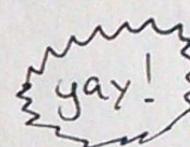
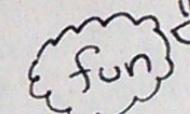


# Why I ❤ Rust

Julia Evans

@bOrk  
jvns.ca <sup>↴</sup>  
blog  
(contains many  
Rust stories)  
↑

# a story about...

- ★ writing operating systems 
- ★ concurrency 
- ★ how Rust taught me systems programming !!
- ★ and levelling up my skills after 10 years 

??

??

Why are people  
excited about



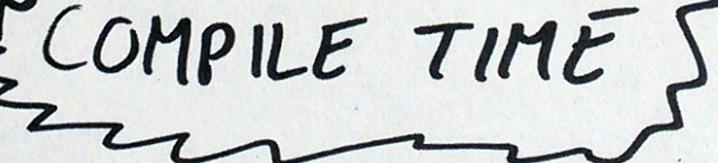
Rust?

!!

!!

# What's exciting about Rust 😊

- safe memory management without garbage collection
- stops you from writing race conditions

... all at  COMPILE TIME !!!!

What's exciting about Rust ⭐

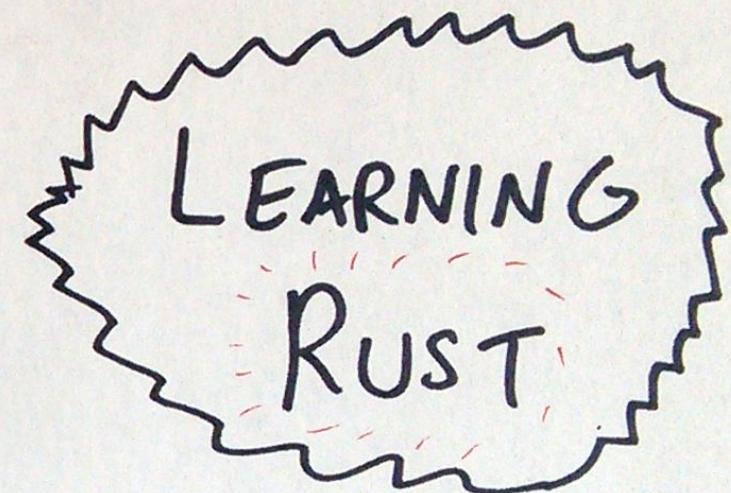
it lets you trade

THINKING VERY  
CAREFULLY ABOUT  
CONCURRENCY      for

+

MEMORY LEAKS

(hard)



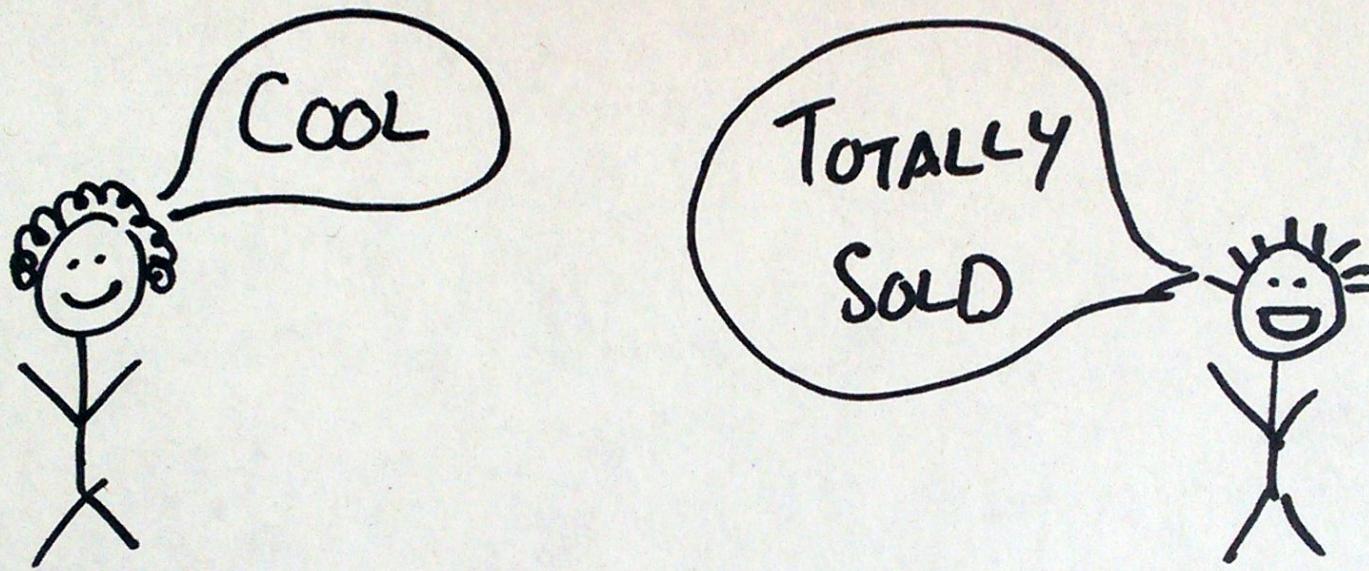
(still hard)

