WEBSITE

jw0z96.github.io

EMAIL

joewithers96@gmail.com

JOE WITHERS

SOFTWARE DEVELOPER

Aspiring software developer, currently in final year of BA Computer Visualisation & Animation Bournemouth University. Has a passion for developing software tools to improve various aspects of the production pipeline, particularly artist tools and pipeline tools.

EXPERIENCE

Software Developer (Intern) Moving Picture Company (MPC) London, UK Worked for 2 months at their London studio as part of their 'First Step' internship programme. Assisted in the development of artist tools using Fabric Engine, as part of a small team. July 2017 to September 2017.

Mathematics Tutor Self-Employed Bath, UK Providing extra-curricular tuition support to GCSE students of mixed ability, assisting them achieve their target grade. September 2014 to September 2015.

EDUCATION

NCCA

Bournemouth University, UK

BA Computer Visualisation & Animation, September 2015 to date. Relevant Modules: Principles of Rendering, Simulation Techniques On target to achieve first-class honours; references from lecturers available upon request.

MIDSOMER NORTON SIXTH Sixth form College

Studied A-Levels from September 2013 to June 2015. Maths - A*, Extended Project (Web Design) - A*, Art - B, Photography - B, I.T. (AS) - C.

NORTON HILL SCHOOL Secondary School Achieved the following GCSEs: Maths - A*, Science - A*/A, English - B/B, Art - A, Music - A*, Graphics - C, German - A, I.T. - Pass, Philosophy - A.

LANGUAGES

SKILLS

ENGLISH Native Proficiency Programming Languages: C/C++, Python, Bash, GLSL

GERMAN Limited Working Proficiency Software API: OpenGL, Qt, PySide, Maya API

Miscellaneous:

Git (Version Control), Rendering techniques (Offline & Realtime)