

Design Systems in React

Building Component Libraries That Scale

React Paris Meetup #013

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What is a Design System?

Beyond a Component Library

A design system is:

- Design tokens (colors, spacing, typography)
- Reusable components
- Documentation and guidelines
- Design-development bridge
- Living, evolving standards

Why Build One?

- Consistency across products
- Faster development
- Better accessibility

What We'll Build

The Journey

- ① Token-based design foundations
- ② Component API design principles
- ③ Compound components pattern
- ④ Accessibility by default
- ⑤ Documentation with Storybook

The Foundation Layer

What Are Tokens?

```
{  
  "color": {  
    "primary": {  
      "50": "#f0f9ff",  
      "500": "#3b82f6",  
      "900": "#1e3a8a"  
    },  
    "semantic": {  
      "success": "{color.green.500}",  
      "error": "{color.red.500}"  
    }  
  },  
  "  
  "
```

Style Dictionary: Token Pipeline

Configuration

```
// style-dictionary.config.js
module.exports = {
  source: ['tokens/**/*.json'],
  platforms: {
    css: {
      transformGroup: 'css',
      buildPath: 'dist/css/',
      files: [
        destination: 'variables.css',
        format: 'css/variables'
      ]
    },
  }
},
```

Generated Output

CSS Custom Properties

```
:root {  
  --color-primary-50: #f0f9ff;  
  --color-primary-500: #3b82f6;  
  --color-primary-900: #1e3a8a;  
  --color-semantic-success: var(--color-green-500);  
  --color-semantic-error: var(--color-red-500);  
  --spacing-xs: 4px;  
  --spacing-sm: 8px;  
  --spacing-md: 16px;  
}
```

JavaScript Module

```
export const colorPrimary50 = '#f0f9ff';  
export const colorPrimary500 = '#3b82f6';  
export const colorPrimary900 = '#1e3a8a';  
export const colorSemanticSuccess = '#3b82f6';  
export const colorSemanticError = '#d93737';  
export const spacingXS = 4;  
export const spacingSM = 8;  
export const spacingMD = 16;
```

Principles of Good APIs

The Golden Rules

- ① Intuitive defaults - works out of the box
- ② Progressive disclosure - simple to complex
- ③ Consistent naming - learn once, apply everywhere
- ④ Type safety - IDE autocomplete is documentation
- ⑤ Composition over configuration

Button: A Case Study

The Naive Approach (Avoid)

```
<Button  
  type="primary"  
  size="large"  
  icon="check"  
  iconPosition="left"  
  loading={true}  
  disabled={false}  
  fullWidth={false}  
  rounded={true}  
  onClick={handleClick}  
/>
```

Too many boolean props!

Better Button API

Composition-First

```
// Clean, composable API
<Button variant="primary" size="lg">
  <CheckIcon />
  Submit
</Button>

<Button variant="primary" size="lg" loading>
  Submit
</Button>

// Polymorphic - render as link
<Button asChild>
```

Variant Props with CVA

Class Variance Authority

```
import { cva } from 'class-variance-authority';

const button = cva(
  'inline-flex items-center justify-center rounded-md font-medium',
  {
    variants: {
      variant: {
        primary: 'bg-blue-600 text-white hover:bg-blue-700',
        secondary: 'bg-gray-100 text-gray-900 hover:bg-gray-200',
        ghost: 'hover:bg-gray-100'
      },
      size: {
        sm: 'px-4 py-2.5 rounded-md',
        md: 'px-8 py-3 rounded-lg',
        lg: 'px-10 py-4 rounded-lg'
      }
    }
  }
);
```

The Pattern

What Are Compound Components?

```
// Instead of prop drilling
<Select
  options={options}
  renderOption={...}
  renderGroup={...}
  onSelect={...}
/>
```

```
// Compose freely
<Select onChange={setValue}>
  <Select.Trigger>
    <Select.Value placeholder="Choose..." />
  </Select.Trigger>
  <Select.Options>
    {options.map((option) => (
      <Select.Option value={option.value}>
        {option.label}
      </Select.Option>
    ))}
  </Select.Options>
</Select>
```

Implementing Compound Components

Context-Based Pattern

```
const SelectContext = createContext(null);

function Select({ children, value, onValueChange }) {
  return (
    <SelectContext.Provider value={{ value, onValueChange }}>
      <div className="relative">{children}</div>
    </SelectContext.Provider>
  );
}

function SelectItem({ value, children }) {
  const { onValueChange } = useContext(SelectContext);
```

Benefits

Why Compound Components?