## ★ what's exciting about Rust ★

When you write  
unsafe code

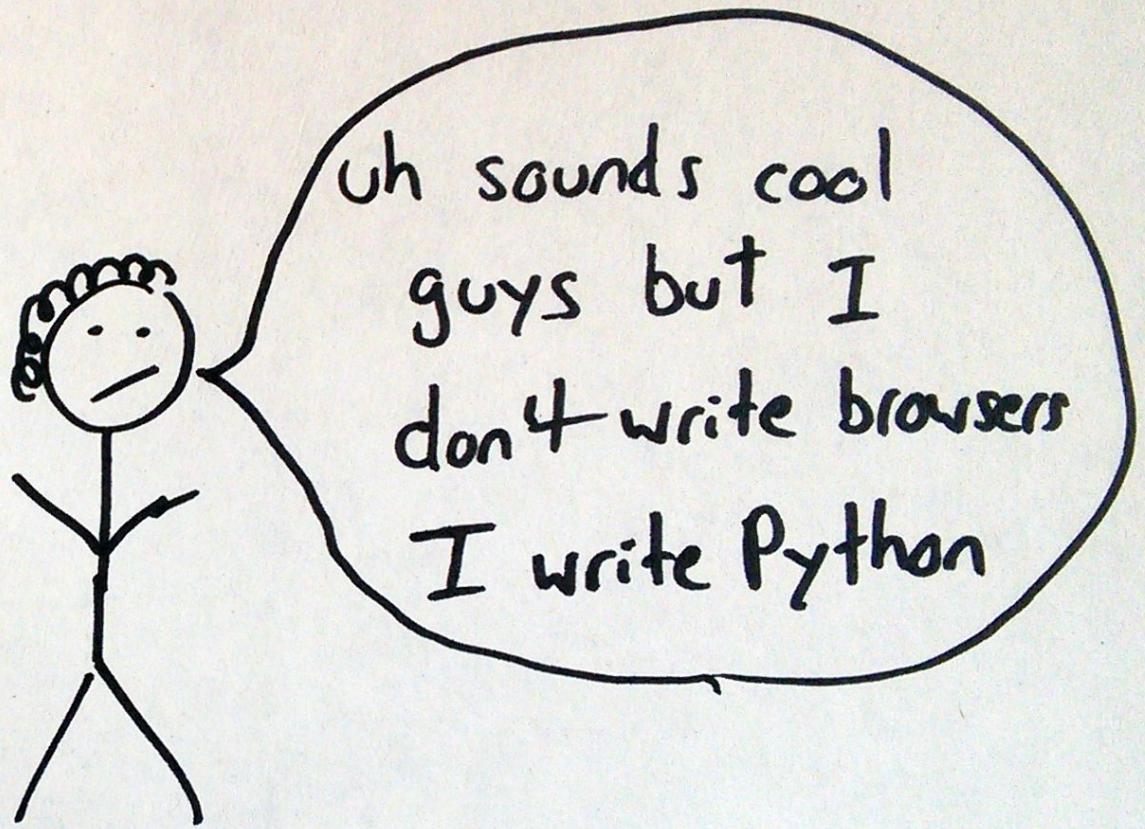
it's like...

```
unsafe {  
    TRUST ME  
    IT'S OK I  
    PROMISE  
}
```



