



MapReduce: Simplified Data Processing on Large Clusters

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Abstract

MapReduce is a programming model and an associated implementation for processing intermediate key/value pairs, and a reduce function that merges all intermediate values paper.

Programs written in this functional style are automatically parallelized and executed on scheduling the program's execution across a set of machines, handling machine failure

Lab1! - Google's "Secret"

In this problem you will write a few interesting Python functions using Python's `map` and `reduce` functions. These functions are at the heart of the software in Google. You can Google "mapreduce" to see evidence of this.

Please be sure to include a docstring for every function that you write.

`map` and `reduce`

Consider a very simple `dbl` function:

```
def dbl(x):
    """Returns twice its input x
    input x: a number (int or float)"""
    return 2 * x
```

Now, take a look at this example:

```
>>> mylist = list(range(1, 5))
>>> mylist
[1, 2, 3, 4]
>>> newlist = list(map(dbl, mylist))
>>> newlist
```

```
[2, 4, 6, 8]
```

```
>>> mylist
```

```
[1, 2, 3, 4]
```

Notice that the `map` function (which is built in to Python) took two inputs: The first is the name of a function (in this case `dbl`) and the second is a list (in this case the list `[1, 2, 3, 4]` that we created with `range`). The result of `map(dbl, mylist)` was a new list which has the same number of elements as the original list but every element got doubled! What actually happens here is that `map` causes each element in `mylist` to get "plopped" in to the `dbl` function. The `dbl` function then returns a new number (the double of its input) and that new number goes into the new list which `map` then returns to us.

Recall that the built-in `sum` function takes a list/sequence of numbers as input and returns the sum of the numbers in the list/sequence. For example:

```
>>> sum(range(1, 5))
```

```
10
```

Remember that `range` generates a sequence that does not include the endpoint, so `range(1, 5)` returns `[1, 2, 3, 4]`.

Here is a function that takes as input an integer `n` and returns the sum $0 + 2 + 4 + \dots + 2n$.

```
def doublesum(n):
    """Returns the sum 0 + 2 + ... + 2n"""
    list1 = list(range(1, n+1))
    list2 = list(map(dbl, list1))
    answer = sum(list2)
    return answer
```

Of course, this could also have been written this way:

```
def doublesum1(n):
    list1 = list(range(1, n+1))
    return sum(map(dbl, list1))
```

And then we could have been sneaky and factored out the 2 to compute $2(0 + 1 + \dots + n)$ and written it this way:

```
def doublesum2(n):
```

```
list1 = list(range(1, n+1))
return 2 * sum(list1)
```

Your first task: Going natural

First, write a very short and simple function called `inverse(n)` that takes a number `n` as input and returns its reciprocal. This function should always return a floating point number, even if the input is an integer. For example:

```
>>> inverse(4)
>>> 0.25
```

Notice that Python has a `1` at the end of that reciprocal. Soon, we'll talk more about why Python erred here.

Next, write a function called `e(n)` that approximates the mathematical value `e` using a Taylor expansion. You may recall that `e` can be expressed as the sum $1 + 1/1! + 1/2! + 1/3! + \dots$. We'll approximate `e` by adding up just the first `n` terms of this sequence (after the leading 1) where `n` is some positive integer provided by the user. For example:

```
>>> e(2)

2.5

>>> e(3)

2.6666666666666666

>>> e(10)

2.718281801146385
```

To this end, you will need to use the `factorial` function in the `math` module. You'll also need to use your `inverse` function and `map` (possibly more than once)!

