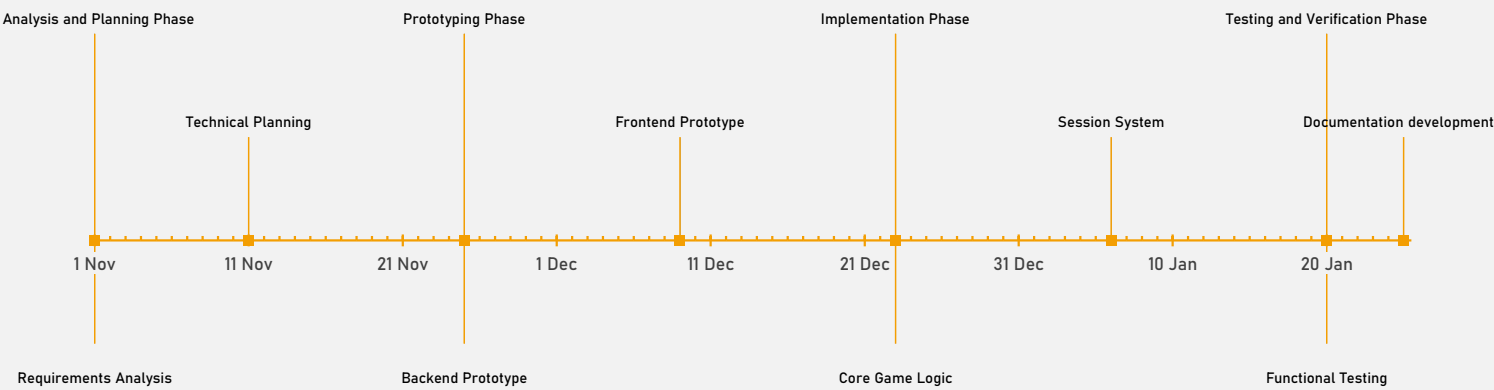


Project Schedule: "Codenames" Game (Semester I)



Project Milestones

DATE	MILESTONE	ASSIGNED TO	POSITION
01.11.2024	Analysis and Planning Phase		20
01.11.2024	Requirements Analysis		-10
11.11.2024	Technical Planning		10
25.11.2024	Prototyping Phase		20
25.11.2024	Backend Prototype		-10
09.12.2024	Frontend Prototype		10
23.12.2024	Implementation Phase		20
23.12.2024	Core Game Logic		-10
06.01.2025	Session System		10
20.01.2025	Testing and Verification Phase		20
20.01.2025	Functional Testing		-10
25.01.2025	Documentation development		10