C++  
programmer

embedded  
programmer



uh sounds cool  
guys but I  
don't write browsers  
I write Python

me (2013)

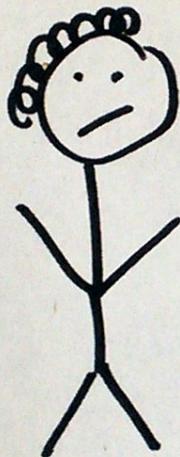
but this talk is called

Why I  Rust

# the intermediate programmer

(10 years in)

2 months of:  
Haskell  
Python  
javascript  
Linux; Scala  
C  
HTML/CSS  
system  
administration  
Java  
etc



but I already KNOW  
functional programming !

what do I learn  
NEXT !!

so in Fall 2013 I went to

spend 12 weeks becoming a

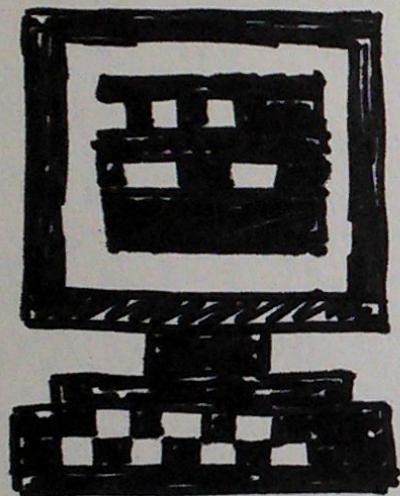
dramatically better

programmer

(it worked!)

# the Recurse Center

New York!  
12 weeks!  
free!  
♡ ♡



the best  
programming  
community  
in the world

[recurse.com](http://recurse.com)

~~Frontend  
Backend~~

~~Machine  
Learning~~

~~Using a  
database~~

~~JS~~

What's hard?

