











TOwnSFOLK

	<b>Virgin</b>	The 1st time you are nominated, if the nominator is a Townsfolk, they are executed immediately.
	<b>Slayer</b>	Once per game, during the day, publicly choose a player: if they are the Demon, they die.
	<b>Seamstress</b>	Once per game, at night, choose 2 players (not yourself): you learn if they are the same alignment.
	<b>Professor</b>	Once per game, at night*, choose a dead player: if they are a Townsfolk, they are resurrected.
	<b>Philosopher</b>	Once per game, at night, choose a good character: gain that ability. If this character is in play, they are drunk.
	<b>Artist</b>	Once per game, during the day, privately ask the Storyteller any yes/no question.


OUTSIDERS

	<b>Klutz</b>	When you learn that you died, publicly choose 1 alive player: if they are evil, your team loses.
	<b>Moonchild</b>	When you learn that you died, publicly choose 1 alive player. Tonight, if it was a good player, they die.

MINIONS

	<b>Evil Twin</b>	You & an opposing player know each other. If the good player is executed, evil wins. Good can't win if you both live.
	<b>Mastermind</b>	If the Demon dies by execution (ending the game), play for 1 more day. If a player is then executed, their team loses.

DEMONS

	<b>Pukka</b>	Each night, choose a player: they are poisoned. The previously poisoned player dies then becomes healthy.
------------------------------------------------------------------------------------	--------------	-----------------------------------------------------------------------------------------------------------



Dusk



Philosopher



Minion info



Demon info



Evil Twin



Pukka



Seamstress



Dawn

F  
I  
R  
S  
T  
  
N  
I  
G  
H  
T



ON THIN ICE



JINXES

None available



S  
T  
H  
G  
I  
N  
  
R  
E  
H  
T  
O

RECOMMENDED



TRAVELLERS

FABLED

None available

None available

- Dusk
- Philosopher
- Pukka
- Professor
- Moonchild
- Seamstress
- Dawn