Traditional Props	Compound Components
Fixed structure	Flexible composition
Prop explosion	Clean API
Hard to customize	Easy to extend
All-or-nothing	Use what you need

The ARIA Foundation

Built-in Accessibility

```
function Dialog({ open, onClose, children }) {  
  return (  
    <div  
      role="dialog"  
      aria-modal="true"  
      aria-labelledby="dialog-title"  
      aria-describedby="dialog-desc"  
    >  
      <button  
        onClick={onClose}  
        aria-label="Close dialog"  
      >  
    </div>  
  );  
}
```

Focus Management

Focus Trapping

```
function Dialog({ open, onClose }) {  
  const firstFocusableRef = useRef(null);  
  const lastFocusableRef = useRef(null);  
  
  useEffect(() => {  
    if (open) {  
      // Focus first element when opened  
      firstFocusableRef.current?.focus();  
  
      // Return focus when closed  
      return () => {  
        document.activeElement?.blur();  
      };  
    }  
  });  
  ...  
}  
;
```

Keyboard Navigation

Common Patterns

Component	Keys
Button	Enter, Space
Menu	Arrow keys, Home, End
Tabs	Arrow left/right
Dialog	Escape to close
Combobox	Arrows, Enter, Escape

Using React Aria

Headless Accessibility

```
import { useButton } from 'react-aria';

function Button(props) {
  const ref = useRef(null);
  const { buttonProps } = useButton(props, ref);

  return (
    <button {...buttonProps} ref={ref}>
      {props.children}
    </button>
  );
}
```

Storybook Setup

Stories as Documentation

```
// Button.stories.tsx
import type { Meta, StoryObj } from '@storybook/react';
import { Button } from './Button';

const meta: Meta<typeof Button> = {
  title: 'Components/Button',
  component: Button,
  tags: ['autodocs'],
  argTypes: {
    variant: {
      control: 'select',
      options: ['primary', 'secondary', 'ghost']
    }
  }
}
```

Interactive Documentation

Controls and Actions

```
export const Interactive: Story = {
  args: {
    variant: 'primary',
    size: 'md',
    disabled: false,
    loading: false
  },
  play: async ({ canvasElement }) => {
    const canvas = within(canvasElement);
    const button = canvas.getByRole('button');

    await userEvent.click(button);
  }
};
```

MDX Documentation

Combining Prose and Code

Button

Buttons trigger actions when clicked.

Usage

```
import { Button } from '@myorg/design-system';
```

```
<Button variant="primary">Submit</Button>
```

Variants

Build vs Buy Decision

The Trade-offs

Build Your Own	Use Existing Library
Full control	Quick to start
Matches brand exactly	Battle-tested
Maintenance burden	Upgrade complexity
Team expertise needed	Dependency on maintainers

The Middle Path: Headless

- Use headless primitives (Radix, React Aria)
- Add your own styling
- Best of both worlds

Migration Path

From MUI to Custom

Phase 1: Foundation (2-4 weeks)

- Set up tokens
- Create primitives (Button, Input)
- Parallel usage allowed

Phase 2: Core Components (4-8 weeks)

- Dialog, Select, Menu
- Replace MUI components gradually
- Feature flags for rollout

Phase 3: Cleanup (2-4 weeks)

- Remove MUI dependency

Key Takeaways

Building for Scale

- ① Start with tokens - single source of truth
- ② Design APIs for composition
- ③ Compound components for flexibility
- ④ Accessibility is not optional
- ⑤ Document everything in Storybook

Resources

Learn More

- Design Systems Handbook
- Storybook
- Radix UI
- React Aria
- Class Variance Authority

Let's build better component libraries!

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