+

scary

~~Java~~

~~Web dev~~

~~Python~~

~~any new  
language~~

OPERATING

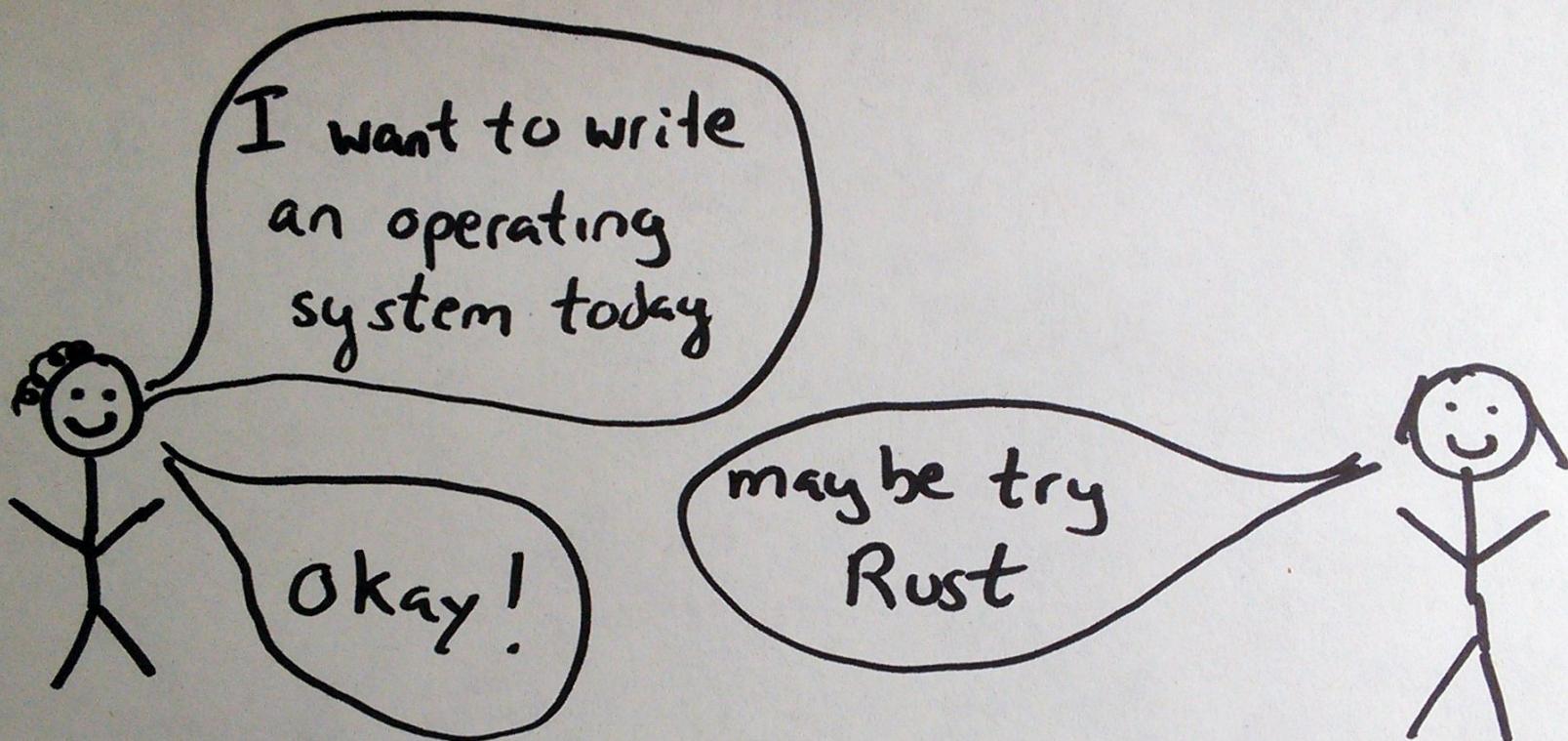
SYSTEMS

yay

amaze

!!

wow



me

Lindsey  
Kuper

Friday night at the  
Recurse Center

Can you write an OS in...

Python

Ruby

Java

NO

Go

MAYBE

C

C++

Rust

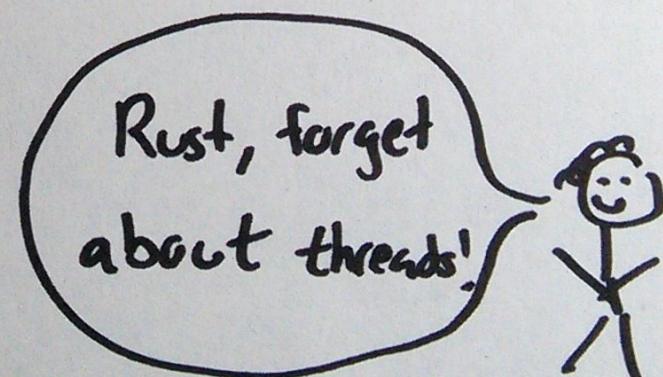
YES ☺

but Rust knows about threads

and threads need an OS to exist

so don't I need to already have an  
OS to run Rust code?

(nope)



Why can you write  
an OS in  
Rust?

answer: #![no\_std] +libcore

Rust lets you write  
your own

- malloc
  - threads
  - I/O
- etc  
etc



"~~freestanding mode~~"  
libcore

things you do not have when  
you write a kernel

- \* a hard drive
- \* files
- \* other processes
- \* a working keyboard
- \* memory protection
- \* any I/O
- \* libraries to use
- \* ANYTHING !!

