Merge conflict in <your file>

Automatic merge failed; fix conflicts and then commit
```

How to resolve a merge conflict

- 1. Git writes markers in the file
- 2. You edit that file
- 3. git add <file>

Conflict message example

```
qit status
# # On branch branch1
# # You have unmerged paths.
# #
      (fix conflicts and run "git commit")
# #
# # Unmerged paths:
# #
      (use "git add ..." to mark resolution)
# #
# # both modified: <your file>
# #
# no changes added to commit (use "git add" and/or "git commit -a")
```

+ What you will see

Threshold events <<<<<< HEAD two ====== three

>>>>> branch-a

+ Lab 06

Please do all steps in lab 06

https://github.com/elephantscale/git-labs/tree/main/lab06



Preventing merge conflicts

■ Simple

- Go with small iterations, in a branch, then merge and delete that branch
- Do not forget to pull often

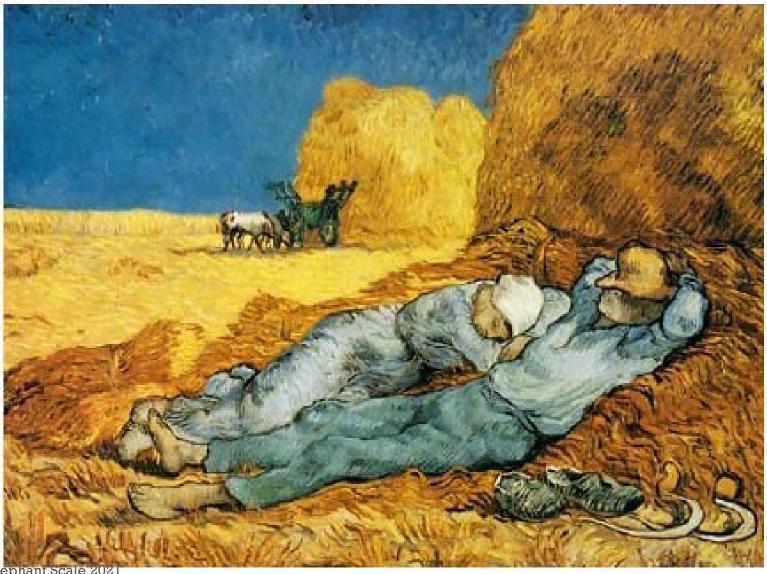
Advanced

- git pull rebase. Git will:
- Undo (unwind your commits)
- Pull remote commits
- Replay your local commits
- You fix the conflicts if any
- git rebase continue

+ Tagging

- tags symbolic names for a given *revision*. They always point to the same object (usually: to the same revision); they do not change.
- **branches** symbolic names for *line of development*. New commits are created on top of branch. The branch pointer naturally advances, pointing to newer and newer commits.

Vincent Van Gogh. Siesta



+ Detail



Painted late in life Copied after Millet Added his own artistic intensity



Pull requests

- Git has no branch security
- Anyone can work in his friend's branch, then commit
- How do you add not-trusted developers to the team?
 - New developers may be given read-only access
 - Then will fork the project but won't be able to commit the changes
 - They then issues a git pull request

+ Lab 07

Please do all steps in lab 07

https://github.com/elephantscale/git-labs/tree/main/lab07