"I'm just going to write  
a keyboard driver "

dramatic reading of  
"After 5 days, my OS doesn't  
crash when I press a key"



remember how we don't

have malloc? !! ! !

```
fn malloc(size: i32) {  
    return 42;  
}
```

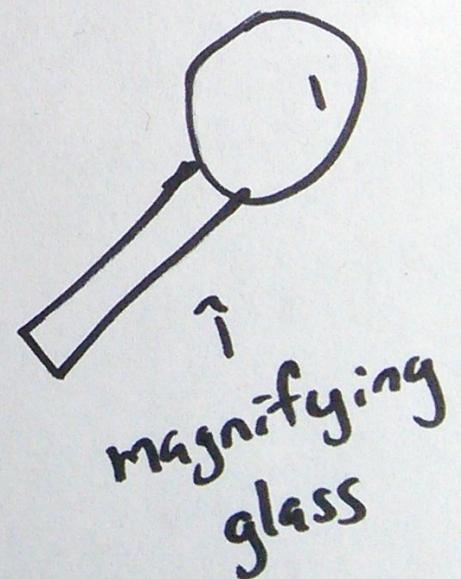
now we have our weird malloc

let  $x = \text{Box}::\text{new}(5)$   $\hookleftarrow^{x=5}$

let  $y = \text{Box}::\text{new}(88)$ ,  
now  
 $x = 88$  //

THE CASE OF THE

MISSING DATA



↑  
magnifying  
glass

so I was writing a keyboard driver...

val keys = "qwertyuiop---

val keys-upper = "QWERTY..."

... but when I tried to read

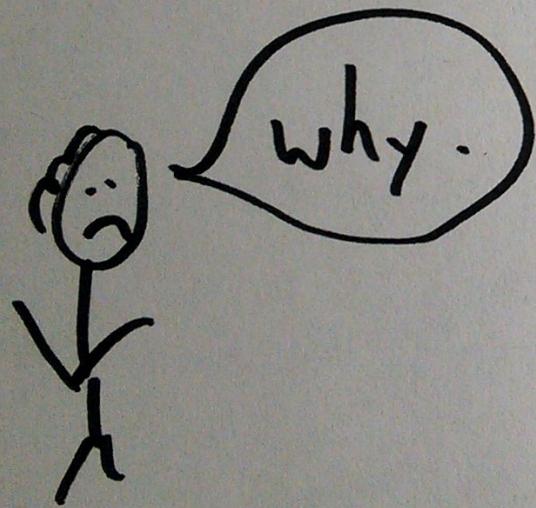
from those strings they were

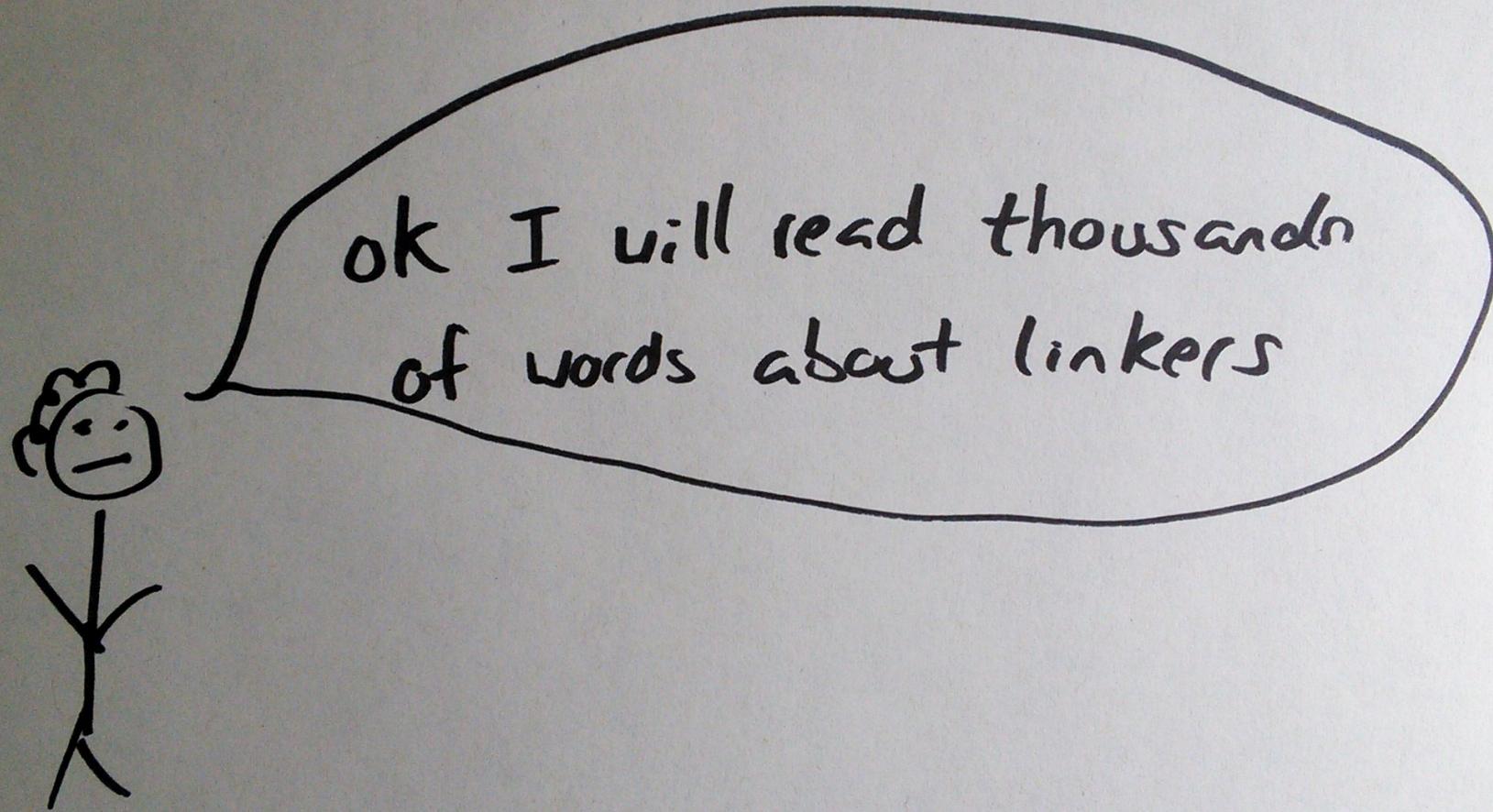
" ~~~~~ MISSING ~~~~~ "  
~~~~~ NOOO ~~~~~ mm ~~~~~ whyyy

Someone suggests changing  
my linker scripts

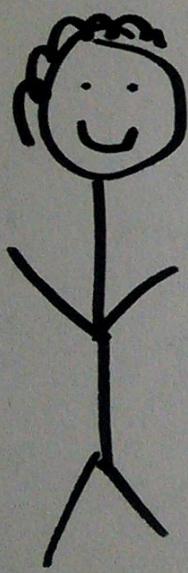
IT WORKS!!

then it stops working



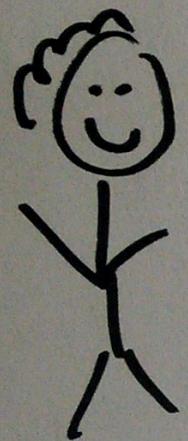


ok I will read thousandn  
of words about linkers

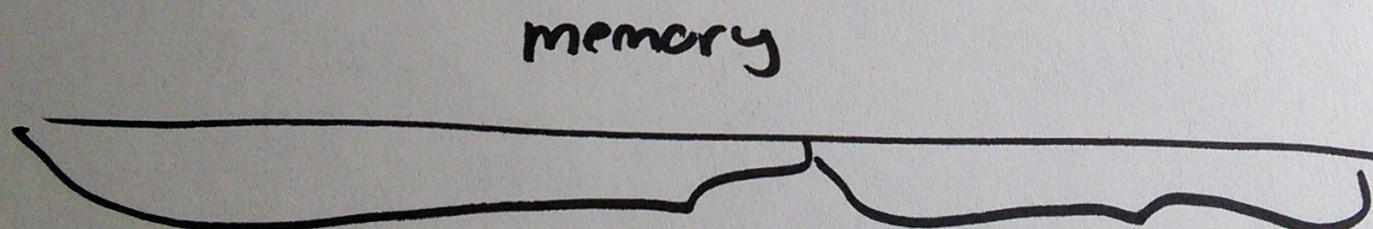


that was really interesting

BUT IT DIDN'T  
HELP



$$+ \text{ gdb} = \heartsuit$$

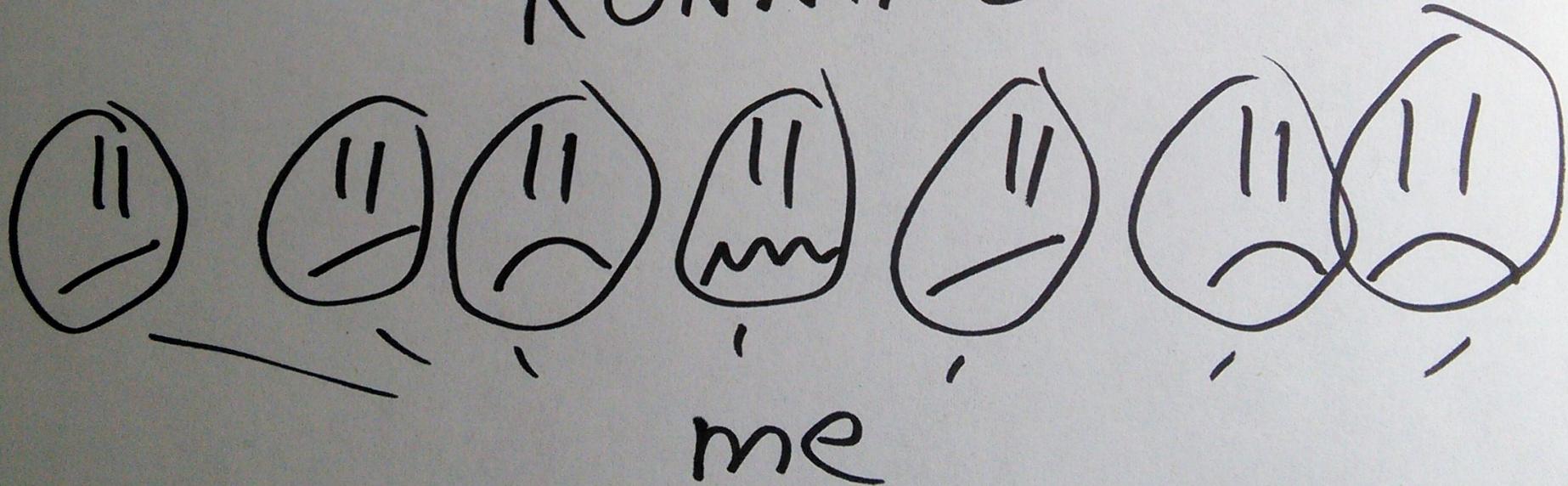


memory

↑  
my OS

↑  
Supposed to be my OS.  
ACTUALLY ALL ZERO

SOMETHING IS ERASING  
MY PROGRAM WHILE IT'S  
RUNNING

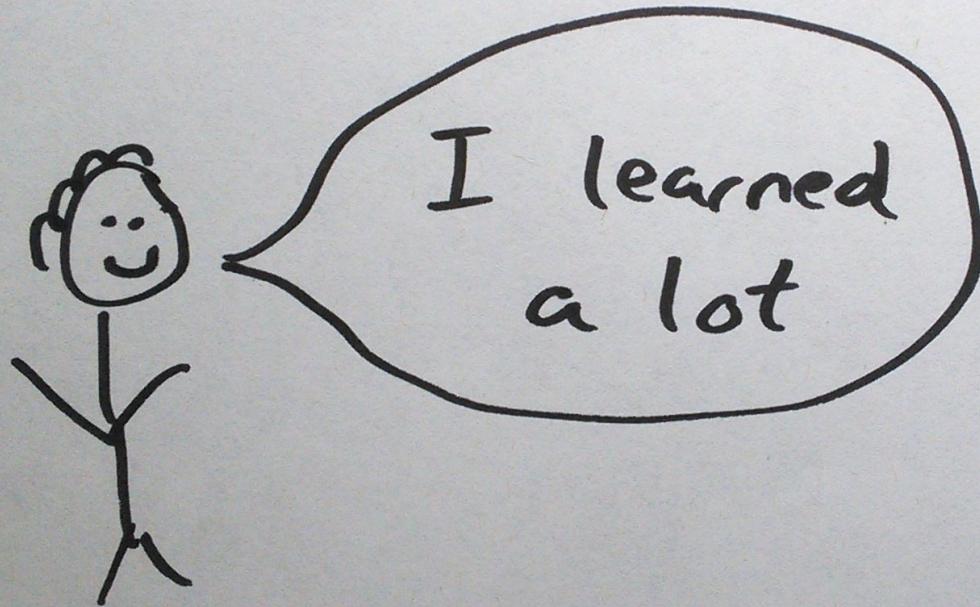


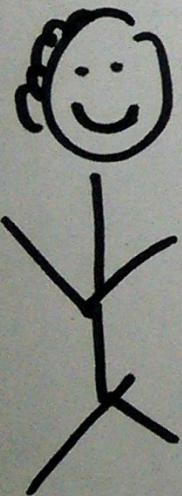
meanwhile in my boot loader

mov al, 24 ; 12 kb

-.. my OS is more than 12k. Oops.

after 3 weeks





I'm trying to  
write a kernel  
and I have no  
idea what I'm  
doing also how  
do Rust strings  
work. help.

we can help!

#rust



basically writing  
a toy kernel is

REALLY FUN

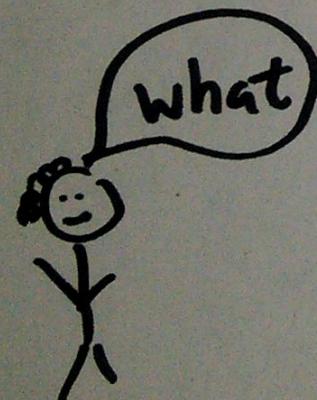
I learned SO MUCH.

In fact...

from: -@apple.com  
to: julia@jvns.ca  
subject: Opportunity with Apple

Hi,

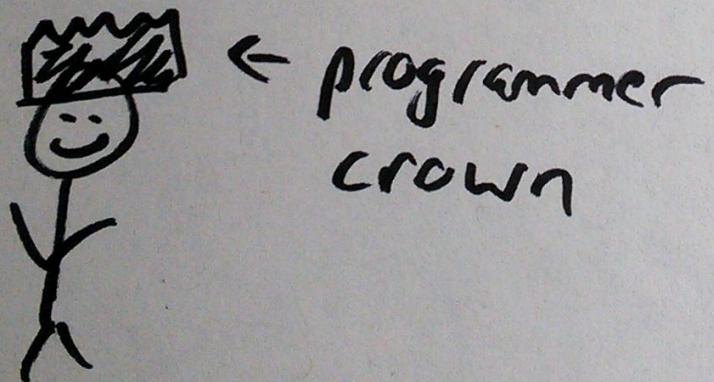
I manage the Kernel Performance  
team at Apple...



(I don't work at Apple  
... or do systems programming  
at work at all, really... )

but writing a toy OS helped  
me understand my REAL  
OS much better

and now I'm a  
better programmer !! !! !!



# Questions ?

<http://jvns.ca> ← Blog of  
Many Rust  
Posts  
From 2013

@bOrk